

# Logical dependencies: extraction from the versioning system and an example of usage \*

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**Abstract.** One of the biggest problems when it comes to legacy software systems is the lack of modernization. A legacy software system is an obsolete system that might still be in use and satisfy the organization’s needs but due to the lack of modernization, it has a high maintenance cost. One solution is to modernize or refactor the system and to do that the developers must have a good understanding of the system. Here comes one other problem of the legacy software systems, the lack of up-to-date documentation or the lack of documentation. The solution for this problem is to analyze the legacy software system in order to gain more knowledge about the system and how the system works. Our approach is to analyze the legacy software system by using historical information extracted from the versioning systems.

**Keywords:** logical dependencies, versioning system, key classes.

## 1. The concept of logical dependencies

A *logical dependency* between two software entities (classes, modules, interfaces, etc. ) signals that those entities in some way depend on one another.

The concept of logical coupling (dependency) was first introduced by Gall [7]. They defined the logical coupling between two modules as the fact that the modules repeatedly change together during the historical evolution of the software system.

To define the logical dependencies, we have first to define the co-changing pairs. A *co-changing pair* are two software entities that update together in the same commit. For example, a commit that contains seven entities will generate 21 co-changing pairs ( $C_k^n = \frac{n!}{k!(n-k)!} = \frac{7!}{2!(5)!} = 21$ ).

The logical dependencies are those co-changing pairs that remain after the filtering phase. The filtering phase aims to increase the confidence that the remaining co-changing pairs could be related. Another reason for the filtering is to decrease the size of processed data; a commit with 1030 entities will produce over half a million co-changing pairs. These kinds of commits are, in most cases, not code-related, so the co-changing pairs extracted from this kind of commit have nothing to do with the code.

Our journey to obtain reliable logical dependencies from co-changing pairs filtering started with the same workflow as this paper’s, but with different types of filters [16], [17].

\* If this is an extended version of a conference paper, it should be clearly stated here.

1 The main disadvantage of some of the filters used in our previous works is that they did  
 2 not work well for systems with few commits.

3 Currently, we aim to refine the filtering method with a new filter that can be applied  
 4 for all sorts of commit history sizes. This new filter will be used together with a filter  
 5 previously explored, the commit size filter [17].

### 6 **1.1. Commit size filter**

7 The commit size filter filters out all co-changing pairs from commits with more than 10  
 8 files changed. We consider that commits with more than 10 files changed tend to be code  
 9 unrelated; we studied the commit size trend from several git open-source repositories, and  
 10 we concluded that most of the commits contain less than ten files. On average, only 10 %  
 11 of the total commits have more than ten files changed.

12 This filter will also prevent the volume of data processed from going out of proportion.  
 13 In some of the repositories studied, we found commits with more than 1000 files; these  
 14 commits could generate over half a million co-changing pairs if the commit size filter is  
 15 not applied.

### 16 **1.2. Connection strength filter**

17 After applying the commit size filtering, we apply the filtering based on connection  
 18 strength. To determine the connection strength, we first need to calculate the connection  
 19 factors for both entities that form a co-changing pair.

20 Assuming that we have a co-changing pair formed by entities A and B, the connection  
 21 factor of entity A with entity B is the percentage from the total commits involving A that  
 22 contains entity B. The connection factor of entity B with entity A is the percentage from  
 23 the total commits involving B that contain also entity A.

$$\text{connection factor for } A = \frac{100 * \text{commits involving } A \text{ and } B}{\text{total nr of commits involving } A} \quad (1)$$

$$\text{connection factor for } B = \frac{100 * \text{commits involving } A \text{ and } B}{\text{total nr of commits involving } B} \quad (2)$$

24 We calculated the connection factor for each entity involved in a co-changing pair and  
 25 filtered the co-changing pairs based on it. The rule set is that both entities had to have a  
 26 connection factor with each other greater than the threshold value.

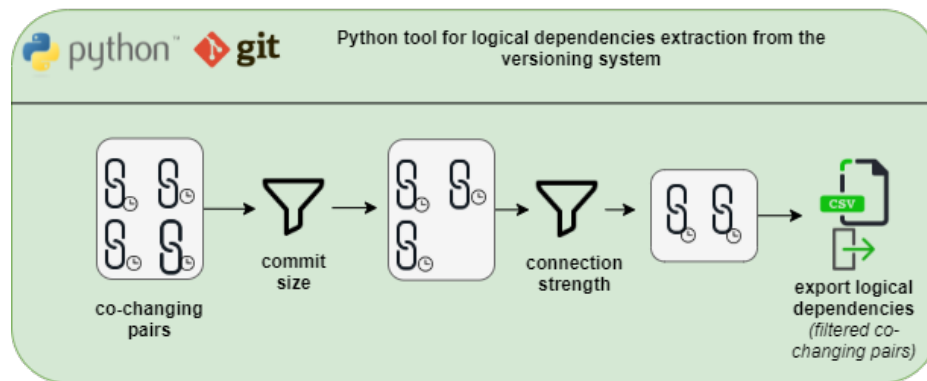
27 After the filtering part, the remaining co-changing pairs, now called logical dependen-  
 28 cies, are exported.

29 The entire process of extracting co-changing pairs from the versioning system, filter  
 30 them, and export the remaining ones into files is done with a tool written in Python.

31 The workflow is presented in figure 1

## 32 **2. The concept of key classes**

33 Zaidman et al [23] were the first to introduce the concept of key classes and it refers to  
 34 classes that can be found in documents written to provide an architectural overview of



**Fig. 1.** Workflow for logical dependencies detection

the system or an introduction to the system structure. Tahvildari and Kontogiannis have a more detailed definition regarding key classes concept: “Usually, the most important concepts of a system are implemented by very few key classes which can be characterized by the specific properties. These classes, which we refer to as key classes, manage many other classes or use them in order to implement their functionality. The key classes are tightly coupled with other parts of the system. Additionally, they tend to be rather complex, since they implement much of the legacy system’s functionality” [19]. Also, other researchers use a similar concept as the one defined by Zaidman but under different terms like important classes [9] or central software classes [18].

The key class identification can be done by using different algorithms with different inputs. In the research of Osman et al., the key class identification is made by using a machine learning algorithm and class diagrams as input for the algorithm [12]. Thung et al. builds on top of Osman et al.’s approach and adds network metrics and optimistic classification in order to detect key classes [20].

Zaidman et al. use a webmining algorithm and dynamic analysis of the source code to identify the key classes [23].

Sora et al. use a page ranking algorithm for finding key classes and static analysis of the source code [2], [10], [3], [15]. In [11] the authors use in addition to the previous research also other class attributes to identify important classes. The page ranking algorithm is a customization of PageRank, the algorithm used to rank web pages [13]. The PageRank algorithm works based on a recommendation system. If one node has a connection with another node, then it recommends the second node. In previous works, connections are established based on structural dependencies extracted from static code analysis. If A has a structural dependency with B, then A recommends B, and also B recommends A.

The ranking algorithm ranks all the classes from the source code of the system analyzed according to their importance. To identify the important classes from the rest of the classes a threshold for TOP classes from the top of the ranking is set. The TOP threshold value can go from 1 to the total number of classes found in the system.

Some researchers [23], [4], [14] consider that 15% of the total number of classes of the system is a suited value for the TOP threshold. Other researchers [11] consider that

1 15% of the total number of classes is a too high value for the TOP threshold and suggest  
2 that a value in the range of 20–30 is better.

### 3 3. Metrics for results evaluation

4 To evaluate the quality of the key classes ranking algorithm and solution produced, the  
5 key classes found by the algorithm are compared with a reference solution.

6 The reference solution is extracted from the developer documentation. Classes men-  
7 tioned in the documentation are considered key classes and form the reference solution  
8 (ground truth) used for validation [21].

9 For the comparison between both solutions, a classification model is used. The quality  
10 of the solution produced is evaluated by using metrics that evaluate the performance of  
11 the classification model, such as Precision-Recall and Receiver Operating Characteristic  
12 Area Under Curve (ROC-AUC).

13 A classification model (or "classifier") is a mapping between expected results and  
14 predicted results [6], [1].

15 Precision is the ratio of True Positives to all the positives of the result set.

$$precision = \frac{TP}{TP + FN} \quad (3)$$

16 The recall is the ratio of True Positives to all the positives of the reference set.

$$recall = \frac{TP}{TP + FP} \quad (4)$$

17 As mentioned in section 2, to distinguish the key classes from the rest of the classes a  
18 TOP threshold is used. Some researchers consider that 15% of the total classes is the best  
19 value for the TOP threshold and others consider that the value should be in the range of  
20 20-30.

21 The precision-recall metric is suited if the threshold value is fixed. If the threshold  
22 value is variable, then metrics that capture the behavior over all possible values must be  
23 used. Such metric is the Receiver Operating Characteristic metric.

24 *Receiver Operating Characteristic Area Under Curve*

25 The ROC graph is a two-dimensional graph that has on the X-axis plotted the false  
26 positive rate and on the Y-axis the true positive rate. By plotting the true positive rate and  
27 the false positive rate at thresholds that vary between a minimum and a maximum possible  
28 value we obtain the ROC curve. The area under the ROC curve is called Area Under the  
29 Curve (AUC).

30 The true positive rate of a classifier is calculated as the division between the number  
31 of true positive results identified and all the positive results identified:

$$True\ positive\ rate(TPR) = \frac{TP}{TP + FN} \quad (5)$$

32 The false positive rate of a classifier is calculated as the division between the number of  
33 false positive results identified and all the negative results identified:

$$False\ positive\ rate(FPR) = \frac{FP}{FP + TN} \quad (6)$$

In multiple related works, the ROC-AUC metric has been used to evaluate the results for finding key classes of software systems. For a classifier to be considered good, its ROC-AUC metric value should be as close to 1 as possible, when the value is 1 then the classifier is considered to be perfect.

Osman et al. obtained in their research an average Area Under the Receiver Operating Characteristic Curve (ROC-AUC) score of 0.750 [12]. Thung et al. obtained an average ROC-AUC score of 0.825 [20] and Sora et al. obtained an average ROC-AUC score of 0.894 [11].

#### 4. Baseline versus current approach

We use the research of I. Sora et al [11] as a baseline for our research involving the usage of logical dependencies to find key classes. The baseline approach uses a tool that takes as an input the source code of the system and applies ranking strategies to rank the classes according to their importance.

In order to rank the classes according to their importance, different class metrics are used [4], [23], [14]. Below are some of the class metrics used in the baseline approach and our current research to rank the classes according to their importance. We use only a subset of the metrics used in previous research because the extracted logical dependencies are undirected. The class metrics used can be separated into two categories: class connection metrics and class Pagerank values.

The class connection metrics are CONN-TOTAL-W, which is the total weight of all connections of the class, and CONN-TOTAL, the total number of distinct classes that a class uses or are used by a class [11].

Previous research used PageRank values computed on both directed and undirected, weighted and unweighted graphs. In the current research, we used the PR, which is the PageRank value computed on the directed and unweighted graph. The PR-U, which is the value computed on the undirected and unweighted graph, and PR-U2-W, the value computed on the weighted graph with back-recommendations [2], [10], [11], [15].

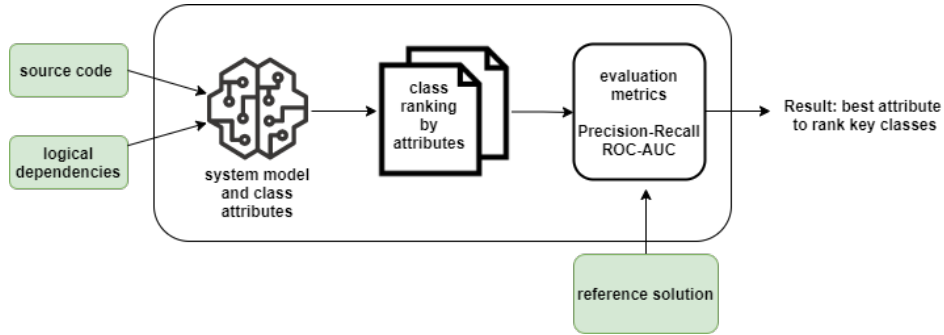
Based on the class attributes presented, all the classes of the system are ranked. To differentiate the important (key) classes from the rest of the classes, a TOP threshold for the top classes found is set. The threshold vary between 20 and 30 classes.

The baseline approach not only identifies the key classes but also evaluates the performance of the solution produced. The same approach as the one presented in section 3 is used for the evaluation of the results. The key classes found by the ranking algorithm are compared with a reference solution that is extracted from the developer documentation by using a classification model.

The true positives (TP) are the classes found in the reference solution and also in the top TOP ranked classes. False positives (FP) are the classes that are not in the reference solution but are in the TOP ranked classes. True Negatives (TN) are classes that are found neither in the reference solution nor in the TOP ranked classes. False Negatives (FN) are classes that are found in the reference solution but not found in the TOP ranked classes.

Due to the fact that the TOP threshold is varied, the Receiver Operating Characteristic Area Under Curve metric is used for the evaluation of the results.

We modified the tool to take the logical dependencies as input; the rest of the workflow remained the same as the baseline approach. The entire workflow is presented in figure 2.



**Fig. 2.** Overview of the current approach.

## 5. Data set used

In this section, we will look over all the systems studied in the baseline research presented in section 4, and we will try to identify the systems that could be used also in our current research involving logical dependencies.

The research of I. Sora et al [11] takes into consideration structural public dependencies that are extracted using static analysis techniques and was performed on the object-oriented systems presented in table 1.

The requirements for a system to qualify as suited for investigations using logical dependencies are: has to be on GitHub, has to have releases to identify a specific version (previous research was done only on specific releases), and also, has to have a significant number of commits. From the total of 14 object-oriented systems listed in the paper [11], 13 of them have repositories in Github 1. And from the found repositories, only 6 repositories have the same release tag as the specified version in previous research. The commits number found on the remaining 6 repositories varies from 19108 commits for Tomcat Catalina to 149 commits for JHotDraw. In order to have more accurate results, we need a significant number of commits, so we reached the conclusion that only 3 systems can be used for key classes detection using logical dependencies: Apache Ant, Hibernate, and Tomcat Catalina. From all the systems mentioned in table 1 Apache Ant is the most used and analyzed in other works [17], [5], [22], [8].

## 6. Measurements using logical dependencies

As we mentioned in the beginning the purpose is to check if the logical dependencies can improve key class detection.

As presented in section 4, and section 2 the key class detection was done by using structural dependencies of the system. In this section, we will use the same tool used in the baseline approach presented in section 4, and we will add a new input to it, the logical dependencies.

Below is a comparison between the new approach and baseline approach, how we collect the logical dependencies, the results obtained previously, and the new results obtained. The new results are separated into two categories, the results obtained by using

**Table 1.** Found systems and versions of the systems in GitHub.

ID	System	Version	Release Tag name	Commits number
S1	Apache Ant	1.6.1	rel/1.6.1	6713
S2	Argo UML	0.9.5	not found	0
S3	GWT Portlets	0.9.5 beta	not found	0
S4	Hibernate	5.2.12	5.2.12	6733
S5	javaclient	2.0.0	not found	0
S6	jEdit	5.1.0	not found	0
S7	JGAP	3.6.3	not found	0
S8	JHotDraw	6.0b.1	not found	149
S9	JMeter	2.0.1	v2_1_1	2506
S10	Log4j	2.10.0	v1_2_10-recalled	634
S11	Mars	3.06.0	not found	0
S12	Maze	1.0.0	not found	0
S13	Neuroph	2.2.0	not found	0
S14	Tomcat Catalina	9.0.4	9.0.4	19108
S15	Wro4J	1.6.3	v1.6.3	2871

1 structural and logical dependencies and the results obtained by using only logical depen-  
 2 dependencies.

### 3 **6.1. Measurements using only the baseline approach**

4 In table 2 are presented the ROC-AUC values for different attributes computed for the  
 5 systems Ant, Tomcat Catalina, and Hibernate by using the baseline approach. We intend  
 6 to compare these values with the new values obtained by using also logical dependencies  
 7 in key class detection.

**Table 2.** ROC-AUC metric values extracted.

Metrics	Ant	Tomcat Catalina	Hibernate
PR_U2_W	0.95823	0.92341	0.95823
PR	0.94944	0.92670	0.94944
PR_U	0.95060	0.93220	0.95060
CONN_TOTAL_W	0.94437	0.92595	0.94437
CONN_TOTAL	0.94630	0.93903	0.94630

### 8 **6.2. Measurements using combined structural and logical dependencies**

9 The tool used in the baseline approach runs a graph-ranking algorithm. The graph used  
 10 contains the structural dependencies extracted from static source code analysis. Each edge  
 11 in the graph represents a dependency, the entities that form a structural dependency are  
 12 represented as vertices in the graph. As mentioned in section ??, we modified the tool to  
 13 read also logical dependencies and add them to the graph. In this section, we add in the  
 14 graph the logical dependencies together with the structural dependencies.

In tables 3, 4, and 5, on each line, we have the metric that is calculated and on each column, we have the connection strength threshold that was applied to the logical dependencies used in identifying the key classes. We started with logical dependencies that have a connection strength greater than 10%, which means that in at least 10% of the commits involving A or B, A and B update together. Then we increased the threshold value by 10 until we remained only with entities that update in all the commits together. The last column contains the results obtained previously by the tool by only using structural dependencies.

As for the new results obtained by combining structural and logical dependencies, highlighted with orange are the values that are close to the previously registered values but did not surpass them. Highlighted with green are values that are better than the previously registered values. At this step, we can also observe that for all three systems measured in tables 3, 4, and 5, the best values obtained are for connection strength between 40-70%.

**Table 3.** Measurements for Ant using structural and logical dependencies combined

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.924	0.925	0.926	0.927	0.927	0.927	0.929	0.928	0.928	0.928	0.929
PR	0.914	0.854	0.851	0.866	0.876	0.882	0.887	0.854	0.852	0.852	0.855
PR_U	0.910	0.930	0.933	0.933	0.935	0.934	0.939	0.933	0.933	0.933	0.933
CON_T_W	0.924	0.928	0.931	0.932	0.933	0.934	0.936	0.934	0.934	0.934	0.934
CON_T	0.840	0.886	0.904	0.909	0.915	0.923	0.932	0.935	0.936	0.936	0.942

**Table 4.** Measurements for Tomcat using structural and logical dependencies combined

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.910	0.917	0.923	0.924	0.924	0.924	0.924	0.924	0.924	0.924	0.923
PR	0.811	0.800	0.815	0.834	0.847	0.852	0.853	0.858	0.858	0.858	0.927
PR_U	0.910	0.921	0.931	0.933	0.933	0.932	0.933	0.932	0.932	0.932	0.932
CON_T_W	0.914	0.920	0.924	0.926	0.926	0.926	0.926	0.926	0.926	0.926	0.926
CON_T	0.868	0.906	0.930	0.936	0.937	0.938	0.938	0.938	0.938	0.938	0.939

**Table 5.** Measurements for Hibernate using structural and logical dependencies combined

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.954	0.957	0.958	0.958	0.958	0.958	0.958	0.958	0.958	0.958	0.958
PR	0.929	0.929	0.933	0.939	0.939	0.946	0.947	0.947	0.947	0.947	0.949
PR_U	0.942	0.947	0.948	0.949	0.949	0.950	0.950	0.950	0.950	0.950	0.951
CON_T_W	0.939	0.942	0.943	0.944	0.944	0.945	0.945	0.945	0.945	0.945	0.944
CON_T	0.924	0.933	0.938	0.941	0.941	0.944	0.945	0.945	0.945	0.945	0.946



### 6.3. Measurements using only logical dependencies

In the previous section, we added in the graph based on which the ranking algorithm works the logical and structural dependencies. In the current section, we will add only the logical dependencies to the graph.

In tables 6, 7, and 8, are presented the results obtained by using only logical dependencies to detect key classes. The measurements obtained are not as good as using logical and structural dependencies combined or using only structural dependencies. But, all the values obtained are above 0.5, which means that a good part of the key classes is detected by only using logical dependencies. As mentioned in section 3, a classifier is good if it has the ROC-AUC value as close to 1 as possible.

One possible explanation for the less performing results is that the key classes may have a better design than the rest of the classes, which means that are less prone to change. If the key classes are less prone to change, this implies that the number of dependencies extracted from the versioning system can be less than for other classes.

**Table 6.** Measurements for Ant using only logical dependencies

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.720	0.627	0.718	0.703	0.732	0.824	0.852	0.881	0.876	0.876	0.929
PR	0.720	0.627	0.718	0.703	0.732	0.824	0.852	0.881	0.876	0.876	0.855
PR_U	0.720	0.627	0.718	0.703	0.732	0.824	0.852	0.881	0.876	0.876	0.933
CON_T_W	0.722	0.581	0.644	0.676	0.727	0.819	0.842	0.874	0.876	0.876	0.934
CON_T	0.722	0.581	0.644	0.676	0.727	0.819	0.842	0.874	0.876	0.876	0.942

**Table 7.** Measurements for Tomcat using only logical dependencies

Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Previous
PR_U2_W	0.672	0.656	0.645	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.923
PR	0.685	0.643	0.642	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.927
PR_U	0.685	0.643	0.644	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.932
CON_T_W	0.694	0.636	0.636	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.926
CON_T	0.654	0.611	0.636	0.697	0.754	0.776	0.786	0.799	0.799	0.799	0.939

**Table 8.** Measurements for Hibernate using only logical dependencies

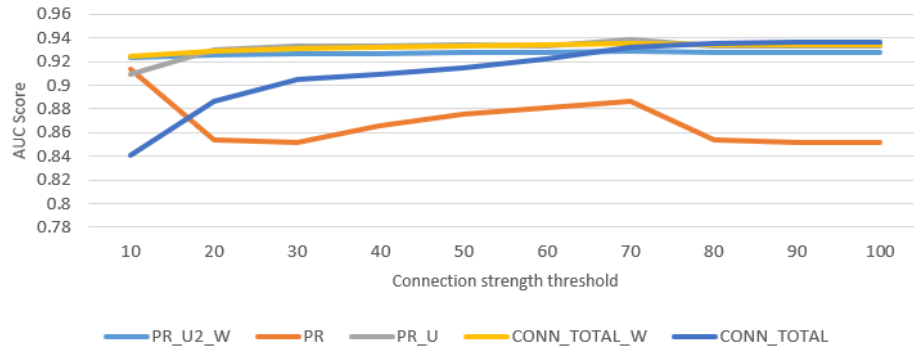
Metrics	$\geq 10\%$	$\geq 20\%$	$\geq 30\%$	$\geq 40\%$	$\geq 50\%$	$\geq 60\%$	$\geq 70\%$	$\geq 80\%$	$\geq 90\%$	$\geq 100\%$	Baseline
PR_U2_W	0.657	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.958
PR	0.644	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.949
PR_U	0.644	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.951
CON_T_W	0.649	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.944
CON_T	0.644	0.564	0.601	0.619	0.622	0.650	0.653	0.654	0.654	0.654	0.946

## 7. Correlation between details of the systems and results

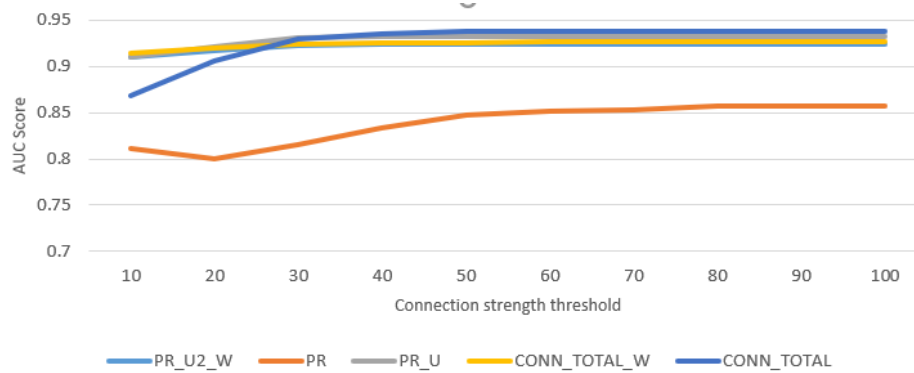
In this section, we discuss about the correlation between the details of the systems and the results obtained in section 6.

The reason why we are doing this correlation is to find if there are some links between the details of the systems and the results obtained.

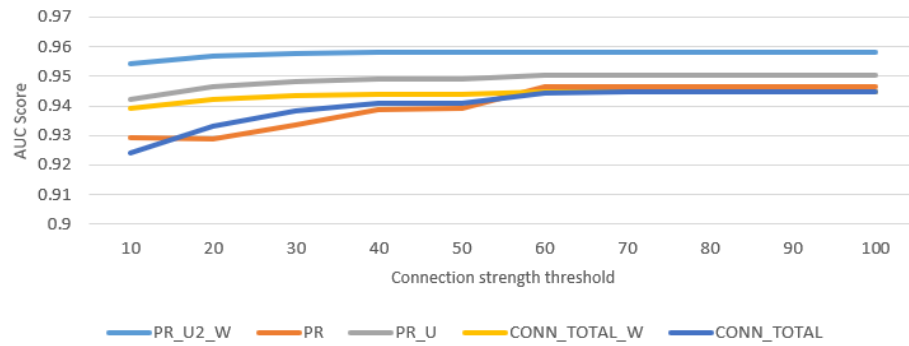
The results obtained are presented in figures 3 - 8. We are using plots to display the results obtained to have a clearer view of how the results fluctuate over different thresholds values.



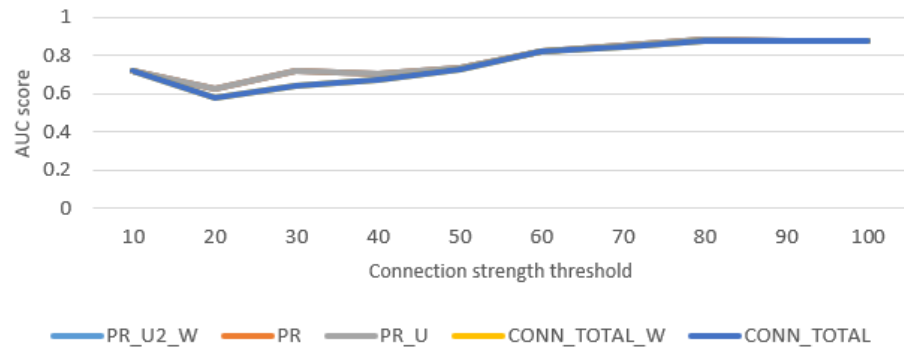
**Fig. 3.** Variation of AUC score when varying connection strength threshold for Ant. Results for structural and logical dependencies combined.



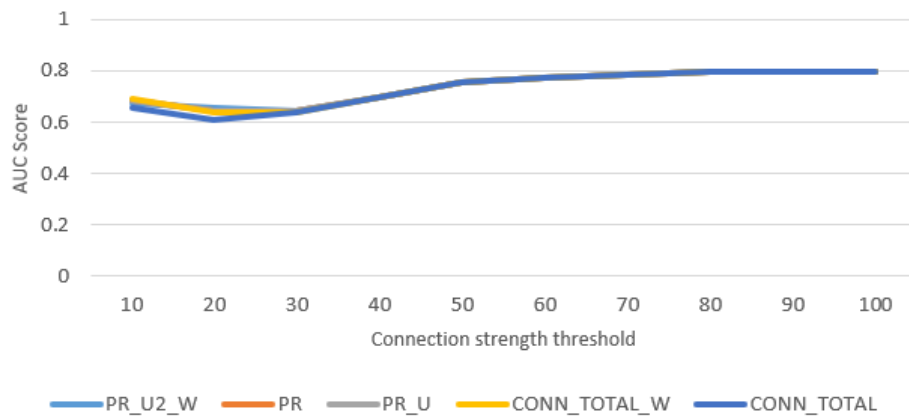
**Fig. 4.** Variation of AUC score when varying connection strength threshold for Tomcat. Results for structural and logical dependencies combined.



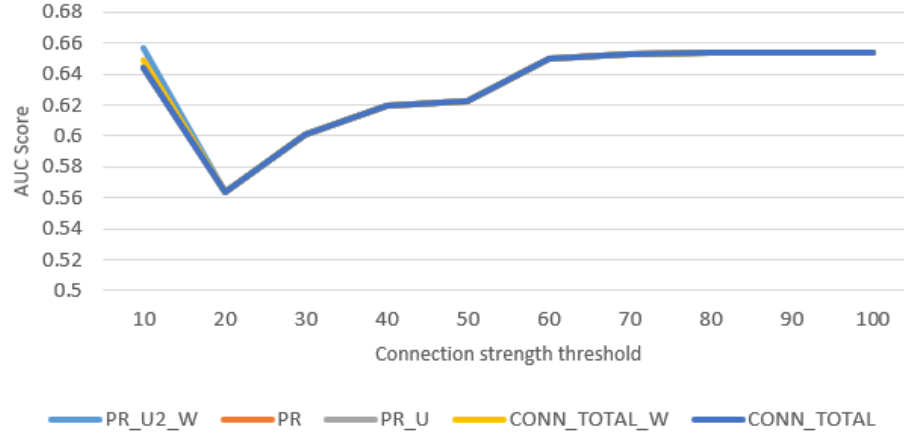
**Fig. 5.** Variation of AUC score when varying connection strength threshold for Hibernate. Results for structural and logical dependencies combined.



**Fig. 6.** Variation of AUC score when varying connection strength threshold for Ant. Results for logical dependencies only.



**Fig. 7.** Variation of AUC score when varying connection strength threshold for Tomcat. Results for logical dependencies only.



**Fig. 8.** Variation of AUC score when varying connection strength threshold for Hibernate. Results for logical dependencies only.

The details of the systems are presented in two tables. In table 9 are the overlappings between structural and logical dependencies expressed in percentages. Each column represents the percentage of logical dependencies that are also structural, for each column the logical dependencies are obtained by applying a different connection strength filter. The connection strength filter begins at 10, meaning that in at least 10 % of the total commits involving two entities, the entities update together. We increase the connection strength filter by 10 up until we reach 100, meaning that in all the commits that involve one entity, the other entity is present also.

In table 10 are the ratio numbers between structural dependencies and logical dependencies. We added this table in order to highlight how different the total number of both dependencies is.

**Table 9.** Percentage of logical dependencies that are also structural dependencies

System	≥ 10%	≥ 20%	≥ 30%	≥ 40%	≥ 50%	≥ 60%	≥ 70%	≥ 80%	≥ 90%	≥ 100%
Ant	25.202	34.419	36.385	34.656	33.528	33.333	28.659	33.333	35.294	35.294
Tomcat Catalina	4.059	22.089	25.000	25.758	25.926	37.525	47.368	55.285	75.000	76.923
Hibernate	6.546	26.607	29.565	32.374	32.543	45.170	44.980	42.473	42.473	42.473

**Table 10.** Ratio between structural and logical dependencies (SD/LD)

System	≥ 10%	≥ 20%	≥ 30%	≥ 40%	≥ 50%	≥ 60%	≥ 70%	≥ 80%	≥ 90%	≥ 100%
Ant	1.315	3.284	4.972	5.603	6.175	10.697	12.915	27.154	41.529	41.529
Tomcat Catalina	0.120	0.923	1.313	1.531	1.619	3.177	7.092	13.146	67.375	124.385
Hibernate	1.037	6.391	10.037	14.947	18.940	54.248	83.442	111.704	111.704	111.704

In figures 3, 4 and 5 are the measurements obtained by using structural and logical dependencies combined. In all three figures, the measurements at the beginning are smaller than the rest. Once with the increasing of the threshold value also the measurements begin to increase. Meaning that better results for key class detection are found. The best measurements are when the threshold value is between 40 and 60, after that, the measurements tend to decrease a little bit and stay at that fixed value.

A possible explanation of the results fluctuation and then capping is that if we are looking at table 10 we can see that at the beginning, the total number of logical dependencies used is close to the number of existing structural dependencies. The high volume of logical dependencies introduced might cause an erroneous detection of the key classes, in consequence, smaller measurements. When the threshold begins to be more restrictive and the total number of logical dependencies used begins to decrease, the key classes detection starts to improve. This improvement stops after the threshold value reaches 60%. If we look again at table 10 we can see that after 60% the number of structural dependencies outnumbers the number of logical dependencies up to 124 times in some cases. In addition, if we look at table 9 we can see that the remaining logical dependencies overlap a lot with the structural dependencies, so we are not introducing too much new information.

So, the number of logical dependencies used is so small that it doesn't influence the key class identification. Since the structural dependencies used don't change, we obtain the same results for different threshold values.

In figures 6, 7 and 8 are the measurements obtained by using only logical dependencies. Initially, we expected to see a Gaussian curve, but instead, we see a bell curve. We think that in the beginning, we use a high number of logical dependencies in key class detection, among those logical dependencies is an important number of key classes and also an important number of other classes. But the number of other classes does not influence the key classes detection. When we start to increase the value of the threshold and filter more the logical dependencies, we also filter some of the initial detected key classes and remain with a significant number of other classes. In this case, the other classes that remain influence the measurements, causing the worst-performing solutions. Some of the key classes are strongly connected in the versioning system, and even for higher threshold values don't get filtered out. Meanwhile, the rest of the classes that are not key classes get filtered out for higher threshold values which leads to better performing measurements when the threshold value are above 60%.

## 8. Conclusions

The logical dependencies are filtered co-changing pairs extracted from the versioning system history. The filters applied to the co-changing pairs are the following: the filter based on commit size and the filter based on connection strength.

In our experiments the filter based on commit size had a hard threshold of 10 files, meaning that we use co-changing pairs only from commits with at most 10 files changed. The filter based on connection strength had a variable threshold, starting with 10% and ending with 100%. We used a variable threshold for connection strength because we wanted to observe how this threshold will impact the key classes detection.

In section 6 we approached two scenarios to detect key classes by using logical dependencies. In the first scenario, we used logical dependencies together with structural

dependencies and in the second, we used only logical dependencies to detect the key classes. We modified the tool used in the baseline approach to use also logical dependencies, and then we performed the key class identification using that tool. The quality of the results obtained was evaluated with the same tool, the metric used to evaluate the results is Area Under the Receiver Operating Characteristic Curve (ROC-AUC). We then compared the evaluation results with the results obtained by the baseline approach.

Based on the results obtained, compared with the baseline results, we did saw a slight improvement in key class detection when both logical and structural dependencies were used together, the best results were obtained with a connection strength threshold of 40-70%. When we used only logical dependencies to detect key classes, the results were less performing than using only structural or structural and logical dependencies combined.

As we mentioned in section 2, also other researchers tried to identify the key classes, and even though the approaches are not the same, most of them have used the ROC-AUC metric to evaluate the quality of the results. Osman et al. obtained in their research an average Area Under the Receiver Operating Characteristic Curve (ROC-AUC) score of 0.750 [12]. Thung et al. obtained an average ROC-AUC score of 0.825 [20] and Sora et al. (the baseline approach) obtained an average ROC-AUC score of 0.894 [11].

In the current research, we obtained an average ROC-AUC score of 0.926 when using logical and structural dependencies combined and a score of 0.747 when using only logical dependencies to detect key classes.

In conclusion, by using both dependencies combined, we can obtain a slightly better ROC-AUC score than the one obtained by the baseline approach. And, by using only logical dependencies we don't obtain a better score than the baseline approach but compared with the results obtained by other researchers [12], the score obtained is almost equal. The advantage of using only logical dependencies in key class detection is that it only uses data extracted from the versioning system and can be generalized to various programming languages.

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