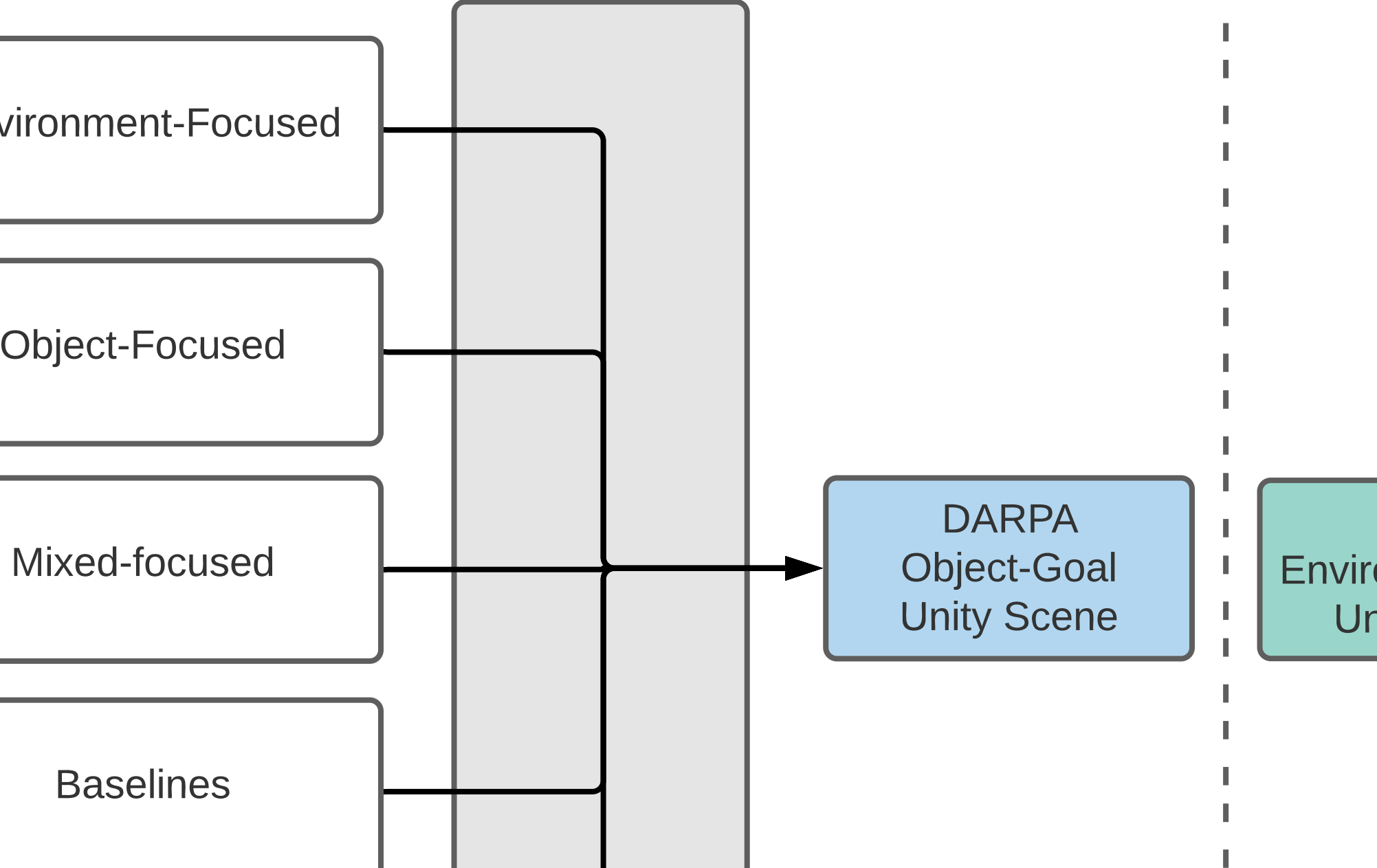
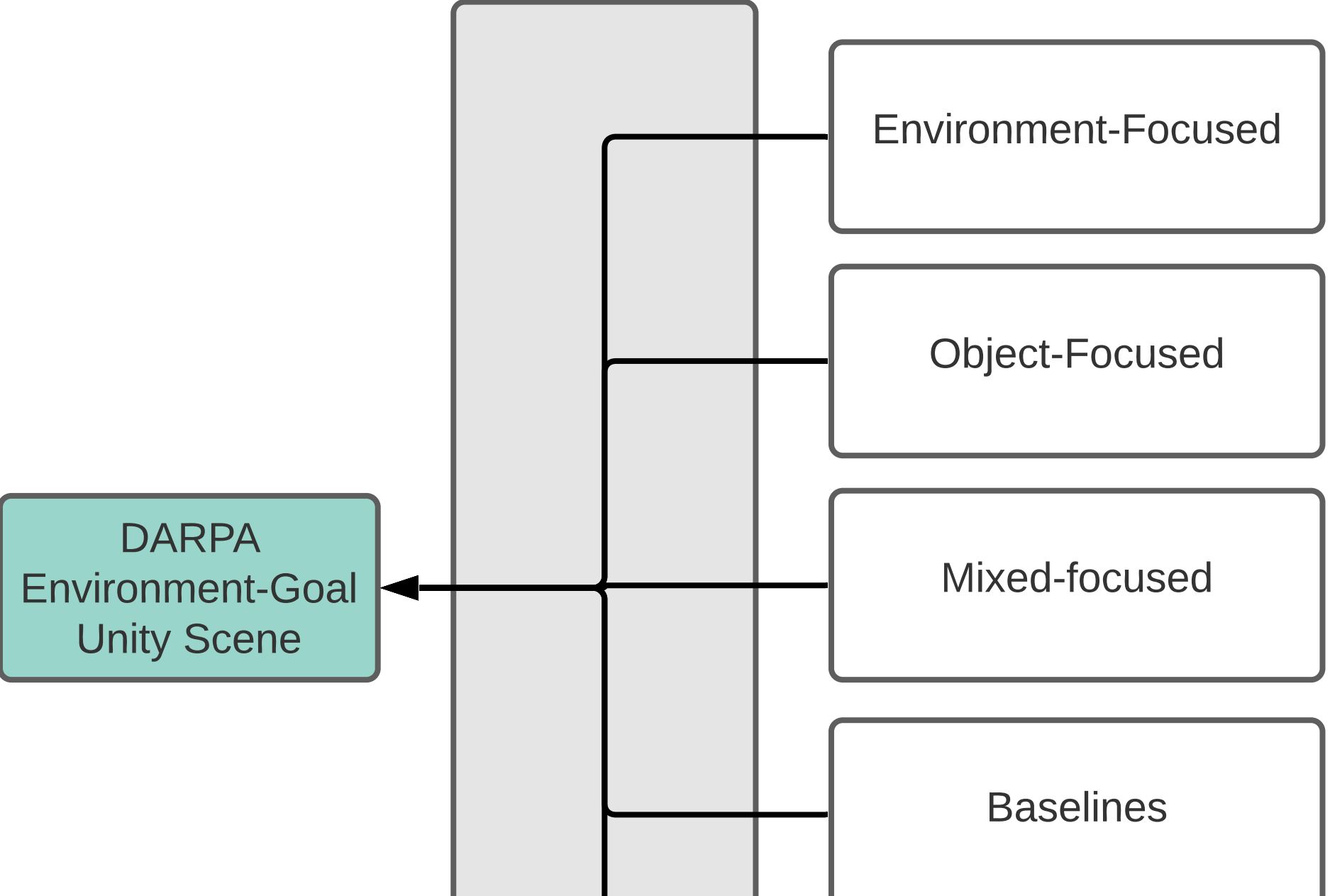
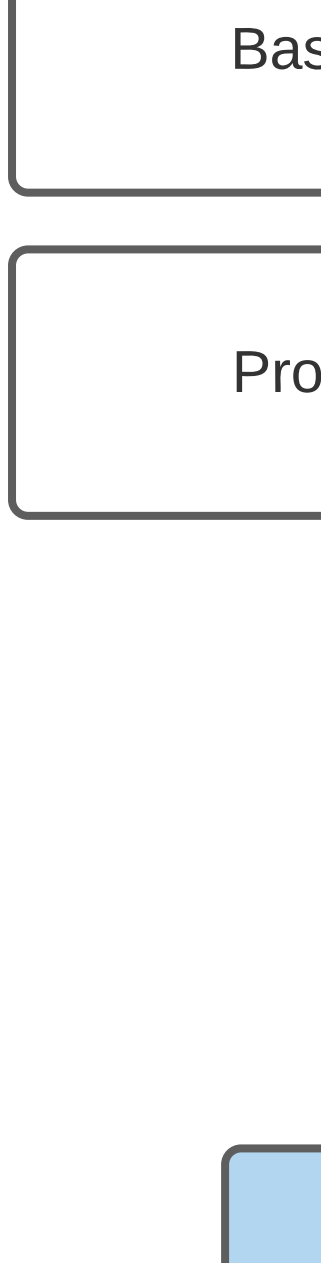
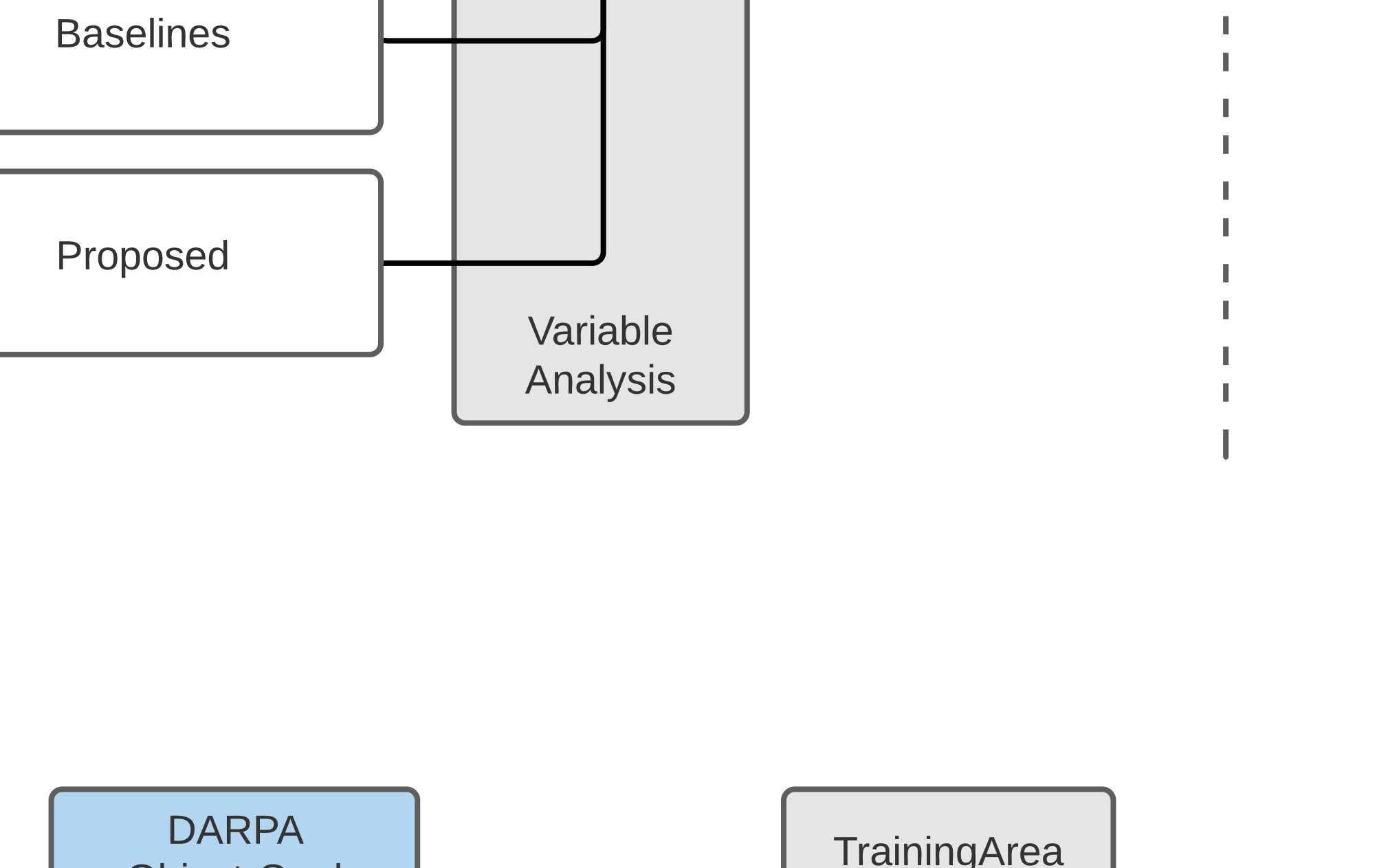
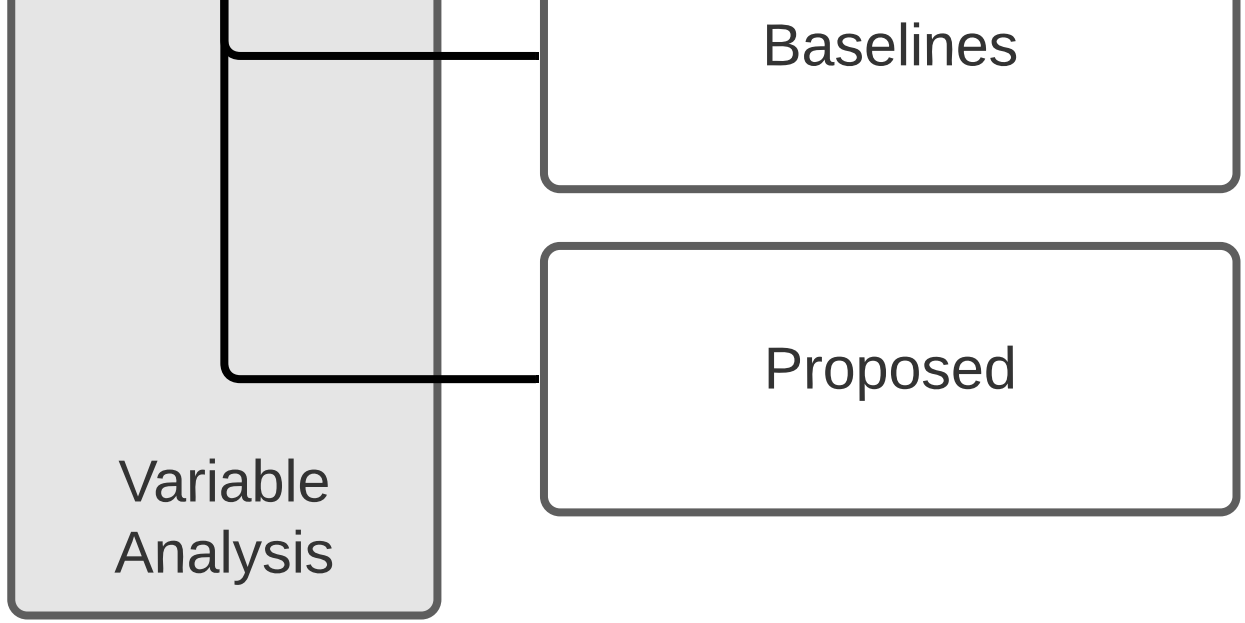
Environm
Object
Mixed
Bas

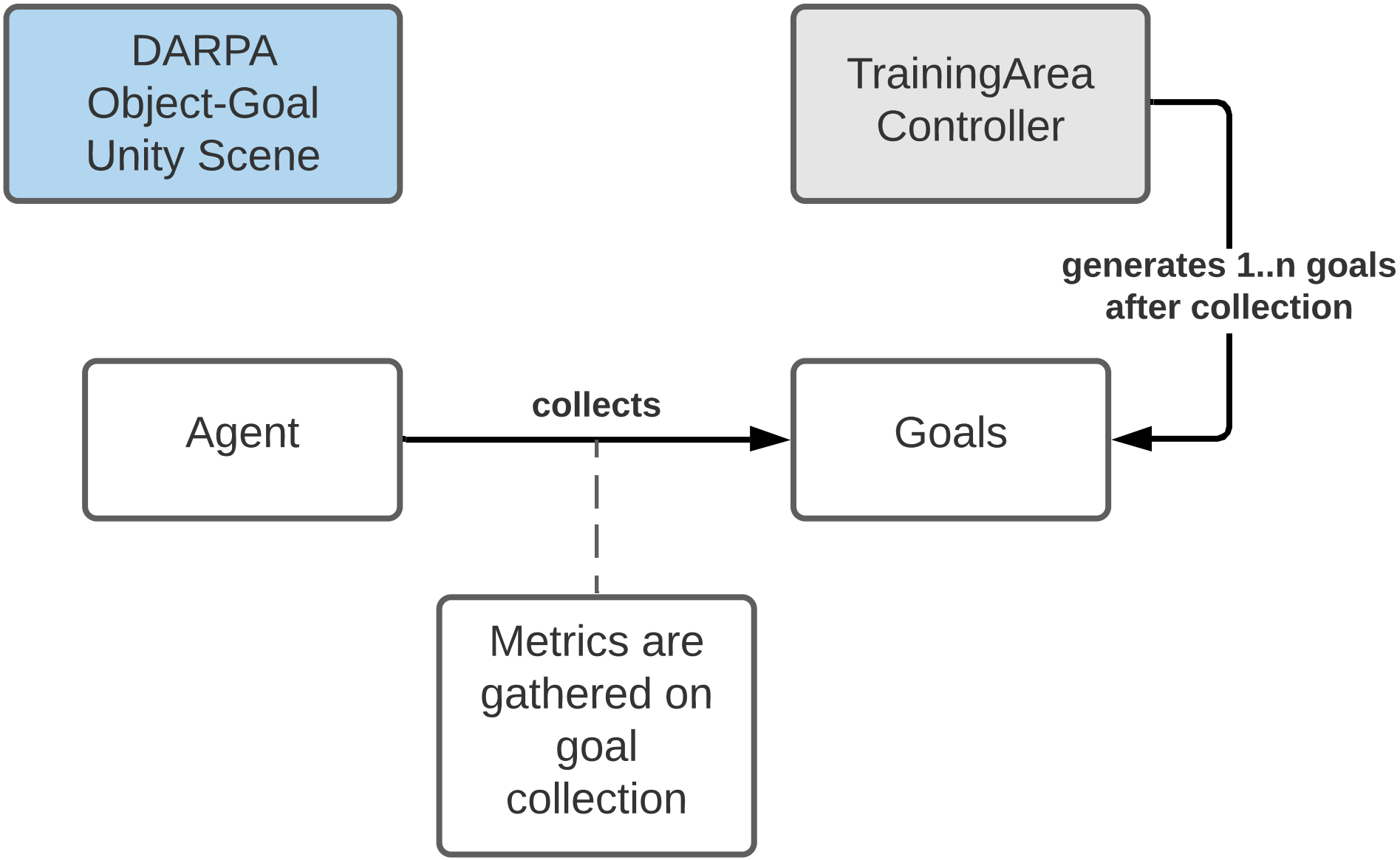

vironment-Focused
Object-Focused
Mixed-focused
Baselines
DARPA
Object-Goal
Unity Scene
Envir
Un


DARPA
Environment-Goal
Unity Scene
Environment-Focused
Object-Focused
Mixed-focused
Baselines


Bas
Pro


Baselines
Proposed
Variable Analysis
DARPA
TrainingArea


Baselines
Proposed
Variable
Analysis


DARPA
Object-Goal
Unity Scene
TrainingArea
Controller
generates 1..n goals
after collection
Agent
collects
Goals
Metrics are
gathered on
goal
collection

goals
ion