

Lab Exercises

1. Write Python script to print prime number form m to n. where $m < n$
2. Write Python script to create "Book" class with properties "id", "author" and "price". Create 4 Book objects and print details of books on console
3. Write Python script to list files and their sizes from a directory
4. Write Python script for performing simple mathematical calculations using GUI.
5. Write python script to generate Login Screen (GUI) and perform authentication using "client" and "server" as username and password respectively

1. Prime Number Printer (Python)

Aim:

The aim of this experiment is to develop a Python script that efficiently prints prime numbers within a specified range $[m, n]$, where m is less than n . The script should utilize a loop and a primality check function to identify and print the prime numbers in the given range.

Algorithm:

Step 1: Start the process

Step 2: Prompt the user for two integers, `m` and `n`, representing the range within which prime numbers are generated.

Step 3: Define a function `is_prime` Check if a number is prime by iterating from 2 to the square root of the number and checking for divisibility.

Step 4: Print prime numbers within a given range by iterating through the range and using the `is_prime` function to determine primality.

Step 5: Display the prime numbers within the specified range or an error message if the inputs are invalid.

Step 6: Stop the process

Program:

```
def is_prime(num):  
    if num <= 1:  
        return False  
    for i in range(2, int(num**0.5) + 1):  
        if num % i == 0:  
            return False  
    return True
```

```
def print_prime(m, n):  
  
    print("Prime numbers between", m, "and", n, "are:")  
  
    for num in range(m, n + 1):  
  
        if is_prime(num):  
  
            print(num)  
  
m = int(input("Enter the starting number(m): "))  
  
n = int(input("Enter the ending number(n): "))  
  
if m >= n:  
  
    print("Error: Invalid range, m should be less than n.")  
  
else:  
  
    print_prime(m, n)
```

Output:

```
Enter the starting number(m): 2  
Enter the ending number(n): 23  
Prime numbers between 2 and 23 are:  
2  
3  
5  
7  
11  
13  
17  
19  
23
```

Invalid input

```
Enter the starting number(m): 11  
Enter the ending number(n): 7  
Error: Invalid range, m should be less than n.
```

2. Book Class (Python)

Aim:

This Python script aims to define a "Book" class with properties such as "id," "author," and "price." The script then instantiates four Book objects and prints their details, demonstrating the creation and utilization of a class in Python.

Algorithm:

Step 1: Start the process

Step 2: Create a class named Book. Include an init method to initialize the properties of the class (book_id, author, and price).

Step 3: Create four instances of the Book class with different details.

Step 4: Display the details of each Book object using the print function.

Step 5: Run the script to see the printed details of the four Book objects

Step 6: Stop the process

Program:

```
class Book:
```

```
    def __init__(self, book_id, author, price):
```

```
        self.id = book_id
```

```
        self.author = author
```

```
        self.price = price
```

```
# Create an empty list to store Book objects
```

```
books = []
```

```
# Get input for creating Book objects using a for loop
```

```
for i in range(4):
```

```
    print("Enter details for Book", i + 1)
```

```
    book_id = int(input("Enter ID: "))
```

```
author = input("Enter author: ")  
price = float(input("Enter price: "))  
books.append(Book(book_id, author, price))
```

Print details of each book using a for loop

for book in books:

```
    print("\nDetails of Book", book.id)  
  
    print("ID:", book.id)  
  
    print("Author:", book.author)  
  
    print("Price:", book.price)
```

Output:

```
Enter details for Book 1  
Enter ID: 100  
Enter author: J.K.Rowling  
Enter price: 200  
Enter details for Book 2  
Enter ID: 101  
Enter author: William Shakespeare  
Enter price: 500  
Enter details for Book 3  
Enter ID: 102  
Enter author: Kalki  
Enter price: 550  
Enter details for Book 4  
Enter ID: 103  
Enter author: Jayakanthan  
Enter price: 350
```

```
Details of Book 100  
ID: 100  
Author: J.K.Rowling  
Price: 200.0
```

```
Details of Book 101  
ID: 101  
Author: William Shakespeare  
Price: 500.0
```

```
Details of Book 102  
ID: 102  
Author: Kalki  
Price: 550.0
```

```
Details of Book 103  
ID: 103  
Author: Jayakanthan  
Price: 350.0
```

3. Python Script to List Files and their Sizes

Aim:

The aim of this script is to list the files and their sizes within a specified directory.

Algorithm:

Step 1: Start the process

Step 2: Import the necessary module subprocess.

Step 3: Define the command to run the command variable holds the Ubuntu terminal command to be executed, in this case, "ls -l".

Step 4: Try-Except block for error handling

Step 5: Run the command

Step 6: Stop the process

Program:

```
import subprocess
command = "ls -l" try:
    output = subprocess.check_output(command, shell=True,
stderr=subprocess.STDOUT)    output = output.decode('utf-8')
print(output) except subprocess.CalledProcessError as e:
    print(f"Error: {e}")
```

Output:

```
===== RESTART: /home/rathinam/dhanushlab3.py =====
total 240
-rwxrwxr-x 11 rathinam rathinam 124 Feb 7 10:10 abhi.sh
-rw-rw-r-- 3 rathinam rathinam 4096 Dec 19 14:04 Android
drwxrwxr-x 1 rathinam rathinam 4096 Jan 30 11:46 AndroidStudioProjects
-rw-rw-r-- 1 rathinam rathinam 493 Nov 21 15:13 biggest_number.py
-rw-rw-r-- 1 rathinam rathinam 16158 Jul 31 2023 boo_boo.tar.gz
-rw-rw-r-- 1 rathinam rathinam 14 Jan 5 09:36 car
drwxr-xr-x 8 rathinam rathinam 4096 Jan 24 10:25 Desktop
-rw-rw-r-- 1 rathinam rathinam 379 Feb 7 15:48 dhanushlab3.py
drwxr-xr-x 3 rathinam rathinam 4096 Oct 10 13:05 Documents
drwxr-xr-x 2 rathinam rathinam 4096 Feb 7 15:27 Downloads
drwxrwxr-x 23 rathinam rathinam 4096 Aug 3 2023 eclipse-workspace
-rw-rw-r-- 1 rathinam rathinam 118823 Oct 27 09:48 Firefox_wallpaper.png
-rw-rw-r-- 1 rathinam rathinam 21 Jan 5 09:31 flowers
-rw-rw-r-- 1 rathinam rathinam 19 Dec 20 10:34 ml
-rwxrwxr-x 1 rathinam rathinam 69 Dec 20 10:41 ml.sh
-rw-rw-r-- 1 rathinam rathinam 18 Jan 5 09:43 movies
drwxr-xr-x 2 rathinam rathinam 4096 Jul 20 2023 Music
-rw-rw-r-- 1 rathinam rathinam 35 Jan 5 10:12 names
drwxrwxr-x 3 rathinam rathinam 4096 Sep 27 10:05 oradiag_rathinam
drwxr-xr-x 3 rathinam rathinam 4096 Feb 7 15:45 Pictures
-rwxrwxr-x 1 rathinam rathinam 253 Jan 10 10:31 prg.sh
-rwxrwxr-x 1 rathinam rathinam 36 Jan 10 10:36 prg.sh.save
-rwxrwxr-x 1 rathinam rathinam 196 Feb 7 09:45 priya.sh
drwxr-xr-x 2 rathinam rathinam 4096 Jul 20 2023 Public
drwxr-xr-x 3 rathinam rathinam 4096 Nov 2 12:30 R
drwx----- 7 rathinam rathinam 4096 Dec 19 14:02 snap
drwxr-xr-x 2 rathinam rathinam 4096 Jul 20 2023 Templates
drwxr-xr-x 2 rathinam rathinam 4096 Jul 20 2023 Videos
```

4. (Python) Script for GUI calculator

Aim:

The aim of this script for performing simple mathematical calculations using GUI.

Algorithm:

Step 1: Start the process

Step 2: Create a Tkinter window (root) titled "Simple Calculator".

Step 3: Add two entry widgets to the window to allow users to input numbers.

Step 4: Define a list of arithmetic operations (+, -, *, /).

Step 5: For each operation, create a button labeled with the corresponding symbol (+, -, *, /). Associate each button with the operate function using lambda functions, passing the respective operation as an argument.

Step 6: Inside the operate function, retrieve the values entered in the entry widgets, convert them to floats, and perform the selected operation. Handle division by zero gracefully. Update the result label with the calculated result or an error message.

Step 7: Start the main event loop using root.mainloop() to display the GUI and handle user interactions.

Step 6: Stop the process

Program:

```
import tkinter as tk

from tkinter import messagebox

def authenticate():

    username = username_entry.get()

    password = password_entry.get()

    if username == "client" and password == "server":
```

```
        messagebox.showinfo("Login Successful", "Welcome, client!")

        # Here you can perform any action after successful login

    else:

        messagebox.showerror("Login Failed", "Invalid username or password")


# Create main window

root = tk.Tk()

root.title("Login")


# Username label and entry

username_label = tk.Label(root, text="Username:")

username_label.grid(row=0, column=0, padx=5, pady=5, sticky=tk.E)


username_entry = tk.Entry(root)

username_entry.grid(row=0, column=1, padx=5, pady=5)


# Password label and entry

password_label = tk.Label(root, text="Password:")

password_label.grid(row=1, column=0, padx=5, pady=5, sticky=tk.E)


password_entry = tk.Entry(root, show="*")

password_entry.grid(row=1, column=1, padx=5, pady=5)


# Login button

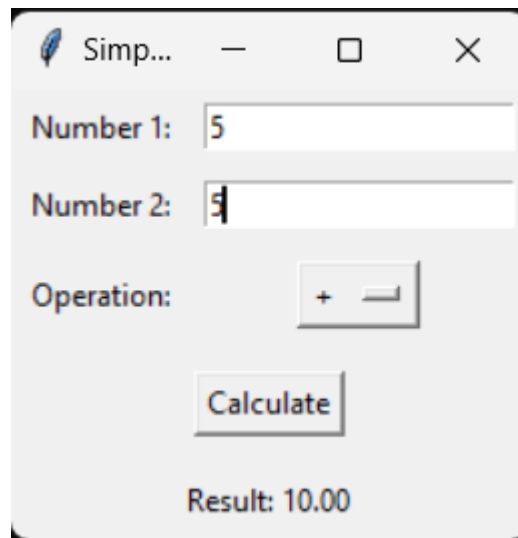
login_button = tk.Button(root, text="Login", command=authenticate)

login_button.grid(row=2, column=0, columnspan=2, pady=10)


# Run the main event loop

root.mainloop()
```


Output:



Simp... — □ ×

Number 1: 5

Number 2: 5

Operation: + -

Calculate

Result: 10.00

5. Python Script for GUI Login Page

Aim:

To write a Python script to generate a Login Screen (GUI) and perform authentication using "client" and "server" as username and password respectively

Algorithm:

Step 1: Start the process

Step 2: Create a tkinter window with a login form.

Step 3: When the user clicks the login button, check if the entered username is "client" and the password is "server".

Step 4: If the username and password match, display the "Welcome, client!" message and close the login window.

Step 5 : If the username or password is incorrect, display an error message.

Step 6: Allow the user to attempt login again.

Step 7: Stop the process

Program:

```
import tkinter as tk
from tkinter import messagebox

def authenticate():
    username = username_entry.get()
    password = password_entry.get()

    if username == "client" and password == "server":
        messagebox.showinfo("Login Successful", "Welcome, client!")
        # Here you can perform any action after successful login
```

```
else:
```

```
    messagebox.showerror("Login Failed", "Invalid username or password")
```

```
# Create main window
```

```
root = tk.Tk()
```

```
root.title("Login")
```

```
# Username label and entry
```

```
username_label = tk.Label(root, text="Username:")
```

```
username_label.grid(row=0, column=0, padx=5, pady=5, sticky=tk.E)
```

```
username_entry = tk.Entry(root)
```

```
username_entry.grid(row=0, column=1, padx=5, pady=5)
```

```
# Password label and entry
```

```
password_label = tk.Label(root, text="Password:")
```

```
password_label.grid(row=1, column=0, padx=5, pady=5, sticky=tk.E)
```

```
password_entry = tk.Entry(root, show="*")
```

```
password_entry.grid(row=1, column=1, padx=5, pady=5)
```

```
# Login button
```

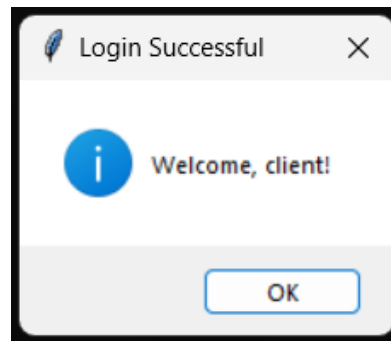
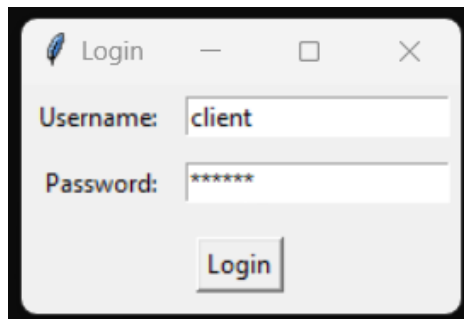
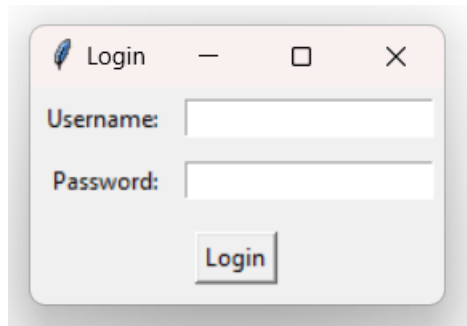
```
login_button = tk.Button(root, text="Login", command=authenticate)
```

```
login_button.grid(row=2, column=0, columnspan=2, pady=10)
```

```
# Run the main event loop
```

```
root.mainloop()
```

output:



INVALID :

