Compiler Design Practical-3

PRACTICAL-3

Aim: Write a C program to develop a lexical analyzer to recognize a few tokens in C.(Note: Read the small C program from file and recognize a tokens like Identifiers, Operators, Comments, Constants, Special Symbols etc.)

Code:

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<ctype.h>
int isKeyword(char buffer[]){
 char keywords[32][10] = {"auto", "break", "case", "char", "const", "continue", "default",
 "do", "double", "else", "enum", "extern", "float", "for", "goto",
 "if", "int", "long", "register", "return", "short", "signed",
 "sizeof", "static", "struct", "switch", "typedef", "union",
 "unsigned", "void", "volatile", "while" };
 int i, flag = 0;
 for(i = 0; i < 32; ++i){
  if(strcmp(keywords[i], buffer) == 0){
   flag = 1;
   break;
 return flag;
int main(){
  char ch, buffer1[100], buffer2[100], operators[] = "+-/%=", special_char[] =
"!@#$%^&(){}[];:<>?/\\"; // \"\\";
 FILE *fp;
 int i,j=0,k=0, l=0;
 fp = fopen("code.c","r");
 if(fp == NULL)
  printf("error while opening the file\n");
```

Compiler Design Practical-3

```
exit(0);
while((ch = fgetc(fp)) != EOF){
 for(i = 0; i < 6; ++i){
  if(ch == operators[i])
    printf("%c is operator\n", ch);
 for(i = 0; i < 23; ++i){
  if(ch == special_char[i])
    printf("%c is special character\n", ch);
 if(isalpha(ch) || ch == '\'' || ch == '\''){
  buffer1[j++] = ch;
 else if((ch == ' ' \parallel ch == '\n' \parallel ch == '=' \parallel ch == '(' \parallel ch == ';') && (j != 0)){
  buffer1[j] = \0;
  i = 0;
  if(isKeyword(buffer1) == 1)
    printf("%s is keyword\n", buffer1);
  else if(buffer1[0] == '''')
     printf("%s is string\n", buffer1);
   else if(buffer1[0] == '\")
     printf("%s is character\n", buffer1);
  else
    printf("%s is identifier\n", buffer1);
 if(isdigit(ch) \parallel ch == '.'){
   buffer2[k++] = ch;
 else if((ch == \n' || ch == '=' || ch == ';') && (k != 0)){
   buffer2[k] = ' 0';
   k=0;
   printf("%s is constant\n",buffer2);
fclose(fp);
return 0;
```

Compiler Design Practical-3

Input

```
void ex()
{
  int b=10;
  printf("%d hello",b);
}
```

Output

```
void is keyword
( is special character
ex is identifier
) is special character
{ is special character
int is keyword
= is operator
b is identifier
; is special character
10 is constant
( is special character
printf is identifier
% is operator
% is special character
"d is string
) is special character
; is special character
hello"b is identifier
} is special character
...Program finished with exit code 0
Press ENTER to exit console.
```