

Practical - 7

AIM : Write a program to implement a calculator using Lex and YACC.

YACC file

```
%{
#include <stdio.h>
%}

%token NUMBER

%left '+' '-'
%left '*' '/' '%'
%left '(' ')'

%%

ArithmeticExpression:
    E { printf("\nResult=%d\n", $$); return 0; }
;

E:
    E '+' E { $$ = $1 + $3; }
  | E '-' E { $$ = $1 - $3; }
  | E '*' E { $$ = $1 * $3; }
  | E '/' E { $$ = $1 / $3; }
  | E '%' E { $$ = $1 % $3; }
  | '(' E ')' { $$ = $2; }
  | NUMBER { $$ = $1; }
;

%%

int main() {
    printf("Enter any expression here: ");
    yyparse();
    return 0;
}
```

```

}

void yyerror() {
    printf("\nEntered arithmetic expression is invalid\n\n");
}

```

LEX file

```

%{
#include <stdio.h>

#include "y.tab.h" // This includes the token definitions from the Yacc file.
extern int yylval;
}%

%%

[0-9]+      { yylval = atoi(yytext); return NUMBER; }
[ \t]       ; // Ignore whitespace
[\n]        { return 0; } // End of input
.           { return yytext[0]; } // Return single character

%%

int yywrap() {
    return 1; // Return 1 to indicate the end of the input
}

[21012021001@linuxserv ~]$ nano cdpr7.1
[21012021001@linuxserv ~]$ lex cdpr7.1
[21012021001@linuxserv ~]$ cc lex.yy.c y.tab.c
[21012021001@linuxserv ~]$ ./a.out
Enter any expression here: 1+3

```

Result=4