Compiler Design Unit-4 Syntax-Directed Translation

Syntax Directed Definitions, Construction of syntax tree, S- attributed and L-attributed SDDs with example.

ERROR Handling during Syntax analysis

- When the stream of tokens coming from lexical analyzer disobeys the syntactic (grammatical) rules of a language, syntactic error occurs.
- Handling Syntactic Error:
 - Report Errors
 - Recover from discovered error
 - Aim at not slowing down the processing of the remaining program

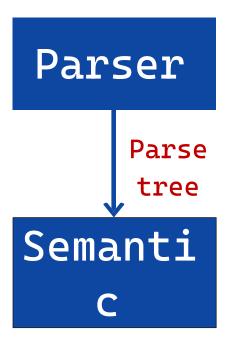
ERROR Handling during Syntax analysis

- Error Recovery Strategies:
- Panic Mode Recovery: The parser discards the input symbols one at a time until one of designated set of synchronizing tokens is found.
- Simple and it does not go into loop
- Adequate when the presence of multiple errors in same statement is rare
- Phrase Level Recovery: The parser performs local correction on remaining input when the error is discovered.
- The parser replaces the prefix of the remaining input by some string that allows the parser to carry on its execution
- Drawback: Error correction is difficult when actual error occurred before the point of detection

ERROR Handling during Syntax analysis

- Error Productions: If we know common errors that can be encountered, we can augment the grammar for the language with productions that generate erroneous constructs.
- Use the new grammar (with augmented productions) for the parser.
- In case an error production is used by parser, generate appropriate diagnostic to indicate the errors /erroneous constructs.
- Global Correction: The aim is to make as few changes as possible while converting an incorrect input string to a valid string.
- Given an incorrect input x, find a parse tree for a related string w(using the given grammar) such that the number of changes (insertion/deletion) required to transform x to w is minimum
- Too costly to implement

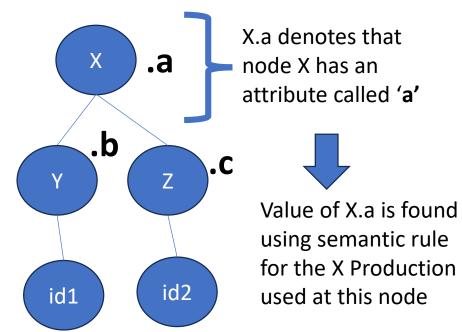
Semantic Analysis



SDT

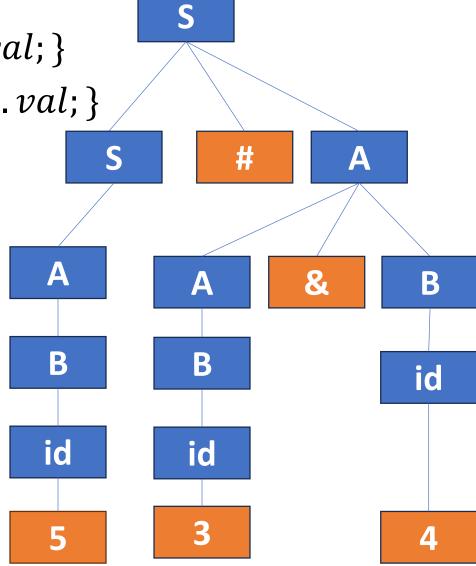
- Types of Semantic action performed by Semantic Analyzer:
- Scope resolution
- Type checking
- Array bound checking
- Flow Control Check

- Syntax directed translation is a generalization of context free grammar in which each grammar symbol has an associated set of attributes.
- The attributes can be a number, type, memory location, return type etc....
- Types of attributes are:
 - 1. Synthesized attributed
 - 2. inherited attributed
- Grammar + Semantic Rules = SDT

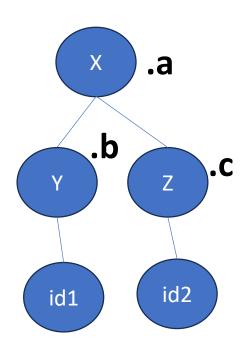


- $S \rightarrow S \# A | A \{S.val = S.val * A.val; S.val = A.val; \}$
- $A \rightarrow A\&B|B\{A.val = A.val + A.val; A.val = B.val;\}$
- $B \rightarrow id \{B.val = id.val;\}$
- Given String: 5#3&4

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- Annotated Parse Tree: A Parse Tree with attribute values at each node, is annotated parse tree.
- Synthesized Attributes: An Attribute is said to be a synthesized attribute if its value at a Parent Node is determined from the attribute values of the children of the node.
- Synthesized Attributes can be evaluated during a single bottom up traversal
- Inherited attribute: An inherited value at a node in a parse tree is computed from the value of attributes at the parent and/or siblings of the node.



Application:

- Executing Arithmetic Expression
- Conversion from infix to postfix
- Conversion from infix to prefix
- Conversion from binary to decimal
- Counting number of reductions
- Creating Syntax Tree
- Generating Intermediate Code
- Type Checking
- Storing type information into symbol

Arithmetic Expression by SDT

- $E \rightarrow E\&T\{E.val = E.val * T.val\}$
- $E \rightarrow T\{E.val = T.val\}$
- $T \rightarrow T@F\{T.val = T.val F.val\}$
- $T \rightarrow F\{T.val = F.val\}$
- $F \rightarrow num\{F.val = num\}$
- Input String: 4&8@5&7@3

Arithmetic Expression

Input String:2+9*8

•
$$E \rightarrow E_1 + T$$
 $E.val \rightarrow E_1.val + T.val$
• $E \rightarrow T$ $E.val \rightarrow T.val$
• $T \rightarrow T * F$ $T.val \rightarrow T.val * F.val$
• $T \rightarrow F$ $T.val \rightarrow F.val$
• $F \rightarrow (E)$ $F.val \rightarrow E.val$
• $F \rightarrow digit$ $F.val \rightarrow digit.lexval$

Infix to postfix

• Input String:1-2+3

•
$$E \rightarrow E_1 + T$$
 $E.x \rightarrow E_1.x|T.x| +$
• $E \rightarrow E_1 - T$ $E.x \rightarrow E_1.x|T.x| -$
• $E \rightarrow T$ $E.x \rightarrow T.x$
• $T \rightarrow 0$ $T \rightarrow 1$ $T \rightarrow 0$ $T \rightarrow 1$ $T \rightarrow 0$

Exercise

Production	Semantic rules
L → E _n	Print (E.val)
$E \rightarrow E_1+T$	E.Val = E ₁ .val + T.val
E → T	E.Val = T.val
T → T ₁ *F	T.Val = T ₁ .val * F.val
T → F	T.Val = F.val
F → (E)	F.Val = E.val
F → digit	F.Val = digit . lexval

Annotated parse tree for 3*5+4n

Draw Annotated Parse tree for following:

- 1. 7+3*2n
- 2. (3+4)*(5+6)n

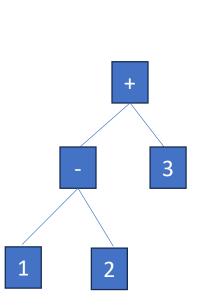
SDT

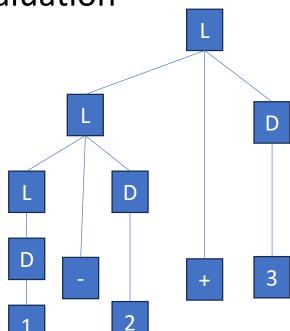
- Abstract Syntax Tree (AST): Each node in an AST represents an operator and the children of the operator are the operands (of this operation)
- e.g., 1 +2
- There is no unimportant details present.

SDT

- Concrete Syntax Tree: It is a normal parse tree and underlying grammar is called concrete syntax for the language.
- e.g., 1-2+3

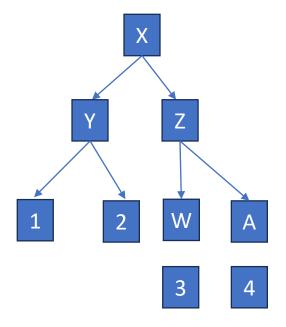
Left to right evaluation





Traversal of a Tree

- Starts at the root and visit each node of the tree in some particular order.
- Depth First Traversal: start with root => recursively visit the children of each node in left to right manner.



SDT

- Translation: Given an input string x, when we construct a parse tree for x and convert it into annotated parse tree (output), this mapping from input to output is called translation.
- Translation Scheme: It is a context free grammar in which program pieces/fragments are embedded in RHS of the productions (called semantic actions)
- Translation Scheme specifies explicitly the evaluation order of semantic actions.
- Translation scheme generates an output for each string x present in the language generated by the grammar by executing the actions in the order in which they appear in depth first traversal of parse tree for x.

- $S \rightarrow AS \{printf(3);\}$
- $A \rightarrow AB \{printf(5);\}$
- $A \rightarrow a \{printf(1);\}$
- $B \rightarrow bC \{printf(6);\}$
- $B \rightarrow dB \{printf(4);\}$
- $C \rightarrow c \{printf(2);\}$
- Given String: aadbc

Infix to postfix

• Input String:1-2+3

```
• E \rightarrow E_1 + T E.x \rightarrow E_1.x|T.x| +
• E \rightarrow E_1 - T E.x \rightarrow E_1.x|T.x|
                                   E.x \rightarrow T.x
• E \rightarrow T
                                        T \rightarrow 0
• T \rightarrow 0
                                        T \rightarrow 1
• T \rightarrow 1
                                        T \rightarrow 9
• T \rightarrow 9
```

```
• E \to E_1 + T : print("+");
• E \rightarrow E_1 - T : print("-");
• E \rightarrow T
                : print("");
• T \rightarrow 0 :print("0");
• T \rightarrow 1 :print("1");
• T \rightarrow 9
                :print("9");
Input String:1-2+3
```

Types of Attributes

- S-Attributed: S-attributed definition is one such class of syntax directed definition with synthesized attributes only.
- Synthesized attributes can be evaluated using bottom up parser only.
- L-Attributed: A syntax directed definition is L-attributed if each inherited attribute of X_j , $1 \le j \le n$, on the right side of $A \to X_1, X_2, ..., X_n$ depends only on:
 - 1. The attributes of the symbols $X_1, X_2, ..., X_{j-1}$ to the left of X_j in the production and
 - 2. The inherited attribute of A.

Types of SDT

- S-Attributed SDT
 - Based on synthesized Attribute
 - Use bottom up parsing
 - Semantic rules always written at right most position in RHS
- L-Attributed SDT:
 - Based on both synthesized and inherited attributes
 - Top down Parsing
 - Semantic rules anywhere in RHS

Questions

Which of the following statement is False?

S-attributed SDT uses synthesized attributes.

L-attributed SDT uses inherited attribute.

Every S-attributed SDT is L-attributed SDT.

4. None of the above

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• Answer: 2.

Example

- $A \to LM \{L.i = l(A.i); M.i = m(L.s); A.s = f(M.s)\}$
- $A \to QR \{R.i = r(A.i); Q.i = q(R.s); A.s = f(Q.s)\}$

Example

Consider the productions A o PQ and A o XY. Each of the five non-terminals A, P, Q, X, and Y has two attributes: s is a synthesized attribute, and i is an inherited attribute. Consider the following rules.

- Rule $1:P.\ i=A.\ i+2,\ Q.\ i=P.\ i+A.\ i,\ {\sf and}\ A.\ s=P.\ s+Q.\ s$
- Rule 2: X. i = A. i + Y. s and Y. i = X. s + A. i

Which one of the following is TRUE?

- A. Both Rule 1 and Rule 2 are L-attributed.
- B. Only Rule 1 is L-attributed.
- C. Only Rule 2 is L-attributed.
- D. Neither Rule 1 nor Rule 2 is L-attributed.

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- Rule 2: X. i = A. i + Y. s and Y. i = X. s + A. i

Which one of the following is TRUE?

- A. Both Rule ${f 1}$ and Rule ${f 2}$ are ${f L}$ -attributed.
- B. Only Rule 1 is L-attributed.
- C. Only Rule 2 is L-attributed.
- D. Neither Rule 1 nor Rule 2 is L-attributed.
- Answer: B.

Consider the following grammar and the semantic actions to support the inherited type declaration attributes. Let X_1, X_2, X_3, X_4, X_5 , and X_6 be the placeholders for the non-terminals D, T, L or L_1 in the following table:

Production rule	Semantic action
D o TL	X_1 . type = X_2 . type
$T o ext{int}$	$T.\mathrm{type}=\mathrm{int}$
$T o ext{float}$	$T.\mathrm{type} = \mathrm{float}$
$L o L_1, id$	X_3 . type = X_4 . type
	$\operatorname{addType}(id.\operatorname{entry},X_5.\operatorname{type})$
L o id	$\operatorname{addType}(id.\operatorname{entry},X_6.\operatorname{type})$

Which one of the following are appropriate choices for X_1, X_2, X_3 and X_4 ?

A.
$$X_1 = L$$
, $X_2 = T$, $X_3 = L_1$, $X_4 = L$

B.
$$X_1 = T$$
, $X_2 = L$, $X_3 = L_1$, $X_4 = T$

C.
$$X_1 = L$$
, $X_2 = L$, $X_3 = L_1$, $X_4 = T$

D.
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D.
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Answer: A.