# 05-1 The Kernel

# It all started with...

From: torvalds@klaava.Helsinki.FI (Linus Benedict Torvalds)

Newsgroups: comp.os.minix

Subject: What would you like to see most in minix?

Summary: small poll for my new operating system

Message-ID: <1991Aug25.205708.9541@klaava.Helsinki.FI>

Date: 25 Aug 91 20:57:08 GMT

Organization: University of Helsinki

Hello everybody out there using minix -

I'm doing a (free) operating system (just a hobby, won't be big and professional like gnu) for 386(486) AT clones. This has been brewing since april, and is starting to get ready. I'd like any feedback on things people like/dislike in minix, as my OS resembles it somewhat(same physical layout of the file-system (due to practical reasons) among other things).

I've currently ported bash(1.08) and gcc(1.40), and things seem to work. This implies that I'll get something practical within a few months, and I'd like to know what features most people would want. Any suggestions are welcome, but I won't promise I'll implement them :-)

Linus (torvalds@kruuna.helsinki.fi)

# Free Electrons

# Linux kernel introduction

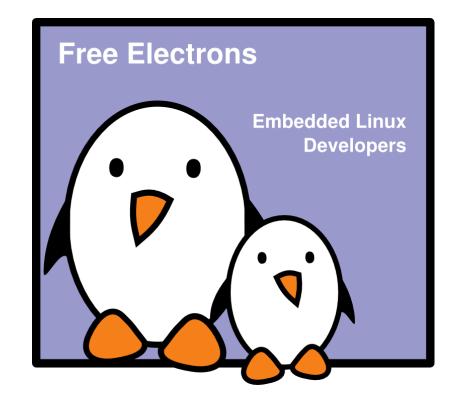
Michael Opdenacker Thomas Petazzoni **Free Electrons** 

© Copyright 2004-2009, Free Electrons. Creative Commons BY-SA 3.0 license Latest update: 9/17/2018,

Document sources, updates and translations:

http://free-electrons.com/docs/kernel-intro

Corrections, suggestions, contributions and translations are welcome!



# Embedded Linux driver development

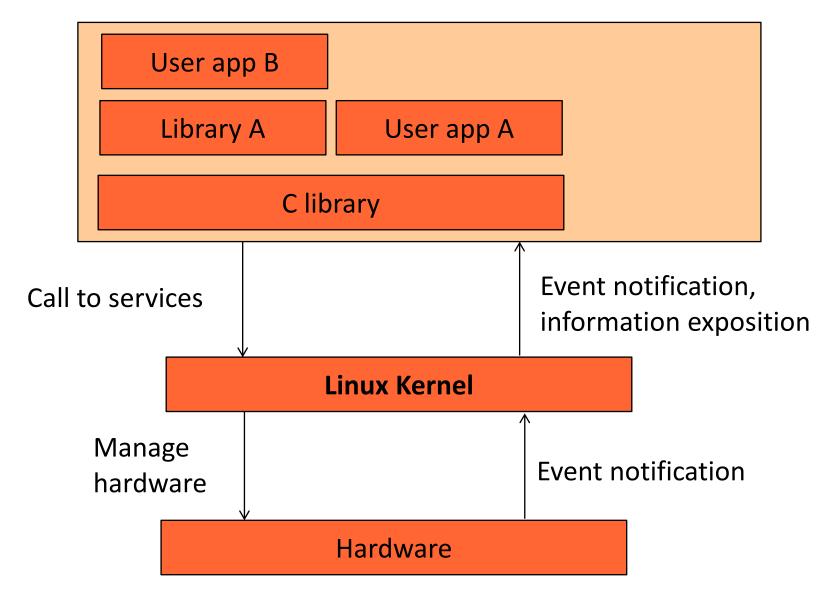
Kernel overview

Linux features

# History

- The Linux kernel is one component of a system, which also requires libraries and applications to provide features to end users
- The Linux kernel was created as a hobby in 1991 by a Finnish student, Linus Torvalds
- Linux quickly started to be used as the kernel for free software operating systems
- Linus Torvalds has been able to create a large and dynamic developer and user community around Linux
- Nowadays, hundreds of people contribute to each kernel release, individuals or companies big and small

# Linux kernel in the system



# Supported <u>hardware</u> architectures

2.6.31 status

What's the current version?

4.18.7

- See the <u>.../arch/</u> directory in the kernel sources
- Minimum: 32 bit processors, with or without MMU, and gcc support
- 32 bit architectures (.../arch/ subdirectories) arm, avr32, blackfin, cris, frv, h8300, m32r, m68k, m68knommu, microblaze, mips, mn10300, parisc, s390, sparc, um, xtensa
- 64 bit architectures: <a href="mailto:alpha">alpha</a>, <a href="mailto:ia64">ia64</a>, <a href="mailto:sparc6">sparc6</a>

How did I find it?

kernel.org

- 32/64 bit architectures powerpc, x86, sh
- Find details in kernel sources: .../arch/<arch>/Kconfig or .../Documentation/<arch>/

# **The Linux Kernel Archives**



About

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Protocol Location

HTTP https://www.kernel.org/pub/

GIT https://git.kernel.org/

RSYNC rsync://rsync.kernel.org/pub/

Latest Stable Kernel:



4.18.7

mainline:	4.19-rc3	2018-09-10	[tarball]		[patch]	[inc. patch]	[view diff]	[browse]	
stable:	4.18.7	2018-09-09	[tarball]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog]
stable:	4.17.19 [EOL]	2018-08-24	[tarball]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog]
longterm:	4.14.69	2018-09-09	[tarball]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog]
longterm:	4.9.126	2018-09-09	[tarball]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog]
longterm:	4.4.155	2018-09-09	[tarball]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog]
longterm:	3.18.122 [EOL]	2018-09-09	[tarball]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog]
longterm:	3.16.57	2018-06-16	[tarball]	[pgp]	[patch]	[inc. patch]	[view diff]	[browse]	[changelog]
linux-next:	next-20180910	2018-09-10						[browse]	

### Other resources

Mirrors

Cgit Documentation Wikis Bugzilla Patchwork Kerne

Patchwork Kernel Mailing Lists Linux.com Linux Foundation

### Social

Site Atom feed Releases Atom Feed Kernel Planet

# What version is the Bone running?

bone\$ uname -a
Linux beaglebone 4.18.1-bone4 #1
PREEMPT Fri Aug 17 17:34:41 UTC 2018
armv7l GNU/Linux

# System calls

What are examples?

- The main interface between the kernel and userspace is the set of system calls
- About ~300 system calls that provides the main kernel services
- This interface is s can be added by
- This system call in userspace application

File and device operations, networking operations, interprocess communication, process management, memory mapping, timers, threads, synchronization primitives, etc.

# Pseudo filesystems

- Linux makes system and kernel information available in user space through **pseudo filesystems**, (also called **virtual filesystems**
- Pseudo filesystems allow applications to see directories and files that do not exist on any real storage: they are created and updated on the fly by the kernel
- The two most important pseudo file systems are
  - **proc**, usually mounted on /**proc**: Operating system related information (processes, memory management parameters...)
  - sysfs, usually mounted on /sys: Representation of the system as a set of devices and buses. Information about these devices.

# /proc details

### A few examples:

- /proc/cpuinfo: processor information
- /proc/meminfo: memory status
- /proc/version: kernel version and build information
- /proc/cmdline: kernel command line
- /proc/<pid>/environ: calling environment
- /proc/<pid>/cmdline: process command line

Lots of details about the /proc interface are available in .../Documentation/filesystems/proc.txt (some 1700 lines) in the kernel sources.

# ... and many more! See by yourself!

beagle\$ ls -F /proc									
1/	18/	259/	508/	757/	asound/	ioports	schedstat		
10/	1857/	26/	509/	76/	buddyinfo	irq/	scsi/		
1064/	1863/	27/	54/	769/	bus/	kallsyms	self@		
11/	1880/	2753/	549/	77/	cgroups	keys	slabinfo		
1106/	1881/	28/	55/	771/	cmdline	key-users	softirqs		
12/	1882/	29/	553/	774/	config.gz	kmsg	stat		
1200/	19/	3/	573/	78/	consoles	kpagecgroup	swaps		
1232/	1983/	30/	58/	785/	cpu/	kpagecount	sys/		
1235/	2/	31/	59/	786/	cpuinfo	kpageflags	sysrq-trigger		
1236/	20/	32/	6/	79/	crypto	loadavg	sysvipc/		
1242/	2004/	4339/	60/	8/	devices	locks	thread-self@		
1246/	2006/	4353/	61/	80/	device-tree@	meminfo	timer_list		
1247/	21/	4704/	62/	809/	diskstats	misc	timer_stats		
1248/	22/	4712/	620/	81/	driver/	modules	tty/		
14/	2257/	4714/	63/	812/	execdomains	mounts@	uptime		
15/	2258/	4789/	7/	82/	fb	mtd	version		
1593/	2274/	4795/	73/	878/	filesystems	net@	vmallocinfo		
16/	23/	4813/	74/	9/	fs/	pagetypeinfo	vmstat		
1689/	24/	4815/	748/	939/	interrupts	partitions	zoneinfo		
17/	25/	5/	75/	apm	iomem	sched_debug			

# Inside the Linux kernel

### **Linux Kernel**

Memory management Device drivers +

driver frameworks

Scheduler Task management Low level architecture specific code

Device Trees (HW description), on some architectures

Filesystem layer and drivers

Network stack

Implemented mainly in C, a little bit of assembly.



Written in a Device Tree specific language.

# Embedded Linux usage

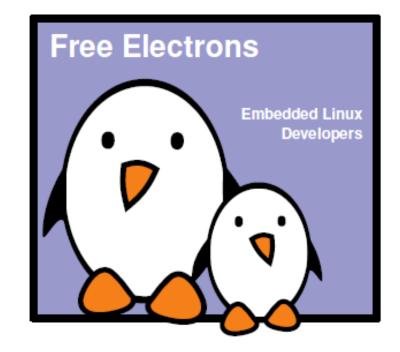
# Embedded Linux Kernel Usage

Free Electrons

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Corrections, suggestions, contributions and translations are welcome!



# What's new in each Linux release?

commit 3c92c2ba33cd7d666c5f83cc32aa590e794e91b0

Author: Andi Kleen <ak@suse.de>
Date: Tue Oct 11 01:28:33 2005 +0200

[PATCH] i386: Don't discard upper 32bits of HWCR on K8

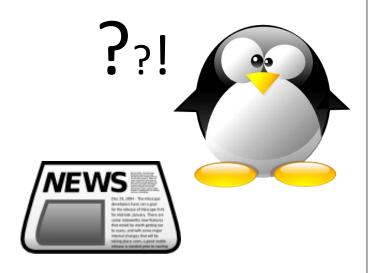
Need to use long long, not long when RMWing a MSR. I think it's harmless right now, but still should be better fixed if AMD adds any bits in the upper 32bit of HWCR.

Bug was introduced with the TLB flush filter fix for i386

Signed-off-by: Andi Kleen <ak@suse.de>

Signed-off-by: Linus Torvalds <torvalds@osdl.org>

...



- The official list of changes for each Linux release is just a huge list of individual patches!
- Very difficult to find out the key changes and to get the global picture out of individual changes.
- Fortunately, a summary of key changes with enough details is available on <a href="http://wiki.kernelnewbies.org/LinuxChanges">http://wiki.kernelnewbies.org/LinuxChanges</a>

•



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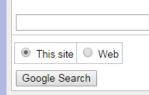
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### LinuxChanges

Changes done in each Linux kernel release. Other places to get news about the Linux kernel are LWN kernel status, H-Online, or the Linux Kernel mailing list (there is a web interface in www.lkml.org). List of changes of older releases can be found at LinuxVersions. If you're going to add something here look first at LinuxChangesRules!

You can discuss the latest Linux kernel changes on the New Linux Kernel Features Forum.

Linux 3.16 released has been released on Sun, 3 Aug

Summary: This release improves performance with the support dynamically switch the clock frequency on Nvidia cards, it adds support for mapping user space memory into the GPU on Intel devices, XFS has a free inode btree for faster inode allocation, ARM 64 kernels can be used as EFI stubs, TCP Fast Open is supported in IPv6, some radeon devices have better performance thanks to improved power management support, Intel Cherryview graphics are supported, and control groups have gained an optional Unified Hierarchy mode, new drivers and many other small improvements have also been added.

- 1. Prominent features
  - 1. Nvidia graphics performance improvements, initial support for GK20A devices and GK110B
  - 2. Intel graphic driver allows mapping of user pages into video memory
  - Unified Control Group hierarchy
  - 4. XFS free inode btree, for faster inode allocation
  - 5. Allow booting ARM 64 kernels as EFI stubs
  - 6. TCP Fast Open server mode on IPv6 support
  - 7. Intel Cherryview graphics support
  - 8. Radeon performance improvements through improved APU power management have been enabled in some APUs
- 2. Drivers and architectures
- Core
- 4. Memory management
- 5. Block layer
- Power management
- File systems
- 8. Networking
- 9. Virtualization
- 10. Tracing/perf
- 11. Security
- 12. Crypto
- 13. Other news sites that track the changes of this release

### 1. Prominent features

### 1.1. Nvidia graphics performance improvements, initial support for GK20A devices and GK110B

Nouveau, the opensource driver for Nvidia graphic GPUs, has gained support for allowing to change the frequency of the GPU from the BIOS predefined values. This feature (which for now needs to be enabled manually) improves performance noticeably. The Nvidia GPUs that got reclocking support in this release are those with nv40, nvaa, and nve0 clock types.

This release also adds initial (but incomplete) support for NVidia GK20A graphic chips, found in Tegra K1 SoC; and GK110B devices

Code: commit, commit, commit

1.2 Intel graphic driver allows manning of user pages into video memory



# LinuxChanges

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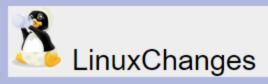
Changes done in each Linux kernel release. Other places to get news about the Linux kernel are LWN kernel status, H-Online, or the Linux Kernel mailing list (there is a web interface in www.lkml.org). List of changes of older releases can be found at LinuxVersions. If you're going to add something here look first at LinuxChangesRules!

You can discuss the latest Linux kernel changes on the New Linux Kernel Features Forum.

Linux 4.7 was released on Sun. 24 Jul 2016.

Summary: This release adds support for the recent Radeon RX 480 GPUs, support for parallel pathname lookups in the same directory, a new experimental 'schedutils' frequency governor that should be faster and more accurate than existing governors, support for the EFI 'Capsule' mechanism for upgrading firmware, support for virtual USB Devices in USB/IP to make emulated phones behave as real USB devices, a new security module 'LoadPin' that ensures that all kernel modules are loaded from the same filesystem, an interface to create histograms of events in the ftrace interface, support for attaching BPF programs to kernel tracepoints, support for callchains of events in the perf trace utility, stable support for the Android's sync file fencing mechanism, and many other improvements and new drivers.

- 1 Prominent features
  - 1. Support for Radeon RX480 GPUs
  - 2. Parallel directory lookups
  - 3. New 'schedutil" frequency governor
  - 4. Histograms of events in ftrace
  - 5. perf trace calls stack
  - 6. Allow BPF programs to attach to tracepoints
  - 7. EFI 'Capsule' firmware updates
  - 8. Support for creating virtual USB Device Controllers in USB/IP
  - 9. Android's sync file fencing mechanism considered stable
- 10. LoadPin, a security module to restrict the origin of kernel modules
- 2. Core (various)
- 3. File systems
- 4. Memory management
- 5. Block layer
- Security
- 7. Tracing, perf. BPF
- 8. Virtualization
- 9. Networking
- Architectures
- 11. Drivers
  - Graphics
  - 2. Storage
  - 3. Staging
  - 4. Networking
  - Audio
  - 6. Input devices: Tablets, touch screens, keyboards, mouses
  - 7. TV tuners, webcams, video capturers
  - 8. USB
  - 9. Serial Peripheral Interface (SPI)
  - 10. Watchdog
  - 11. Serial
  - 12 ACPL FFL coufreg thermal Power Management



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### LinuxChanges

Changes done in each Linux kernel release. Other places to get news about the Linux kernel are LWN kernel status, H-Online, or the Linux Kernel mailing list (there is a web interface in www.lkml.org). List of changes of older releases can be found at LinuxVersions. If you're going to add something here look first at LinuxChangesRules!

You can discuss the latest Linux kernel changes on the New Linux Kernel Features Forum.

Linux 4.12 has been released on Sun, 2 July 2017.

Summary: This release includes a new BFQ I/O scheduler which provides a much better interactive experience; it also includes preliminary support for Radeon RX Vega graphic cards and support for USB Type-C connectors; improvements to the live kernel patching feature, support for Intel IMSM's Partial Parity Log which allows to close the RAID5 write hole; support for exposing <a href="OpenChannel">OpenChannel</a> SSDs as device blocks, and another I/O scheduler, Kybe that allows to configure a latency target for reads and writes,

- 1. Prominent features
  - 1. Preliminary Radeon Vega support
  - 2. USB Type-C support
  - 3. New BFQ I/O scheduler for a more reponsive desktop
  - 4. New Kyber I/O scheduler
  - 5. Progress in Live kernel patching
  - 6. Add support for Intel IMSM's Partial Parity Log
  - 7. Expose OpenChannel SSDs as device blocks
- 2. Core (various)
- 3. File systems
- 4. Memory management
- 5. Block layer
- 6. Tracing and perf tool
- 7. Virtualization
- 8. Cryptography
- 9. Security
- 10. Networking
- 11. Architectures
- Drivers
   Graphics
  - 2. Storage
  - 3. Drivers in the Staging area

# Location of kernel sources

- The official versions of the Linux kernel, as released by Linus Torvalds, are available at http://www.kernel.org
  - These versions follow the development model of the kernel
  - However, they may not contain the latest development from a specific area yet. Some features in development might not be ready for mainline inclusion yet
- Many chip vendors supply their own kernel sources
- Many kernel sub-communities maintain their own kernel, with usually newer but less stable features

# Getting Linux sources

- The kernel sources are available from http://kernel.org/pub/linux/kernel as full tarballs (complete kernel sources) and patches (differences between two kernel versions).
- However, more and more people use the **git** version control system. Absolutely needed for kernel development!
  - Fetch the entire kernel sources and history
    git clone
    git://git.kernel.org/pub/scm/linux/kernel/git/torva
    lds/linux.git (21 minutes)
  - Create a branch that starts at a specific stable version
     git checkout -b <name-of-branch> v4.1
  - Web interface available at http://git.kernel.org/cgit/linux/kernel/g it/torvalds/linux.git/tree/

# The Robert C Nelson BBB Kernel

- <a href="http://eewiki.net/display/linuxonarm/BeagleBone+Black">http://eewiki.net/display/linuxonarm/BeagleBone+Black</a>
- git clone git://github.com/RobertCNelson/bb-kernel.git
- host\$ cd bb-kernel
- host\$ git checkout checkout am33x-v4.4
- host\$ time ./build\_kernel.sh

# Linux kernel size (1)

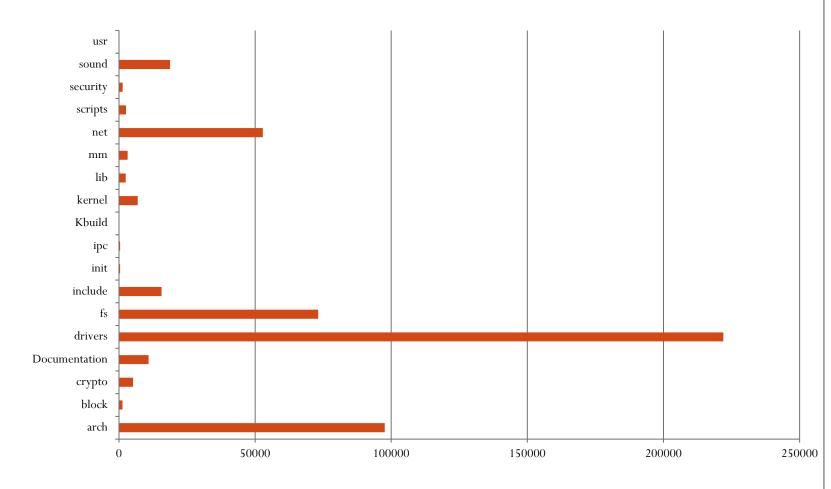
• Linux 3.10 sources:

```
Raw size: 573 MB (43,000 files, ~15,800,000 lines)
gzip compressed tar archive: 105 MB
bzip2 compressed tar archive: 83 MB (better)
xz compressed tar archive: 69 MB (best)
```

- Minimum Linux 3.8.13 compiled kernel size: 5.4M
- Why are these sources so big?

  Because they include thousands of device drivers, many network protocols, support many architectures and filesystems...
- The Linux core (scheduler, memory management...) is pretty small!

# Linux kernel size (3)



### Linux 2.6.29-r46

Measured with:

du -s --apparent-size

# Kernel Source Code

## Kernel Source Code

Michael Opdenacker
Thomas Petazzoni
Free Electrons

Free Electrons

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Latest undate: 9/17/2018

**Free Electrons** 

**Embedded Linux** 

**Developers** 

Latest update: 9/17/2018,
Document sources, updates and translations:
<a href="http://free-electrons.com/docs/kernel-usage">http://free-electrons.com/docs/kernel-usage</a>
Corrections, suggestions, contributions and translations are welcome!

# No C library

- The kernel has to be standalone and can't use user space code
- User space is implemented on top of kernel services, not the opposite
- Kernel code has to supply its own library implementations (string utilities, cryptography, uncompression ...)
- So, you can't use standard C library functions in kernel code (printf(), memset(), malloc(),...).
- Fortunately, the kernel provides similar C functions for your convenience, like printk(), memset(), kmalloc(),...

# Kernel memory constraints

- No memory protection
- Accessing illegal memory locations result in (often fatal) kernel oopses
- Fixed size stack (8 or 4 KB). Unlike in user space, there's no way to make it grow
- Kernel memory can't be swapped out (for the same reasons)

# Kernel Source Code

```
host$ cd ~/BeagleBoard/bb-kernel/KERNEL
host$ ls -F
arch/
                ipc/
                                  README
block/
                Kbuild
                                  REPORTING-BUGS
                Kconfig
certs/
                                  samples/
                kernel/
COPYING
                                  scripts/
                lib/
                                  security/
CREDITS
crypto/
                MAINTAINERS
                                  sound/
                Makefile
Documentation/
                                  System.map
drivers/
                mm/
                                  tools/
firmware/
                modules.builtin usr/
fs/
                modules.order
                                 virt/
                                 vmlinux*
include/
                Module.symvers
                                  vmlinux.o
init/
                net/
```

# Linux sources structure 1/5

- arch/<ARCH>
  - Architecture specific code
  - arch/<ARCH>/mach-<machine>, machine/board specific code
  - arch/<ARCH>/include/asm, architecture-specific headers
  - arch/<ARCH>/boot/dts, Device Tree source files, for some architectures
- block/
  - Block layer core
- COPYING
  - Linux copying conditions (GNU GPL)
- CREDITS
  - Linux main contributors
- crypto/
  - Cryptographic libraries

# Linux sources structure 2/5

- Documentation/
  - Kernel documentation. Don't miss it!
- drivers/
  - All device drivers except sound ones (usb, pci...)
- firmware/
  - Legacy: firmware images extracted from old drivers
- fs/
  - Filesystems (fs/ext3/, etc.)
- include/
  - Kernel headers
- include/linux/
  - Linux kernel core headers
- include/uapi/
  - User space API headers
- init/
  - Linux initialization (including main.c)
- ipc/
  - Code used for process communication

# Linux sources structure 3/5

- Kbuild
  - Part of the kernel build system
- Kconfig
  - Top level description file for configuration parameters
- kernel/
  - Linux kernel core (very small!)
- lib/
  - Misc library routines (zlib, crc32...)
- MAINTAINERS
  - Maintainers of each kernel part. Very useful!
- Makefile
  - Top Linux Makele (sets arch and version)
- mm/
  - Memory management code (small too!)

# Linux sources structure 4/5

- net/
  - Network support code (not drivers)
- README
  - Overview and building instructions
- REPORTING-BUGS
  - Bug report instructions
- samples/
  - Sample code (markers, kprobes, kobjects...)
- scripts/
  - Scripts for internal or external use
- security/
  - Security model implementations (SELinux...)
- sound/
  - Sound support code and drivers
- tools/
  - Code for various user space tools (mostly C)

# Linux sources structure 5/5

- usr/
  - Code to generate an initramfs cpio archive
- virt/
  - Virtualization support (KVM)

# Embedded Linux usage

Compiling and booting Linux Kernel configuration

# Kernel configuration

Defines what features to include in the kernel:

- Stored in the .config file at the root of kernel sources.
  - Simple text file
- Most useful commands to create this config file: make [xconfig|gconfig|menuconfig|oldconfig]
- To modify a kernel in a GNU/Linux distribution: the configuration files are usually released in /boot/, together with kernel images: /boot/config-3.8.13-bone64
- bone\$ ls -F /boot

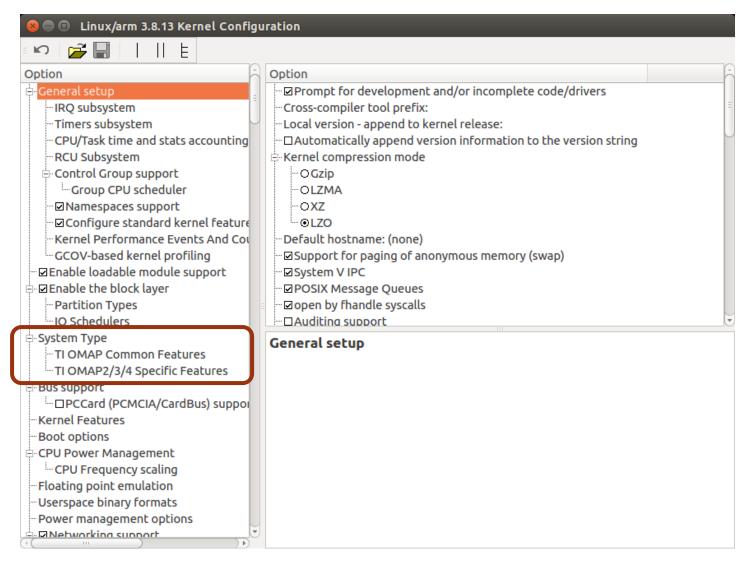
# make xconfig

### make xconfig

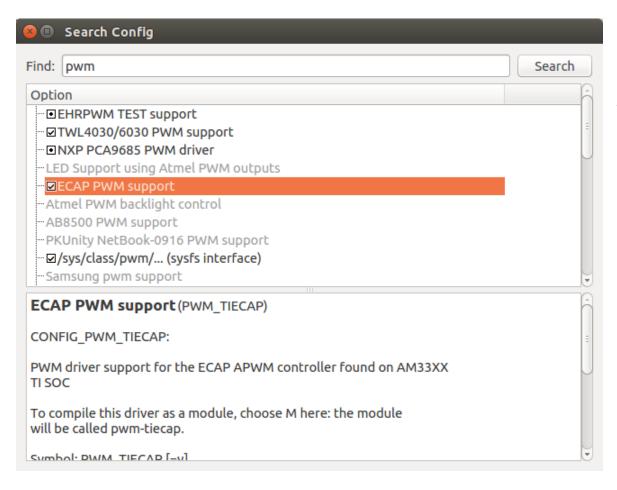
- The most common graphical interface to configure the kernel
- Make sure you read help -> introduction: useful options!
- File browser: easier to load configuration files
- New search interface to look for parameters
- Required Debian / Ubuntu packages:

host\$ sudo apt update
host\$ sudo apt install libqt4-dev

# make xconfig screenshot



### make xconfig search interface



Looks for a keyword in the description string

Allows to select or unselect found parameters.

# Kernel configuration options

Compiled as a module (separate file)

CONFIG\_ISO9660\_FS=m

Driver options

CONFIG\_JOLIET=y

Microsoft Joliet CDROM extensions

CONFIG\_ZISOFS=y

Transparent decompression extension

☑UDF file system support

Compiled statically into the kernel CONFIG\_UDF\_FS=y

# Corresponding .config file excerpt

```
#
# CD-ROM/DVD Filesysterection name
#
                       (helps to locate settings in the interface)
CONFIG ISO9660 FS=m
CONFIG JOLIET=y
CONFIG ZISOFS=y
                        All parameters are prefixed
CONFIG UDF FS=y
                        with CONFIG
CONFIG UDF NLS=y
#
# DOS/FAT/NT Filesystems
# CONFIG_MSDOS_FS is not set
# CONFIG_VFAT_FS is not set
CONFIG_NTFS_FS=m
# CONFIG NTFS DEBUG is not set
CONFIG NTFS RW=y
```

### make menuconfig

make menuconfig

Useful when no graphics are available. Pretty convenient too!

Same interface found in other tools: BusyBox, buildroot...

Required Debian packages: libncurses-dev

```
_inux Kernel v2.6.19 Configuration
   Arrow keys navigate the menu. <Enter> selects submenus --->. Highlighted
   letters are hotkeys. Pressing <Y> includes, <N> excludes, <M> modularizes
   features. Press <Esc><Esc> to exit, <?> for Help, </>> for Search.
   Legend: [*] built-in [ ] excluded <M> module < > module capable
       [ ] Symmetric multi-processing support
           Subarchitecture Type (PC-compatible) --->
           Processor family (Pentium-Pro) --->
       [*] Generic x86 support
       [ ] HPET Timer Support
           Preemption Model (No Forced Preemption (Server)) --->
       [ ] Local APIC support on uniprocessors
       [ ] Machine Check Exception
       < > Toshiba Laptop support
       < > Dell laptop support
       [ ] Enable X86 board specific fixups for reboot
       <M> /dev/cpu/microcode - Intel IA32 CPU microcode support
       < > /dev/cpu/*/msr - Model-specific register support
       /dev/cpu/*/cpuid - CPU information support
           irmware Drivers --->
```

## Undoing configuration changes

### A frequent problem:

- After changing several kernel configuration settings, your kernel no longer works.
- If you don't remember all the changes you made, you can get back to your previous configuration:
  - > cp .config.old .config
- All the configuration interfaces of the kernel (xconfig, menuconfig, allnoconfig...) keep this .config.old backup copy.

```
host$ git diff .config
host$ git checkout .config
```



### make help

### make help

- Lists all available make targets
- Useful to get a reminder, or to look for new or advanced options!

### Make help

```
make help
Cleaning targets:
 clean
                                                 - Remove most generated files but keep the config and
                    enough build support to build external modules
                         - Remove all generated files + config + various backup files
 mrproper
 distclean
                         - mrproper + remove editor backup and patch files
Configuration targets:
 config
                         - Update current config utilising a line-oriented program
 nconfig
                 - Update current config utilising a ncurses menu based program
                         - Update current config utilising a menu based program
 menuconfig
                         - Update current config utilising a QT based front-end
 xconfig
 gconfig
                         - Update current config utilising a GTK based front-end
 oldconfig
                         - Update current config utilising a provided .config as base
 localmodconfig - Update current config disabling modules not loaded
 localyesconfig - Update current config converting local mods to core
 silentoldconfig - Same as oldconfig, but quietly, additionally update deps
 defconfig
                         - New config with default from ARCH supplied defconfig
 savedefconfig - Save current config as ./defconfig (minimal config)
 {\tt allnoconfig}
                         - New config where all options are answered with no
 allyesconfig
                         - New config where all options are accepted with yes
 allmodconfig
                         - New config selecting modules when possible
                 - New config with all symbols set to default
 alldefconfig
 randconfig
                         - New config with random answer to all options
 listnewconfig - List new options
                 - Same as silentoldconfig but set new symbols to n (unset)
 oldnoconfig
Other generic targets:
 all
                                                 - Build all targets marked with [*]
* vmlinux
                         - Build the bare kernel
* modules
                         - Build all modules
 modules_install - Install all modules to INSTALL_MOD_PATH (default: /)
 firmware_install- Install all firmware to INSTALL_FW_PATH
                    (default: $(INSTALL_MOD_PATH)/lib/firmware)
                  - Build all files in dir and below
```

### Make help

#### Configuration targets:

```
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             - Update current config utilising a ncurses menu based program
menuconfig
             - Update current config utilising a menu based program
xconfig
             - Update current config utilising a QT based front-end
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                - New config selecting modules when possible
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alldefconfig
                - New config with all symbols set to default
randconfig
                - New config with random answer to all options
listnewconfiq
                - List new options
oldnoconfig
                - Same as silentoldconfig but set new symbols to n (unset)
```

# Embedded Linux usage

Compiling and installing the kernel for the host system

### Installing a new kernel

 When using Nelson's tools a new kernel is put in bbkernel/deploy

The kernel

host\$ ls -sh

total 67M

328K 4.4.15-bone11-d bs.tar.gz

7.1M 4.4.15-bone11.zImage\*

1.2M 4.4.15-bonell-firmware.tar.gz

140K config-4.4.15-bone11

58M 4.4.15-bonell-modules.tar.gz

.config

# Installing

• First load sshfs

host\$ sudo apt install sshfs

- Then copy may\_install\_kernel.sh to the bb-kernel directory host\$ cd ~/BeagleBoard/bb-kernel
  host\$ cp ~/BeagleBoard/exercises/linux/kernel/may\_install\_kernel.sh tools
  host\$ tools/may\_install\_kernel.sh
- Note, the command must be run from **bb-kernel**, not the tools directory.
- The script will mount the Bone's root file system in **bb-kernel/deploy/disk** and then copy the needed files to it. Once done you can reboot your bone. If you are done with the mounted files you can unmout them with

host\$ sudo umount deploy/disk

## Compiling and installing the kernel

### **Compiling step**

make

You can speed up compiling by running multiple compile jobs in parallel, especially if you have multiple CPU cores.

Example: make -j 4

## Kernel cleanup targets

 Clean-up generated files (to force re-compiling drivers): make clean

 Remove all generated files. Needed when switching from one architecture to another

Caution: also removes your .config file!

make mrproper

Also remove editor backup and patch reject files: (mainly to generate patches):

make distclean

### Generated files

Created when you run the make command. The kernel is in fact a single binary image, nothing more!

- .../vmlinuxRaw Linux kernel image, non compressed.
- .../arch/<arch>/boot/zImage (default image on arm)
  zlib compressed kernel image
- …/arch/<arch>/boot/bzImage (default image on x86)
  Also a zlib compressed kernel image.
  Caution: bz means "big zipped" but not "bzip2 compressed"!

News: new compression formats are now available since 2.6.30: lzma and bzip2. Free Electrons also contributed lzo support (very fast decompression).

## Files created by make install

- /boot/vmlinuz-<version>
   Compressed kernel image. Same as the one in
   /arch/<arch>/boot
- /boot/System.map-<version>
   Stores kernel symbol addresses
- /boot/config-<version>
  Kernel configuration for this version

### Files created by make modules\_install

/lib/modules/<version>/: Kernel modules + extras

- kernel/ Module .ko (Kernel Object) files, in the same directory structure as in the sources.
- modules.alias
  Module aliases for module loading utilities. Example line:
  alias sound-service-?-0 snd\_mixer\_oss
- modules.dep
  Module dependencies
- modules.symbols
  Tells which module a given symbol belongs to.

All the files in this directory are text files.

Don't hesitate to have a look by yourself!