

## Dynamic Major Number

- The above example uses the older *static* method to assign a device number
- Today dynamic allocation is preferred
- Here is how:

```
#include <linux/kdev_t.h>
dev_t dev;
```

- This declares **dev** to be a device number (both major and minor). Now assign it a value
- **dev = MKDEV(234, 0);**

## Requesting a number

- Now request a number

```
#include <linux/fs.h>
```

```
int register_chrdev_region(dev, 4, "hello");
```

- This requests a device number starting with 234 (previous page)
- It asks for 4 minor numbers
- Uses the name "hello"
- When done with the device use:

```
void unregister_chrdev_region(dev, 4);
```

## Using **mknod**

- If you major number is assigned dynamically, how do you use **mknod**? Try the following

```
module="hello"
```

```
device="hello"
```

```
mode="664"
```

```
# remove stale nodes
```

```
/sbin/insmod ./module.ko $* || exit 1
```

```
rm -f /dev/${device}0
```

```
major=`awk "\$2==\"$module\" {print \$1} /proc/devices`
```

```
mknod /dev/${device}0 c $major 0
```

## /proc/devices

Character devices:	89 i2c	Block devices:	70 sd
1 mem	90 mtd	1 ramdisk	71 sd
4 /dev/vc/0	116 alsa	259 blkext	128 sd
4 tty	128 ptm	7 loop	129 sd
4 ttys	136 pts	8 sd	130 sd
5 /dev/tty	153 spi	11 sr	131 sd
5 /dev/console	161 ircomm	31 mtblock	132 sd
5 /dev/ptmx	180 usb	65 sd	133 sd
7 vcs	189 usb_device	66 sd	134 sd
10 misc	216 rfcomm	67 sd	135 sd
13 input	247 bocat	68 sd	179 mmc
14 sound	248 pvrsrvkm	69 sd	
21 sg	249 rtc		
29 fb	250 ttySPIO		
81 video4linux	251 omap-resizer		
	252 omap-previewer		
	253 ushmon		
	254 bsg		

## Assignment

- See [http://elinux.org/EBC\\_Exercise\\_16\\_Device\\_Drivers](http://elinux.org/EBC_Exercise_16_Device_Drivers)

## Module dependencies

- ▶ Some kernel modules can depend on other modules, which need to be loaded first
- ▶ Example: the **usb-storage** module depends on the **scsi\_mod**, **libusual** and **usbcore** modules
- ▶ Dependencies are described in **/lib/modules/<kernel-version>/modules.dep**

## /lib/modules/2.6.32/models.dep

```
kernel/drivers/char/examples/hello1.ko:
kernel/crypto/twofish_common.ko:
kernel/crypto/ctr.ko:
kernel/crypto/blowfish.ko:
kernel/crypto/ghash-generic.ko:
kernel/crypto/gf128mul.ko
kernel/crypto/xts.ko:
kernel/crypto/gf128mul.ko
kernel/crypto/gcm.ko:
kernel/crypto/cryptd.ko:
kernel/crypto/md4.ko:
kernel/crypto/lrw.ko:
kernel/crypto/gf128mul.ko
```

## Kernel log

When a new module is loaded, related information is available in the kernel log

- ▶ The kernel keeps its messages in a circular buffer (so that it doesn't consume more memory with many messages)
- ▶ Kernel log messages are available through the `dmesg` command (“**diagnostic message**”)
- ▶ Kernel log messages are also displayed in the system console (messages can be filtered by level using `/proc/sys/kernel/printk`)

## printk

- `/proc/sys/kernel/printk`
- The four values in this file are
  - `console_loglevel`,
  - `default_message_loglevel`,
  - `minimum_console_level` and
  - `default_console_loglevel`.
- These values influence `printk()` behavior when printing or logging error messages
- Messages with a higher priority than `console_loglevel` will be printed to the console
- Messages without an explicit priority will be printed with priority `default_message_level`

<http://www.tin.org/bin/man.cgi?section=5&topic=proc>

## Kernel log levels

0 (KERN_EMERG)	The system is unusable
1 (KERN_ALERT)	Actions that must be taken care of immediately
2 (KERN_CRIT)	Critical conditions
3 (KERN_ERR)	Noncritical error conditions
4 (KERN_WARNING)	Warning conditions that should be taken care of
5 (KERN_NOTICE)	Normal, but significant events
6 (KERN_INFO)	Informational messages that require no action
7 (KERN_DEBUG)	Kernel debugging messages, output by the

## Module utilities (1)

- ▶ `modinfo <module_name>`  
`modinfo <module_path>.ko`  
Gets information about a module: parameters, license, description and dependencies.  
Very useful before deciding to load a module or not.
- ▶ `sudo insmod <module_path>.ko`  
Tries to load the given module. The full path to the module object file must be given.

## Understanding module loading

- ▶ When loading a module fails, `insmod` often doesn't give you enough details!
- ▶ Details are often available in the kernel log
- ▶ Example:

```
beagle$ sudo insmod ./intr_monitor.ko
insmod: error inserting './intr_monitor.ko': -1
Device or resource busy
beagle$ dmesg
[17549774.552000] Failed to register handler for irq channel 2
```

## Module utilities (2)

### ▶ `sudo modprobe <module_name>`

Most common usage of `modprobe`: tries to load all the modules the given module depends on, and then this module. Lots of other options are available. `modprobe` automatically looks in `/lib/modules/<version>/` for the object file corresponding to the given module name.

### ▶ `lsmod`

Displays the list of loaded modules  
Compare its output with the contents of `/proc/modules`!

## lsmod

```
beagle$ lsmod
Module                Size  Used by
bufferclass_ti        4768  0
omaplfb               8733  0
pvrsrvkm             154248  2 bufferclass_ti,omaplfb
rfcomm               33484  0
ircomm_tty           30305  0
ircomm               16429  1 ircomm_tty
irda                 162973  2 ircomm_tty,ircomm
ipv6                 249063  14
hidp                 11193  0
l2cap                30104  4 rfcomm,hidp,l2cap
bluetooth            49221  3 rfcomm,hidp,l2cap
...
```

## Module utilities (3)

### ▶ `sudo rmmod <module_name>`

Tries to remove the given module.  
Will only be allowed if the module is no longer in use (for example, no more processes opening a device file)

### ▶ `sudo modprobe -r <module_name>`

Tries to remove the given module and all dependent modules (which are no longer needed after the module removal)

## Passing parameters to modules

### ▶ Find available parameters: `modinfo snd-intel8x0m`

### ▶ Through `insmod`: `sudo insmod ./snd-intel8x0m.ko index=-2`

### ▶ Through `modprobe`: Set parameters in `/etc/modprobe.conf` or in any file in `/etc/modprobe.d/`: `options snd-intel8x0m index=-2`

### ▶ Through the kernel command line, when the module is built statically into the kernel: `snd-intel8x0m.index=-2`

module name ↑  
module parameter name ↑  
module parameter value —

## Useful reading

Linux Kernel in a Nutshell, Dec 2006

### ▶ By Greg Kroah-Hartman, O'Reilly <http://www.kroah.com/lkn/>

### ▶ A good reference book and guide on configuring, compiling and managing the Linux kernel sources.

### ▶ Freely available on-line!

Great companion to the printed book for easy electronic searches!  
Available as single PDF file on

<http://free-electrons.com/community/kernel/lkn/>



## Useful reading too

Linux Device Drivers, Third Edition, February 2005

### ▶ By Jonathan Corbet, Alessandro Rubini, Greg Kroah-Hartman, O'Reilly <http://lwn.net/Kernel/LDD3/>

### ▶ Freely available on-line!

Great companion to the printed book for easy electronic searches!  
Available as single PDF file

### ▶ LDD3 is current as of the 2.6.10 kernel (Old?)

