



Day 09-3

Assignment:

- ▀ Projects – Update Wiki by Tuesday

Today's Topics:

- ▀ install.sh and setup.sh
- ▀ tmux
- ▀ Log files
- ▀ autostart



09-3 Before You Ship

What to do when you think you are done



Once things are working...

- ▶ **install.sh** and **setup.sh**
- ▶ Long term testing
- ▶ Log files
- ▶ autostart

Install and setup

- Create an install.sh: `touch install.sh`
 - Make it executable: `chmod +x install.sh`
 - Put in it instructions for installing additional software needed by your project. Things that are only done once
 - `sudo apt install this and that`
 - `sudo npm -g install bone`
 - `wget http://my.software.com/`
- Create **setup.sh** and make it executable
 - Put in it instructions for running your project. Things that are only done every time you reboot the Bone, etc.
 - `export MYPATH=/root/here`
 - `cp project.js /var/run/cloud9/autorun`

Long Term Testing

- What happens when you:
 - Connect via **ssh**
 - Start your project: **start.sh &**
 - Then quit ssh?
- Your project is killed

Run in background



Long Term Testing

- Use **tmux**
- Demo...
- Google tmux tutorial
- I like: <https://danielmiessler.com/study/tmux/>



Once things are working...

- ▶ `install.sh` and `steup.sh`
- ▶ Long term testing
- ▶ Log files
- ▶ autostart

Log files - logger

- **logger** is a simple way of writing message to a log file

```
bone$ logger "This is a test"
```

- Puts your message in **/var/log/messages** and **/var/log/user.log**

```
bone$ cat /var/log/user.log
```

```
Nov  2 09:41:34 bone-0834 debian: This is a test
```

- Log file are automatically rotated and compressed

```
bone$ wc /var/log/messages
```

```
4368  62100 442752 messages
```

```
bone$ ls -sh /var/log/messages*
```

```
440K messages      4.0K messages.2.gz    36K messages.4.gz
```

```
76K messages.1     52K messages.3.gz
```


logger and crontab

Log both stdin and stderr

```
# Record ping times
```

```
NODE_PATH=/usr/local/lib/node_modules
```

```
# m h dom mon dow user  command
```

```
* * * * * root /root/exercises/iot/phant/tmp101.js 2>&1 | logger
```

➤ Look in `/var/log/messages` and `/var/log/user.log`

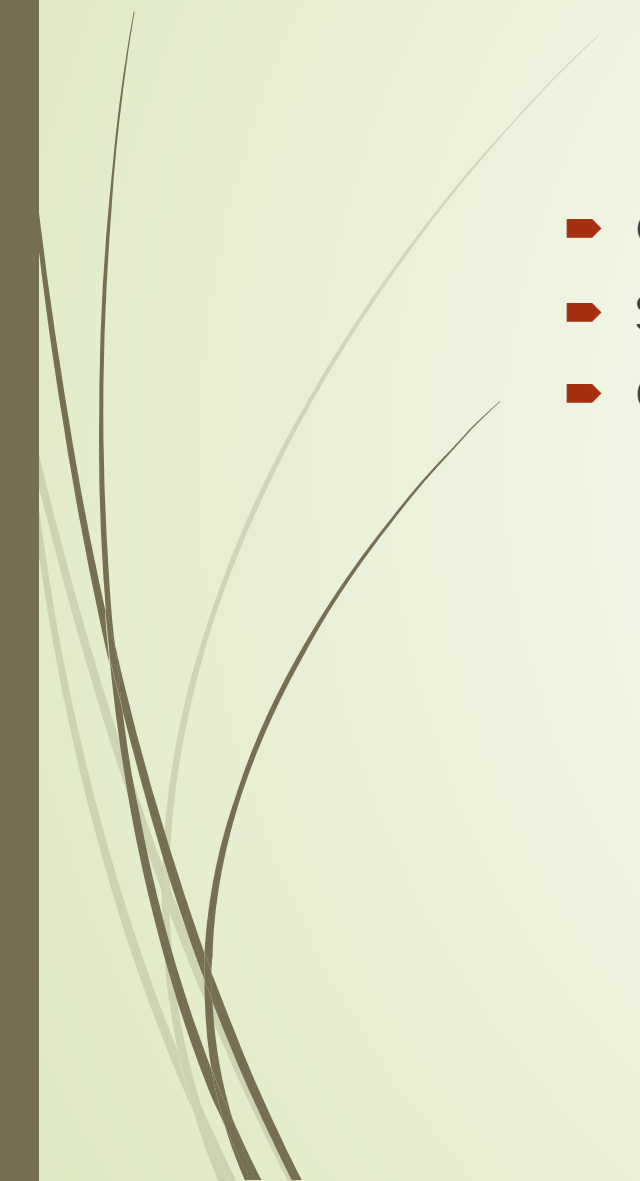


Autostart

- Most projects should autostart once the Bone is powered up
- Three ways to autostart:
 - systemd
 - /var/lib/cloud/autorun
 - crontab



systemd

- Covered earlier
 - See: https://elinux.org/EBC_Exercise_21b_systemd
 - Or google **systemd tutorial**
- 



`/var/lib/cloud9/autorun`

- ▶ Any files placed in `/var/lib/cloud9/autorun` will automatically run
- ▶ If the file is edited, the program will be restarted
- ▶ Files ending with `.js`, `.py` or `.ino` all work

/etc/crontab

➤ The file **/etc/crontab** is a way to schedule things to be run

```
PATH=/usr/local/sbin:/usr/local/bin:/sbin:/bin:/usr/sbin:/usr/bin
# m h dom mon dow user  command
17 * * * * root    cd / && run-parts --report /etc/cron.hourly
25 6 * * * root    test -x /usr/sbin/anacron || ( cd / && run-parts --report /etc/cron.daily )
47 6 * * 7 root    test -x /usr/sbin/anacron || ( cd / && run-parts --report /etc/cron.weekly
52 6 1 * * root    test -x /usr/sbin/anacron || ( cd / && run-parts --report /etc/cron.monthly
#
# My Stuff
NODE_PATH=/usr/local/lib/node_modules
* * * * * root /root/exercises/phant/weather.js
* * * * * root echo "Test message" 2>&1 |logger
```



Once things are working...

- **install.sh** and **steup.sh**
 - Long term testing - tmux
 - Log files - winston
 - autostart
-
- Assign someone on your team to look into each one of these