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1  /* Code originally taken from the following URL:
2      http://svn.arhuaco.org/svn/src/emqbit/tools/emqbit-bench/
3  */
4
5  /*
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9   *
10  * This program is free software; you can redistribute it and/or modify it
11  * under the terms of the GNU General Public License as published by the
12  * Free Software Foundation; either version 2 of the License, or (at your
13  * option) any later version.
14  */
15
16
17  #include <math.h>
18  #include <stdio.h>
19  #include <stdlib.h>
20  #include <string.h>
21
22  #include "cfft.h"
23  #include "common.h"
24
25  complex *tableW;
26  int *bndx;
27  int *ndx;
28
29  void fft_init (int N)
30  {
31      int i, j;
32
33      tableW = malloc ((N / 2) * sizeof (complex));
34      bndx = malloc (N * sizeof (int));
35      ndx = malloc ((N / 2) * sizeof (int));
36
37      ndx[0] = 0;
38      for (i = 1; i < N / 2; i = i * 2)
39      {
40          for (j = 0; j < i; j++)
41          {
42              ndx[j] *= 2;
43              ndx[j + i] = ndx[j] + 1;
44          }
45      }
46
47      bndx[0] = 0;
48      for (i = 1; i < N; i = i * 2)
49      {
50          for (j = 0; j < i; j++)
51          {
52              bndx[j] *= 2;
53              bndx[j + i] = bndx[j] + 1;
54          }

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55     }
56
57     for (i = 0; i < N / 2; i++)
58     {
59         tableW[i].r = cos (ndx[i] * 2.0F * M_PI / (float) N);
60         tableW[i].i = -sin (ndx[i] * 2.0F * M_PI / (float) N);
61     }
62 }
63
64 void fft_end ()
65 {
66     free (ndx);
67     free (bndx);
68     free (tableW);
69 }
70
71 void fft_exec (int N, complex * in)
72 {
73     unsigned int n = N;
74     unsigned int a, b, i, j, k, r, s;
75     complex w, p;
76
77     for (i = 1; i < N; i = i * 2)
78     {
79         n = n >> 1;
80         for (k = 0; k < i; k++)
81         {
82             w = tableW[k];
83
84             r = 2 * n * k;
85             s = n * (1 + 2 * k);
86
87             for (j = 0; j < n; j++)
88             {
89                 a = j + r;
90                 b = j + s;
91                 cmult (p, w, in[b]);    //6 flop
92                 csub (in[b], in[a], p); //2 flop
93                 cadd (in[a], in[a], p); //2 flop
94             }
95         }
96     }
97 }
98

```