

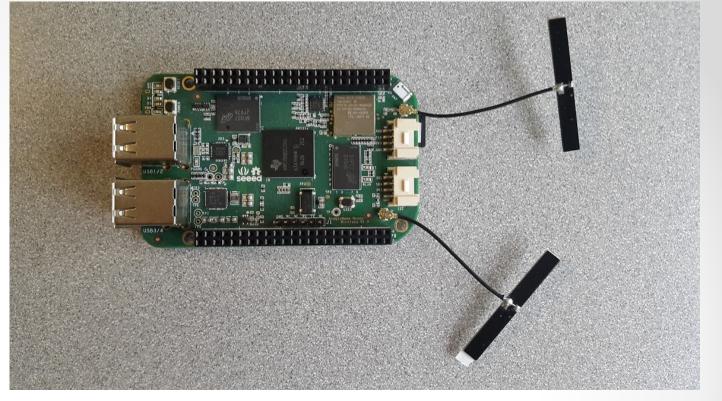
The Beagle Bone

by Mark A. Yoder

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You - Out-of-the-box

Getting Started

- 1. Plug the BeagleBone into your computer via USB.
- 2. Open the new drive that appears.
- 3. Open **START.htm** with Chrome or Firefox.
- Return to browser window with START.htm and scroll down to Step 3 to find http://192.168.7.2 and click on it.
- 5. Explore.
- Click on the title Cloud9 IDE (http://192.168.7.2:3000).

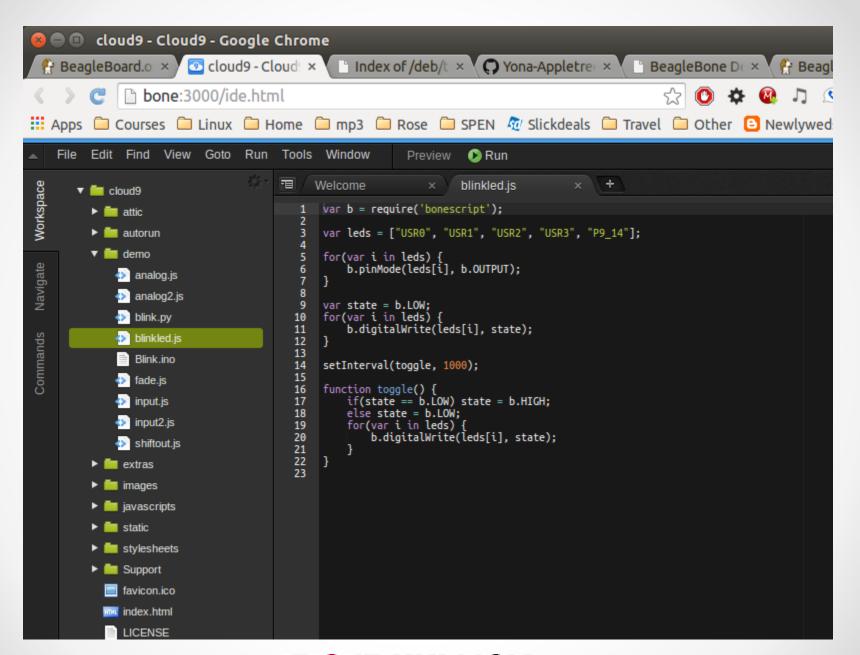


Cloud 9 IDE

Zero-install integrated development environment

Go to http://192.168.7.2:3000 Click Cloud9 IDE Cloud9 IDE -To begin editing programs that live on your board, you can use the Clouds idea Click on the "Cloud9 IDE" link above to start the editor. As a simple exercise to become familiar with Cloud9 IDE and the BoneScript JavaScript library, creating a

simple application to blink one of the 4 user programmable LEDs on the BeagleBone is a good start.



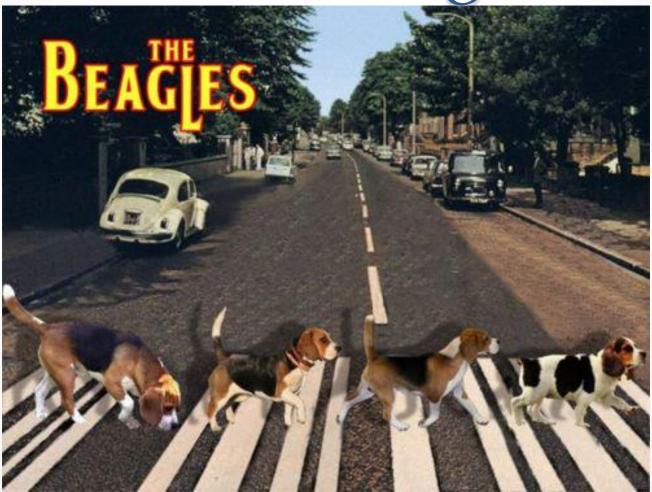


Overview

- Me Out-of-the-box
- You Out-of-the-box
- Introductions
 - o Me
 - o Black Bone
- Technical Details
- You More Labs
- Teaching with the Bone
- Questions and Wrap Up



Introducing...





BeagleBone Family

	BeagleBoard	BeagleBoard-xM	BeagleBone	BeagleBone Black
Board				
Quick summary	The original open hardware, ARM-based development board	All features of the original BeagleBoard with extra memory	Low-cost, open- source community platform with plug-in board expansion	Next-generation BeagleBone featuring 1-GHz processor
Memory	256KB L2 cache	512MB DDR2	256MB DDR2	512MB DDR3
Special features	2D/3D graphics accelerator, HD video capable, USB powered	1-GHz processing power, Four- port hub with 10/100 Ethernet	USB-powered, 10/100 Ethernet, USB JTAG	4G eMMC, onboard HDMI, USB, Ethernet and HDMI interfaces
Price (\$U.S.)	\$129	\$149	\$89	\$45/\$55



Capes expand BeagleBone



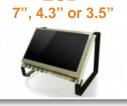
Breadboard



Breakout



LCD



DVI-D



CANBus



RS232



RS485





Battery



Profibus



Proto



RF-CC1101 CC2500 CC2530



Weather



Camera



CAN



DVI-D w/Audio



Audio



BeBoPr 3D



Radar

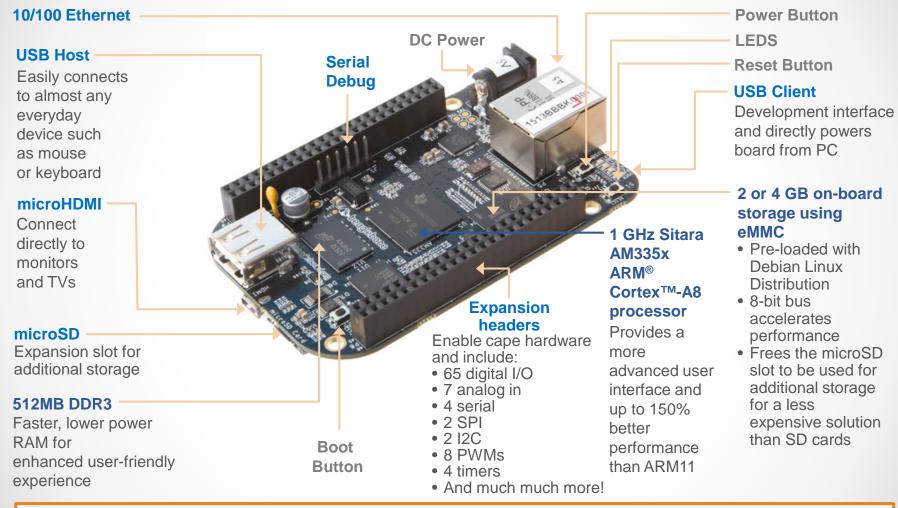


LVDS





BeagleBone Black-ready to use for \$45/\$55



Included in price:

- Power supply ~ \$10
- USB network cable ~ \$3
- 2GB on-board storage \$5-\$10
- PRU for real-time tasks typically on FPGA ~ \$20



Cape Expansion Headers

P9

DGND	1	2	DGND
VDD_3V3	3	4	VDD_3V3
VDD_5V	5	6	VDD_5V
SYS_5V	7	8	SYS_5V
PWR_BUT	9	10	SYS_RESETN
UART4_RXD	1 1	12	GPIO_60
UART4_TXD	13	14	EHRPWM1A
GPIO_48	15	16	EHRPWM1B
SPIO_CSO	17	18	SPIO_D1
I2C2_SCL	19	20	I2C2_SDA
SPIO_DO	21	22	SPIO_SCLK
GPIO_49	23	24	UART1_TXD
GPIO_117	25	26	UART1_RXD
GPIO_115	27	28	SPI1_CS0
SPI1_DO	29	30	GPIO_122
SPI1_SCLK	31	32	VDD_ADC
AIN4	33	34	GNDA_ADC
AIN6	35	36	AIN5
AIN2	37	38	AIN3
AINO	39	40	AIN1
GPIO_20	41	42	ECAPPWMO
DGND	43	44	DGND
DGND	45	46	DGND



LEGEND

POWER/GROUND/RESET
AVAILABLE DIGITAL
AVAILABLE PWM
SHARED I2C BUS

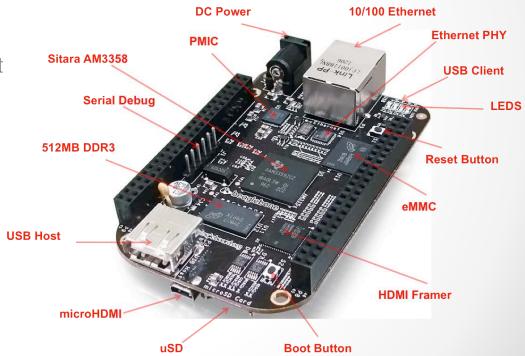
RECONFIGURABLE DIGITAL ANALOG INPUTS (1.8V)

P8

DGND	1	2	DGND
MMC1_DAT6	3	4	MMC1_DAT7
MMC1_DAT2	5	6	MMC1_DAT3
GPIO_66	7	8	GPIO_67
GPIO_69	9	10	GPIO_68
GPIO_45	11	12	GPIO_44
EHRPWM2B	13	14	GPIO_26
GPIO_47	15	16	GPIO_46
GPIO_27	17	18	GPIO_65
EHRPWM2A	19	20	MMC1_CMD
MMC1_CLK	21	22	MMC1_DAT5
MMC1_DAT4	23	24	MMC1_DAT1
MMC1_DATO	25	26	GPIO_61
LCD_VSYNC	27	28	LCD_PCLK
LCD_HSYNC	29	30	LCD_AC_BIAS
LCD_DATA14	31	32	LCD_DATA15
LCD_DATA13	33	34	LCD_DATA11
LCD_DATA12	35	36	LCD_DATA10
LCD_DATA8	37	38	LCD_DATA9
LCD_DATA6	39	40	LCD_DATA7
LCD_DATA4	41	42	LCD_DATA5
LCD_DATA2	43	44	LCD_DATA3
LCD_DATAO	45	46	LCD_DATA1

Technical Details

- Hardware
 - o System on Chip
 - o Pin Outs
- Software
 - Quick to learn BoneScript
 - o Easy to use Shell Scripts
 - o Powerful C



http://bone/Support/bone101/



BoneScript

- Familiar Arduino function calls...
- ...exported to the browser
- Buttons will run code in your broswer that will impact the LEDs on your BeagleBone
- The exact code used in the browser is given
 - o <u>digitalWrite()</u>
 - digitalRead()
 - o analogRead()
 - attachInterrupt()
 - o <u>readTextFile()</u>
 - o writeTextFile()

http://bone/Support/bone101/

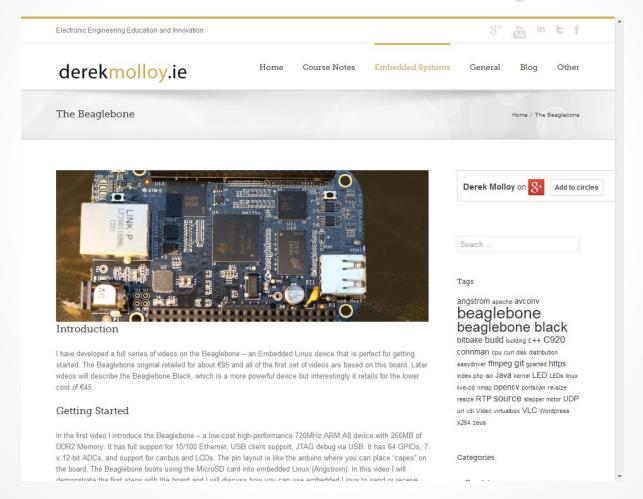


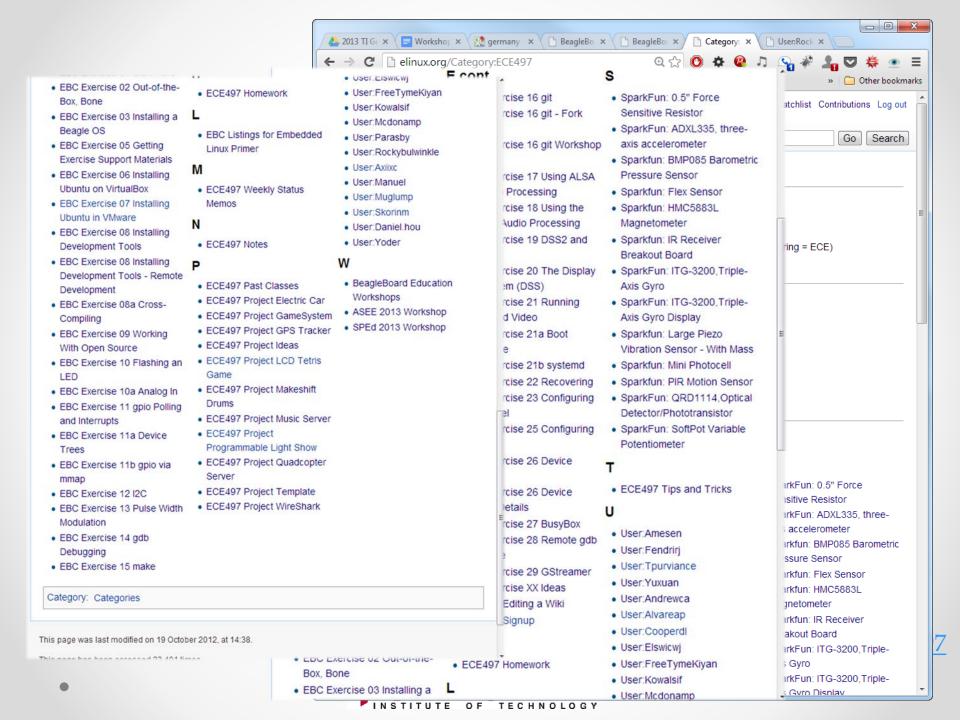
Other Languages

- Out-of-the-box the bone can run
 - o C
 - o C++
 - o bash
 - o perl
 - o Python
 - o JavaScript
- Go, Java, Ruby, Erlang and many, many, many more are very easy to install



Derek Molloy





Questions?

- Small
- Inexpensive
- Standard interfaces
- Expandable
- Big support community
- Powerful
- Easy to use
- Low power

























