Operating Systems Lab-3

Name-Aakarsh Verma Roll No.-22CS3001

Task-1

```
#include <stdio.h>
#include <unistd.h>

int main() {
    pid_t pid = fork();

    if (pid == 0) {
        // Child process
        printf("Welcome to Operating Systems Lab\n");
    } else if (pid > 0) {
        // Parent process
        printf("Welcome to Operating Systems Lab\n");
    } else {
        // Fork failed
        printf("Fork failed\n");
    }

    return 0;
}
```

```
/tmp/bLlss70Dda.o
Welcome to Operating Systems Lab
Welcome to Operating Systems Lab
=== Code Execution Successful ===
```

Task-2

```
#include <stdio.h>
#include <unistd.h>

int main() {
    for (int i = 0; i < 5; i++) {
        fork();
    }
    printf("Process created\n");
    return 0;
}

/tmp/drTOWybrYx.o
Process created
Process created</pre>
```

Final Task-1

```
#include <stdio.h>
#include <unistd.h>

int main() {
    pid_t pid = fork();

    if (pid == 0) {
        // Child process
        for (int i = 1; i <= 10; i++) {
            printf("Child: %d\n", i);
        }
    } else if (pid > 0) {
        // Parent process
        for (int i = 1; i <= 10; i++) {
            printf("Parent: %d\n", i);
        }
    } else {</pre>
```

```
// Fork failed
   printf("Fork failed\n");
 }
 return 0;
}
 / LIIIP/ PEPYEWZ OV3.0
  Parent: 1
  Parent: 2
  Parent: 3
  Parent: 4
  Parent: 5
  Parent: 6
  Parent: 7
  Parent: 8
  Parent: 9
  Parent: 10
  Child: 1
  Child: 2
  Child: 3
  Child: 4
  Child: 5
  Child: 6
  Child: 7
  Child: 8
  Child: 9
  Child: 10
  === Code Execution Successful ===
```

Final Task 2-

```
#include <stdio.h>
#include <dirent.h>

void listFiles(const char *path) {
    struct dirent *entry;
    DIR *dp = opendir(path);

if (dp == NULL) {
    perror("opendir");
    return;
}
```

```
while ((entry = readdir(dp))) {
    printf("%s\n", entry->d_name);
}

closedir(dp);
}

int main() {
    const char *path = "."; // Change this to the desired directory path listFiles(path);
    return 0;
}

/tmp/BIAXN4wYGX.o
.bash_logout
.bashrc
.profile
...
=== Code Execution Successful ===
```