1. Symbols

a) **App.o**:

00000000 D buffer 00000000 R buffer2 00000064 R buffer3 00000000 T main U send string

b) <u>Uart.o:</u>

00000000 T send_string

c) Startup.o:

U main 00000000 T reset U stack_top 00000008 t stop

d) Learn in depth.elf:

00010140 D buffer 00010078 R buffer2 000100dc R buffer3 00010010 T main 00010000 T reset 00010028 T send_string 000111a4 D stack_top 00010008 t stop

2. Sections:

a) **App.o:**

Idx	Name	Size	VMA	LMA	File off	Alan
	.text	00000018	00000000	00000000	00000034	2**2
				AD, RELOC,		
1	.data	00000064	00000000	0000000	0000004c	2**2
			ALLOC, LOA			
2	.bss	00000000	00000000	0000000	000000b0	2**0
		ALLOC				
3	.rodata	000000c8	00000000	00000000	000000b0	2**2

4	d = la.v.al.a.£.a	CONTENTS,	ALLOC, LOAD, READONLY, DATA
4	.debug_info	000000f4	00000000 00000000 00000178 2**0
_		CONTENTS,	RELOC, READONLY, DEBUGGING
5	.debug_abbrev	00000084	00000000 00000000 0000026c 2**0
		CONTENTS,	READONLY, DEBUGGING
6	.debug_loc	0000002c	00000000 00000000 000002f0 2**0
	_	CONTENTS,	READONLY, DEBUGGING
7	.debug_aranges		0000000Ó 00000000 0000031c 2**0
		CONTENTS,	RELOC, READONLY, DEBUGGING
8	.debug_line	00000035	00000000 00000000 0000033c 2**0
	J	CONTENTS,	RELOC, READONLY, DEBUGGING
9	.debug_str	000000e9´	00000000 00000000 00000371 2**0
	3_	CONTENTS,	READONLY, DEBUGGING
10	.comment	00000012	00000000 00000000 0000045a 2**0
		CONTENTS,	
11	.ARM.attribute		
		CONTENTS,	
12	.debug_frame	0000002c	00000000 00000000 000004a0 2**2
	. acbag_i i ame		RELOC, READONLY, DEBUGGING
		CONTLINIS,	RELOC, READONET, DEBUGGING

b) <u>Uart.o:</u>

Idx	Name	Size	VMA	LMA	File off	Algn
0	.text	00000050	00000000	00000000	00000034	2**2
		CONTENTS,	ALLOC, LO	AD, READONI	Y, CODE	
1	.data	0000000	00000000	0000000	00000084	2**0
		CONTENTS,	ALLOC, LO	AD, DATA		
2	.bss	0000000	00000000	00000000	00000084	2**0
		ALLOC				
3	.debug_info	0000005c	00000000	00000000	00000084	2**0
	J	CONTENTS,	RELOC, REA	ADONLY, DEE	BUGGING	
4	.debug_abbrev	00000051	00000000	00000000	000000e0	2**0
	_	CONTENTS,	READONLY,	DEBUGGING		
5	.debug_loc	0000002c	0000000	00000000	00000131	2**0
	_	CONTENTS,	READONLY,	DEBUGGING		
6	.debug_aranges	5 00000020	00000000	00000000	0000015d	2**0
		CONTENTS,	RELOC, REA	ADONLY, DE	BUGGING	
7	.debug_line	0000003d	00000000	00000000	0000017d	2**0
		CONTENTS,	RELOC, REA	ADONLY, DE	BUGGING	
8	.debug_str	00000056	00000000	00000000	000001ba	2**0
		CONTENTS,	READONLY,	DEBUGGING		
9	.comment	00000012	00000000	00000000	00000210	2**0
		CONTENTS,				
10	.ARM.attribute	es 00000032	2 00000000	00000000	00000222	2 2**0
		CONTENTS,	READONLY			
11	.debug_frame	00000028	00000000	00000000	00000254	2**2
		CONTENTS,	RELOC, REA	ADONLY, DE	BUGGING	

c) Startup.o:

-	Name .text	Size 00000010	VMA 00000000		File off 00000034	
Ū	· ccxc		ALLOC, LOA			
1	.data		00000000			
		CONTENTS.	ALLOC, LOA	AD, DATA		

2 .bss 00000000 00000000 00000000 00000044 **ALLOC** 3 .ARM.attributes 00000022 00000000 00000000 00000044 2**0 CONTENTS, READONLY 4 .debug_line 0000003a 00000000 0000000 00000066 2**0 CONTENTS, RELOC, READONLY, DEBUGGING 0000004f 00000000 00000000 0000000 5 .debug_info 000000a0 2**0 CONTENTS, RELOC, READONLY, DEBUGGING 00000014 00000000 00000000 0000000ef 6 .debug_abbrev 00000014 2**0 CONTENTS, READONLY, DEBUGGING 7 .debug_aranges 00000020 00000000 00000000 00000108 2**3 CONTENTS, RELOC, READONLY, DEBUGGING

d) Learn in depth.elf:

Idx 0	Name .reset	Size 00000010	VMA 00010000	LMA 00010000	File off 00008000	Algn 2**2
1		CONTENTS, 00000068		AD, READONI 00010010		2**2
_	· ccxc	CONTENTS,		AD, READONI		<i>L L</i>
2	.rodata	00000c8	00010078	00010078	00008078	2**2
3	.data	CONTENTS, 00000064	00010140	AD, READONI 00010140	_Y, DATA 00008140	2**2
	• •	CONTENTS,				
4	.ARM.attribut	es 00000020 CONTENTS,		00000000	000081a	1 2**0
5	.comment	00000011	00000000	00000000	000081d2	2**0
c	dahua 1ina	CONTENTS,		0000000	000001.2	2**0
О	.debug_line	000000ac CONTENTS,	00000000 READONLY,	00000000 DEBUGGING	000081e3	2**0
7	.debug_info	0000019f´	00000000	00000000	0000828f	2**0
8	.debug_abbrev		00000000	DEBUGGING 00000000	0000842e	2**0
9	.debug_arange		READONLY, 00000000		00008518	2**3
10	.debug_loc	CONTENTS, 00000058	READONLY, 00000000	DEBUGGING 0000000	00008578	2**0
11	.debug_str	CONTENTS,	READONLY,	DEBUGGING 00000000	000085d0	2**0
12	.debug_frame	CONTENTS, 00000054 CONTENTS,	00000000	DEBUGGING 0000000 DEBUGGING	00008694	2**2