



CCNA

# NETWORK PROJECT

ITI

BY:  
Mohamed Elsayed  
Adham Ayad

Under the supervision of eng. Ekram Abd Elwahab  
& eng. Radwa Masood

# Network Overview

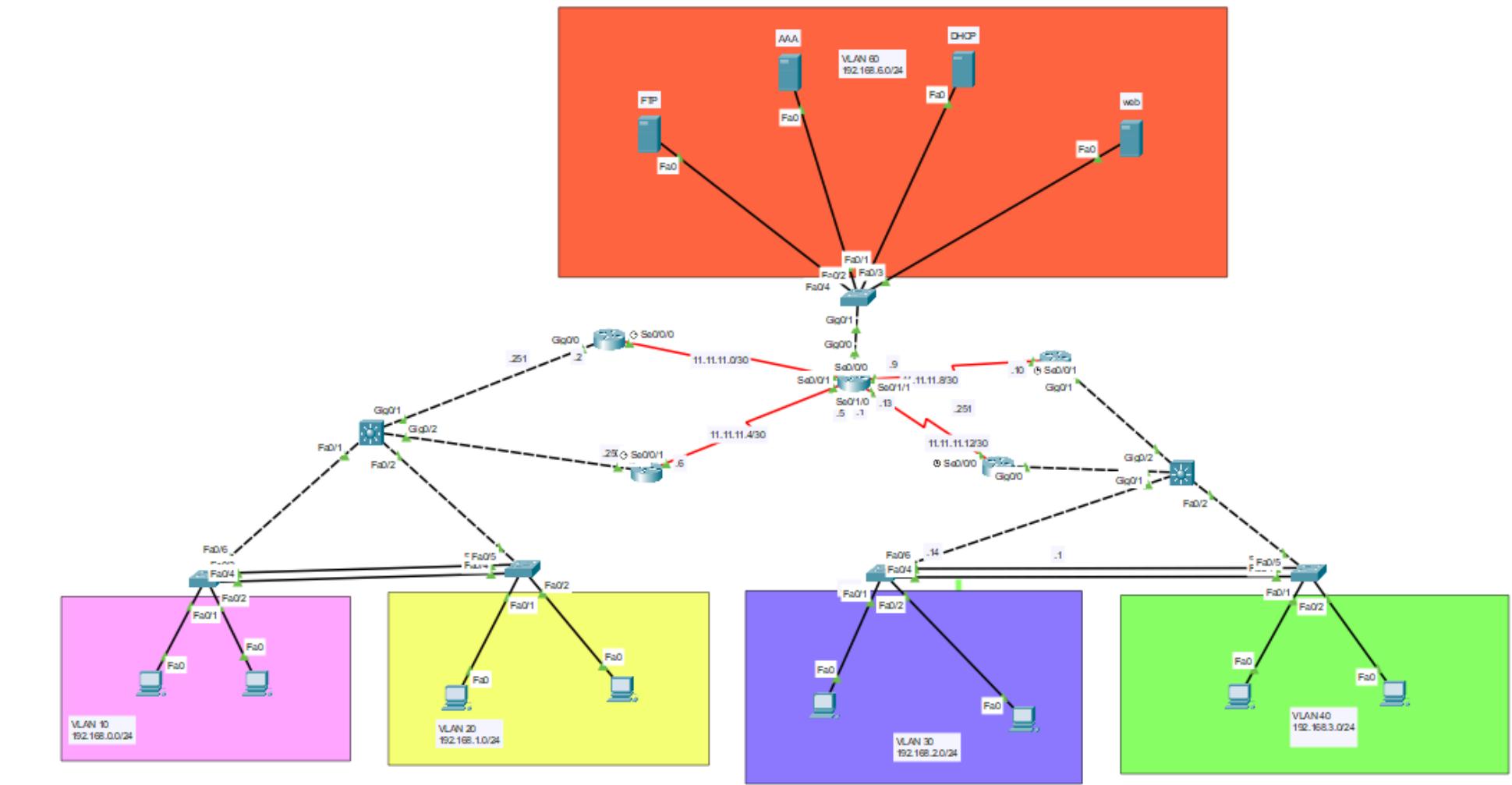
This project represents a multi-site enterprise network consisting of two main branches, with two departments located in each branch.

The network is fully segmented using VLANs to separate and organize the different teams and ensure secure and efficient communication.

## Branch Structure

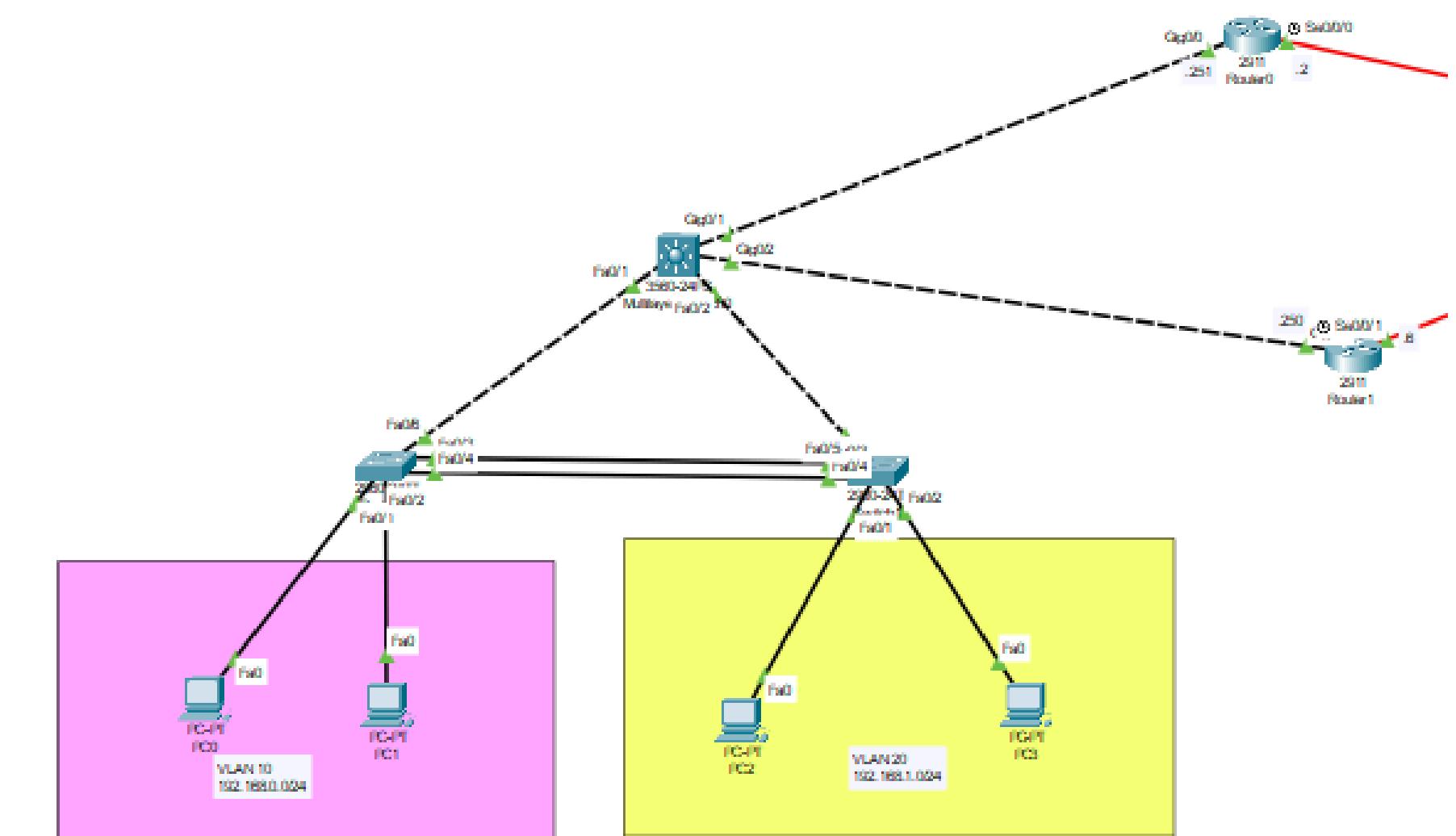
- Branch 1
    - Cyber Security Department (VLAN)
    - AI Department (VLAN)
  - Branch 2
    - Network Department (VLAN)
    - Data Management (VLAN)

Each department operates within its own VLAN to improve performance, security, and traffic management across the entire network



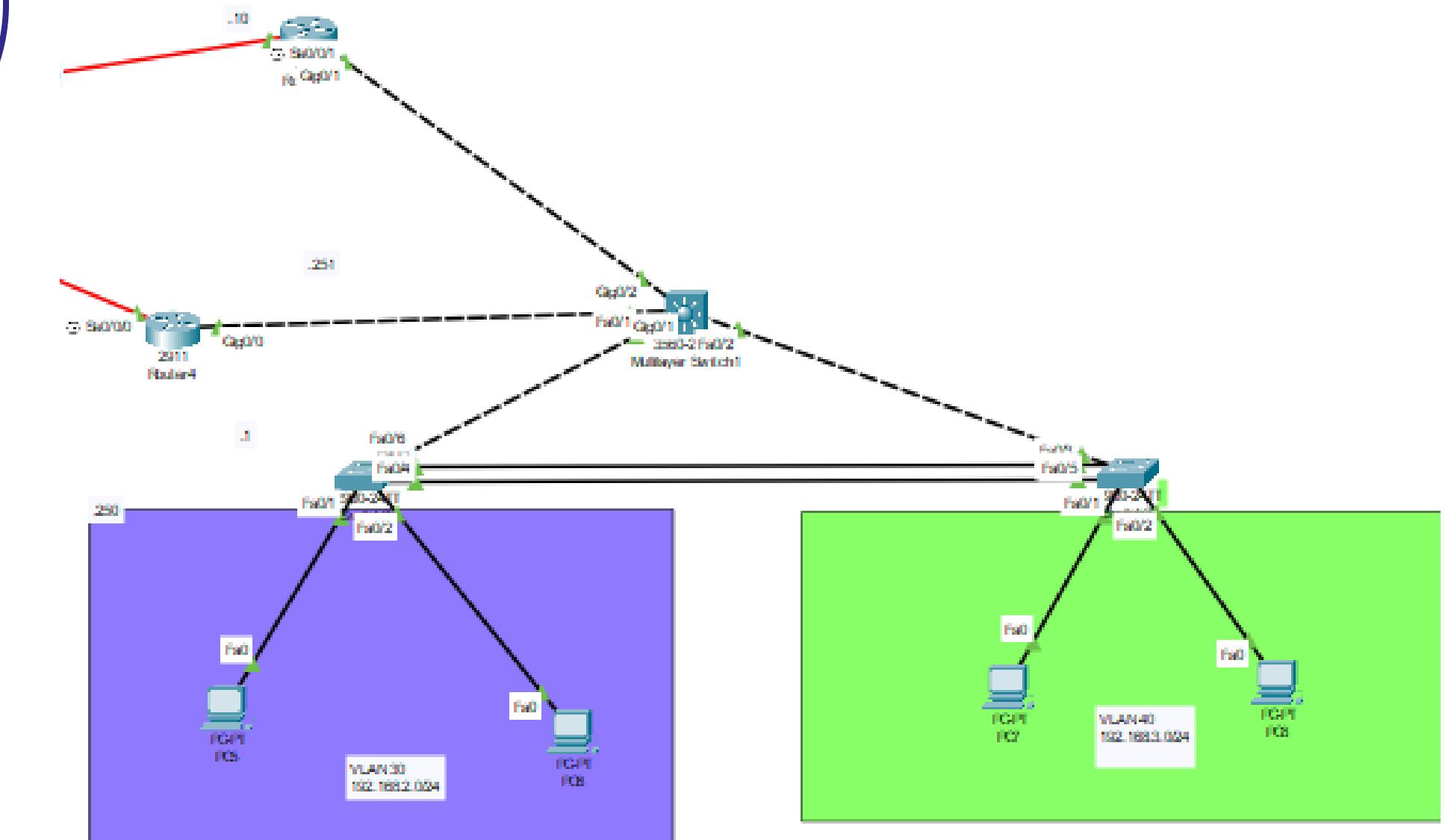
# Branch 1

- Devices
  - Two Routers
  - Two access switch
  - One distributed switch
  - Multiple PCs and Laptops
- Services
  - DHCP
  - WEB
- Vlans
  - 10 for Cybersecurity
  - 20 for AI



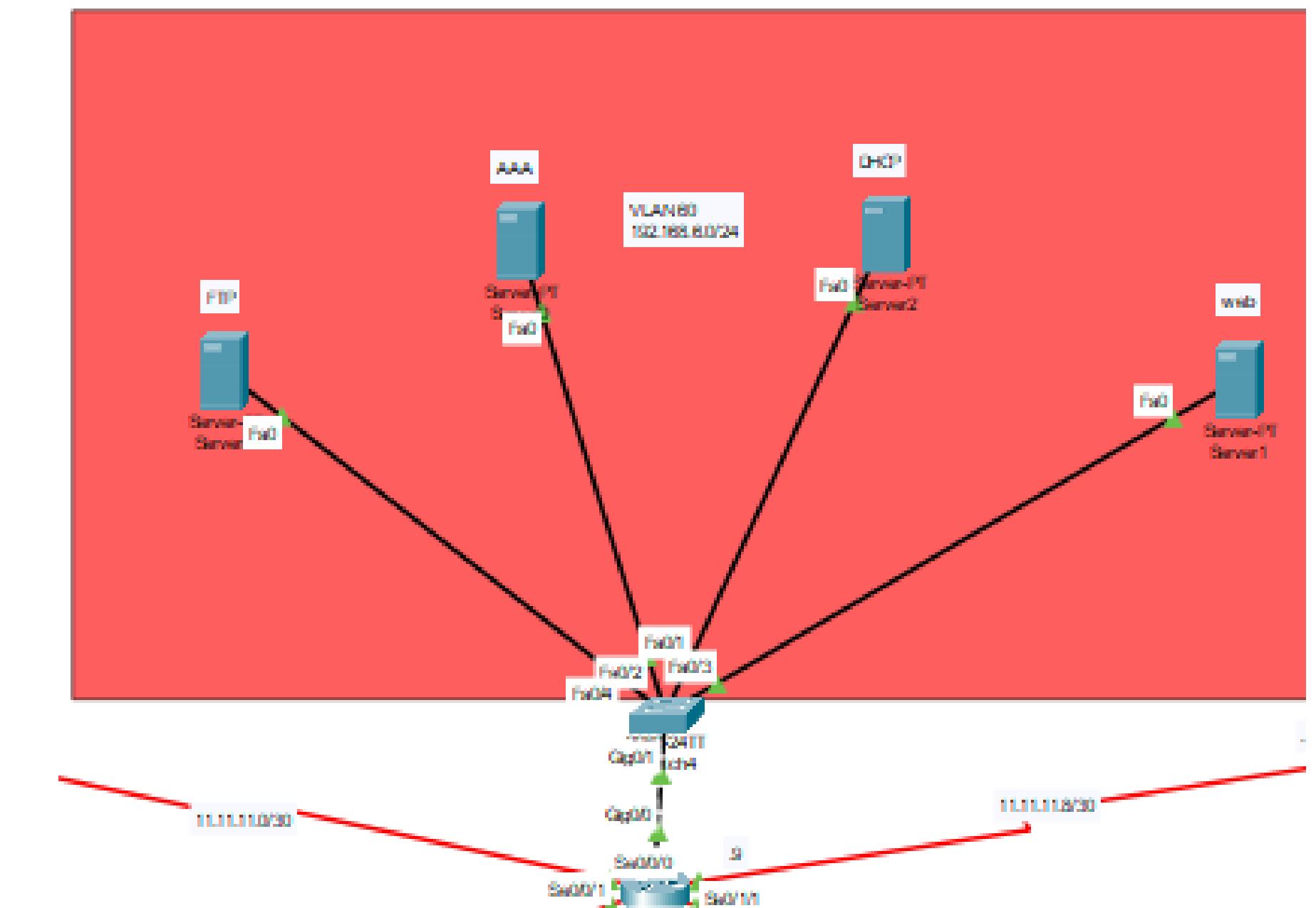
# Branch 2

- Devices
  - Two Routers
  - Two access switch
  - One distributed switch
  - Multiple PCs and Laptops
- Services
  - DHCP
  - WEB
  - FTP
  - AAA
- Vlans
  - 30 for Network
  - 40 for Data Management



# Branch 3: Data Center

- Devices
  - Router
  - access switch
  - Multiple Servers
- Services
  - DHCP
  - WEB
  - FTP
  - AAA
  - SSH
  - OSPF
  - NAT
- Vlans
  - 60 for Data Center



# Protocols Used

- Vlans: for different departments
- Inter-Vlan Routing using router(ROAS)
- OSPF :Routing Between Branches
- LACP :Etherchannel
- HSRP :Redundancy for routers
- SSH :Remote connection
- AAA :Authentication and Authorization
- Web
- FTP
- DHCP

# Ips versus Vlans

Vlans	Departments	Subnet	Gateway
10	Cybersecurity	192.168.0.0/24	192.168..0.1
20	AI	192.168.1.0/24	192.168..1.1
30	Network	192.168.2.0/24	192.168.2.1
40	Data-Management	192.168.3.0/24	192.168.3.1
60	Servers	192.168.6.0/24	192.168.6.1

# Access and Trunk Ports Conf

```
!
interface Port-channel1
  switchport mode trunk
!
interface FastEthernet0/1
  switchport access vlan 10
  switchport mode access
!
interface FastEthernet0/2
  switchport access vlan 10
  switchport mode access
!
interface FastEthernet0/3
  switchport mode trunk
  channel-group 1 mode auto
!
interface FastEthernet0/4
  switchport mode trunk
  channel-group 1 mode auto
!
interface FastEthernet0/5
```

S1#show interfaces status						
Port	Name	Status	Vlan	Duplex	Speed	Type
Port1		connected	trunk	auto	auto	10/100BaseTX
Fa0/1		connected	10	auto	auto	10/100BaseTX
Fa0/2		connected	10	auto	auto	10/100BaseTX
Fa0/3		connected	trunk	auto	auto	10/100BaseTX
Fa0/4		connected	trunk	auto	auto	10/100BaseTX
Fa0/5		notconnect	20	auto	auto	10/100BaseTX
Fa0/6		connected	trunk	auto	auto	10/100BaseTX
Fa0/7		notconnect	1	auto	auto	10/100BaseTX
Fa0/8		notconnect	1	auto	auto	10/100BaseTX
Fa0/9		notconnect	1	auto	auto	10/100BaseTX
Fa0/10		notconnect	1	auto	auto	10/100BaseTX
Fa0/11		notconnect	1	auto	auto	10/100BaseTX
Fa0/12		notconnect	1	auto	auto	10/100BaseTX
Fa0/13		notconnect	1	auto	auto	10/100BaseTX
Fa0/14		notconnect	1	auto	auto	10/100BaseTX
Fa0/15		notconnect	1	auto	auto	10/100BaseTX
Fa0/16		notconnect	1	auto	auto	10/100BaseTX
Fa0/17		notconnect	1	auto	auto	10/100BaseTX
Fa0/18		notconnect	1	auto	auto	10/100BaseTX
Fa0/19		notconnect	1	auto	auto	10/100BaseTX
Fa0/20		notconnect	1	auto	auto	10/100BaseTX
Fa0/21		notconnect	1	auto	auto	10/100BaseTX
Fa0/22		notconnect	1	auto	auto	10/100BaseTX
Fa0/23		notconnect	1	auto	auto	10/100BaseTX
Fa0/24		notconnect	1	auto	auto	10/100BaseTX
Gig0/1		notconnect	1	auto	auto	10/100BaseTX
Gig0/2		notconnect	1	auto	auto	10/100BaseTX

```
S1#
S1#
S1#
S1#
S1#
```

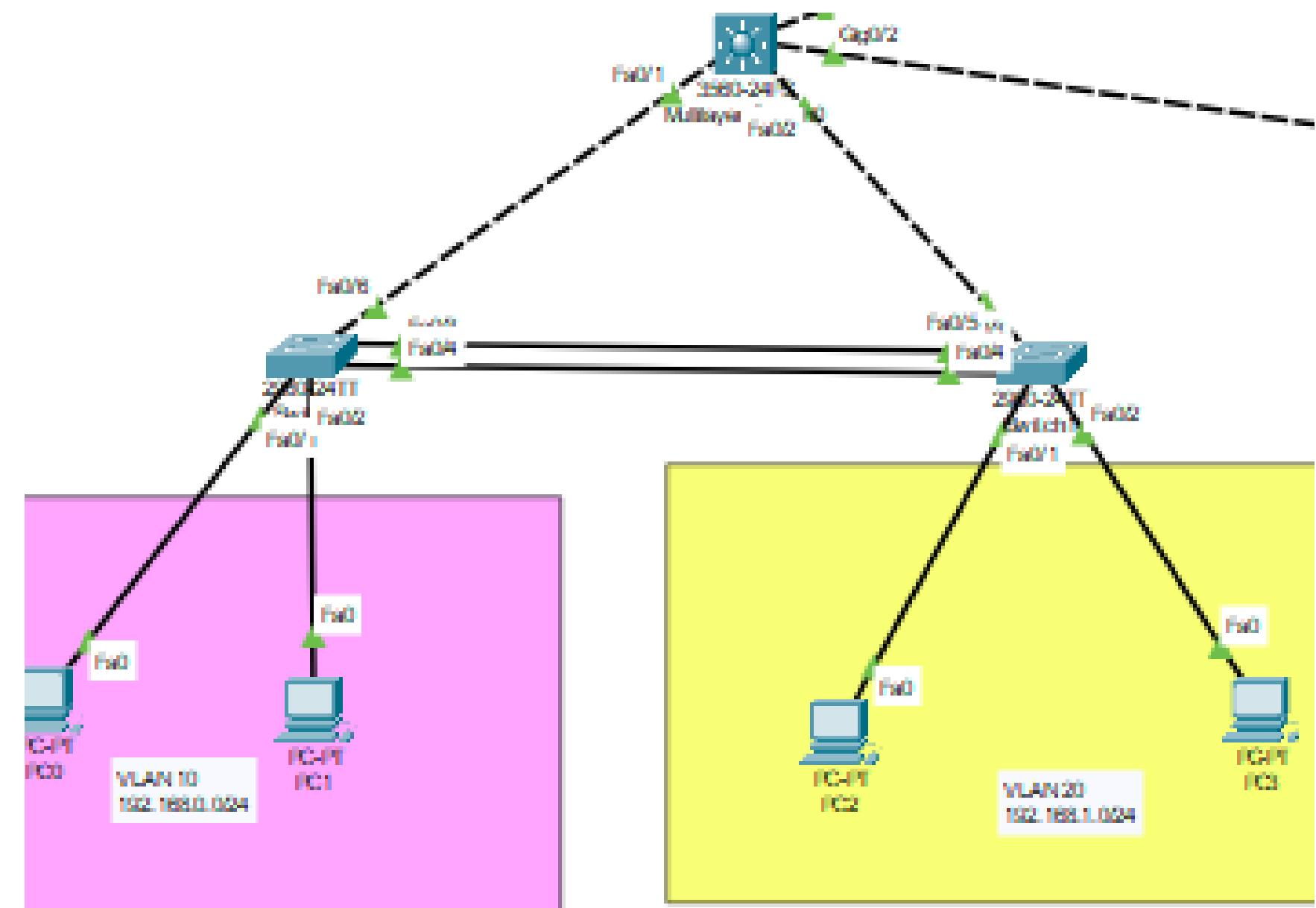
# PVSTP

In this project, PVST+ (Per-VLAN Spanning Tree Protocol) was implemented to manage Layer 2 redundancy.

Each VLAN runs its own spanning tree instance, allowing better load balancing and control.

For optimal path selection, we manually configured a root bridge for each VLAN, ensuring that traffic in every VLAN uses the best and most stable switch in the topology as its root

```
spanning-tree mode pvst
spanning-tree extend system-id
spanning-tree vlan 10 priority 24576
spanning-tree vlan 20 priority 28672
!
```



# ETHER-Channel

In this project, EtherChannel was implemented between the Layer 2 switches to increase bandwidth and provide link redundancy.

Multiple physical links were bundled into a single logical port-channel, allowing the switches to treat them as one interface. This configuration improves network performance, prevents single-link failure issues, and ensures stable connectivity between the switches

```
interface FastEthernet0/3
  switchport mode trunk
  channel-group 1 mode desirable
!
interface FastEthernet0/4
  switchport mode trunk
  channel-group 1 mode desirable
!
```

```
S1>
S1>en
S1#show eth
S1#show etherchannel ?
  load-balance  Load-balance/frame-distribution scheme among ports in
                port-channel
  port-channel  Port-channel information
  summary       One-line summary per channel-group
<cr>
S1#show etherchannel summ
S1#show etherchannel summary
Flags: D - down      P - in port-channel
       I - stand-alone s - suspended
       H - Hot-standby (LACP only)
       R - Layer3     S - Layer2
       U - in use     f - failed to allocate aggregator
       u - unsuitable for bundling
       w - waiting to be aggregated
       d - default port

Number of channel-groups in use: 1
Number of aggregators: 1

  Group  Port-channel  Protocol    Ports
  -----+-----+-----+
  1      Po1(SU)      PAgP        Fa0/3(P) Fa0/4(P)
```

```
interface Port-channel11
  switchport mode trunk
```

```
!
interface FastEthernet0/3
  switchport mode trunk
  channel-group 1 mode auto
!
interface FastEthernet0/4
  switchport mode trunk
  channel-group 1 mode auto
!
```

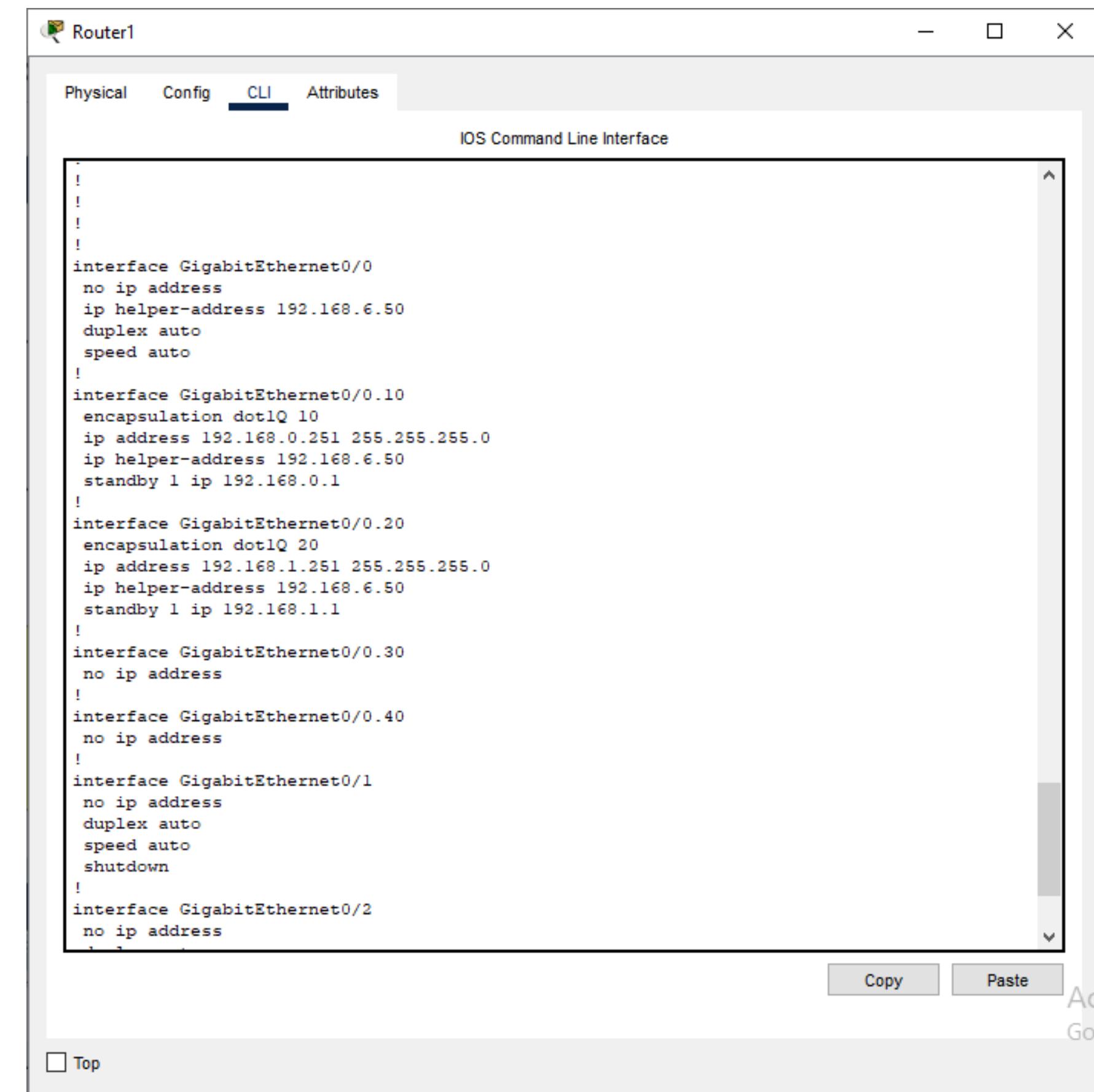
# Branch1 intervlan-routing

In this project, Inter-VLAN routing was configured using router-on-a-stick with sub-interfaces.

Two VLANs were created:

- VLAN 10 – Network: 192.168.0.0/24, Gateway: 192.168.0.1
- VLAN 20 – Network: 192.168.1.0/24, Gateway: 192.168.1.1

Each VLAN was assigned to a separate sub-interface on the router, enabling devices in different VLANs to communicate through the router. This setup allows logical network segmentation while maintaining controlled inter-VLAN connectivity



The screenshot shows the Cisco IOS Command Line Interface (CLI) for a device named 'Router1'. The window has tabs for 'Physical', 'Config', 'CLI' (which is selected), and 'Attributes'. The main area displays the following configuration script:

```
!
!
!
!
interface GigabitEthernet0/0
no ip address
ip helper-address 192.168.6.50
duplex auto
speed auto
!
interface GigabitEthernet0/0.10
encapsulation dot1Q 10
ip address 192.168.0.251 255.255.255.0
ip helper-address 192.168.6.50
standby 1 ip 192.168.0.1
!
interface GigabitEthernet0/0.20
encapsulation dot1Q 20
ip address 192.168.1.251 255.255.255.0
ip helper-address 192.168.6.50
standby 1 ip 192.168.1.1
!
interface GigabitEthernet0/0.30
no ip address
!
interface GigabitEthernet0/0.40
no ip address
!
interface GigabitEthernet0/1
no ip address
duplex auto
speed auto
shutdown
!
interface GigabitEthernet0/2
no ip address
```

At the bottom right of the CLI window, there are 'Copy' and 'Paste' buttons. At the bottom center, there is a 'Top' button.

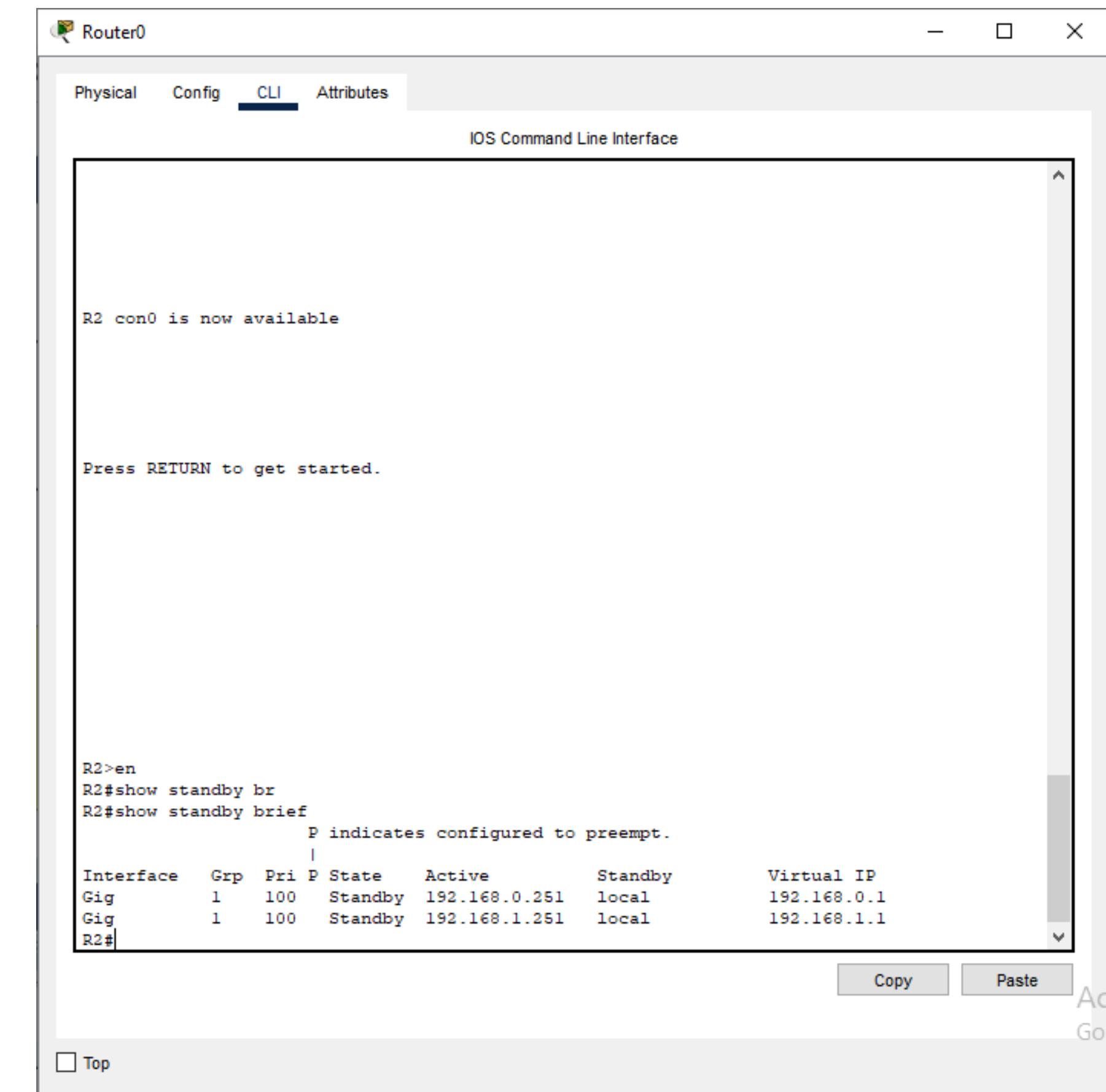
# HSRP:Redundancy Protocol

To ensure high availability and redundancy, two routers were configured using the HSRP (Hot Standby Router Protocol).

Each VLAN gateway uses a virtual IP address (.1) on the corresponding sub-interface:

- VLAN 10 – Virtual IP: 192.168.0.1
- VLAN 20 – Virtual IP: 192.168.1.1

With HSRP, one router operates as the active gateway while the second serves as a standby. If the active router fails, the standby router automatically takes over using the same virtual IP, providing seamless failover and maintaining network connectivity



The screenshot shows a Windows-style application window titled "Router0". The tab bar at the top has "Physical", "Config", "CLI" (which is selected), and "Attributes". Below the tabs, it says "IOS Command Line Interface". The main pane displays the following text:

```
R2 con0 is now available
Press RETURN to get started.

R2>en
R2#show standby br
R2#show standby brief
          P indicates configured to preempt.
          |
Interface  Grp  Pri  P State      Active           Standby           Virtual IP
Gig        1    100  Standby    192.168.0.251  local            192.168.0.1
Gig        1    100  Standby    192.168.1.251  local            192.168.1.1
R2#
```

At the bottom right of the main pane are "Copy" and "Paste" buttons. At the very bottom of the window, there is a small checkbox labeled "Top".

# OSPF Routing Protocol

OSPF was configured to provide dynamic routing between all routers in the topology.

The following networks were advertised into OSPF:

## 1. VLAN Networks (Internal LANs)

- VLAN 10: 192.168.0.0/24
- VLAN 20: 192.168.1.0/24
- VLAN 30: 192.168.2.0/24
- VLAN 40: 192.168.3.0/24
- Server VLAN 60: 192.168.6.0/24

## 2. WAN /30 Point-to-Point Links

(Used for router interconnections)

- 11.11.11.0/30
- 11.11.11.4/30
- 11.11.11.8/30
- 11.11.11.12/30

These /30 networks connect the distribution routers with the core router and provide redundant paths through OSPF

```

router ospf 1
  router-id 1.1.1.1
  log adjacency-changes
  network 192.168.0.0 0.0.0.255 area 0
  network 192.168.1.0 0.0.0.255 area 0
  network 11.11.11.0 0.0.0.3 area 0

```

```

router ospf 1
  router-id 4.4.4.4
  log adjacency-changes
  network 192.168.2.0 0.0.0.255 area 0
  network 192.168.3.0 0.0.0.255 area 0
  network 11.11.11.8 0.0.0.3 area 0

```

```

router ospf 1
  router-id 5.5.5.5
  log adjacency-changes
  redistribute static subnets
  network 11.11.11.0 0.0.0.3 area 0
  network 11.11.11.4 0.0.0.3 area 0
  network 11.11.11.8 0.0.0.3 area 0
  network 11.11.11.12 0.0.0.3 area 0
  network 192.168.6.0 0.0.0.255 area 0
  network 50.50.50.0 0.0.0.3 area 0

```

Physical   Config   **CLI**   Attributes

IOS Command Line Interface

```

R2#show ip rou
R2#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
      D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
      N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
      * - candidate default, U - per-user static route, o - ODR
      P - periodic downloaded static route

Gateway of last resort is not set

      11.0.0.0/8 is variably subnetted, 5 subnets, 2 masks
C        11.11.11.0/30 is directly connected, Serial0/0/0
L        11.11.11.2/32 is directly connected, Serial0/0/0
O        11.11.11.4/30 [110/65] via 192.168.0.251, 01:19:45, GigabitEthernet0/0.10
          [110/65] via 192.168.1.251, 01:19:45, GigabitEthernet0/0.20
O        11.11.11.8/30 [110/128] via 11.11.11.1, 01:20:20, Serial0/0/0
O        11.11.11.12/30 [110/128] via 11.11.11.1, 01:20:20, Serial0/0/0
      50.0.0.0/30 is subnetted, 1 subnets
S        50.50.50.0/30 [1/0] via 11.11.11.1
      192.168.0.0/24 is variably subnetted, 2 subnets, 2 masks
C        192.168.0.0/24 is directly connected, GigabitEthernet0/0.10
L        192.168.0.250/32 is directly connected, GigabitEthernet0/0.10
      192.168.1.0/24 is variably subnetted, 2 subnets, 2 masks
C        192.168.1.0/24 is directly connected, GigabitEthernet0/0.20
L        192.168.1.250/32 is directly connected, GigabitEthernet0/0.20
O        192.168.2.0/24 [110/129] via 11.11.11.1, 01:19:55, Serial0/0/0
O        192.168.3.0/24 [110/129] via 11.11.11.1, 01:19:55, Serial0/0/0
O        192.168.6.0/24 [110/65] via 11.11.11.1, 01:20:20, Serial0/0/0

R2#
R2#
R2#
R2#
R2#show ip route b
R2#

```

Top

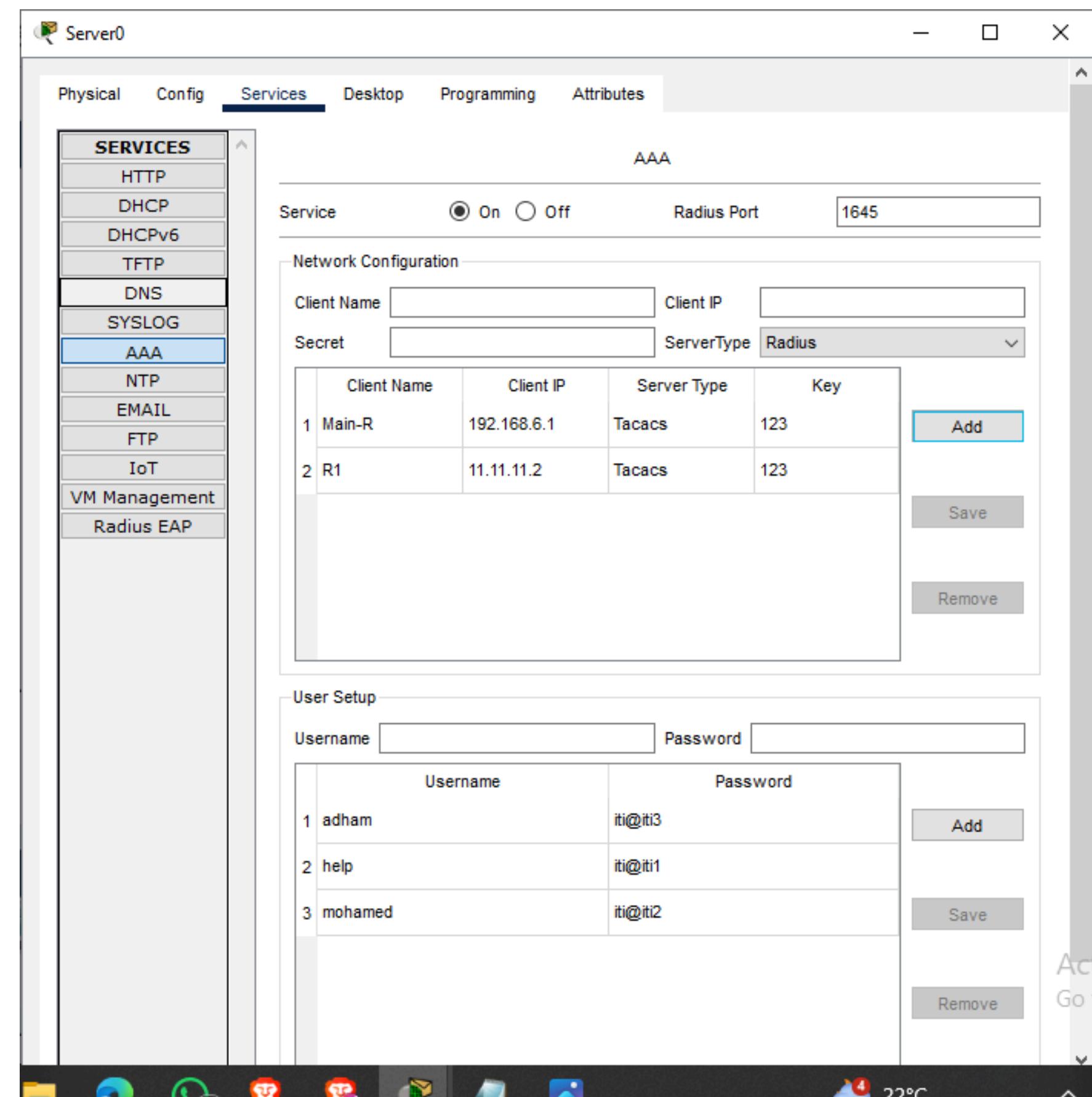
**Copy**   **Paste**

**The configuration of Branch 2  
was replicated to match  
Branch 1**

# Services

# AAA For Authentication & SSH

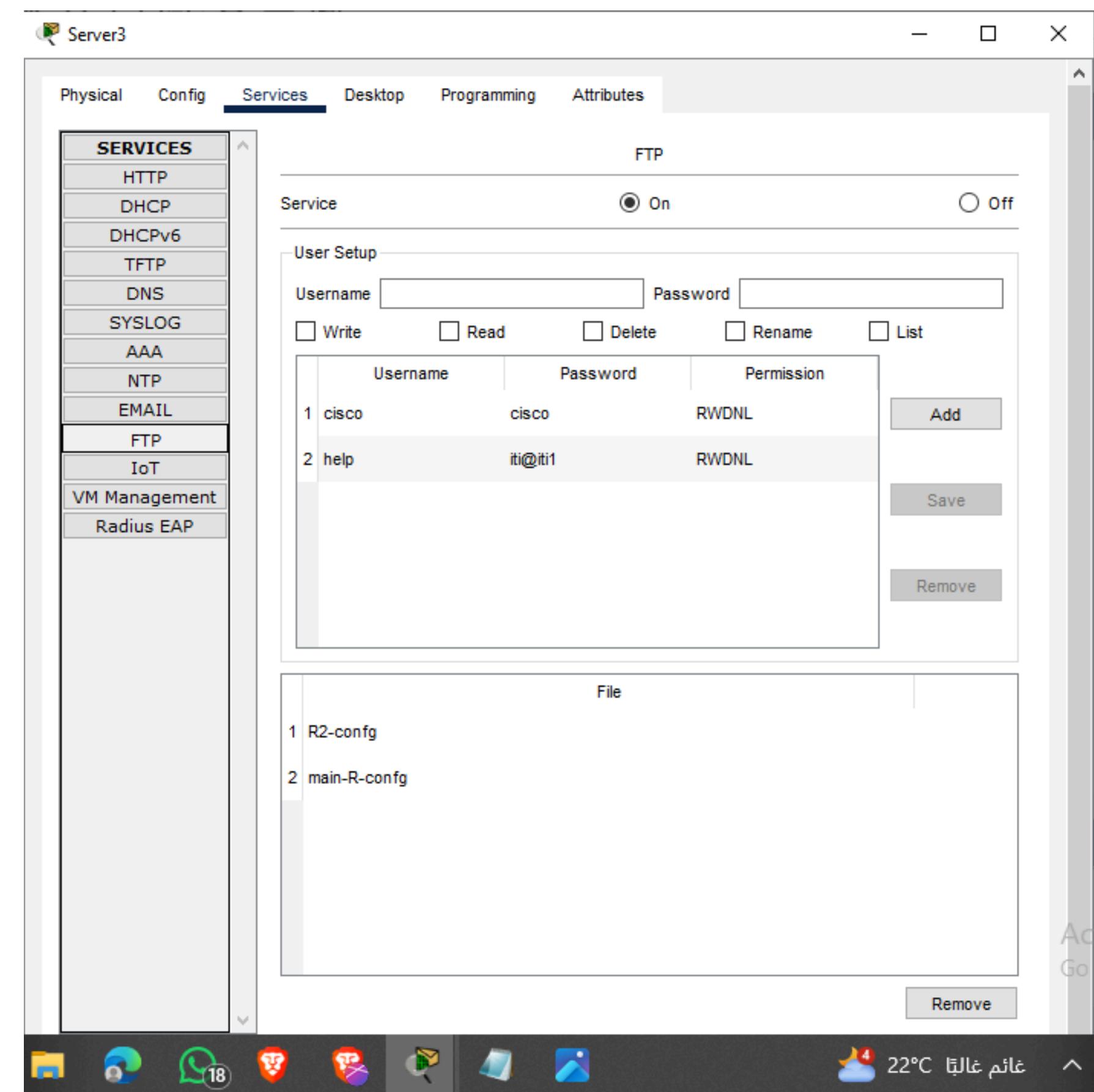
```
!
!
!
aaa new-model
!
aaa authentication login default group tacacs+ local
!
!
!
!
!
!
!
!
line con 0
  login authentication default
!
line aux 0
!
line vty 0 4
  login authentication default
  transport input ssh
!
```



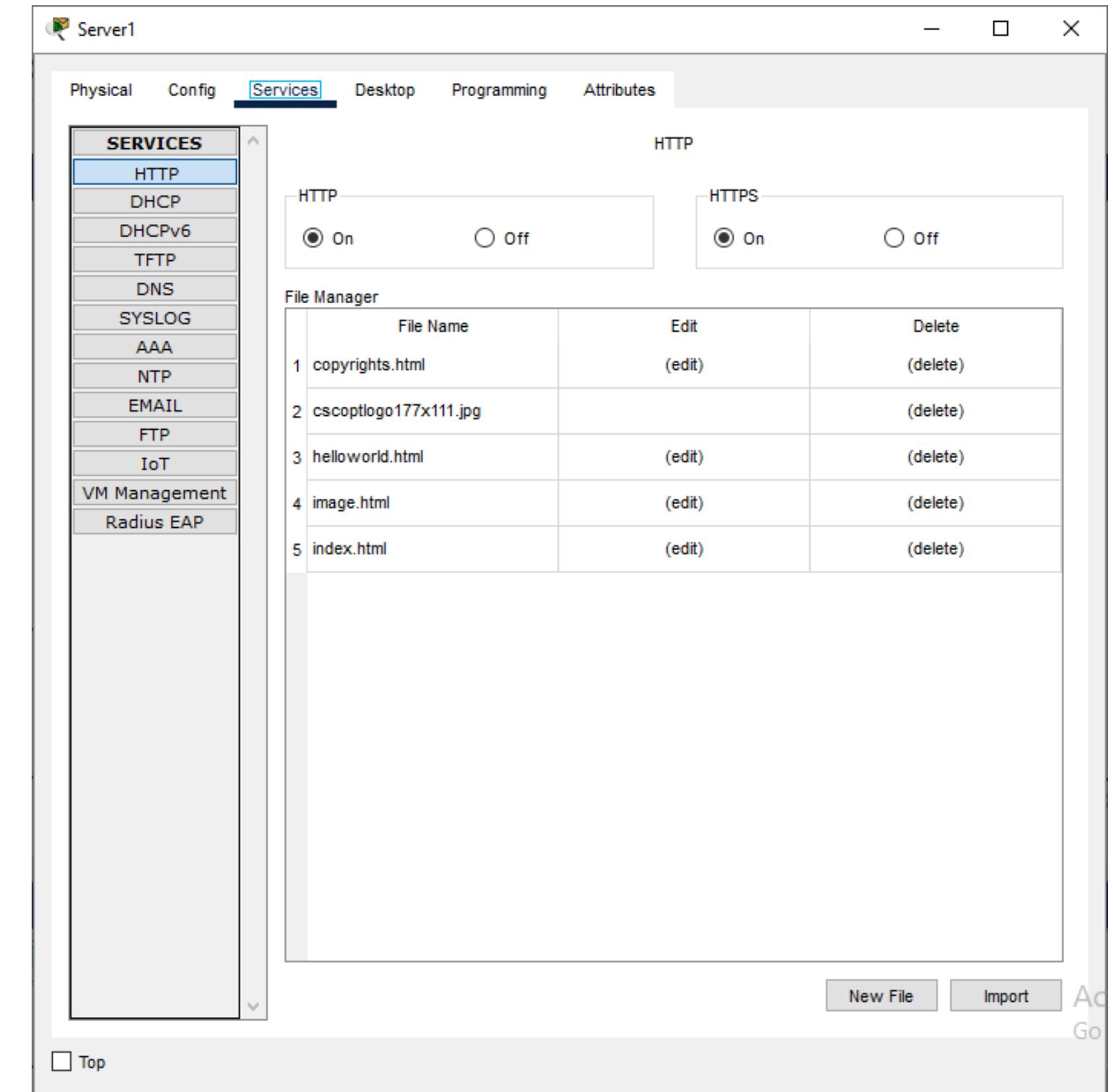
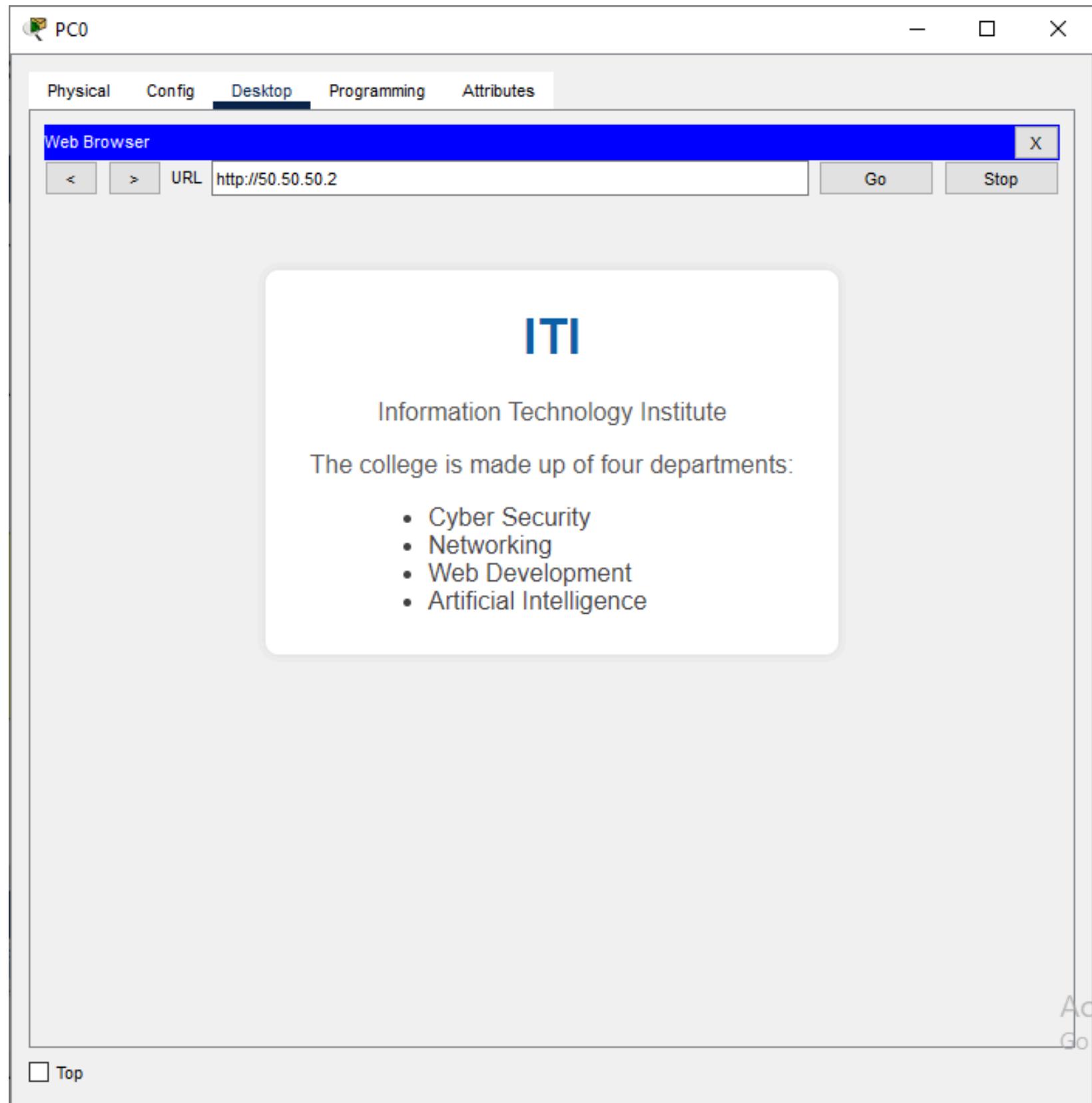
# FTP for File Transferring

```
ip ftp username help  
ip ftp password iti@iti1  
ip ssh version 1  
ip domain-name iti.com
```

```
:copy running-config ftp:  
:copy running-config ftp:  
: or name of remote host []? 192.168.6.3  
:tition filename [main-R-config]? |
```



# Web Using HTTP & HTTPS



# Static Nat :Why 50.50.50.2?

Static NAT was configured to provide a one-to-one mapping between an internal private IP and a public IP.

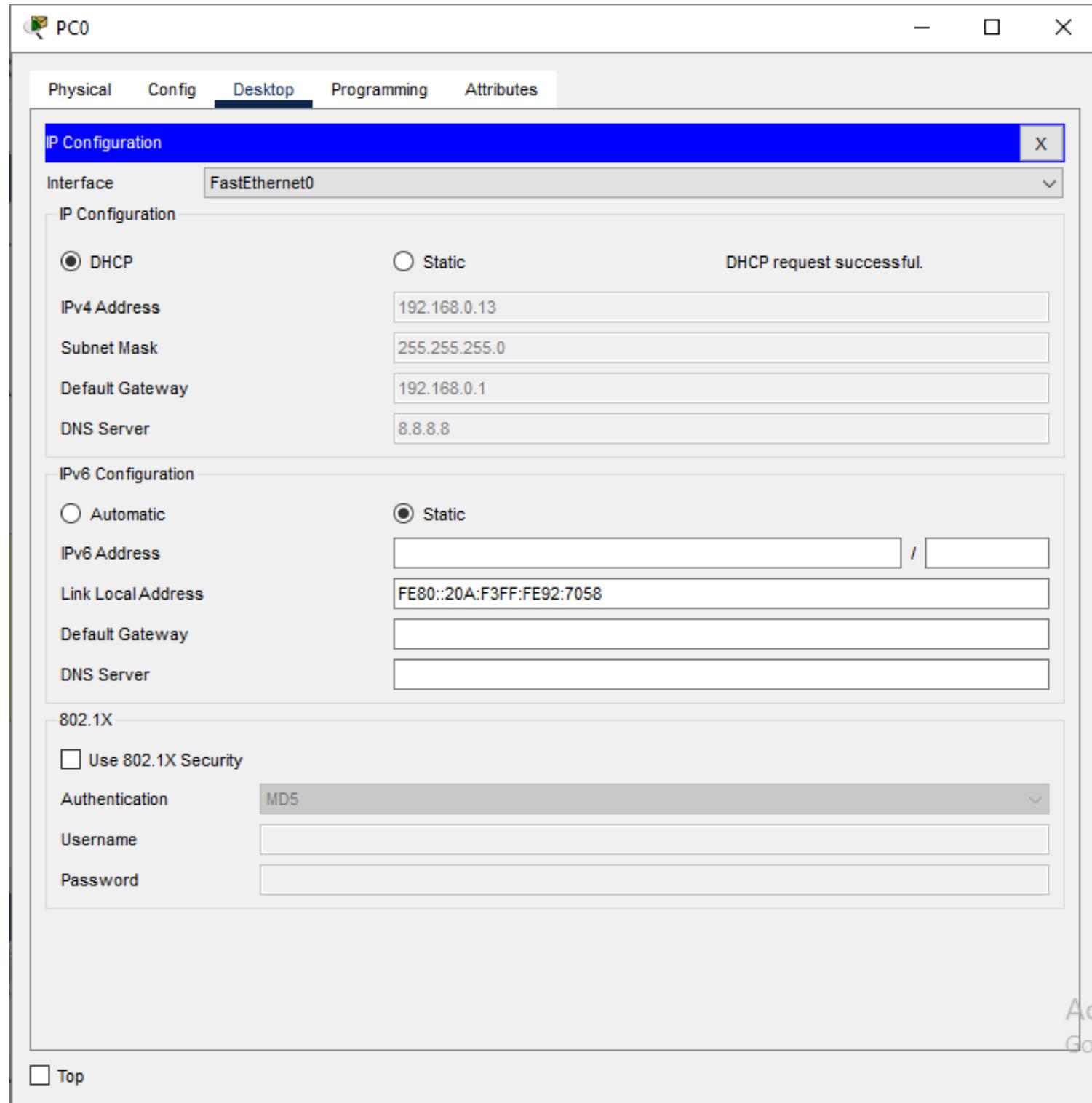
In this project, the internal server 192.168.6.20 was statically mapped to the public IP 50.50.50.2.

This allows external users to reach the internal server using the public address while keeping the internal network structure hidden and secure

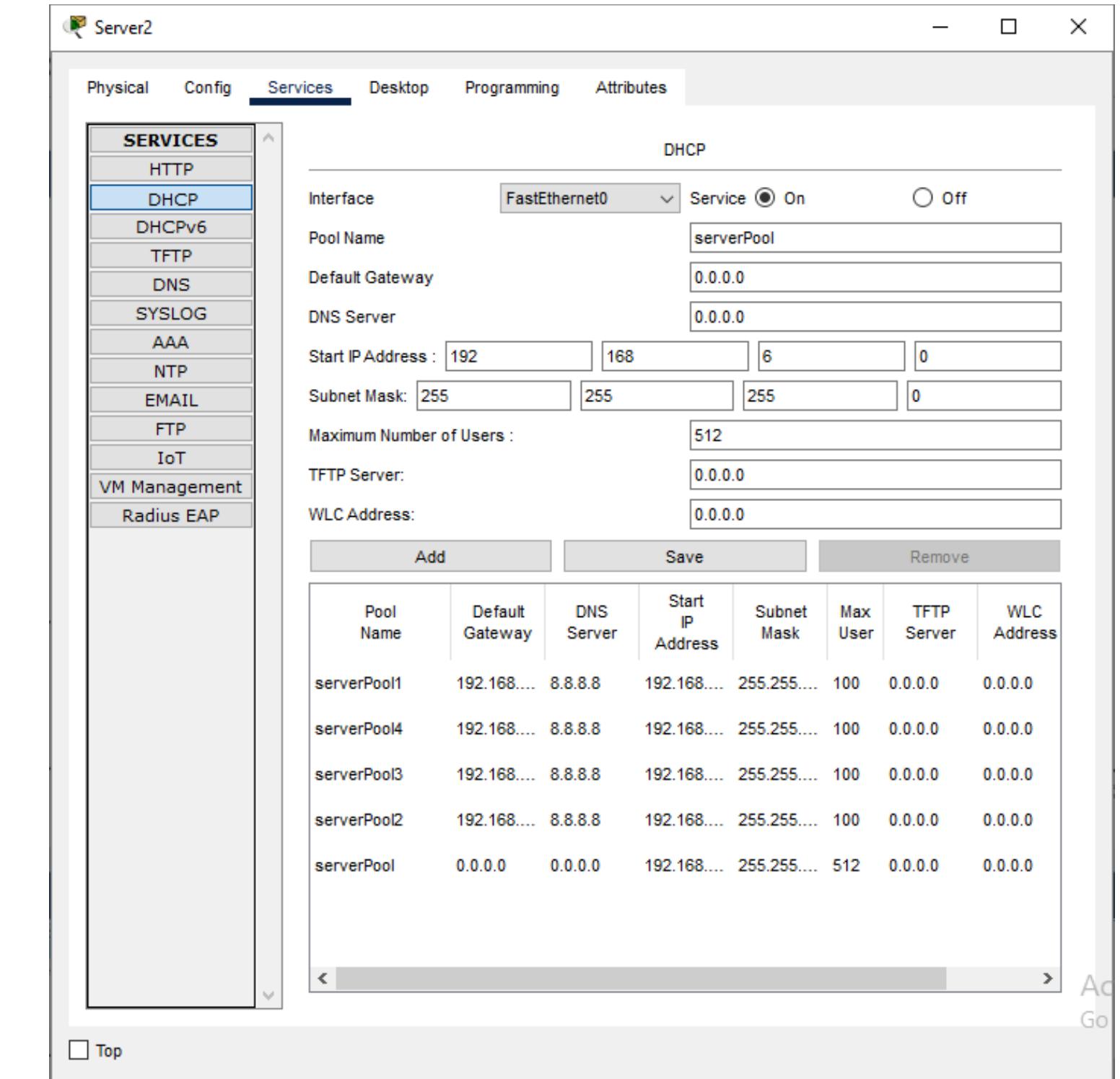
```
ip nat inside source static 192.168.6.20 50.50.50.2
ip classless
!
main-R#show ip nat translations
Pro Inside global           Inside local        Outside local      Outside global
--- 50.50.50.2              192.168.6.20      ---               ---
tcp 50.50.50.2:80          192.168.6.20:80    192.168.0.15:1025 192.168.0.15:1025
tcp 50.50.50.2:80          192.168.6.20:80    192.168.0.15:1026 192.168.0.15:1026
```

# DHCP Protocol

## Client



## Server



# DHCP

In this project, DHCP was used to automatically assign IP addresses and network settings to all client devices.

Since the DHCP server is located in a different subnet, the router closest to the clients was configured with a DHCP helper-address: 192.168.6.50.

This helper-address forwards DHCP broadcast requests to the DHCP server, ensuring proper IP assignment across all VLANs

```
ip helper-address 192.168.6.50
```

# Thanks