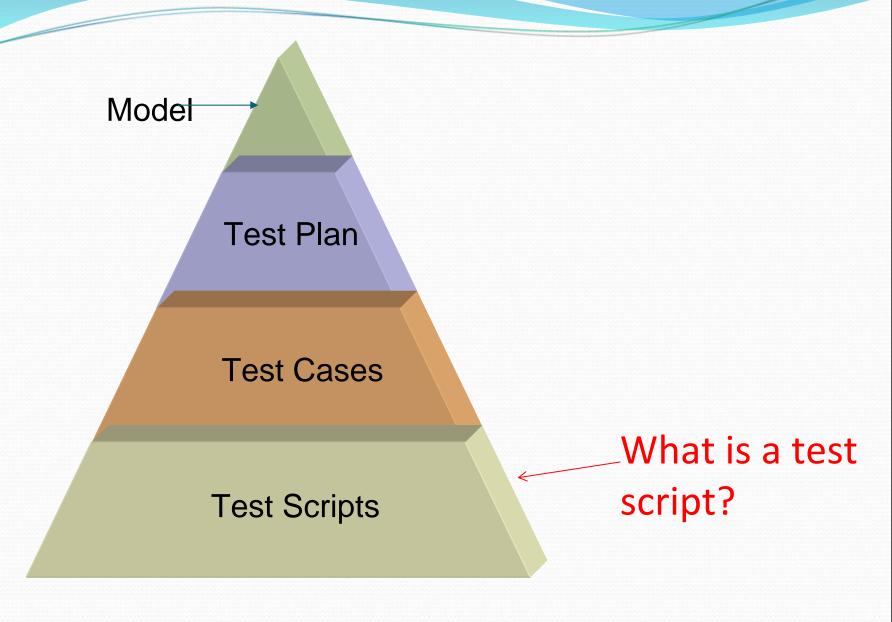
COMP 3711

(OOA and OOD)

Software Testing 4a Scripting

Software Test Automation, Mark Fewster, Dorothy Graham, Addison-Wesley



Test Scripts

- This is the real thing
- A detailed step-by-step series of instructions for operating the program/application being tested
- Automated or manual scripts
- Often include expected results (we will include)
- Test scripts have traditionally been sets of instructions for the testers
- Very important that testers follow scripts so that tests are *repeatable*
- For one or more test cases

Scripts

 Once part of the test plan and a few test cases have been put together, it's time to do some actual testing

Just like getting started early on coding

 Maintenance of scripts is a major issue as the application changes

Observations on Use of Scripts

- Actually a programming exercise
- Not a suitable job for a trained monkey
- Huge volumes of data generated
- High degree of skill required to:
 - Generate appropriate test data
 - Manage the volume of data
 - Analyze the meaning of the data
 - Plan further actions

Also, Test Suite

- Collection of test cases used to validate the behavior of a product.
- Scope of a Test Suite varies from organization to organization.
- May have several Test Suites for a particular product ...
- High level concept, grouping together hundreds or thousands of tests related by what they are intended to test

Manual Scripting

- 1. Type in the script, compare actual to results
- 2. Tedious and boring
- 3. Different every time
 - 1. Hard to repeat
- 4. Time limitations

Example: Test Case for Scribble

- Test Case: Editing a List
 - We can add an item, delete an item, move an item and change the order of the list
- Script (?)
 - Add two new items to the sorted list
 - Move an item (makes list unsorted)
 - Add an item
 - Delete an item
 - Try deleting non-existing item

Ad Hoc Testing: Unscripted

- Think what to do
- Think up specific inputs
- Enter the inputs
- Check that the software worked correctly by watching responses on the screen.

Vague manual scripts

- See example from Scribble above
- Can be a bit more specific
- Add some vague descriptions of the results
 - Start Scribble
 - Open a file list
 - Add items to the list
 - Move an item unordered

• ...

File menu displayed

File contents displayed

Items added in order

Item moved, list

- Contain exactly what will be input into the software being tested
- Easier to automate from this level
- Easier to repeat
- But very boring
- Hard to do regression as may want to change a variable value

- 1. Move mouse to the scribble icon
- 2. Double Click
- 3. Move mouse to file menu
- 4. Click
- 5. Move mouse to Open option
- 6. ...
- 18. Move Mouse to Add Item
- 19. Click
- 20....
- 64. Move Mouse to Exit

- Verification point
 - a point at which we want to verify the output; requires expected output

- Don't have expected results for each action!
- Verification points with expected results example:
 - 1. ...
 - 2. Type "house" in the Item test box to add it to the list

Verification point:

House added and list remained ordered?

List has: apple, bear, house, zebra (mostly when automated)

3. ...

Scenario: Classics Java application Example

Place an order Scenario: Detailed Script

- Start the Classics Java application.
- 2. VP: Did the ClassicsCD window open?
- 3. Expand the Bach folder.
- 4. Under Bach, click Violin Concertos.
- 5. Click the Place Order button.
- 6. VP: Did the Member Logon dialog box open?
- 7. Log In As Existing Customer.
- 8. VP: Make sure Existing Customer is selected.
- VP: Make sure Trent Culpito appears in the Full Name list.
- 10. Click OK.

Scenario: Classics Java application Example

- In the Region box, make sure North America is displayed.
- 12. VP: Was the order placed correctly?
- 13. In the Card Number field of the Place an Order dialog box, type 555 1212 555 1212.
- 14. In the Expiration Date field, type 10/06.
- 15. Click the Place Order button.
- 16. VP: Was the Message Box displayed that indicates your order has been received?
- 17. Click OK to close the message box.

Scripts as Programs

- No less difficult than programming software applications
 - Will be bugs in test scripts
 - Need to test the test
- Trick is to minimize the complexity and minimize the programming
- Avoid building all scripts down to the keystroke level
 - Keystroke level script not generally needed for manual testing