

| C# Type Name | .NET Type Name | Value Range | Size (bytes) |
|----------------|-----------------------------|--|--------------|
| byte | <code>System.Byte</code> | 0 to 255 | 1 |
| short | <code>System.Int16</code> | -32 768 to 32 767 | 2 |
| ushort | <code>System.UInt16</code> | 0 to 65 535 | 2 |
| int | <code>System.Int32</code> | -2 147 483 648 to 2 147 483 647 | 4 |
| long | <code>System.Int64</code> | -9 223 372 036 854 775 808 to 9 223 372 036 854 775 807 | 8 |
| bool | <code>System.Boolean</code> | true or false | 1 |
| float | <code>System.Single</code> | single-precision floating point value | 4 |
| double | <code>System.Double</code> | double-precision floating point value | 8 |
| decimal | <code>System.Decimal</code> | precise decimal value to 28 significant digits | 12 |
| object | <code>System.Object</code> | base type of all other types | N/A |
| char | <code>System.Char</code> | one Unicode character between 0 and 65 535 | 2 |
| string | <code>System.String</code> | unlimited sequence of Unicode characters | N/A |