

java.io.InputStream

+read(): int

Reads the next byte of data from the input stream. The value byte is returned as an int value in the range 0 to 255. If no byte is available because the end of the stream has been reached, the value -1 is returned.

+read(b: byte[]): int

Reads up to b.length bytes into array b from the input stream and returns the actual number of bytes read. Returns -1 at the end of the stream.

+read(b: byte[], off: int, len: int): int

Reads bytes from the input stream and stores into b[off], b[off+1], ..., b[off+len-1]. The actual number of bytes read is returned. Returns -1 at the end of the stream.

+available(): int

Returns the number of bytes that can be read from the input stream.

+close(): void

Closes this input stream and releases any system resources associated with the stream.

+skip(n: long): long

Skips over and discards n bytes of data from this input stream. The actual number of bytes skipped is returned.

+markSupported(): boolean

Tests if this input stream supports the mark and reset methods.

+mark(readlimit: int): void

Marks the current position in this input stream.

+reset(): void

Repositions this stream to the position at the time the mark method was last called on this input stream.