Measuring algorithms. An engineering approach : le Real Life. L, Efficiency. Le corrercy. La trade this. eg Java is 3x slower than C. We trade efficiency for: - less time writing - less time testing - portability

More impt than efficiency:

= correctness = stable/robuft

- readable

- testable

- modular / expandable

- secure

- simplicity

- usability - maintainable

- efficiency

- fast - can't be done much faster Relative

Some problems can't be solved "efficienty"

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eg 400 000 years to solve it.

a finite series of steps/instructions for a complishing some task which, given an Initial state, will terminate in a defined end-state.

Big-Oh notation: Specifies a "category" of efficiency.

Algorithms that $O(n \log n)$ are efficient.

"of the order"

Algorithms that $O(n^27)$ or worse are useless.

Big - Oh only gives an upper bound on algorithm's efficiency.

ic The Worst Case.

In computer science we usually only care about the worst case.

eg: "The data will be sorted in max 10 minutes"

leg: "Sometimes the data can be maybe possibly I

be sorted if you're looky in

3 seconds"

Useless

Useless

What Big - OL neasures: the warst Case.

We measure: -4-Ofth a trade-off O'line complexity ? (2) Space Complexity) H Which algorithm is forther for an operation depends on the data site, n. O(n log n)
O(n^7) example algorithm formula! T(n)= 4n2-2n+2 th of items to be algorithmed $=4n^2$ let n=1: T(n)=4 = 4n2 = 382 N=10: =4n2 = 39802 N=100 · ~ 412 = 3998002 n=(000: The bigger that i becames. the more dominant is the highest exponent ferm. IGNORE the smaller exponent

terms.

In fact we will also ignore the coefficier-5of the highest-exponent term:

$$T(n) = (4n^2 - 2n + 2) \approx O(n^2)$$

T(n) and P(n) are the same complexity

(abo "same efficiently class")

n2

DWhich is actually faster?

a) It depends, on n.

Javay Collection classes look at n in Mosting deciding which algorithm to use.

For very small A, T(n) & < P(n)
As a increase, eventually, T(n) > P(n).

We divide algorithms into "efficiency classes." eg O(n2) vesus O(n) AllO(12) algorithm are considered the same but it achally depends on n.

eg Group humans into "financial classes"

- billionaires

= multi millionaire

_ millionaire

= upper class

- upper middle class

- middle class

- lowe middle class

- lower class

- poverty

- sustenance

Why we neasure algorithms:

-7-

F(n)	N=10	N=1000	N= 100 000	n=/0 000 000
n lg n n^2 n^3	3.3 nsec loo nsec 33 nsec 0.1 jusec 1 jusec 1 jusec	10 nsec 1 Msec 10 Msec 1 Msec 1 Sec 284 3,4.10 years	17 nsec 0.1 msec 1.7 msec 10 sec 11.6 days 3.2.10 gr	23 nsec 10 msec ,23 sec 27.8 min. 31 688 yr 3.1 -10 yr

dfi Logarithm: exponent.

Binary logarithm: base 2: 19 or 1d eg divide-and-conquer algorithms se it de-

lg 32 = 5 lg 1024 = 10 $lg 1000 = \approx 10$

linear Approximate graphs exponential for efficiency classes: logarithmic nlogn divide and (onque, time n: # items in algo Constat efficiency Class (sort of

Basically: a loop is. O(n) a rested loop is O(n2) two back-to-back, unrested loops is O(2n) = O(n)

Pascal's D in (n) format: 20/15 6 $\begin{pmatrix} 4 + 1 \\ 3 \end{pmatrix} = \begin{pmatrix} 4 \\ 3 - 1 \end{pmatrix} + \begin{pmatrix} 4 \\ 3 \end{pmatrix}$ Pascul's formula: $\binom{n+1}{r} = \binom{n}{r-1} + \binom{n}{r}$ What is $(\frac{7}{3})$? $\binom{7}{3} = \binom{7}{4} = 35$

-12-Binomial Theorem -12dfn! binomial: sum of two terms Coefficient/ (a+6)° ((= 10+16 (a+6)' 121 = 1a2 + 2ab + 162 (33/ (a+b)2 = la3 + 3a26 + 3a62 + 163 (a+b)3 ALL DOWN = la7 + 70% + 21062 + 35a463+ (a+b)7 J5a364 + 21a365 + 7a66 + 167 (a-4y)4 = $\frac{256}{a^{4}-16a^{3}y+96a^{2}y^{2}-40000ay^{3}+256y^{4}/2}$ = let b=-4yThe $(a+6)^{4}=(a^{4}+4a^{3}b+6a^{2}b^{2}+4ab^{3}+1b^{4})$ - $\frac{1}{4}$ = 94 + 403(-49) + 602(-49)2 + 4(a) (-49) + 40, (-49)

Quit Monday: permutation, combinations, today's lesson.
Read 5.8 of text.