```cpp
#include <windows.h>
#include <string>
#include <stdio.h>

class Message {
public:
    static void ChoosePort();
    static void FailedPort();
    static void ErrorFailedPort();
    static void FailedSavePort();
    static void FailedConnection();
    static void Connect();
    static void DConnect();
    static void WriteError();
    static void CntChngSettings();
    static void ReadThreadError();
    static void HelpAbout();
    static void Message::Debug(std::string str);
};
```