

```
main method {  
    ...  
    try {  
        ...  
        invoke method1;  
        statement1;  
    }  
    catch (Exception1 ex1) {  
        Process ex1;  
    }  
    statement2;  
}
```

```
method1 {  
    ...  
    try {  
        ...  
        invoke method2;  
        statement3;  
    }  
    catch (Exception2 ex2) {  
        Process ex2;  
    }  
    statement4;  
}
```

```
method2 {  
    ...  
    try {  
        ...  
        invoke method3;  
        statement5;  
    }  
    catch (Exception3 ex3) {  
        Process ex3;  
    }  
    statement6;  
}
```

An exception
is thrown in
method3