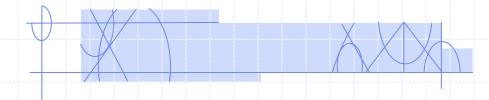
COMP 3760

Algorithm Analysis and Design

Lesson 4: Algorithm Efficiency



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Question 1 (example):

solve

$$\sum_{i=1}^{n} 1$$

ans

$$= 1 + 1 + 1 + ... + 1$$
 (n times)
= $1*n = n$

 Who is the ex-Nirvana drummer who went on to form the Foo Fighters?

- ans: Dave Grohl

- (a) what is a "RAM machine"
 - hypothetical computer where all memory accesses are constant time and all instructions take the same amount of time (one time unit)
- (b) why do we concern ourselves with RAM machines when discussing algorithm complexity?
 - gives us a common model in which we can compare different algorithms
 - if we did not assume a RAM machine,
 performance would be machine dependent

- (a) how do we measure the "time-efficiency" of an algorithm?
 - count the total number of instructions used by an algorithm
- (b) how do we measure the "space-efficiency" of an algorithm?
 - count the total number of bytes in memory (RAM) used by an algorithm
- (c) why do we concern ourselves time rather than space efficiency?
 - RAM is relatively cheap
 - RAM is typically not the limiting factor in most of our algorithms
 - because ...
 - it is the size of the input (ie: need to process each input item) that makes it slow, and we will run out time (ie: run too slow) before we run out of RAM

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- what does it mean if an algorithm is said to be a member of the set O(n²)
 - the time it takes to execute the algorithm will be no worse than $\mathbf{c} \cdot \mathbf{n}^2 + \mathbf{b}$ (where c and b are constants and n is the size of the input)

 Give an informal mathematical definition of "big-oh"

Definition:

a function f(n) is in the set O(g(n)) [denoted: $f(n) \in O(g(n))$] if there is a constant c and a positive integer n_0 such that

$$f(n) \le c * g(n)$$
, for all $n \ge n_0$

ie: f(n) is bounded above by some constant multiple of g(n)

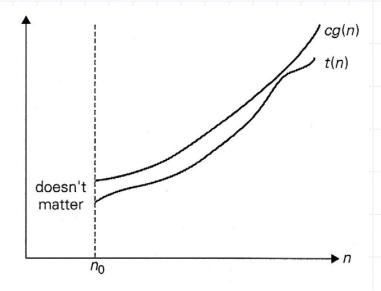


FIGURE 2.1 Big-oh notation: $t(n) \in O(g(n))$

- what is big-omega $\Omega(n)$
 - the best case efficiency class of an algorithm

 $f(n) \ge c * g(n)$, for all $n \ge n_0$

what is big-theta - Θ(n)

Definition:

a function f(n) is in the set $\Theta(g(n))$ [denoted: $f(n) \in \Theta(g(n))$] if there is some constants c_1 and c_2 , and a positive integer n_0 such that

$$c_2 g(n) \le f(n) \le c_1 g(n)$$
, for all $n \ge n_0$

• ie: f(n) is bounded both above and below by constant multiples of g(n)

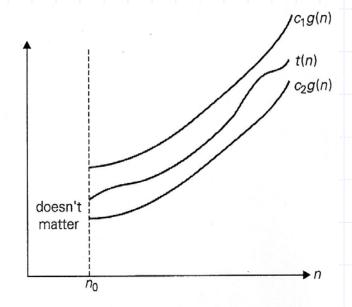


FIGURE 2.3 Big-theta notation: $t(n) \in \Theta(g(n))$

solve

$$\sum_{i=1}^{n} 3n$$

$$= 3 \cdot \sum_{i=1}^{n} n = 3 \cdot (n+n+...+n) = 3n \cdot \underbrace{(1+1+...+1)}_{n-times} = 3n \cdot n = 3n^{2}$$

solve

$$\sum_{i=0}^{n-1} (6n+3)$$

$$= \sum_{i=0}^{n-1} 6n + \sum_{i=0}^{n-1} 3 = 6n \sum_{i=0}^{n-1} 1 + 3 \sum_{i=0}^{n-1} 1 = 6n(n) + 3(n) = 6n^2 + 3n = 3n(2n+1)$$

• what is the "basic operation" of an algorithm?

 the fundamental operation in the algorithm that contributes the most to the overall running time of the algorithm

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- consider the following algorithm
- (a) what is the total count of the number of operations (all operations)

$$x \leftarrow 0$$
 1 time
 $i \leftarrow 1$ 2 time
while $i \leq 2*n$ do 2n+1 times
 $x \leftarrow x + 1$ 2n times
 $i \leftarrow i + 1$ 2n times
 $= 3(2n)+3 = 6n+3$

- (b) what is the basic operation in this algorithm
 - it is going to be either addition or comparison depending on which is the most important instruction in the algorithm
 - since this algorithm is simple computing the sum from 1 to 2n of 1, addition is the basic op

- assume an algorithm executes is basic instruction 16n+7 times, where n is the input size
- what is the worst case efficiency class for this algorithm
 - O(n)

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- algorithm efficiency depends on the size of the input as well as the order of the input
- give an example of an algorithm that will always run faster on a specific ordering of it's input
 - linear search for a value will always run faster if the value is near the beginning of the input

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- Assume an algorithm executes it's basic instruction 7n²+12n+2³ times
- What big-oh class does this algorithm belong to?
 - $O(n^2)$

- is $2n+17 \in O(n^2)$
 - yes, the function n² is an upper bound on the performance (but it is not the "best upper bound")
 - we can answer this question by applying the definition

$$2n+17 \le cn^{2}$$

$$\frac{2}{n} + \frac{17}{n^{2}} \le c$$

$$n = 1 \Rightarrow c = 19$$

$$n = 2 \Rightarrow c = 5.25 < 19$$
etc

- is $2n+17 \in \Omega(n^2)$
 - no!

$$2n+17 \ge cn^2$$

$$\frac{2}{n} + \frac{17}{n^2} \ge c$$

- C decreases as n increases, so there is always an n tht gives a value lower than any c we choose
- Ω(n²) says "it can not do better than n²" but we know it can run in O(n) ops so the assertion is not true

- is $8^{n+2} \in O(2^n)$
 - yes!

$$8^{n+2} = 2 \cdot 2 \cdot 2^{n+2} = (2 \cdot 2) \cdot (2 \cdot 2 \cdot 2^n) = 16 \cdot 2^n$$

 order the following efficiency classes in order of relative efficiency (from best to worst)

```
n log n
log n
n
n!
n<sup>3</sup>
2<sup>n</sup>
n<sup>2</sup>
```

Answer:

logn

n

nlogn

 n^2

 n^3

2n

n!

- does $f(n) \in O(g(n))$ imply $g(n) \in O(f(n))$
- give an example to support your claim

Answer: No

Example: assume $f(n) = n^2$, $g(n) = n^3$

 $n^2 \in O(n^3)$ is true, however

 $n^3 \in O(n^2)$ is false

use the informal definition of big-oh to show:

$$3n^2 + 42 \in O(n^2)$$

Answer:

by defn of big O, $3n^2 + 42 \le c \cdot n^2$

solving for c: $3 + 42/n^2 \le c$

setting n=1 gives $3+42 \le c$

we notice that 42/n² gets smaller as n increases, therefore:

 $3n^2 + 42 \in O(n^2)$ must be true for c=45, n>1

What is the best big-oh class for

$$2 + 4 + 6 + ... + 2n$$

Answer:

$$2+4+6+...+2n=2(1+2+3+..+n)=$$

$$2 \cdot \sum_{i=1}^{n} i = 2 \cdot \frac{n(n+1)}{2} = n^2 + n \in O(n^2)$$

What is the best big-oh class for

$$2 + 4 + 8 + 16 + ... + 2^n$$

Answer:

$$2+4+8+16+...+2^n = 2(1+2+4+8+...+2^{n-1}) = 2 \cdot \sum_{i=0}^{n-1} 2^i$$

we know that:
$$\sum_{i=0}^{n} c^{i} = \frac{c^{n+1}-1}{c-1}$$
 which means $\sum_{i=0}^{n} 2^{i} = 2^{n+1}-1$

therefore
$$2 \cdot \sum_{i=0}^{n-1} 2^i = 2 \cdot (2^{(n-1)+1} - 1) = 2^{n+1} - 2 \in O(2^n)$$

for
$$i = 0$$
 to n do

for $j = 1$ to 10 do

 $x \leftarrow x + 1$

(a) what is the basic operation

addition

(b) how many times is the basic operation executed

$$\sum_{i=0}^{n} \sum_{j=1}^{10} 1 = \sum_{j=0}^{n} 10 = 10(n+1) = 10n + 10$$

(c) what is the efficiency class of this algo

O(n)

for
$$i = 1$$
 to n do

for $j = 1$ to i do

for $k = 1$ to i do

 $x[j,i] \leftarrow x[k,j]$

(a) what is the basic operation

assignment

(b) how many times is the basic operation executed

$$\sum_{i=1}^{n} \sum_{j=1}^{i} \sum_{k=1}^{i} 1 = \sum_{i=1}^{n} \sum_{j=1}^{i} i = \sum_{i=1}^{n} i^{2} = \frac{n(n+1)(2n+1)}{6}$$

(c) what is the efficiency class of this algo

$$O(n^3)$$

what is the worst case efficiency of this bit of code?

```
int[] v = new int[n];
for (int i = 0; i < n; i++)
    v[i] = i;</pre>
```

$$\sum_{i=0}^{n-1} 1 = n-1$$

- (a) Write the pseudocode for an algorithm for checking whether two given words are anagrams
 - i.e., whether one word can be obtained by permuting the letters of the other.
 - For example, the words tea and eat are anagrams.
- (b) What is the basic operation in this algorithm?
- (c) How many times is the basic operation executed?
- (d) What is the efficiency class of this algorithm?

Question 26: Answers

Technique #1: Brute Force

for each letter in word 1
search word 2 for the letter
if found, delete the letter from word 2

efficiency class = $O(n^2)$

Technique #2: Transform & Conquer

sort word 1
sort word 2
use a linear compare of the 2 sorted words

efficiency class = same as sorting algo used

Technique #3: Transform & Conquer

create letter vector for word 1
create letter vector for word 2
use a linear compare of the letter vectors

efficiency class = O(n)