ADHIEL ASIABEL

Front - End Web Developer, UI UX Designer, Data Analys, Mobile Developer.

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Summary

Active student of the Department of Informatics Engineering of Sanata Dharma University Yogyakarta, studying computer science for data scientists using Python, front-end web developers, mobile developers using the language Kotlin also explores the Flutter framework and still learning about Swift Language. Also UI UX Design for mobile or website. Has some organizational and committee experience in departments, faculties and Universities. Enjoy learning new things in the same field and hone soft skills by developing the ability to think algorithmically and analytically to identify steps towards key goals.

Projects Experience

Student Attendance Program Project
Group Project Presensi Mahasiswa
March 2023 - May 2023
- Designing an attendance system that can record student attendance and be monitored by lecturers, the rectorat and also administration.

Project Tolong Aku
Software Engineering
December 2022 - November 2023
- Designing an Android-based application using Kotlin and Java, with a database powered by Google Firebase and maps API from OpenStreetMaps, complete with a database schema and use-case scenarios, as part of a Group Project.

Educations History

Sanata Dharma University
Information Technology, IT/Bachelor of Science in Computer Engineering
2021 – , GPA: 3,54

Negeri 4 Yogyakarta Senior High School
Science Education
2018 – 2021, Grade Average: 80,20

Organizations

Member of the Media Information Bureau
Informatics Student Association
September 2021 - November 2022

- Played a role in the multimedia and social media scope, involving relations with the Informatics Student Association.

Member of the Publication, Decoration, Documentation Division
General Lecture 2022 "Understanding the Metaverse in the Future Virtual World"
August 2022 - August 2022

- Responsible for multimedia, social media, and documentation matters needed for the event.

Coordinator of Equipment Division
Faculty of Science and Technology Election Commission 2022
August 2022 - October 2022

- Responsible for all matters related to the equipment needed for events, including pre-event, event, and post-event phases.

Member of the Documentation Division
Sanata Dharma Initiation MMXXIII
February 2023 - October 2023

- Participated in the Sanata Dharma 2023 Initiation process, handling documentation and multimedia during the event.

Digital Archive Management Student Staff
Sanata Dharma University Library
March 2024 – December 2024

- Managing the digitization of library archives to create an online service that can be accessed by a wide audience.

Skills

Front - End Web Developers
Laravel, Bootstrap, HTML, CSS Frameworks

Data Analys
Python (Programming Language), NumPy, Matplotlib, etc.

Mobile Programming
Kotlin, Android Studio, Android Development, Firebase, Flutter (Software), Swift (Still Learning)

Designer UI dan UX
Figma (Design Software)