Top 10 Practice Question Sets for OOP in Java – Exam Preparation Guide (2025)

Prepare effectively for your Object-Oriented Programming (OOP) Java exam with these 10 curated sets of model questions. Covers inheritance, multithreading, exception handling, GUI, JDBC, and more. Ideal for +2 CSIT, BCA, and Java learners.

#### Set 1

# Group B – Attempt any SIX questions:

- 1. What is polymorphism? Explain method overloading and overriding with examples.
- 2. What is abstraction? Differentiate between abstract class and interface with example.
- Define static keyword. Write a program to show static variable, method, and block.
- 4. Explain exception propagation. Write a program to illustrate use of throw and throws.
- 5. What is the difference between ArrayList and LinkedList? Explain with example.
- 6. Write short notes on (any two):
  - JVM
  - Final keyword
  - Object class

# Group C – Attempt any TWO questions:

- 18. Write a Java GUI program using Swing to input two numbers and calculate their product and quotient using buttons. Display results in a dialog box.
- 19. Write a Java program using threads: one thread prints numbers 1–100, another thread prints multiples of 5 from 1–100.
- 20. Create a class Employee with fields id, name, salary. Create an array of 5 objects and display the employee with the highest salary.

#### Set 2

- 1. What is inheritance? Explain different types of inheritance with Java examples.
- What are wrapper classes? Write a program to demonstrate use of Integer and Double wrapper classes.
- 3. Differentiate between String and StringBuffer. Show with example.
- 4. What is exception handling? Write a program using try, catch, finally.
- 5. Define this keyword and explain its uses with program.
- 6. Write short notes on (any two):
  - Encapsulation
  - Java Collection Framework
  - Constructor overloading

- 18. Write a Java program to create class Time with hours, minutes, seconds. Add methods to add and subtract two time objects and display them.
- 19. Create a GUI program using AWT to find factorial when mouse is clicked and cube when mouse is released.
- 20. Write a JDBC program to insert 5 records in Employee table and display records with salary > 50000.

#### Set 3

- 1. What is encapsulation? How is it implemented in Java?
- 2. Explain multithreading. How to create thread using Runnable and Thread class?
- 3. What are access modifiers? List all with their scope.
- 4. Differentiate between checked and unchecked exceptions. Give examples.
- 5. What is final keyword in Java? Write a program to show its usage.
- 6. Write short notes on (any two):
  - JVM vs JRE vs JDK
  - Command line argument

Java Buzzwords

# Group C – Attempt any TWO questions:

- 18. Write a Java program using class Distance with feet and inches. Add and subtract two distance objects.
- 19. Write a program to accept user data from a GUI form and save it into "student.txt" file only if checkbox is selected.
- 20. Write a Java program using JDBC to connect Library database and display all books of category "Science".

#### Set 4

### Group B – Attempt any SIX questions:

- 1. Define arrays. How is a jagged array different from a 2D array? Give example.
- 2. What is constructor? List types with examples.
- 3. What is super keyword? How is it used in constructor chaining?
- 4. Differentiate between == operator and equals() method.
- 5. How is interface used to achieve multiple inheritance in Java?
- 6. Write short notes on (any two):
  - Internal Frames
  - Serialization
  - Use of valueOf() in wrapper classes

# Group C – Attempt any TWO questions:

- 18. Create class Student with roll, name, marks. Create array of 5 students and display topper.
- 19. Write Java GUI using Swing to calculate Area and Perimeter of rectangle using TextFields and Buttons.
- 20. JDBC program to update salary of employee where department is "HR".

#### Set 5

- 1. What is difference between Array and Collection in Java? Give example.
- 2. How are exceptions handled in nested try-catch blocks? Write a sample program.
- 3. What is method overriding? Demonstrate using a parent and child class.
- 4. Explain life cycle of a thread with diagram.
- 5. Differentiate between AWT and Swing.
- 6. Write short notes on (any two):
  - Garbage Collection
  - File Handling
  - Iterator and Comparator

- 18. Write a GUI registration form with name, gender, DOB, and a checkbox. Store data to file if checkbox is checked.
- 19. Create a class BankAccount with deposit, withdraw methods and balance field. Add proper validation and exception handling.
- 20. Write a program that connects to a database Inventory, inserts product data and retrieves items with quantity < 5.

#### Set 6

- 1. What is interface in Java? How does it support multiple inheritance?
- 2. What is method overloading? Give a program to demonstrate it.
- 3. Explain difference between == and equals() for string comparison.
- 4. What is thread synchronization? Why is it needed?
- 5. Define the term Package in Java. How to create and use it?
- 6. Write short notes on (any two):
  - Bytecode
  - this vs super
  - Java memory model

- 18. Create a class Complex with real and imaginary parts. Write methods to add, subtract and display complex numbers.
- 19. Write a GUI program to input student name and marks in three subjects and display total and average using Swing.
- 20. Write a JDBC program to connect to a Hospital database and list all patients admitted in ICU.

### Set 7

### Group B – Attempt any SIX questions:

- 1. What is object-oriented programming? List and explain its main principles.
- 2. Write a Java program to reverse a string without using built-in functions.
- 3. Explain exception handling keywords with a sample program.
- 4. What is the use of final class and method? Give an example.
- 5. Describe the differences between interface and abstract class.
- 6. Write short notes on (any two):
  - StringBuilder class
  - instanceof operator
  - Java Applet

# Group C – Attempt any TWO questions:

- 18. Create a class Book with title, author, and price. Use array to store 5 books and display the one with highest price.
- 19. Design a GUI calculator using Swing to perform +, -, \*, / operations.
- 20. Write a JDBC program to insert 5 products in a Product table and delete products with price below 100.

#### Set 8

### Group B – Attempt any SIX questions:

1. What are wrapper classes in Java? Write a program using Integer and Double.

- 2. What is synchronization? How to create synchronized method and block?
- 3. How does Java achieve platform independence? Explain with example.
- 4. What is multilevel inheritance? Give a program to implement it.
- 5. What is difference between Array and ArrayList?
- 6. Write short notes on (any two):
  - Java Tokens
  - String Pool
  - Constructors vs Methods

- 18. Create a class Circle with radius and methods to calculate area and circumference. Create objects using constructors.
- 19. Design a Java GUI application using checkbox and radio buttons to take survey on favorite food items and meal type.
- 20. Write JDBC program to connect to School database and update student marks based on student ID.

### Set 9

- 1. What is the role of JVM in Java?
- 2. Explain the concept of garbage collection in Java with example.
- 3. What is constructor overloading? Illustrate with a class having multiple constructors.
- 4. Define user-defined exceptions. Write a program that throws and catches a custom exception.
- 5. How do we create threads using anonymous class?
- 6. Write short notes on (any two):
  - Use of volatile
  - String vs StringBuffer vs StringBuilder
  - Command Line Argument

- 18. Write a class Student with name, roll, and an array of marks. Use methods to calculate total and average.
- 19. Create a GUI program for login form using Swing. If username = "admin" and password = "1234", display welcome message, else show error.
- 20. Write JDBC program to connect to Bank database and retrieve accounts with balance more than 1 lakh.

#### Set 10

### Group B – Attempt any SIX questions:

- 1. What are inner classes in Java? Explain types with example.
- 2. Define serialization. Write a program to serialize and deserialize a student object.
- 3. How does try-with-resources work in Java? Give example with file handling.
- 4. What is the use of transient keyword in Java?
- 5. Explain use of Comparable and Comparator with examples.
- 6. Write short notes on (any two):
  - JavaBeans
  - Anonymous class
  - Difference between HashSet and TreeSet

# Group C – Attempt any TWO questions:

- 18. Create a class BankAccount with account number, name, and balance. Write methods to deposit, withdraw and show balance.
- 19. Create a Swing form to register a user with name, email, password, and confirm password. Store data into file only if both passwords match.
- 20. JDBC program to create Users table and insert 5 user records, then display all users with role "Admin".