

Game Design Document
Fill up the Following document

1. Write the title of your project.

Burst the Balloon

2. What is the goal of the game?

Burst All the Balloon

3. Write a brief story of your game?

The r 2 players who will burst all the balloons and must win the game by scoring points

4. Which are the playing characters of this game?

- Playing characters are the ones which respond to the user based on the input from the user
- Cars, monkeys, dinos, wizards etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	User 1	Burst balloons by moving arrows
2	User2	Burst balloons by moving arrows
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones which do not have an action or a behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc. are non-playing characters in the game.

Number	Character Name	What can this character do?
1	Moving balloons	Move in any direction
2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper,
- Add images of scenes of the game to show each of the playing and non-playing characters at least once.

Miss, I did not understand what to do here so pls tell me

How do you plan to make your game engaging?

I will add more difficulty once the time passes n then the reward also will be big
