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## **Experiment No. 6**

Producer/Consumer

Code:

```
#include<stdio.h>
#include<stdlib.h> int
mutex=1,full=0,empty=3,x=0;
int main(){
    int n; void
    producer(); void
    consumer();
    int wait(int);
    int signal(int);
    printf("\n1.Producer\n2.Consumer\n3.Exit");
    while(1){
        printf("\nEnter your choice:");
        scanf("%d",&n); switch(n){
            case 1: if((mutex==1)&&(empty!=0))
                producer();
            else
                printf("Buffer is full!!");
                break;
            case 2: if((mutex==1)&&(full!=0))
                consumer(); else
                printf("Buffer is empty!!");
                break;
            case 3:
                exit(0);
                break; }
    } return 0;}
int wait(int s){
    return (--s);
} int
signal(int s){
    return(++s);
}
void producer(){
    mutex=wait(mutex);
    full=signal(full);
    empty=wait(empty);
    x++;
    printf("\nProducer produces the item %d",x);
    mutex=signal(mutex);
}
void consumer(){
```

```
mutex=wait(mutex);
full=wait(full);
empty=signal(empty); printf("\nConsumer
consumes item %d",x);
x--;
mutex=signal(mutex);
}
```

Output:

```
ospc-12@ospc12-H81M-S:~/Akshit_45$ gcc EXP6.c
ospc-12@ospc12-H81M-S:~/Akshit_45$ ./a.out

1.Producer
2.Consumer
3.Exit
Enter your choice:1

Producer produces the item 1
Enter your choice:1

Producer produces the item 2
Enter your choice:2

Consumer consumes item 2
Enter your choice:2

Consumer consumes item 1
Enter your choice:2
Buffer is empty!!
Enter your choice:3
```