ASSIGNMENT-2

Q1 → Write about the peep Hole optimization.

Q2) Discuss any 5 types of code optimization with example.

Q3 → Explain DAG representation of a program.

Q4 → What do you mean by three address coding. Discuss triple, indirect triple and quadruple addressing with example.

Q5 →
(i) Write about?
(ii) Flow graph
Basic Blocks
(iii) Register allocation