

## **Invariant: Selection sort**

For any given value of i in the main loop of selection sort, at the beginning of the iteration, the following invariants hold:

- 1. array[1..i-1] is sorted
- 2. For any x in array[1..i-1] and y in array[i..n],  $x \le y$

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     for (j=(i+1), j<= h, j++)
                                            where oc <= iy
         if (arr[iz] < arr [min]):
             min = arr [ij]
    swap (arr[i], arr[min])
    LI: arr [1... i] is sorted &
                                  a Ears [1 ... i], y E arr [i+1...h]
                                  where oc <= y.
LI: orr [1...i] is sorted where i=n when look terminates, so
   arr [1... h] is sorted.
```

## Code:

```
def selectionSort(arr, n):
  for i in range(n):
     min = i
     for j in range( i+1, n ):
        if arr[ j ] < arr[min]:</pre>
           min = j
     arr[ i ], arr[min] = arr[min], arr[ i ]
  return arr
```

Time:

$$T(n) = n + (n-1) + (n-2) + ... + 2 + 1$$
  
 $T(n) = n \left(\frac{n-1}{2}\right) = \frac{n^2 - h}{2}$ 

Best / Worst - Case: O(n2)

Space: O(1)

In-Place: Yes, as our space is O(1).

Stable: No, because selection sort swaps non-adjacent elements which changes the relative order of elements with the same value.

Online: No, because if any new elements are added to the input, the algo would have to start all over.