

## CS508: Introduction to Heterogeneous Computing

### Programing Assignment-1

1. Generate  $N$  random numbers and store it in a file. Write a sequential program in C to sort  $N$  numbers (read from the file) in ascending order using Selection sort.
2. Write a C program to read a grey-scale image (E.g. you can use `stb_image` libraries or any other libraries for this). Write a sequential program in C to compute a set of 8-dimensional histogram feature vectors. The procedure for computing set of 8-dimensional histogram feature vectors is as follows:
  - a. Divide the image spatially into 4 quadrants.
  - b. Extract 8-bin histogram from each quadrant. It results in 8-dimensional feature vector from each quadrant.
  - c. Histogram is computed from a quadrant as follows:
    - i. When the given image is read, it will be read as 2-dimensional matrix of pixel values. The pixel values are in the range 0 to 255.
    - ii. In a quadrant, divide this range into 8 equal bins.
    - iii. Count the number of pixels falling into each bins. This results in a vector of 8 values.
    - iv. This is the 8-dimensional histogram feature vector.
  - d. Similarly extract 8-dimensional feature vector from every quadrant.
  - e. Stack the 8-dimensional feature vectors corresponding to every quadrant in an image and save them as a file. Thus an image is represented as four 8-dimensional histogram vectors representation in the form of  $4 \times 8$  matrix.
3. Write a C program to read two grey-scale images and presented them as  $4 \times 8$  matrix of histogram vectors as follows. Note that your program should be general enough to read any size images. Write a sequential program in C to compute histogram intersection matching to compute the similarity between the two images represented as four 8-dimensional histogram vectors. The Hellinger's distance (HD) is computed as follows:
  - a. Let two images,  $\mathbf{X}$  and  $\mathbf{Y}$  are represented as  $\mathbf{X}=[\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3, \mathbf{x}_4]^T$  and  $\mathbf{Y}=[\mathbf{y}_1, \mathbf{y}_2, \mathbf{y}_3, \mathbf{y}_4]^T$ . Here  $\mathbf{x}_i = [x_{i1}, x_{i2}, \dots, x_{i8}]$  and  $\mathbf{y}_i = [y_{i1}, y_{i2}, \dots, y_{i8}]$  are histogram vectors.
  - b. Hellinger's distance (HD) is computed as:

$$HD = \frac{1}{4} \sum_{i=1}^4 \left( \sum_{j=1}^8 \sqrt{x_{ij} * y_{ij}} \right)$$