

```

def is_valid_sudoku(board):

    def is_valid_unit(unit):

        nums = [num for num in unit if num != '.'] # Ignore empty cells ('.')

        return len(nums) == len(set(nums)) # Check for duplicates


    # Check Rows

    for row in board:

        if not is_valid_unit(row):

            return False


    # Check Columns

    for col in zip(*board): # Transposes rows to columns

        if not is_valid_unit(col):

            return False


    # Check 3x3 Subgrids

    for i in range(0, 9, 3): # Step through rows in increments of 3

        for j in range(0, 9, 3): # Step through columns in increments of 3

            subgrid = [board[x][y] for x in range(i, i + 3) for y in range(j, j + 3)]

            if not is_valid_unit(subgrid):

                return False


    return True


# Example Sudoku Board

sudoku_board = [

    ["5", "3", ".", ".", "7", ".", ".", ".", "."],

    ["6", ".", ".", "1", "9", "5", ".", ".", "."],

    [".", "9", "8", ".", ".", ".", ".", "6", "."],

```

```

["8", ".", ".", ".", "6", ".", ".", ".", "3"],
["4", ".", ".", "8", ".", "3", ".", ".", "1"],
["7", ".", ".", ".", "2", ".", ".", ".", "6"],
[".", "6", ".", ".", ".", ".", "2", "8", "."],
[".", ".", ".", "4", "1", "9", ".", ".", "5"],
[".", ".", ".", ".", "8", ".", ".", "7", "9"]
]

```

```

print("Is the Sudoku board valid?", is_valid_sudoku(sudoku_board))

```

```

from collections import defaultdict

```

```

def word_frequency_alt(text):

```

```

    text = text.lower()

```

```

    text = re.sub(r'[^\\w\\s]', '', text)

```

```

    words = text.split()

```

```

    freq = defaultdict(int)

```

```

    for word in words:

```

```

        freq[word] += 1

```

```

    return dict(freq)

```

```

print(word_frequency_alt(text))

```

```

def knapsack(weights, values, capacity):
    n = len(weights)
    dp = [0] * (capacity + 1) # 1D DP array

    for i in range(n): # Iterate through items
        for w in range(capacity, weights[i] - 1, -1): # Iterate backwards
            dp[w] = max(dp[w], values[i] + dp[w - weights[i]])

    return dp[capacity]

# Example usage
weights = [2, 3, 4, 5]
values = [3, 4, 5, 6]
capacity = 5
print("Maximum value in knapsack:", knapsack(weights, values, capacity))

```

Merge Intervals

Objective: Merge overlapping intervals in a list of intervals.

Input: A list of intervals where each interval is represented as a pair of integers

[start,end][start, end][start,end].

Output: A list of merged intervals.

Hint: Sort the intervals by start time and merge if the start of the current interval is less than or equal to the end of the previous one.

```

def find_median_sorted_arrays(nums1, nums2):
    merged = sorted(nums1 + nums2) # Merge and sort
    n = len(merged)
    mid = n // 2

    if n % 2 == 0: # Even length: Average of middle elements
        return (merged[mid - 1] + merged[mid]) / 2
    else: # Odd length: Middle element
        return merged[mid]

# Example usage
nums1 = [1, 3]
nums2 = [2]
print("Median:", find_median_sorted_arrays(nums1, nums2)) # Output: 2.0

```

```

def find_median_sorted_arrays(nums1, nums2):
    if len(nums1) > len(nums2): # Ensure nums1 is smaller
        nums1, nums2 = nums2, nums1

    x, y = len(nums1), len(nums2)
    low, high = 0, x

    while low <= high:
        partitionX = (low + high) // 2

```

```
partitionY = (x + y + 1) // 2 - partitionX
```

```
# Edge cases: If partition is at start or end
```

```
maxLeftX = float('-inf') if partitionX == 0 else nums1[partitionX - 1]
```

```
minRightX = float('inf') if partitionX == x else nums1[partitionX]
```

```
maxLeftY = float('-inf') if partitionY == 0 else nums2[partitionY - 1]
```

```
minRightY = float('inf') if partitionY == y else nums2[partitionY]
```

```
if maxLeftX <= minRightY and maxLeftY <= minRightX:
```

```
    # Found correct partition
```

```
    if (x + y) % 2 == 0:
```

```
        return (max(maxLeftX, maxLeftY) + min(minRightX, minRightY)) / 2
```

```
    else:
```

```
        return max(maxLeftX, maxLeftY)
```

```
elif maxLeftX > minRightY:
```

```
    high = partitionX - 1 # Move left
```

```
else:
```

```
    low = partitionX + 1 # Move right
```

```
# Example usage
```

```
nums1 = [1, 3]
```

```
nums2 = [2]
```

```
print("Median:", find_median_sorted_arrays(nums1, nums2)) # Output: 2.0
```

```
def max_subarray_sum(nums):  
    if not nums:  
        return 0 # Edge case: empty list  
  
    current_sum = max_sum = nums[0]  
  
    for i in range(1, len(nums)):  
        current_sum = max(nums[i], current_sum + nums[i]) # Extend or restart subarray  
        max_sum = max(max_sum, current_sum) # Update global max  
  
    return max_sum  
  
# Example usage  
nums = [-2, 1, -3, 4, -1, 2, 1, -5, 4]  
print("Maximum Subarray Sum:", max_subarray_sum(nums)) # Output: 6
```

```
from collections import deque
```

```
def word_ladder_length(start, end, word_list):  
    word_set = set(word_list) # Convert list to set for O(1) lookups  
    if end not in word_set:  
        return 0 # No possible transformation  
  
    queue = deque([(start, 1)]) # (current word, transformation steps)
```

```
while queue:
    word, steps = queue.popleft()

    if word == end:
        return steps # Found shortest path

    # Generate all possible one-letter transformations
    for i in range(len(word)):
        for c in 'abcdefghijklmnopqrstuvwxyz':
            new_word = word[:i] + c + word[i+1:] # Change one letter

            if new_word in word_set:
                queue.append((new_word, steps + 1))
                word_set.remove(new_word) # Avoid revisiting

    return 0 # No transformation found
```

Example Usage

```
start_word = "hit"
```

```
end_word = "cog"
```

```
word_list = ["hot", "dot", "dog", "lot", "log", "cog"]
```

```
print("Shortest Transformation Length:", word_ladder_length(start_word, end_word, word_list)) #
Output: 5
```