```
import java.io.*;
public class FIFO {
  public static void main(String[] args) throws IOException {
     BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
     int frames, pointer = 0, hit = 0, fault = 0, ref len;
     int[] buffer;
     int[] reference;
     int[][] mem_layout;
     System.out.println("Please enter the number of Frames: ");
     frames = Integer.parseInt(br.readLine());
     System.out.println("Please enter the length of the Reference string: ");
     ref len = Integer.parseInt(br.readLine());
     reference = new int[ref len];
     mem layout = new int[ref len][frames];
     buffer = new int[frames];
     // Initialize the buffer with -1 indicating empty frame slots
     for(int j = 0; j < frames; j++) {
        buffer[j] = -1;
     }
     System.out.println("Please enter the reference string: ");
     for(int i = 0; i < ref len; i++) {
        reference[i] = Integer.parseInt(br.readLine());
     }
     System.out.println();
```

```
// Process each reference string entry
for(int i = 0; i < ref_len; i++) {
  int search = -1;
  // Check if the current page is already in one of the frames
  for(int j = 0; j < frames; j++) {
     if(buffer[j] == reference[i]) {
        search = j;
        hit++;
        break;
     }
  }
  // If the page is not found, it's a page fault, replace the oldest page
  if(search == -1) {
     buffer[pointer] = reference[i];
     fault++;
     pointer++;
     // If pointer reaches the end of the buffer, reset to 0 (FIFO circular queue)
     if(pointer == frames) {
        pointer = 0;
     }
  }
  // Store the current state of buffer into memory layout for display later
  for(int j = 0; j < frames; j++) {
     mem_layout[i][j] = buffer[j];
  }
}
// Display memory layout for each step
for(int i = 0; i < frames; i++) {
```

```
Please enter the number of Frames:
Please enter the length of the Reference string:
Please enter the reference string:
5
6
8
1
3
                  6
                       6
                           3
              5
                  8
                       8
                           8
          4
              4
                  4
The number of Hits: 0
Hit Ratio: 0.0
The number of Faults: 7
=== Code Execution Successful ===
```