ADITYA GAJBHIYE

PERSONAL DATA

DEPARTMENT: 4^{th} Year UG , Dept. of Computer Science , IIT Kanpur

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EDUCATIONAL QUALIFICATIONS

Year	Degree/Certificate	Institute/Board	CPI/%
2014-Current	B.Tech., CSE	IIT Kanpur	7.4/10
2014	Maharashtra SSC	State Board Maharashtra	90.92%
2012	Matriculation	CBSE	9.8/10

INTERNSHIPS

Intern VMware

May 8, 2017 - July 14, 2017 Bangalore, India

- Developed Kubernetes cluster monitoring and alerting system.
- Improved performance by reducing workload, increased robustness, performed testing using Mockito.
- Learned Kubernetes architecture and vROps Adapter SDK as a part of development process.
- · Followed Agile development methodology.

Intern / Full-Stack Developer AxisRooms

May 9, 2016 - July 8, 2016 Bangalore, India

- Built a web based GUI to on-board customers which earlier was done manually with scripts.
- Used angularjs as front-end, nodejs & express as back-end and mongodb as database(MEAN Stack).
- Successfully increased efficiency and productivity of on-boarding process with simple interface.
- Developed RESTful APIs for all CRUD operations.

PROJECTS

KeyboardNinja Ruby on Rails Game

October 2016

- An online multiplayer typing game build on Ruby on Rails.
- Developed RESTful APIs for creating, joining games, getting result and updating players' current position.
- Built and deployed using Ruby on Rails, Coffeescript, MySql, Postgres, AJAX, jQuery and Heroku. Open sourced under MIT License.
- Read "Learn Web Development with Rails" by Michael Hartl and grasped the basics of Rails.

College Festival APP(Android)

May 2015 - Oct 2015

- Built the Android application for the college cultural festival, Antaragni.
- Users can view schedule, event details, venue map and contact details of event organizer.
- Notifications, Result declaration, Reminders are provided through GCM.
- Licensed under Apache License. App is designed to be usable for other events.

Hostel Room Allocation (CS252 Project)

November 2016

- Developed an application for allocating rooms based on students' preferences.
- Solved using Stable marriage and Hungarian algorithms as base.
- Developed using MEAN stack and python, including libraries like Passport (authentication) and Bcrypt (encryption).

Perl Compiler (CS335 Project) - Developed Perl compiler using Python.

DBMS-UI (CS315 Project) - Developed Qt-based GUI for performing queries on MySQL server.

De Bruijn Sequences (CS201 Project) - Study and understand the creation of de bruijn sequences, their real life applications and using them to do mathematics based card tricks.

TECHNICAL SKILLS

- Programming Languages: C | C++ | JAVA | Python | Ruby | Perl
- Web Development: HTML | CSS | PHP | JavaScript | Typescript | AngularJS | NodeJS | Express | BootStrap | MongoDB | MySQL
- Technologies: Kubernetes | Docker | Tensorflow | Git | Perforce | Android Studio | vROps Adapter SDK
- Operating Systems/Tools: Linux (Arch Linux & Ubuntu) | Windows | Sublime | Visual Studio Code | Vim | Latex | Eclipse

RELEVENT COURSES

CS-771 Machine Learning *
CS-315 Principles of Database Systems
CS-330 Operating Systems
MTH-101 Analytical Calculus
CS-201 Discrete Mathematics
ESC-101 Introduction to Programming
MSO-202 Complex Variables *

CS-425 Computer Networks *
CS-210 Data Structures and Algorithms
CS-335 Compiler Design
MTH-102 Linear Algebra and DE
CS-202 Abstract Algebra
ESC-201 Introduction to Electronics
MTH-426 Mathematical Modelling

CS-628 Computer Security
CS-345 Design and Analysis of Algorithm
CS-340 Theory of Computation
MSO-201 Probability and Statistics
CS-203 Logic
CS-220 Computer Organization
MTH-428 Mathematical Methods *

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