#### **Values**

Values runtime creatures, passed as parameter, returned from functions, stored in variable

Types Classification of values, mostly compile time creatures

Variables Where values are stored, mostly runtime

### Forms of Values

Atomic do not contain other values.

Compound composed from other (compound or atomic) values.

### Atomic Values #1/2

Characterize the programming language

Numeric extremely typifying; may be non-scalar, e.g., primitive 2D points; lots of operations.

- 1. Only approximate the sets  $\mathbb{Z}$  and  $\mathbb{S}$ ;
- 2. Balance efficiency (hardware match) and portability

Boolean typifying, less essential than numeric, several operations

Symbolic: only operation is comparison,

# Atomic Values #2/2

Numeric ... Boolean ...

Symbolic our main interest

Meta encapsulate meta data about the computation

Function values as in C,
int fibonnaci(int n) {

int (\*fibo)(int whatever\_optional\_name) = fibonna
return n <= 2 ? 1 : fibo(n-1) + fibonacci(n-2);</pre>

Closure values as in ML
Generator values as in Python

Class values as in

Class<?> c = new Foo().bar().class

in Java Reference values as in C++, not values, but refer to a a cell in memory that contains a value.

### **Compound Values**

Characterize the programming language

- Non-Recursive: constructed by tuple, branding, disjoint union, maps (tabular, non-functions) from other values.
- ► Recursive (contain values of the same "kind"): lists, lists of lists, trees and DAGs; require recursive type constructor, e.g., datatype in ML
- ➤ Circular: contain directed loops, e.g., linked lists: require recursive type constructor

# Symbolic Values

Atomic value, which can only compared to another atomic value;

- ightharpoonup Define a set  $\Sigma$  of a distinct symbols/letters
- ightharpoonup T may be finite, e.g., the character type in many languages
- ightharpoonup may be infinite (unbounded), e.g., the string type in many languages, e.g., atoms in Mini-Lisp.
- ightharpoonup may even be a singleton; the only value of the unit type; one can design a programming language without any "atomic value"

Only operation: Given  $\sigma_1, \sigma_2 \in \Sigma$  determine whether  $\sigma_1 = \sigma_2$ ; in the case  $\Sigma$  is a singleton, this operation always returns true.

### Symbolic Data Structures

#### Compound values; built from symbolic values; ladder of generality

- Σ\* The set of all strings (lists) of letters from the alphabet; used in programming languages such as Snobol, Bash, Makefile,
  - $\epsilon \in \Sigma^*$
  - $\Sigma \subset \Sigma^*$ ; if  $\sigma \in \Sigma$  and  $\alpha \in \Sigma^*$ , then  $\sigma \alpha \in \Sigma^*$
- 2.  $\Sigma^R$  set of all "ropes" over  $\Sigma$
- 3.  $\Sigma^T$  The set of all trees over  $\Sigma$ , e.g., Prolog
  - If  $t_1, t_2, \ldots, t_n \in \Sigma^T$  for  $n \ge 0$ , and  $\sigma \in \Sigma$  then  $\sigma(t_1, \ldots, t_n) \in \Sigma^T$
- 4.  $\Sigma^{S}$ , trees with "typing"/signature, define set of expressions in a typed programming language, let  $\Sigma = \Sigma_{0} \cup \Sigma_{1} \cup \Sigma_{2} \cdots$  then for all  $n \geq 0$ ,  $\sigma(t_{1}, \ldots, t_{n}) \in \Sigma^{S}$ , but only if  $\sigma \in \Sigma_{n}$

- 5.  $\Sigma^L$  set of all items and lists of items/lists, e.g., Mini-Lisp without dotted pairs
  - $ightharpoonup \Sigma \subset \Sigma^L$
  - If  $s_1, \ldots, s_n \in \Sigma^L$ , then the list  $(s_1 \ldots s_n \in \Sigma^L)$ .
- 6.  $\Sigma^X$  set of all S-expressions over T:
  - $\Sigma \subset \Sigma^X$ ,  $\epsilon \in \Sigma^X$
  - If  $\sigma_1, \ldots, \sigma_n \in \Sigma$ , then the list  $(\sigma_1 \ldots \sigma_n \in \Sigma^L)$ .
- 7.  $\Sigma^G$  set of all directed graphs with labels from  $\Sigma$

### **Embedding of Symbolic Data Structure**

#### Embedding, is also emulation:

- ▶ Strings  $\Sigma^*$  can emulate the alphabet  $\Sigma$  (but not vice versa)
- ▶ Ropes  $\Sigma^R$  can emulate strings  $\Sigma^*$  (and vice versa)
- ▶ Trees  $\Sigma^T$  can emulate ropes  $\Sigma^R$
- ▶ Signature tree  $\Sigma^T$  can emulate signature trees  $\Sigma^S$  (and vice versa)
- $\blacktriangleright$  List of lists/items  $\Sigma^L$  contains  $\Sigma^T$
- $\triangleright$  S-expression  $\Sigma^X$  can emulate  $\Sigma^L$

All these can be defined and may be useful over a singleton alphabet.

# Definition of S-Expressions

- $ightharpoonup \epsilon \in S^X$ ,  $\epsilon \not\in \Sigma$
- $\Sigma \in S^X$
- $\qquad \qquad \textbf{If } x_1, x_2 \in \Sigma^{\mathcal{S}} \ \textbf{then } [x_1.x_2] \in \mathcal{S}^{\mathsf{x}} \ \textbf{(dotted pair)}$

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# Manipulation of S-Expressions

#### Operations:

- Cons: full binary operator
- Car, Cdr: partial unary operators; "failure" is a meta-value

#### **Predicates**

- ► Atom: determine whether x is an atom
- ▶ Eq: treat two atoms as symbol and check for equality

### Semantics of S-Expressions

#### Recursive definition, if expression $x \in S^X$ is

- x = ε ∉ Σ (NIL in Lisp): semantics is ε (NIL in Lisp)
- $ightharpoonup x = \sigma \in \Sigma$ , atom: look it up in a symbol table (initially very minimal, or even empty)
- ▶ Cons of  $x_1$  and  $x_2$ , i.e.,  $x = [x_1, x_2]$ , apply semantics of  $x_1$  as function to evaluated argument  $x_2$
- Recursion stops if the function or atom are pre-defined; very small set of pre-defined functions and atoms.

#### In $\Sigma^L$ , given $\ell \in \Sigma^*$

- 1.  $\ell = \epsilon \not\in \Sigma$ , the empty list; semantics is  $\epsilon$  is as in  $S^X$
- 2.  $\ell = \sigma \in \Sigma$ , semantics is as in  $S^X$ , lookup
- 3. Non-empty list  $(s_0, s_1, \dots s_n \text{ (where } n \geq 0)$ , then apply function  $s_0$  to list of arguments  $(s_1, \dots s_n \text{ (where } n \geq 0)$ ,

In trees, e.g., evaluation of expression in C, Pascal, etc.

- 1. if  $t = \sigma \in \Sigma^T$ , lookup as in  $S^X$
- 2. If  $t = \sigma(t_1, \dots, t_n) \in \Sigma^T$  semantics of function  $\sigma$  (as found in lookup) applied to  $t_1, \dots, t_n$

Main concept: function *application*; parameter passing to function application make it possible define and then to lookup functions/atoms/symbols which are not pre-defined.

#### The Evaluation Function

Computes the semantics of an S-expression

- $\triangleright$  A mathematical function over the set  $\Sigma^X$
- $\triangleright$  Returns another value in  $\Sigma^X$
- ▶ Not all  $x \in S^X$  have semantics
- ► Can be implemented by a function/functions in a programming
- ▶ Mathematically partial function: value may be undefined on some  $x \in \S^X$ ; only two outcomes:
  - 1. Another member of  $S^X$
  - 2. Failure

There is no notion of order of evaluation

- ▶ In programming language may fail, invoking the function: many outcomes:
  - 1. Another member of  $S^X$
  - 2. Failure with an error message (there could be many different errors)

Order of evaluation may matter may matter

# The Evaluation Algorithm in C

Some atoms are pre-defined.

```
S eval(S s) {
   return s.atom() ? lookup(s) : apply(s.car(), s.cdr();
}
```

Structure of functions: a list of 3 items:

- 1. Special tag, identifying function type
  - Is this function atomic (pre-defined), or should it searched.
  - Is this function (pseudo) normal, or it is strict
- 2. Arguments:
  - List of atoms: names of arguments
  - ► Single atom: name of list of arguments

# The Application Algorithm in C

```
S apply(S f, S actuals) {
    S before = alist;
    S lambda = f.eval();
    S result = apply(lambda.$1$(), lambda.$2$(), lambda.$3$(), actuals);
    alist = before;
    return result;
}
```

# **Auxiliary Apply**

```
S apply(S tag, S formals, S body, S actuals) {
  S arguments = map(actuals, normal(tag) ? identity : eval);
  if (formals.atom())
    bind_item(formals, arguments);
  else { M("list of arguments",actuals);
    align(formals, actuals, MISSING ARGUMENT, REDUNDANT ARGUMENT);
    bind list(formals, arguments);
  }
  return (native(tag) ? exec : eval)(body);
```

### Aligning Lists

```
S align(S s1, S s2, S e1, S e2) { return
  s1.null() && s2.null() ? NILO :
!s1.null() && s2.null() ? s1.error(e1) :
  s1.null() && !s2.null() ? s2.error(e2) :
    align(s1.cdr(), s2.cdr(), e1, e2);
}
```

### Binding L

```
void bind_list(S formals, S arguments) {
  if (formals.null() || arguments.null()) return;
  bind_item(formals.car(), arguments.car());
  bind_list(formals.cdr(), arguments.cdr());
}
```

# The A List and Item Binding

```
extern S alist = NIL;
extern S bind_item(S k, S v) { return alist = k.cons(v).cons(alist), v;
```

# The A List and Item Binding

```
extern S lookup(S id) {
  for (S s = alist; s.pair(); s = s.cdr())
      if (s.car().car().eq(id))
        return s.car().cdr();
  return lookup(id, globals);
extern S lookup(S id, S list) {
  return
    list.null() ? id.error(UNDEFINED ATOM):
    list.car().car().eq(id) ? list.car().cdr() :
    lookup(id, list.cdr());
```