## STANDARD ML

**LISTS** 

#### a list is an **immutable** finite sequence of elements

```
[3, 5, 9]: int list
["a", "list"]: str list
[]: 'a list
```

#### order matters

```
[1, 2, 3] <> [3, 2, 1];
val it = true : bool
```

#### and repetitions count

```
[3, 3, 3] <> [3];
val it = true : bool
```

#### elements may have any type

```
[(1,"One"),(2,"Two")] : (int*string) list
[[3.1],[],[5.7, ~0.6]]: real list list
```

#### ... but all elements must have the same type

#### the empty list has a polymorphic type

```
[]: 'a list
```

#### nil is a synonym of []

```
nil;
val it = [] : 'a list
```

#### **BUILDING A LIST**

a list is either empty or a head followed by a tail

[1,2,3] head: 1 tail: [2,3]

## use the infix operator :: (aka cons) to build a list

```
1 :: [2, 3];
1 :: 2 :: 3 :: [];
val it = [1,2,3] : int list
val it = [1,2,3] : int list
```

```
:: associates to the right, so
x1 :: x2 :: ... :: xn :: nil
=
(x1 :: (x2 :: (xn :: nil)...)
```

#### :: is a *constructor* so it can be used in patterns

```
fun replace_head (_::t) x = x :: t
    | replace_head [] _ = []
;
val replace_head = fn : 'a list -> 'a -> 'a list
```

#### **BUILTIN FUNDAMENTAL FUNCTIONS**

#### null - tests whether a list is empty

```
fun null [] = true
  | null (_::_) = false;
val null = fn : 'a list -> bool
```

#### hd - evaluates to the head of a non-empty list

```
hd[ [ [1,2], [3] ], [ [4] ] ];
val it = [[1,2],[3]] : int list list

hd it;
val it = [1,2] : int list

hd it;
val it = 1 : int
```

#### t1 - evaluates to the tail of a non-empty list

```
fun tl (_::xs) = xs;
stdIn:11.5-11.20 Warning: match nonexhaustive
    _ :: xs => ...
val tl = fn : 'a list -> 'a list
```

```
tl ["how", "are", "you?"];
val it = ["are", "you?"] : string list

tl it;
val it = ["you?"] : string list

tl it;
val it = [] : string list

tl it;
uncaught exception Match [nonexhaustive match failure]
raised at: stdIn:11.20
```

# EXAMPLE - BUILDING A LIST OF INTEGERS

```
fun range (m, n) =
   if m = n then []
   else m :: (range (m+1, n));

range (2, 5);

val range = fn : int * int -> int list
   val it = [2,3,4] : int list
```

```
infix --;
val op-- = range;

2 -- 5;
infix --
val -- = fn : int * int -> int list
val it = [2,3,4] : int list
```

## take AND drop

$$egin{aligned} xs &= [x_1, x_2, x_3, \dots, x_k, x_{k+1}, \dots, x_n] \ &take(k, xs) &= [x_1, x_2, x_3, \dots, x_k] \ &drop(k, xs) &= [x_{k+1}, \dots, x_n] \end{aligned}$$

### THE COMPUTATION OF take

```
take (3, [9,8,7,6,5,4])
9 :: take (2, [8,7,6,5,4])
9 :: (8 :: take (1, [7,6,5,4]))
9 :: (8 :: (7 :: take (0, [6,5,4])))
9 :: (8 :: (7 :: []))
9 :: (8 :: [7])
9 :: [8,7]
```

## THE COMPUTATION OF drop

```
drop (3, [9,8,7,6,5,4])
drop (2, [8,7,6,5,4])
drop (1, [7,6,5,4])
drop (0, [6,5,4])
[6,5,4]
```

## TAIL RECURSION

#### normal recursion

```
fun take(0, _) = []
  | take(i, x::xs) = x::(take(i-1, xs));
```

#### tail recursion

```
fun drop (0, xs) = xs
  | drop (i, _::xs) = drop (i-1, xs);
```

#### NORMAL TO TAIL RECURSIVE

```
fun length [] = 0
  | length (_::xs) = 1 + length xs;
val length = fn : 'a list -> int
```

#### use an accumulator to make it iterative

```
local
  fun ilen (n, []) = n
    | ilen (n, _::xs) = ilen (n+1, xs)
in
  fun length xs = ilen (0, xs)
end;
val length = fn : 'a list -> int
```

#### **BUILTIN APPEND OPERATOR**

```
[x1,...,xm] @ [y1,...,yn] = [x1,...,xm,y1,...,yn]
```

```
infix @;
fun []    @ ys = ys
    | (x::xs) @ ys = x :: (xs @ ys);

["Append", "is"] @ ["never", "boring"];
infix @
val @ = fn : 'a list * 'a list -> 'a list
val it = ["Append", "is", "never", "boring"] : string list
```

- is it tail recursive?
- why can't it be used in patterns?

## SIDE NOTE - orelse AND andalso

they are short-circuiting boolean operators

```
B1 andalso B2 = if B1 then B2 else false;
B1 orelse B2 = if B1 then true else B2;
```

```
fun even n = (n mod 2 = 0);
fun powoftwo n =
   (n=1) orelse
   (even n andalso powoftwo (n div 2));
val even = fn : int -> bool
val powoftwo = fn : int -> bool
```

#### is powoftwo tail-recursive?

## **BUILTIN FUNCTION** map

```
fun map f [] = []
  | map f (x::xs) = (f x) :: (map f xs);
val map = fn : ('a -> 'b) -> 'a list -> 'b list
```

```
val sqlist = map (fn x => x*x);
sqlist [1,2,3];
val sqlist = fn : int list -> int list
val it = [1,4,9] : int list
```

#### transposing a matrix using map

## transp gif

```
fun transp ([]::_) = []
  | transp rows =
      (map hd rows) :: (transp (map tl rows));
val transp = fn : 'a list list -> 'a list list
```

## BUILTIN FUNCTION filter

```
filter (fn x => x mod 2 = 0) [1,2,3,4,5];
val it = [2,4] : int list
```

filter is bound as List.filter

## USING map AND filter

a polynomial is represented as a list of (coeff, degree) pairs

$$5x^3 + 2x + 7$$

```
type polynomial = (int*int) list;
val a = [(5,3), (2,1), (7,0)]: polynomial;
type polynomial = (int * int) list
val a = [(5,3),(2,1),(7,0)] : polynomial
```

#### taking the derivative of a polynomial

## find

```
fun find f [] = NONE
  | find f (x::xs) = if f x then SOME x else find f xs;
val find = fn : ('a -> bool) -> 'a list -> 'a option
```

#### bound as List.find

## foldl AND foldr

## BUILTIN FUNCTION foldl

```
fun foldl f init [] = init
  | foldl f init (x::xs) = foldl f (f (x, init)) xs;
val foldl = fn : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b
```

#### calculates

$$[x_1,x_2,\ldots,x_n] o f(x_n,\ldots,f(x_2,f(x_1,init)))$$

## BUILTIN FUNCTION foldr

```
fun foldr f init [] = init
  | foldr f init (x::xs) = f (x, foldr f init xs);
val foldr = fn : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b
```

#### calculates

$$[x_1,x_2,\ldots,x_n] o f(x1,\ldots,f(xn-1,f(xn,init)))$$

## USING foldl AND foldr

let's redefine some functions...

```
fun sum l = foldl op+ 0 l;
fun reverse l = foldl op:: [] l;
fun xs @ ys = foldr op:: ys xs;
val sum = fn : int list -> int
val reverse = fn : 'a list -> 'a list
val @ = fn : 'a list * 'a list -> 'a list
```

# exists AND all

# **BUILTIN FUNCTION** exists

```
fun exists p [] = false
  | exists p (x::xs) = (p x) orelse exists p xs;
val exists = fn : ('a -> bool) -> 'a list -> bool
```

# checks if the predicate p is satisfied by at least one element of the list

```
exists (fn x => x < 0) [1, 2, \sim3, 4];
val it = true : bool
```

bound as List.exists

# BUILTIN FUNCTION all

```
fun all p [] = true
  | all p (x::xs) = (p x) andalso all p xs;
val all = fn : ('a -> bool) -> 'a list -> bool
```

checks if the predicate p is satisfied by **all** elements of the list

```
all (fn x => x >= 0) [1, 2, \sim3, 4];
val it = false : bool
```

bound as List.all

```
fun disjoint (xs, ys) =
  all (fn x => all (fn y => x<>y) ys) xs;
stdIn:39.54-39.56 Warning: calling polyEqual
val disjoint = fn : ''a list * ''a list -> bool
```

# **EQUALITY IN POLYMORPHIC FUNCTIONS**

equality is polymorphic in a restricted sense

- defined for values constructed of integers, strings, booleans, chars, tuples, lists and datatypes
- not defined for values containing
  - functions: equality is undecidable (halting problem)
  - reals, because e.g. nan != nan
  - elements of abstract types

### ML has a polymorphic equality type ''a

```
op=;
stdIn:40.1-40.4 Warning: calling polyEqual
val it = fn : ''a * ''a -> bool
```

somewhat like an interface/trait in other languages

# **EXAM QUESTIONS**

### implement map using foldl

```
val foldl = fn : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b;
val map = fn : ('a -> 'b) -> 'a list -> 'b list;
```

```
map (fn x => x * 2) [1,2,3,4];
```

insSort (insertion sort) sorts a list according to a given less-then function.

```
val foldr = fn : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b;
val insSort : ('a * 'a -> bool) -> 'a list -> 'a list;
```

```
fun insSort lt inpList = foldr
    -
     inpList
;
```

```
insSort (op<) [1, ~3, 5, 0];
```

```
fun upto m n = if (m > n)
    then []
    else m::(upto (m+1) n)
;
infix o;
fun f o g = fn x => f (g x);
val upto = fn : int -> int -> int list
infix o
val o = fn : ('a -> 'b) * ('c -> 'a) -> 'c -> 'b
```

### what will be printed?

```
val a = map (upto 2) (upto 2 5);
val a = [[2],[2,3],[2,3,4],[2,3,4,5]] : int list list
```

### what will be printed?

### what will be printed?

```
map
   (List.filter (fn t => t mod 2 = 0))
   a
;
val it = [[2],[2],[2,4],[2,4]] : int list list
```

# implement a tail recursive append

#### reminder:

```
infix 0;
fun []    0 ys = ys
    | (x::xs) 0 ys = x :: (xs 0 ys);
```

fun append ...

### implement flatten using foldr

```
flatten : 'a list list -> 'a list;
fun flatten ...

[1,2,3,4,5,6,7,8,9] = flatten [[1,2,3],[4,5,6],[],[7,8,9]];
```