A Practical activity Report submitted for Engineering Design Project-II (UTA-024) by

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Objective:

To Blink an LED using Arduino.

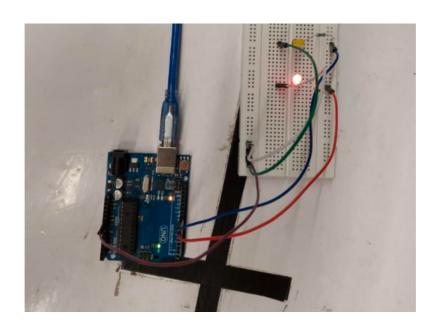
Software Used:

Arduino IDE

Components Used:

- Arduino UNO
- LED
- Resistor
- Breadboard
- Wire- Jumper, Arduino connector

```
void setup() {
         pinMode(2, OUTPUT);
}
void loop() {
         digitalWrite(2, HIGH);
         delay(1000);
         digitalWrite(2, LOW);
         delay(1000);
}
```



Objective:

To increase and decrease the intensity of an LED gradually using an Arduino.

Software Used:

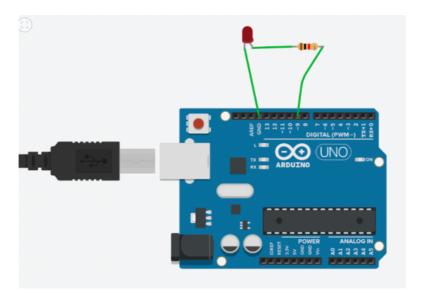
Arduino IDE

Components Used:

- Arduino UNO
- LED
- Resistor
- Breadboard
- Wire- Jumper, Arduino connector

```
void setup (){
    pinMode(13,OUTPUT);
    Serial.begin(19200);
}

void loop(){
for(int i=0;i<=255;i++) {
    analogWrite(13,i); delay(50);
}
For(int i=255;i>=0;i--) {
    analogWrite(13,i); delay(50);
}
}
```



Objective:

To design a 6 LED Traffic Light system using Arduino.

Software Used:

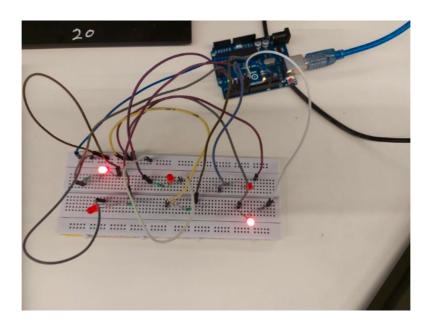
Arduino IDE

Components Used:

- Arduino UNO
- LED
- Resistor
- Breadboard
- Wire- Jumper, Arduino connector

```
void setup () {
pinMode (8, OUTPUT);
pinMode (9, OUTPUT);
pinMode (10, OUTPUT);
pinMode (11, OUTPUT);
pinMode (12, OUTPUT);
pinMode (13, OUTPUT);
void loop () {
digitalWrite (8, HIGH);
digitalWrite (13, HIGH);
delay (3000);
digitalWrite (8, LOW);
digitalWrite (13, LOW);
digitalWrite (10, HIGH);
digitalWrite (12, HIGH);
delay (3000);
digitalWrite (10, LOW);
digitalWrite (12, LOW);
digitalWrite (9, HIGH);
digitalWrite (11, HIGH);
delay (3000);
digitalWrite (9, LOW);
digitalWrite (11, LOW);
digitalWrite (8, HIGH);
digitalWrite (13, HIGH);
delay (3000);
```

digitalWrite (8, LOW); digitalWrite (13, LOW);



Objective:

Blinking an LED based upon the user input using Arduino.

Software Used:

Arduino IDE

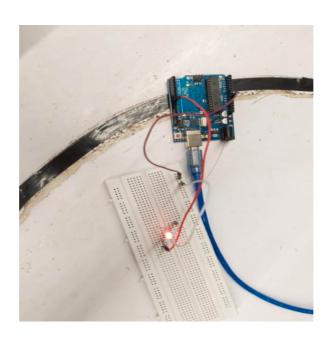
Components Used:

- Arduino UNO
- LED
- Resistor
- Breadboard
- Wire- Jumper, Arduino connector

Code: int a;

```
int b;
void setup () {
pinMode (8, OUTPUT);
pinMode (9, OUTPUT);
pinMode (10, OUTPUT);
pinMode (11, OUTPUT);
pinMode (12, OUTPUT);
pinMode (13, OUTPUT); Serial.begin(9600);
void loop () {
while(Serial.avaliable==1){
Serial.println("enter delay time");
a = Serial.parseInt();
Serial.println("enter delay for yellow");
b=Serial.parseInt();
digitalWrite (8, HIGH);
digitalWrite (13, HIGH);
delay (3000);
digitalWrite (8, LOW);
digitalWrite (13, LOW);
digitalWrite (10, HIGH);
digitalWrite (12, HIGH);
delay (3000);
digitalWrite (10, LOW);
digitalWrite (12, LOW);
digitalWrite (9, HIGH);
```

```
digitalWrite (11, HIGH);
delay (3000);
digitalWrite (9, LOW);
digitalWrite (11, LOW);
digitalWrite (8, HIGH);
digitalWrite (13, HIGH);
delay (3000);
digitalWrite (8, LOW);
digitalWrite (13, LOW);
}
```



Experiment: 5(a)

Objective:

Blinking LEDs in patterns using different methods (a. Using an Array and a For Loop) using Arduino.

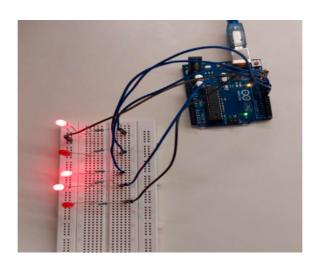
Software Used:

Arduino IDE

Components Used:

- Arduino UNO
- LED
- Resistor
- Breadboard
- Wire- Jumper, Arduino connector

```
int a[5] = {1,2,3,4,5};
int b[5] = {5,4,3,2,1};
void setup() {
  pinMode(1,OUTPUT);
  pinMode(2,OUTPUT);
  pinMode(3,OUTPUT);
  pinMode(4,OUTPUT);
  pinMode(5,OUTPUT);
}
void loop() {
  for(int i=0;i<5;i++)
  {
    digitalWrite(a[i],HIGH); delay(500);
  }
  for(int i=0;i<5;i++)
  {
    digitalWrite(b[i],LOW); delay(500);
  }
}</pre>
```



Experiment: 5(b)

Objective:

Blinking LEDs in patterns using different methods (b. Using a switch case statements) using Arduino.

Software Used:

Arduino IDE

Components Used:

- Arduino UNO
- LED
- Resistor
- Breadboard
- Wire- Jumper, Arduino connector

```
int a[5];
int 11=3;
int 12=4;
int 13=5;
int 14=6;
int 15=7;
void setup ()
pinMode(11,OUTPUT);
pinMode(12,OUTPUT);
pinMode(13,OUTPUT);
pinMode(14,OUTPUT);
pinMode(15,OUTPUT);
Serial.begin(9600);
void loop(){
if (Serial.available()>0){
char in= Serial.parseInt();
switch(in){
case 0:
digitalWrite(11,HIGH);
digitalWrite(12,LOW);
```

```
digitalWrite(13,LOW);
digitalWrite(14,LOW);
digitalWrite(15,LOW);
break;
}
case 1:
digitalWrite(11,HIGH);
digitalWrite(12,LOW);
digitalWrite(13,LOW);
digitalWrite(14,HIGH);
digitalWrite(15,LOW);
break;
case 2:
digitalWrite(11,HIGH);
digitalWrite(12,LOW);
digitalWrite(13,HIGH);
digitalWrite(14,HIGH);
digitalWrite(15,LOW);
break;
}
case 3:
digitalWrite(11,HIGH);
digitalWrite(12,HIGH);
digitalWrite(13,HIGH);
digitalWrite(14,HIGH);
digitalWrite(15,LOW);
break;
case 4:
digitalWrite(11,HIGH);
digitalWrite(12,HIGH);
digitalWrite(13,HIGH);
digitalWrite(14,HIGH);
digitalWrite(15,HIGH);
break;
case 5:
```

```
digitalWrite(11,LOW);
digitalWrite(12,LOW);
digitalWrite(13,LOW);
digitalWrite(14,LOW);
digitalWrite(15,LOW);
break;
case 6:
digitalWrite(11,HIGH);
digitalWrite(12,HIGH);
digitalWrite(13,HIGH);
digitalWrite(14,HIGH);
digitalWrite(15,LOW);
break;
}
case 7:
digitalWrite(11,HIGH);
digitalWrite(12,LOW);
digitalWrite(13,HIGH);
digitalWrite(14,HIGH);
digitalWrite(15,LOW);
break;
case 8:
digitalWrite(11,HIGH);
digitalWrite(12,LOW);
digitalWrite(13,HIGH);
digitalWrite(14,LOW);
digitalWrite(15,LOW);
break;
}
case 9:
digitalWrite(11,HIGH);
digitalWrite(12,LOW);
digitalWrite(13,LOW);
digitalWrite(14,LOW);
digitalWrite(15,LOW);
break;
```

```
case 10:
{
digitalWrite(11,LOW);
digitalWrite(12,LOW);
digitalWrite(13,LOW);
digitalWrite(14,LOW);
digitalWrite(15,LOW);
break;
}
}
}
```

