Gonzo

1

2

3

4

5

6

Make sure the valley folds
do not go all the way to the
tip of the model.

7

8

9

10

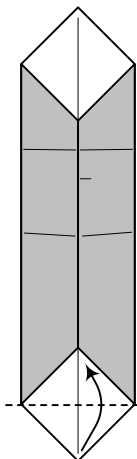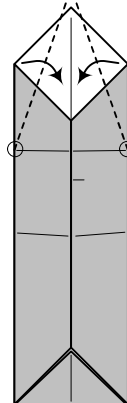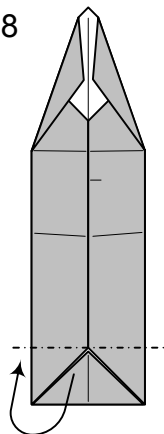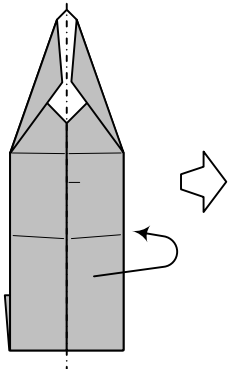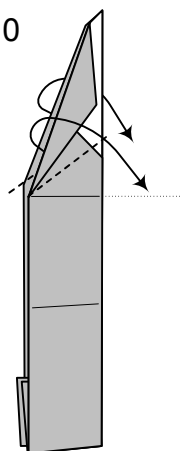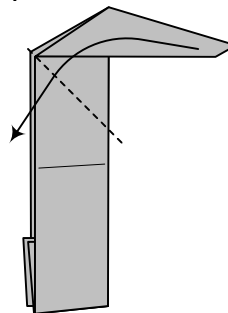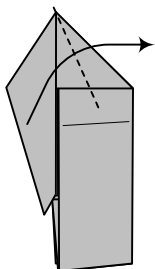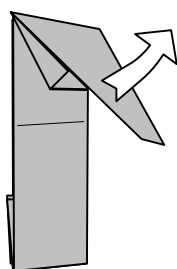Outside reverse fold.

11

12
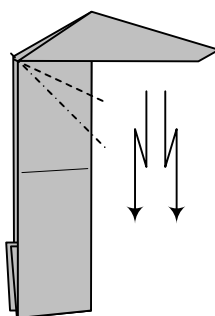
13

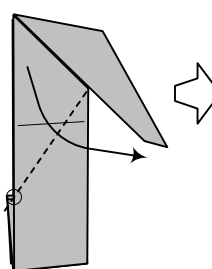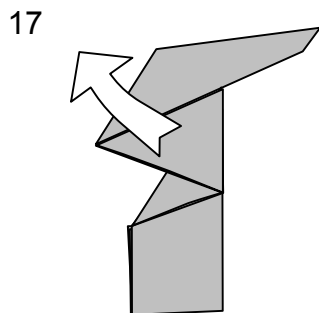Unfold back to step 11.

14

Crimp using the
existing creases.

15

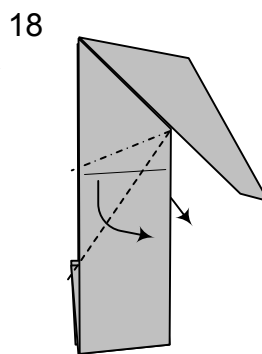# Gonzo
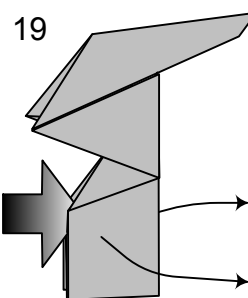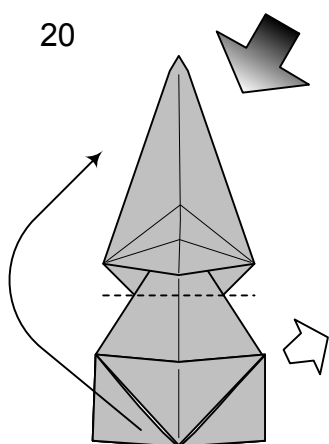
16

17
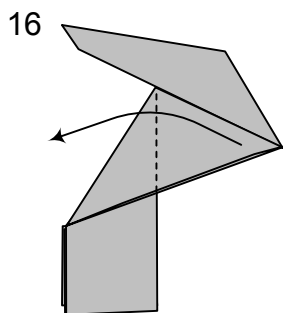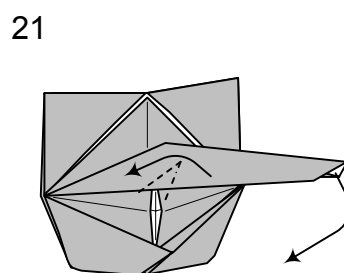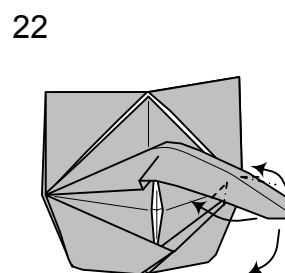
Unfold back to step 15.

18

Crimp.

19

Open, but do not flatten the back of the model. The next step shows the view from the shaded arrow.
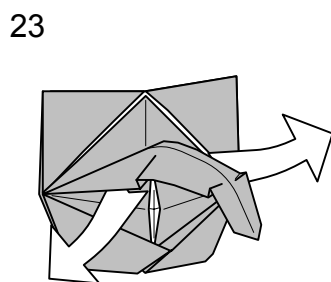
20

Crease firmly. The model will be 3-dimensional from now on. The next view is from the direction of the shaded arrow.
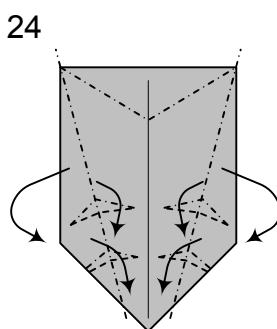
21

Crimp both sides, but do not crease up to the middle. This gives Gonzo's snout a rounder shape.
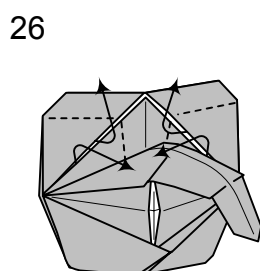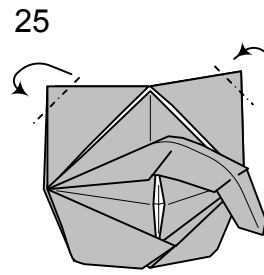
22

Make another crimp. As before, do not crease up to the middle.

23

You can leave the snout as it is, but the next step helps to lock things into place. Completely unfold the snout area.

24

Just the snout is shown. Refold as double crimps.

25

26

Gently open out to make the eyes.