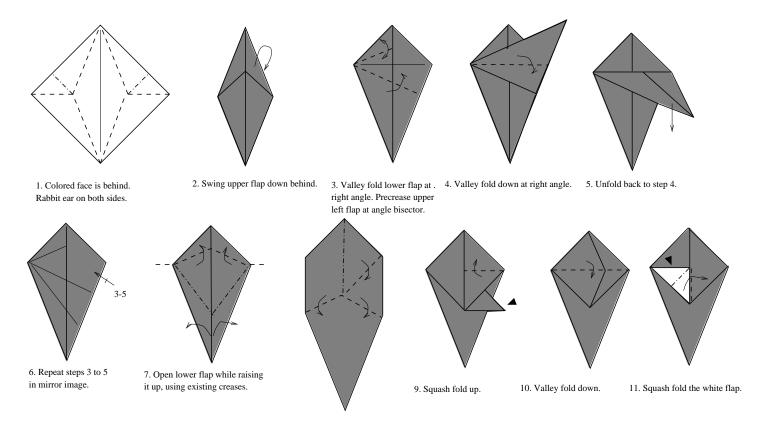
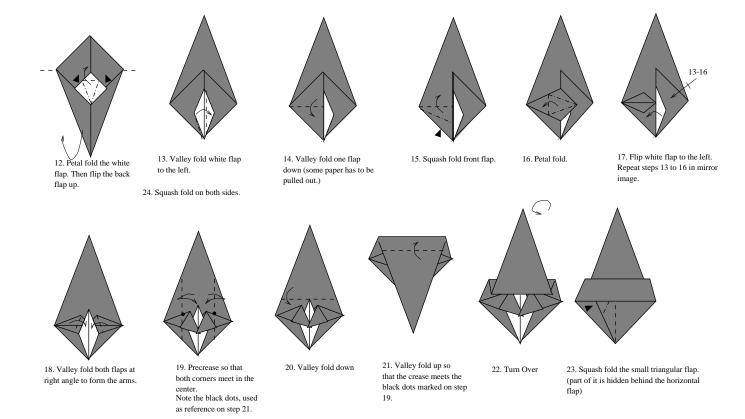
PENGUIN (page1)

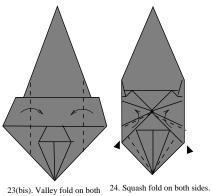


8. Inverse rabbit ear top flap.

PENGUIN (page2)



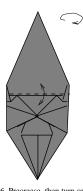
PENGUIN (page3)



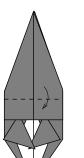
sides using existing creases.



25. Hide both upper flaps inside poket, raise two triangulars flaps to front. (These steps are facultative).



26. Precrease, then turn over. 27. Valley fold down using



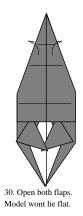
crease made on step 26.

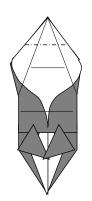


28. Precrease in half.

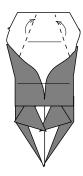


29. Precrease in half, then unfold to step 27.

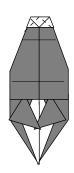




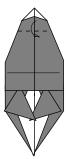
31. Montain fold behind using existing crease.

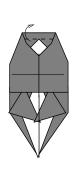


32. Close flaps back.

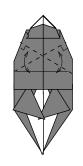


33. Valley fold at angle bissector. 34. Valley fold down.

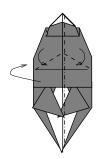




35. valley fold up.

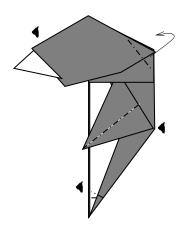


36. Precrease at right angle.

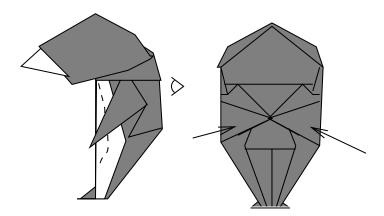


37. Mountain fold the model in half while making a rabbit ear at the top to form the head.

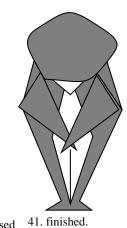
PENGUIN (page4)



38. Inside reverse fold where indicated, to form the arms. Shape the head using montain fold and pushing it slightly down (it will make it 3D). Crimp the legs to form the feet.



29. Round the body by inserting a finger between the two main flaps.



40. The two pointed flaps can be raised a little and tucked inside one another to somewhat close the model in a rounded shape.



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