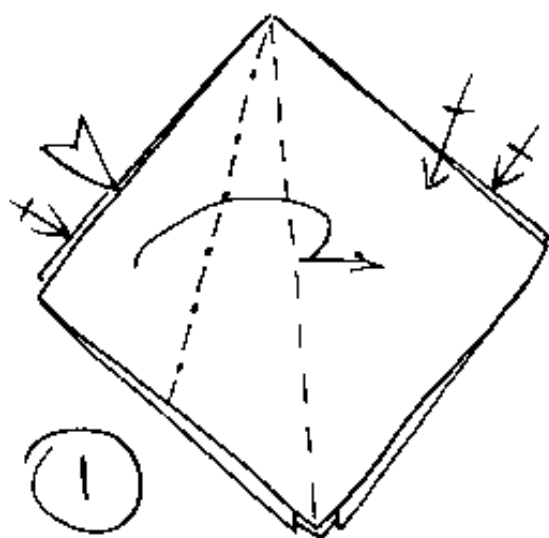
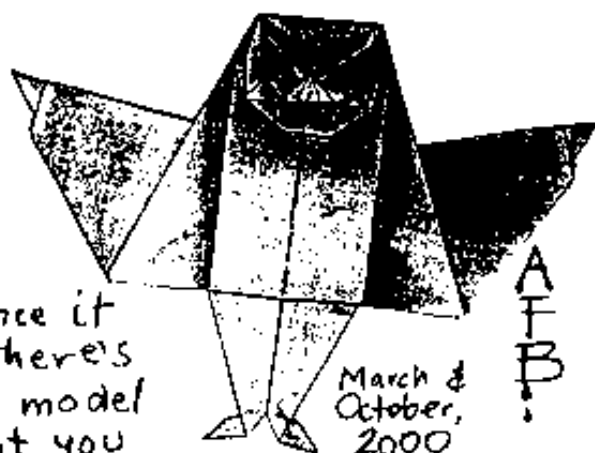


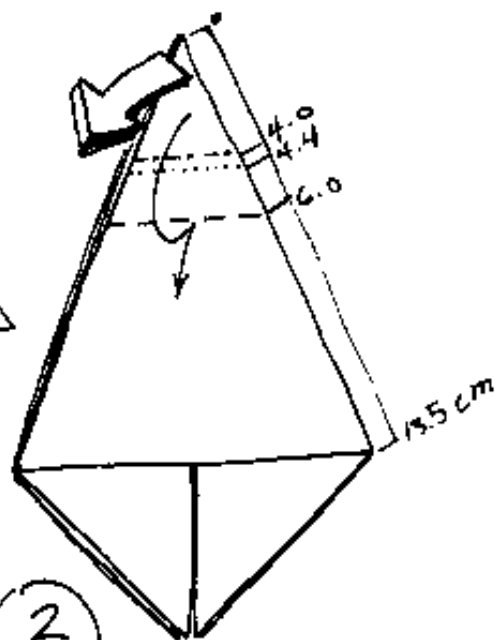
COUNT DRACULA

Might as well do the face first, since it may take a bit of practice and there's no point in folding the rest of the model until you have folded a face that you are happy with.

Start with a preliminary fold, color side out.

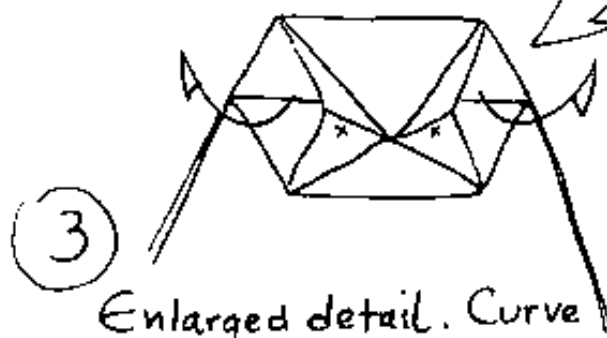


① Squash-fold each flap, making sure that all the layers converge neatly at the peak.

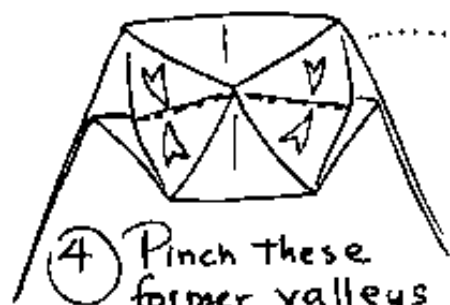


② Separate the layers evenly (two to the front, two to the back on each side) and spread-squash the peak to an upright (3-D) pyramid.

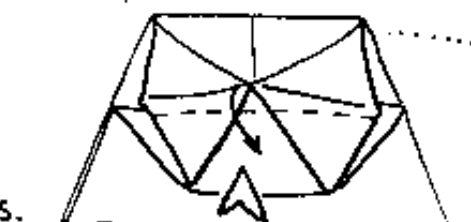
Note: The measurements are given for a 25 cm (10") square of paper. Try to match them as closely as possible. The dotted line represents a valley fold on the far layers of paper.



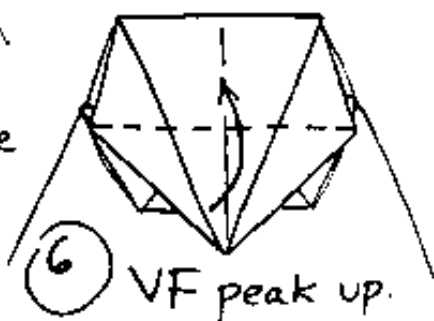
③ Enlarged detail. Curve the model gently back so the valleys marked X pop out to the sides.



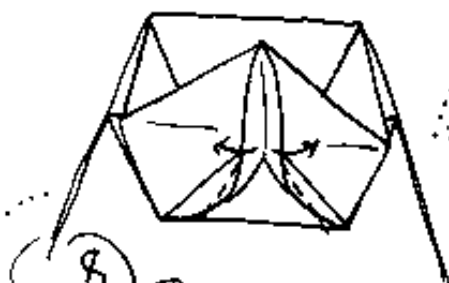
- ④ Pinch these former valleys into sharp mountains.



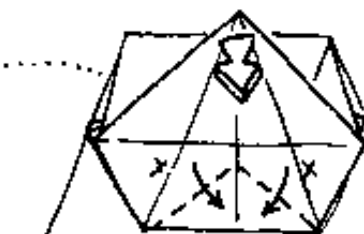
- ⑤ Push down on the lower part of the face and fold the peak down and flat.



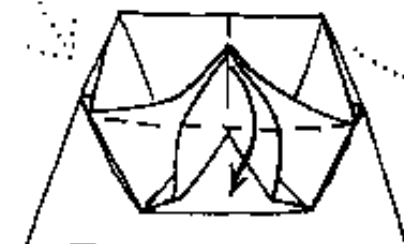
- ⑥ VF peak up.



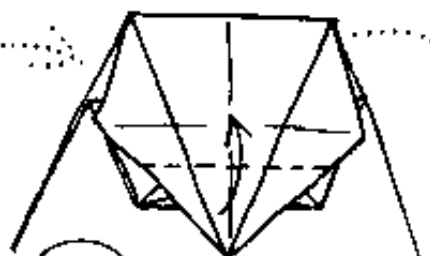
- ⑧ Separate the layers again.



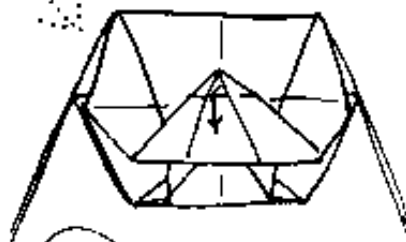
- ⑦ Lift these edges marked X and VF them. The peak will come forward again in 3-D.



- ⑨ Fold peak down again. Press on it to sharpen the fang folds formed in steps 7 and 8.

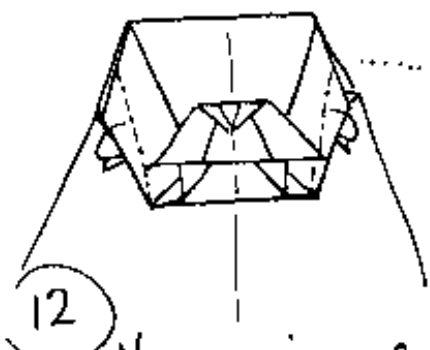


- ⑩ VF to form upper lip and reveal the fangs.

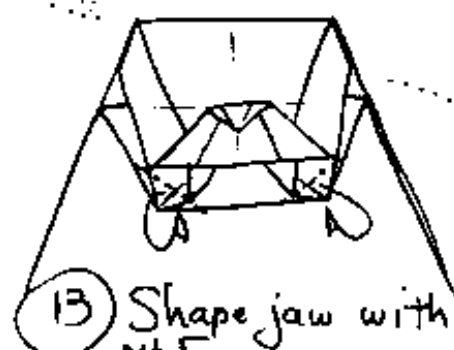


- ⑪ VF nose.

Aracula, p. 3



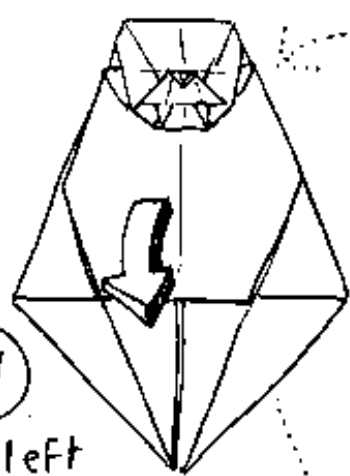
12 Narrow sides of face with MtFs.



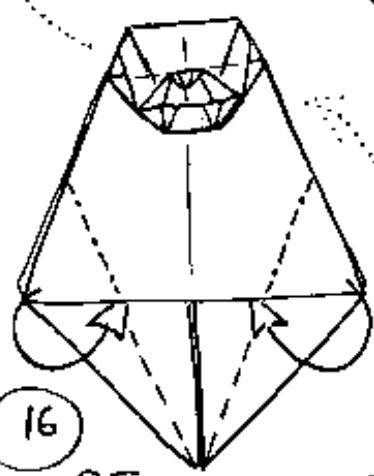
13 Shape jaw with MtFs.



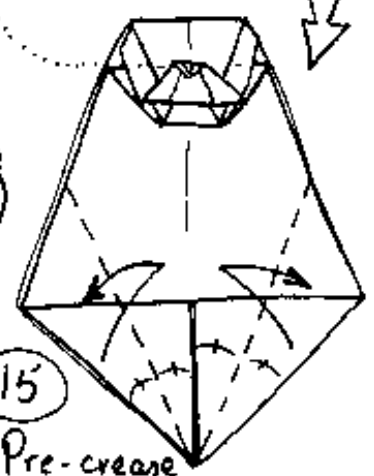
14 The face so far.



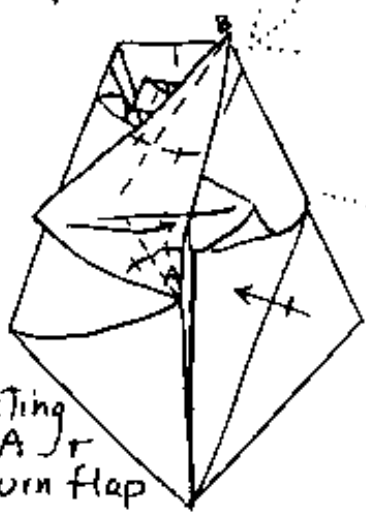
17 Lift left leg flap.



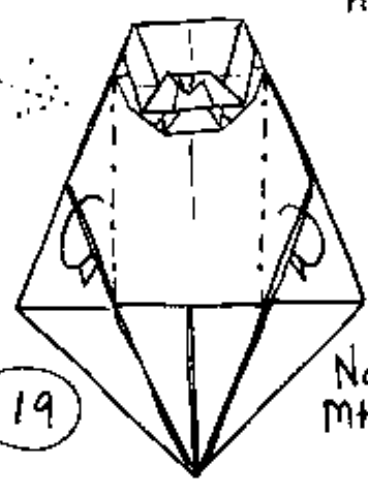
16 IRF on creases.



15 Pre-crease near layer on each side.



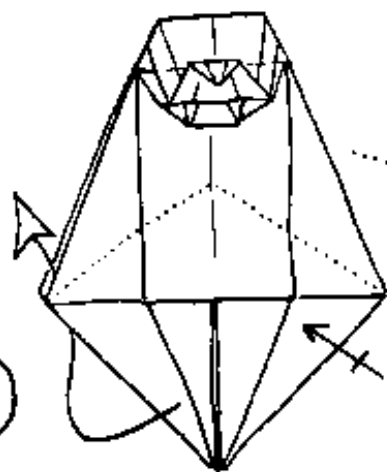
18 Petal-fold, bisecting corners A & B. Return flap to position and repeat 17 + 18 on the right.



19 Narrow torso with MtFs.

20

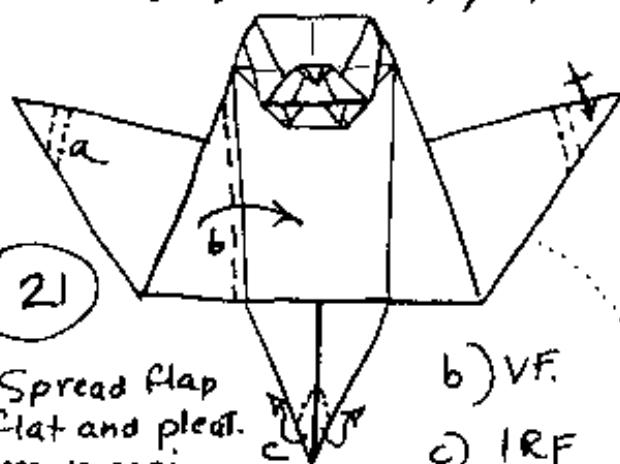
IRF both remaining flaps, but not all the way to horizontal.



21

a) Spread flap flat and pleat. Close up again, and repeat on right.

b) VF.
c) IRF feet.



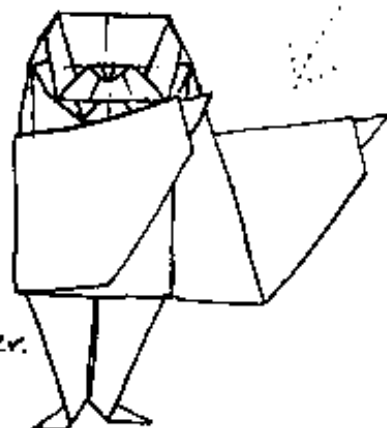
23

Enlarged detail: Lift near layer of foot and swivel up. Repeat on right.



22

Flip the Count over.



24

Result: Flip model over to work on face.



25

Lift layer X and pinch up. Push edge of X in towards middle. Repeat on right.

26

Lift outer edges of fangs so they are more prominent.

