Assignment 1

Github Repo link

https://github.com/AdiShanbhag/u3315922 Assignment1

Step 1: Understand and Analyze the Problem

The main requirement for this project is to design an Automated Food Dispenser for pets for a local animal shelter. The basic functionality of this system will be as below

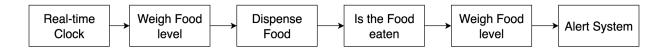
- Scheduled Feeding Time
- Auto-dispense food with a specific size
- Sensor to monitor Food and availability
- Monitor food consumption

The system will have certain Inputs and Outputs. For Example, the Inputs will include a food weight level detector to detect the dispensing and consumption of Food. A real-time clock, to manage the schedules.

The outputs will be a display of when the food should be dispensed according to the schedule, a motor to dispense the right amount of food. An alert system to alert the user if the food is not dispensed.

Focusing on the Operational parameters (assumptions), the feeder will dispense food between 25g to 150g, depending on the pet and their diet. The weight sensor will have to be very accurate so that there is minimal chance of error. The real-time clock will also be maintained accurately as this manages the number of times the food is being dispensed. These features together will ensure that the Automated Food Dispenser will be a pet-friendly experience.

Below is a simple block diagram to represent the flow from inputs such as a timer and a weight measure sensor, and then outputs like an alert system and motor control.



Step 2: Organising and Describing the Data

Туре	Parameter	Sample
Input	Clock	7:00AM, 1:00PM
Input	Food Sensor	75%
Input	Weight Sensor	250g

Туре	Parameter	Sample
Output	Alert Notification	Low Food
Output	Motor Control	Motor Issues
Output	Display	Food Level, Time left

Features:

- Automated monitoring of food times and bowl weight
- Alert Notifications

Inputs:

- Scheduled Feeding times (Ex. 7AM, 1PM)
- Measure Food in the bowl

Outputs:

- Low Food alerts
- Reports Motor fault

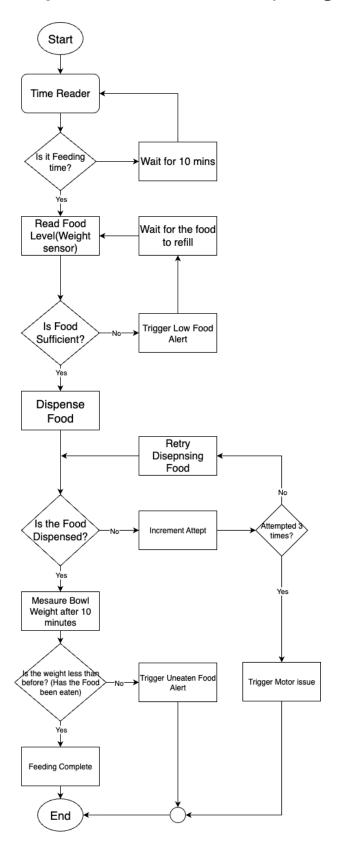
Assumptions:

- Sensors are accurate
- Food is stocked already

Expected Outcome:

- Food is dispensed at the scheduled time.
- The exact amount of food is dispensed

Step 3: Plan the Solution (Design Algorithm)



Step 4: Implementing the Solution (Word Coding)

- Time Reader displays the real-time
 - System checks if it is feeding time.
- If it is feeding time
 - The system will check if there is enough food in stock. If there is not, trigger a low food alert
 - If it is not feeding time, the system waits for 10 minutes and checks again
- If there is enough Food stock
 - Dispense a pre-decided amount of food
 - If not, the system sends an alert indicating low food stock.
- If the Food is not dispensed
 - The system will try the process 2 more times.
 - If, after the 3rd retry, the food is not dispensed, it triggers an alert indicating the issue with the Motor
- Once the food is dispensed, the System waits for 10 minutes
 - After 10 minutes, the system will measure the bowl weight to see if the food has been eaten by the pets.
 - If it is not, trigger an alert that the Food is not eaten by the pet
- If the bowl weight is less than what it was after dispensing the food
 - Display Feeding Complete

Step 5: Debug & Verify

Scenario	Input	Exepcted Output
Pet eats as expected	Clock is at 8:AM, Food bowl is 100% filled	Food should dispense and the pet should eat
Pet does not eat	After the scheduled time, food bowl weighs the same as before	Motor dispenses food, but pet did not eat, send alert
Food bin is empty	At the scheduled feeding time, the food bowl is empty	Alert sent to refill the food stock
Motor fault during dispensing	Motor could not dispense food during the scheduled feeding time	Alert sent informing the motor issue
Overfeeding prevention	Next feed is scheduled at 1PM. Until then the food bowl remains empty	No more food is dispensed

Refinements & Improvements

- Adjustable alert timings allow owner to set how long before uneaten food triggers an alert.
- Consumption history logs track how much each pet eats over time to identify health changes.
- Redundant sensors e.g., second bin sensor to confirm food availability and reduce false "empty" alerts.
- Remote manual override caretaker can trigger feeding from a mobile app in emergencies.

Logic Discussion

Once the system is initialized, it takes the input from the clock and checks if it is feeding time. If it is not, the system will wait for the feeding time. Once it is feeding time, the system will check if there is enough food in stock if not, it will send an alert to the user indicating low food stock. If there is

enough food in the stock, it will attempt to dispense food to the pet bowl. The dispenser will try this procedure 3 times in case of failure. If it fails after 3 attempts, an alert is sent to the user to fix the issue in the dispenser motor. Once the food is dispensed, it will wait for a pre-decided time and then check the weight of the bowl. If the weight is less than what it was after dispensing, it indicates that the pet has eaten the food. If not, it will send an alert to the user that the pet has not eaten the food. With this, the system will end the process and wait for the next scheduled time for the same process.

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Part 3: Al Integration

Prompt:

I have a system that is an automatic pet feeder. I have done the flow chart of the same and completed the Word coding, which is as follow Time Reader displays if it is feeding time. If it is feeding time, check if there is enough food in stock, If there is not, trigger low food alert Dispense pre-decided amount of food If the Food is not dispensed, trigger an alert regarding the issue with the Motor Mesaure the bowl weight after a while, to see if the food is eaten by pets, if it is not, trigger an alert that Food is not eaten Display Feeding Complete I want your assistance to enhance the word coding with one statement each

Output

Enhanced Word Coding – Automatic Pet Feeder

- Check Feeding Time → Time Reader checks and displays whether it's the scheduled feeding time.
- 2. Verify Food Stock → If it is feeding time, check if food stock is sufficient.
- 3. Trigger Low Food Alert → If food stock is low or empty, activate the low food alert and halt feeding.
- 4. Dispense Food → If food is available, dispense the pre-decided quantity using the motor.
- 5. Check Dispensing Status → If food is not dispensed successfully, trigger a motor malfunction alert.
- 6. Monitor Consumption → After a set delay, measure bowl weight to determine if food was eaten.
- 7. Trigger Uneaten Food Alert → If bowl weight remains unchanged, trigger a food-not-eaten alert.
- 8. Complete Feeding Cycle → Display "Feeding Complete" message and log the event.

Prompt:

I have uploaded the files into Git Repo. I have 5 steps in total. Problem Solving, Organising Data and describing, Flowchart, Word coding and Testing & Refining. I need your assistance in creating a README.md file for the repository, so anybody opening the repository can understand how to navigate through it

Output

" Automatic Pet Feeder System

Welcome to the repositorry for an Automatic Pet Feeder, a smart solution design to automate pet féeding with bitruitat alertts à md monitoring. This ptroject walks through complete development ive-

□ Repository Structure

- Problem Solving: Define the core problem and outline goals of the automatic pet feeder: `\
 - Contents. Problem statement, user needs, aor scás. and system expectations.
- Organising Data and Describing: Identify and describe the key components and data involved:
 - inputs (i.e. time, food stock), outputs), and System variables. System variables.
- y^A Flowchart: Visualize the logical flow of system.
 If a step-bysteo diagrain showing decision points, actions, ancs, and alerts.
- Word Coding: Translate the flowchart into structured piseulocoduce. Enhanced word coding with clear logic and alert mechanisms. Contents: Test cases, ob-
- G. <u>A</u> Testing & Refining: Simulate and eviluate system behavioor, identify isgues, refining logic. Test cases, observations, and improvements made.

Getting Started

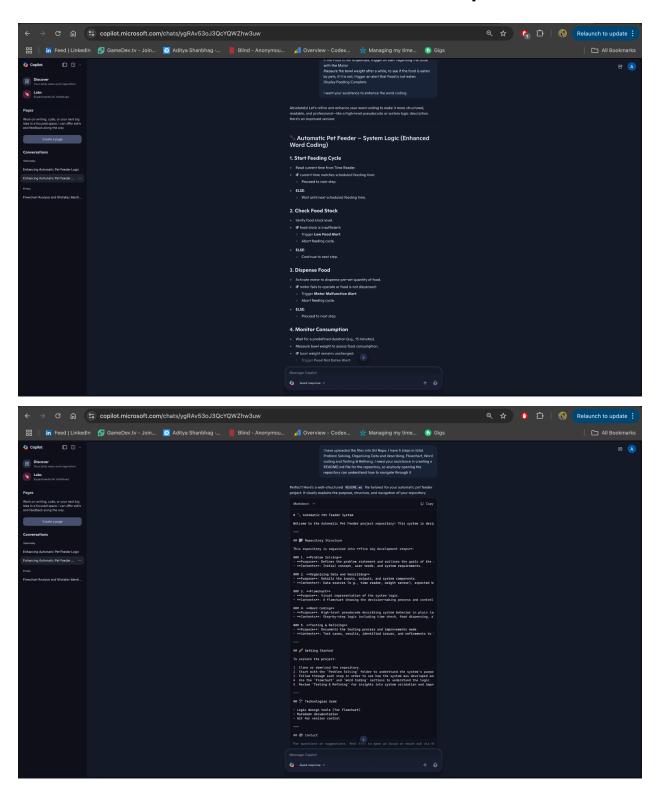
To expuore the project:

- 1 Clone he repository. Startljunl the "Problem." pusiing the system's purpose.
- 2 Start with the 'Problem Solving' folder to understand the system's pequentially to see bow the idea evolves into forictal.
- 3. Review 'Testing & Refining' to understand how the system walidated.

Highlights

- · Smart alert system for low food and motor issues.
- Consumption moriitoring using bowl wiight.
- Modular design for easy upgrades and sensor integration.

Screenshots of the conversation with the co-pilot



Insights & Influence of CoPilot

The AI agent has assisted significantly in enhancing my logical reasoning by suggesting enhancements such as the introduction of retry mechanisms, which has made the code more efficient and reliable in general.

Moreover, its significance of the concept of coding provided me with a clearer concept of how to portray the inherent logic in a structured and comprehensible manner.

This not only reinforced my knowledge of programming practice but also enabled me to write a readable and explanatory README file for my GitHub repository.