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## Week 3 - Problem Set

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1. Suppose a MAC system  $(S, V)$  is used to protect files in a file system by appending a MAC tag to each file. The MAC signing algorithm  $S$  is applied to the file contents and nothing else.

1 / 1 point

What tampering attacks are not prevented by this system?

- ☒ Swapping two files in the file system.
- ☐ Replacing the tag and contents of one file with the tag and contents of a file from another computer protected by the same MAC system, but a different key.
- ☐ Erasing the last byte of the file contents.
- ☐ Changing the first byte of the file contents.

✓ **Correct**

Both files contain a valid tag and will be accepted at verification time.

2. Let  $(S, V)$  be a secure MAC defined over  $(K, M, T)$  where  $M = \{0, 1\}^n$  and  $T = \{0, 1\}^{128}$ . That is, the key space is  $K$ , message space is  $\{0, 1\}^n$ , and tag space is  $\{0, 1\}^{128}$ .

1 / 1 point

Which of the following is a secure MAC: (as usual, we use  $\parallel$  to denote string concatenation)

☐  $S'(k, m) = \begin{cases} S(k, 1^n) & \text{if } m = 0^n \\ S(k, m) & \text{otherwise} \end{cases}$  and

$$V'(k, m) = \begin{cases} V(k, 1^n, t) & \text{if } m = 0^n \\ V(k, m, t) & \text{otherwise} \end{cases}$$

☒  $S'(k, m) = [t \leftarrow S(k, m), \text{output}(t, t)]$  and

$$V'(k, m, (t_1, t_2)) = \begin{cases} V(k, m, t_1) & \text{if } t_1 = t_2 \\ 0^n & \text{otherwise} \end{cases}$$

(i.e.,  $V'(k, m, (t_1, t_2))$  only outputs "1"

if  $t_1$  and  $t_2$  are equal and valid)

✓ **Correct**

a forger for  $(S', V')$  gives a forger for  $(S, V)$ .

☐  $S'(k, m) = S(k, m)$  and

$$V'(k, m, t) = \begin{cases} V(k, m, t) & \text{if } m \neq 0^n \\ 1 & \text{otherwise} \end{cases}$$

☒  $S'(k, m) = S(k, m)[0, \dots, 126]$  and

$$V'(k, m, t) = [V(k, m, t \parallel 0) \text{ or } V(k, m, t \parallel 1)]$$

(i.e.,  $V'(k, m, t)$  outputs "1" if either  $t \parallel 0$  or  $t \parallel 1$

is a valid tag for  $m$ )

✓ **Correct**

a forger for  $(S', V')$  gives a forger for  $(S, V)$ .

☒  $S'(k, m) = S(k, m \oplus 1^n)$  and

$$V'(k, m, t) = V(k, m \oplus 1^n, t).$$

✓ **Correct**

a forger for  $(S', V')$  gives a forger for  $(S, V)$ .

☐  $S'(k, m) = S(k, m \oplus m)$  and

$$V'(k, m, t) = V(k, m \oplus m, t)$$

3. Recall that the ECBC-MAC uses a fixed IV &nbsp; (in the lecture we simply set the IV to 0).

1 / 1 point

Suppose instead we chose a random IV for every message being signed and include the IV in the tag. In other words,  $S(k, m) := (r, \text{ECBC}_r(k, m))$

where  $\text{ECBC}_r(k, m)$  refers to the ECBC function using  $r$  as

the IV. The verification algorithm  $V$  given key  $k$ , message  $m$ ,

and tag  $(r, t)$  outputs  $1$  if  $t = \text{ECBC}_r(k, m)$  and outputs

$0$  otherwise.

The resulting MAC system is insecure.

An attacker can query for the tag of the 1-block message  $m$

and obtain the tag  $(r, t)$ . He can then generate the following

existential forgery: (we assume that the underlying block cipher

operates on  $n$ -bit blocks)

- ☒ The tag  $(r \oplus m, t)$  is a valid tag for the 1-block message  $0^n$ .
- ☐ The tag  $(r \oplus t, r)$  is a valid tag for the 1-block message  $0^n$ .
- ☐ The tag  $(m \oplus t, r)$  is a valid tag for the 1-block message  $0^n$ .
- ☐ The tag  $(r, t \oplus r)$  is a valid tag for the 1-block message  $0^n$ .

✓ Correct

The CBC chain initiated with the IV  $r \oplus m$  and applied to the message  $0^n$  will produce exactly the same output as the CBC chain initiated with the IV  $r$  and applied to the message  $m$ . Therefore, the tag  $(r \oplus m, t)$  is a valid existential forgery for the message  $0$ .

4. Suppose Alice is broadcasting packets to 6 recipients

1 / 1 point

$B_1, \dots, B_6$ . Privacy is not important but integrity is.

In other words, each of  $B_1, \dots, B_6$  should be assured that the packets he is receiving were sent by Alice.

Alice decides to use a MAC. Suppose Alice and  $B_1, \dots, B_6$  all share a secret key  $k$ . Alice computes a tag for every packet she sends using key  $k$ . Each user  $B_i$  verifies the tag when

receiving the packet and drops the packet if the tag is invalid.

Alice notices that this scheme is insecure because user  $B_1$  can

use the key  $k$  to send packets with a valid tag to

users  $B_2, \dots, B_6$  and they will all be fooled into thinking

that these packets are from Alice.

Instead, Alice sets up a set of 4 secret keys  $S = \{k_1, \dots, k_4\}$ .

She gives each user  $B_i$  some subset  $S_i \subseteq S$

of the keys. When Alice transmits a packet she appends 4 tags to it

by computing the tag with each of her 4 keys. When user  $B_i$  receives

a packet he accepts it as valid only if all tags corresponding

to his keys in  $S_i$  are valid. For example, if user  $B_1$  is given keys  $\{k_1, k_2\}$  he will accept an incoming packet only if the first and second tags are valid. Note that  $B_1$  cannot validate the 3rd and 4th tags because he does not have  $k_3$  or  $k_4$ .

How should Alice assign keys to the 6 users so that no single user

can forge packets on behalf of Alice and fool some other user?

- ☐  $S_1 = \{k_1, k_2\}, S_2 = \{k_1, k_3, k_4\}, S_3 = \{k_1, k_4\}, S_4 = \{k_2, k_3\}, S_5 = \{k_2, k_3, k_4\}, S_6 = \{k_3, k_4\}$
- ☐  $S_1 = \{k_1\}, S_2 = \{k_2, k_3\}, S_3 = \{k_3, k_4\}, S_4 = \{k_1, k_3\}, S_5 = \{k_1, k_2\}, S_6 = \{k_1, k_4\}$
- ☒  $S_1 = \{k_2, k_3\}, S_2 = \{k_2, k_4\}, S_3 = \{k_3, k_4\}, S_4 = \{k_1, k_2\}, S_5 = \{k_1, k_3\}, S_6 = \{k_1, k_4\}$



Correct

Every user can only generate tags with the two keys he has.

Since no set  $S_i$  is contained in another set  $S_j$ , no user  $i$

can fool a user  $j$  into accepting a message sent by  $i$ .

☐  $S_1 = \{k_1, k_2\}, S_2 = \{k_1, k_3\}, S_3 = \{k_1, k_4\}, S_4 = \{k_2, k_3, k_4\}, S_5 = \{k_2, k_3\}, S_6 = \{k_3, k_4\}$

5. Consider the encrypted CBC MAC built from AES. Suppose we

1 / 1 point

compute the tag for a long message  $m$  comprising of  $n$  AES blocks.

Let  $m'$  be the  $n$ -block message obtained from  $m$  by flipping the

last bit of  $m$  (i.e. if the last bit of  $m$  is  $b$  then the last bit

of  $m'$  is  $b \oplus 1$ ). How many calls to AES would it take

to compute the tag for  $m'$  from the tag for  $m$  and the MAC key? (in this question please ignore message padding and simply assume that the message length is always a multiple of the AES block size)

☐ 5

☐  $n$

☐ 6

☒ 4



Correct

You would decrypt the final CBC MAC encryption step done using  $k_2$ ,

the decrypt the last CBC MAC encryption step done using  $k_1$ ,

flip the last bit of the result, and re-apply the two encryptions.

6. Let  $H : M \rightarrow T$  be a collision resistant hash function.

1 / 1 point

Which of the following is collision resistant:

(as usual, we use  $\parallel$  to denote string concatenation)

☐  $H'(m) = H(0)$

☐  $H'(m) = H(m) \oplus H(m \oplus 1^{|m|})$

(where  $m \oplus 1^{|m|}$  is the complement of  $m$ )

☐  $H'(m) = H(m)[0, \dots, 31]$

(i.e. output the first 32 bits of the hash)

☐  $H'(m) = H(m) \oplus H(m)$

☒  $H'(m) = H(m \parallel m)$



Correct

a collision finder for  $H'$  gives a collision finder for  $H$ .

☒  $H'(m) = H(m) \parallel H(0)$



Correct

a collision finder for  $H'$  gives a collision finder for  $H$ .

☒  $H'(m) = H(H(m))$



Correct

a collision finder for  $H'$  gives a collision finder for  $H$ .

7. Suppose  $H_1$  and  $H_2$  are collision resistant

1 / 1 point

hash functions mapping inputs in a set  $M$  to  $\{0, 1\}^{256}$ .

Our goal is to show that the function  $H_2(H_1(m))$  is also

collision resistant. We prove the contra-positive:

suppose  $H_2(H_1(\cdot))$  is not collision resistant, that is, we are

given  $x \neq y$  such that  $H_2(H_1(x)) = H_2(H_1(y))$ .

We build a collision for either  $H_1$  or for  $H_2$ .

This will prove that if  $H_1$  and  $H_2$  are collision resistant

then so is  $H_2(H_1(\cdot))$ . Which of the following must be true:

- ☐ Either  $x, y$  are a collision for  $H_1$  or  $x, y$  are a collision for  $H_2$ .
- ☐ Either  $H_2(x), H_2(y)$  are a collision for  $H_1$  or  $x, y$  are a collision for  $H_2$ .
- ☒ Either  $x, y$  are a collision for  $H_1$  or  $H_1(x), H_1(y)$  are a collision for  $H_2$ .
- ☐ Either  $x, y$  are a collision for  $H_2$  or  $H_1(x), H_1(y)$  are a collision for  $H_1$ .



Correct

If  $H_2(H_1(x)) = H_2(H_1(y))$  then

either  $H_1(x) = H_1(y)$  and  $x \neq y$ , thereby giving us

a collision on  $H_1$ . Or  $H_1(x) \neq H_1(y)$  but

$H_2(H_1(x)) = H_2(H_1(y))$  giving us a collision on  $H_2$ .

Either way we obtain a collision on  $H_1$  or  $H_2$  as required.

8. In this question you are asked to find a collision for the compression function:

1 / 1 point

$$f_1(x, y) = \text{AES}(y, x) \oplus y,$$

where  $\text{AES}(x, y)$  is the AES-128 encryption of  $y$  under key  $x$ .

Your goal is to find two distinct pairs  $(x_1, y_1)$  and  $(x_2, y_2)$  such that  $f_1(x_1, y_1) = f_1(x_2, y_2)$ .

Which of the following methods finds the required  $(x_1, y_1)$  and  $(x_2, y_2)$ ?

- ☐ Choose  $x_1, y_1, y_2$  arbitrarily (with  $y_1 \neq y_2$ ) and let  $v := \text{AES}(y_1, x_1)$ .  
Set  $x_2 = \text{AES}^{-1}(y_2, v \oplus y_1)$
- ☒ Choose  $x_1, y_1, y_2$  arbitrarily (with  $y_1 \neq y_2$ ) and let  $v := \text{AES}(y_1, x_1)$ .  
Set  $x_2 = \text{AES}^{-1}(y_2, v \oplus y_1 \oplus y_2)$
- ☐ Choose  $x_1, y_1, x_2$  arbitrarily (with  $x_1 \neq x_2$ ) and let  $v := \text{AES}(y_1, x_1)$ .  
Set  $y_2 = \text{AES}^{-1}(x_2, v \oplus y_1 \oplus x_2)$
- ☐ Choose  $x_1, y_1, y_2$  arbitrarily (with  $y_1 \neq y_2$ ) and let  $v := \text{AES}(y_1, x_1)$ .  
Set  $x_2 = \text{AES}^{-1}(y_2, v \oplus y_2)$



Correct

You got it !

9. Repeat the previous question, but now to find a collision for the compression function  $f_2(x, y) = \text{AES}(x, x) \oplus y$ .

1 / 1 point

Which of the following methods finds the required  $(x_1, y_1)$  and  $(x_2, y_2)$ ?

- ☐ Choose  $x_1, x_2, y_1$  arbitrarily (with  $x_1 \neq x_2$ ) and set  $y_2 = y_1 \oplus x_1 \oplus \text{AES}(x_2, x_2)$
- ☐ Choose  $x_1, x_2, y_1$  arbitrarily (with  $x_1 \neq x_2$ ) and set  $y_2 = \text{AES}(x_1, x_1) \oplus \text{AES}(x_2, x_2)$
- ☐ Choose  $x_1, x_2, y_1$  arbitrarily (with  $x_1 \neq x_2$ ) and set  $y_2 = y_1 \oplus \text{AES}(x_1, x_1)$
- ☒ Choose  $x_1, x_2, y_1$  arbitrarily (with  $x_1 \neq x_2$ ) and set  $y_2 = y_1 \oplus \text{AES}(x_1, x_1) \oplus \text{AES}(x_2, x_2)$



Correct

Awesome!

10. Let  $H : M \rightarrow T$  be a random hash function where  $|M| \gg |T|$  (i.e. the size of  $M$  is much larger than the size of  $T$ ).

1 / 1 point

In lecture we showed

that finding a collision on  $H$  can be done with  $O(|T|^{1/2})$

random samples of  $H$ . How many random samples would it take

until we obtain a three way collision, namely distinct strings  $x, y, z$

in  $M$  such that  $H(x) = H(y) = H(z)$ ?

- ☒  $O(|T|^{2/3})$
- ☐  $O(|T|^{3/4})$
- ☐  $O(|T|)$
- ☐  $O(|T|^{1/4})$

✓ Correct

An informal argument for this is as follows: suppose we collect  $n$  random samples. The number of triples among the  $n$  samples is  $n$  choose 3 which is  $O(n^3)$ . For a particular triple  $x, y, z$  to be a 3-way collision we need  $H(x) = H(y)$  and  $H(x) = H(z)$ . Since each one of these two events happens with probability  $1/|T|$  (assuming  $H$  behaves like a random function) the probability that a particular triple is a 3-way collision is  $O(1/|T|^2)$ . Using the union bound, the probability that some triple is a 3-way collision is  $O(n^3/|T|^2)$  and since we want this probability to be close to 1, the bound on  $n$  follows.