ADIB BENCHEKROUN

Intégrateur/Programmer

PROFILE

Date of Birth
March 12th 2000

Location
Montréal

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Email
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Portfolio
https://adib610.github.io/Portfolio

SOCIAL MEDIA

LinkedIn
www.linkedin.com/in/adib-benchekroun-4469531a7

ABOUT ME

Programmer with a good sense of direction. I have a lot of interest for everything in the video game, film and animation industry. I like to draw, program and make games.

EDUCATION

2017 - 2021   **DEC Technique Integration to Multimedia (College Degree)**

College Maisonneuve

- Game developing and programming
- 3D modeling and game concept
- Initiation to storyboarding

2021 - 2023   **Bac Video Game and software creation**

University of Québec in Abitibi-Témiscamingue

- Management and experience in team project
- Developing a mind for game design
- Learning to assimilate new tools

EXPERIENCE

2021   **Integrator - Internship (6 weeks)**
Web Agency Cameleon

- Integrating web site blueprints

TOOLS

| Unity | Maya | Photoshop |
| C Sharp | Blender | Unreal Engine |

LANGUAGES

- **Français**
- **Englais**