# **ADIB BENCHEKROUN**

Programmer

## **PROFILE**

#### **Date of Birth**

March 12th 2000

#### Location

Montréal

#### **Phone**

(438) 520-4221

#### Email

adib.ben1234@gmail.com

#### **Portfolio**

https://adib\_benchekroun. artstation.com

https://adib610.github.io/ Portfolio

## **SOCIAL MEDIA**

#### LinkedIn

www.linkedin.com/in/adibbenchekroun-4469531a7

## **ABOUT ME**

Programmer with a good sense of direction. I have a lot of interest for everything in the video game, film and animation industry. I like to draw, program and build games.

### **EDUCATION**

2017 - 2021

**DEC Technique Integration to Multimedia** (College Degree)

College Maisonneuve

- Game developing and programming
- 3D modeling and game concept
- Initiation to storyboarding

2021 - 2023

#### **Bac Video Game and software creation**

University of Québec in Abitibi-Témiscamingue

- Management and experience in team project
- Developing a mind for game design
- Learning to assimilate new tools

## **EXPERIENCE**

2021

### **Integrator - Internship (6 weeks)**

Web Agency Cameleon

• Integrating web site blueprints

## **TOOLS**





Maya



Ps Photoshop







## **LANGUAGES**

Français

Englais