# Writing Custom Datasets, DataLoaders and Transforms

pytorch.org/tutorials/beginner/data\_loading\_tutorial.html

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A lot of effort in solving any machine learning problem goes into preparing the data. PyTorch provides many tools to make data loading easy and hopefully, to make your code more readable. In this tutorial, we will see how to load and preprocess/augment data from a non trivial dataset.

To run this tutorial, please make sure the following packages are installed:

- scikit-image: For image io and transforms
- pandas: For easier csv parsing

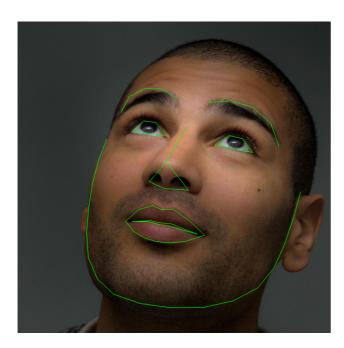
```
import os
import torch
import pandas as pd
from skimage import io, transform
import numpy as np
import matplotlib.pyplot as plt
from torch.utils.data import <u>Dataset</u>, <u>DataLoader</u>
from torchvision import transforms, utils

# Ignore warnings
import warnings
warnings.filterwarnings("ignore")

plt.ion() # interactive mode

<contextlib.ExitStack object at 0x7f3cbfa958a0>
```

The dataset we are going to deal with is that of facial pose. This means that a face is annotated like this:



Over all, 68 different landmark points are annotated for each face.

## Note

Download the dataset from <u>here</u> so that the images are in a directory named 'data/faces/'. This dataset was actually generated by applying excellent <u>dlib's pose estimation</u> on a few images from imagenet tagged as 'face'.

Dataset comes with a .csv file with annotations which looks like this:

```
image_name,part_0_x,part_0_y,part_1_x,part_1_y,part_2_x, ... ,part_67_x,part_67_y
0805personali01.jpg,27,83,27,98, ... 84,134
1084239450_e76e00b7e7.jpg,70,236,71,257, ... ,128,312
```

Let's take a single image name and its annotations from the CSV, in this case row index number 65 for person-7.jpg just as an example. Read it, store the image name in img\_name and store its annotations in an (L, 2) array landmarks where L is the number of landmarks in that row.

```
landmarks_frame = pd.read_csv('data/faces/face_landmarks.csv')
n = 65
img_name = landmarks_frame.iloc[n, 0]
landmarks = landmarks_frame.iloc[n, 1:]
landmarks = np.asarray(landmarks, dtype=float).reshape(-1, 2)
print('Image name: {}'.format(img_name))
print('Landmarks shape: {}'.format(landmarks.shape))
print('First 4 Landmarks: {}'.format(landmarks[:4]))
Image name: person-7.jpg
Landmarks shape: (68, 2)
First 4 Landmarks: [[32. 65.]
[33. 76.]
[34. 86.]
[34. 97.]]
```

Let's write a simple helper function to show an image and its landmarks and use it to show a sample.

data loading tutorial		

### **Dataset class**

torch.utils.data.Dataset is an abstract class representing a dataset. Your custom dataset should inherit Dataset and override the following methods:

- \_\_len\_\_ so that len(dataset) returns the size of the dataset.
- \_\_getitem\_\_ to support the indexing such that dataset[i] can be used to get ith sample.

Let's create a dataset class for our face landmarks dataset. We will read the csv in <u>\_\_init\_</u> but leave the reading of images to <u>\_\_getitem\_</u>. This is memory efficient because all the images are not stored in the memory at once but read as required.

Sample of our dataset will be a dict {'image': image, 'landmarks': landmarks}. Our dataset will take an optional argument transform so that any required processing can be applied on the sample. We will see the usefulness of transform in the next section.

```
class FaceLandmarksDataset(<u>Dataset</u>):
    """Face Landmarks dataset."""
   def __init__(self, csv_file, root_dir, transform=None):
        Arguments:
            csv_file (string): Path to the csv file with annotations.
            root_dir (string): Directory with all the images.
            transform (callable, optional): Optional transform to be applied
                on a sample.
        self.landmarks_frame = pd.read_csv(csv_file)
        self.root_dir = root_dir
        self.transform = transform
    def __len__(self):
        return len(self.landmarks_frame)
    def __getitem__(self, idx):
        if torch.is tensor(idx):
           idx = idx.tolist()
        img_name = os.path.join(self.root_dir,
                                self.landmarks_frame.iloc[idx, 0])
        image = io.imread(img_name)
        landmarks = self.landmarks_frame.iloc[idx, 1:]
        landmarks = np.array([landmarks], dtype=float).reshape(-1, 2)
        sample = {'image': image, 'landmarks': landmarks}
        if self.transform:
            sample = self.transform(sample)
        return sample
```

Let's instantiate this class and iterate through the data samples. We will print the sizes of first 4 samples and show their landmarks.



```
0 (324, 215, 3) (68, 2)
1 (500, 333, 3) (68, 2)
2 (250, 258, 3) (68, 2)
3 (434, 290, 3) (68, 2)
```

# **Transforms**

One issue we can see from the above is that the samples are not of the same size. Most neural networks expect the images of a fixed size. Therefore, we will need to write some preprocessing code. Let's create three transforms:

- Rescale: to scale the image
- RandomCrop: to crop from image randomly. This is data augmentation.
- ToTensor: to convert the numpy images to torch images (we need to swap axes).

We will write them as callable classes instead of simple functions so that parameters of the transform need not be passed every time it's called. For this, we just need to implement <u>\_\_call\_\_</u> method and if required, <u>\_\_init\_\_</u> method. We can then use a transform like this:

tsfm = Transform(params)						
transforme	d sample	= 1	tsfm(sample)			

Observe below how these transforms had to be applied both on the image and landmarks.

#### Note

In the example above, *RandomCrop* uses an external library's random number generator (in this case, Numpy's *np.random.int*). This can result in unexpected behavior with *DataLoader* (see <u>here</u>). In practice, it is safer to stick to PyTorch's random number generator, e.g. by using *torch.randint* instead.

### **Compose transforms**

Now, we apply the transforms on a sample.

Let's say we want to rescale the shorter side of the image to 256 and then randomly crop a square of size 224 from it. i.e, we want to compose Rescale and RandomCrop transforms. torchvision.transforms.Compose is a simple callable class which allows us to do this.

Rescale, RandomCrop, Compose		

Let's put this all together to create a dataset with composed transforms. To summarize, every time this dataset is sampled:

- . An image is read from the file on the fly
- Transforms are applied on the read image
- · Since one of the transforms is random, data is augmented on sampling

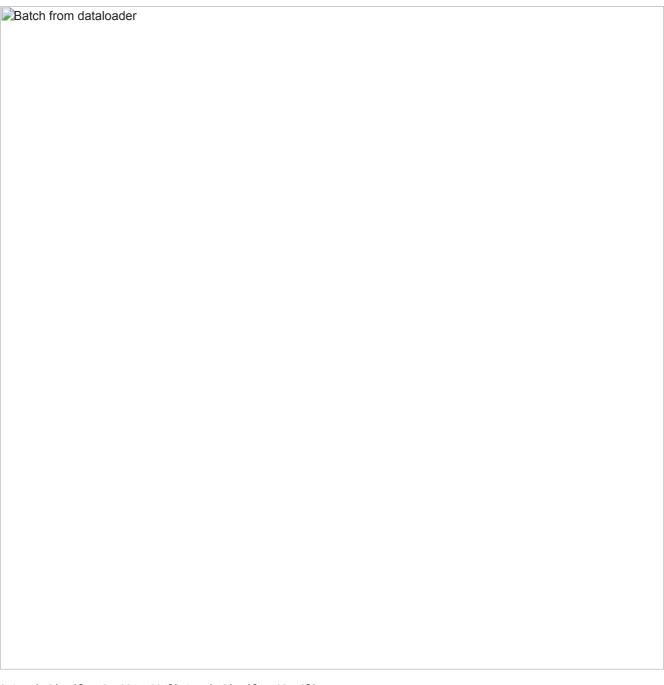
We can iterate over the created dataset with a for i in range loop as before.

```
0 torch.Size([3, 224, 224]) torch.Size([68, 2])
1 torch.Size([3, 224, 224]) torch.Size([68, 2])
2 torch.Size([3, 224, 224]) torch.Size([68, 2])
3 torch.Size([3, 224, 224]) torch.Size([68, 2])
```

However, we are losing a lot of features by using a simple for loop to iterate over the data. In particular, we are missing out on:

- · Batching the data
- · Shuffling the data
- Load the data in parallel using multiprocessing workers.

torch.utils.data.DataLoader is an iterator which provides all these features. Parameters used below should be clear. One parameter of interest is collate\_fn. You can specify how exactly the samples need to be batched using collate\_fn. However, default collate should work fine for most use cases.



```
0 torch.Size([4, 3, 224, 224]) torch.Size([4, 68, 2])
1 torch.Size([4, 3, 224, 224]) torch.Size([4, 68, 2])
2 torch.Size([4, 3, 224, 224]) torch.Size([4, 68, 2])
3 torch.Size([4, 3, 224, 224]) torch.Size([4, 68, 2])
```

# Afterword: torchvision

In this tutorial, we have seen how to write and use datasets, transforms and dataloader. torchvision package provides some common datasets and transforms. You might not even have to write custom classes. One of the more generic datasets available in torchvision is ImageFolder. It assumes that images are organized in the following way:

```
root/ants/xxx.png
root/ants/xxy.jpeg
root/ants/xxz.png
.
.
.
root/bees/123.jpg
root/bees/nsdf3.png
root/bees/asd932_.png
```

where 'ants', 'bees' etc. are class labels. Similarly generic transforms which operate on PIL.Image like RandomHorizontalFlip, Scale, are also available. You can use these to write a dataloader like this:

For an example with training code, please see <u>Transfer Learning for Computer Vision Tutorial</u>.

Total running time of the script: (0 minutes 2.684 seconds)