# Taxi Dodger A fast-paced mobile game where you dodge taxis and collect power-ups to survive as long as possible. \_\_\_ ## Game Features - \*\*Smooth Lane-Based Movement\*\*: Swipe or tap to dodge between lanes. - \*\*Power-Ups\*\*: - Shield: Protects you from one collision. - Slowdown: Permanently decreases taxi speed by 2f. - Infinite Stamina: Unlimited dodging for a few seconds. - \*\*Polished Pixel Art\*\*: Beautifully crafted voxel-inspired environment. - \*\*Dynamic Sound Design\*\*: - Background music for Main Menu and Game Scene. - Movement, dodge, and crash sound effects. - Shield activation/deactivation sounds. - \*\*High Score System\*\*: Displays your highest score on the main menu. - \*\*Adaptive UI\*\*: Scales across various resolutions. ## Target Platform Designed for Android mobile devices (portrait mode). ## Tech Stack - Unity 2022.3 LTS - C# - Pixel art assets designed manually ## How to Play 1. Tap left/right to dodge between lanes. 2. Collect power-ups to survive longer. 3. Avoid taxis at all costs! 4. Achieve the highest score possible. ## Future Updates - Google Play Store Release - Achievements and Leaderboards - More power-ups and hazards

## Developer

Solo developer project by Aditya