

2.1. Hello world using JS

```
const heading = document.createElement("h1");  
heading.innerHTML = 'Hello world from JS';  
const root = document.getElementById('root')  
root.appendChild(heading);
```

H/W
cdn
cross origin

React

```
const heading = React.createElement("h1", { /* what to make attributes what to pass children */ }, "Hello World from React") // Root  
const root = ReactDOM.createRoot(document.getElementById("root"));  
root.render(heading);  
console.log(heading) → gives object
```

ReactDOM.render(object) → HTML (browser understands)
→ renders ?

```
<div id="parent">  
  <div id="child">  
    <h1></h1>  
  </div>  
</div>
```

L-2 Bundler - parcel : @2.8.3 → Parcel → automatically update minor version without increasing major version

• Two types of dependencies

1) dev 2) normal

package.json vs package-lock.json

tilde

↳ transitive dependencies

"integrity" → hash to verify code

Same version as local environment to production

• node modules

If we have package.json, package-lock.json, we can recreate node modules

• npx parcel index.html

→ installation executing package

npm install react

npm install react-dom

npm

→ installing package

Normal browser cannot have import <script type="module">

• parcel features

→ Dev build, Local server, HMR, File watching Algorithm - (JS)

Image optimization, Minification, Bundling, Compressing

Consistent hashing, codesplitting, differential bundling - Support older browser

can also host on https

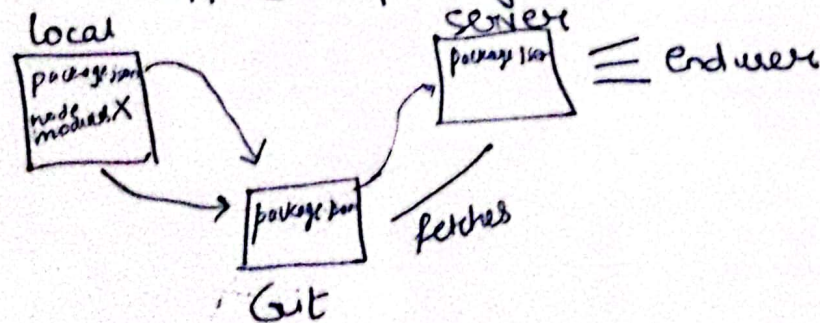
Tree Shaking - remove unused code

→ npx parcel build index.html

↳ /dist

Remove

main: "App.js" in package.json



"browserlist" : [
 "last 2 version"
]

JSX
It is not HTML inside JS
HTML like Syntax

Parser is transpiling JSX

JSX is not HTML.

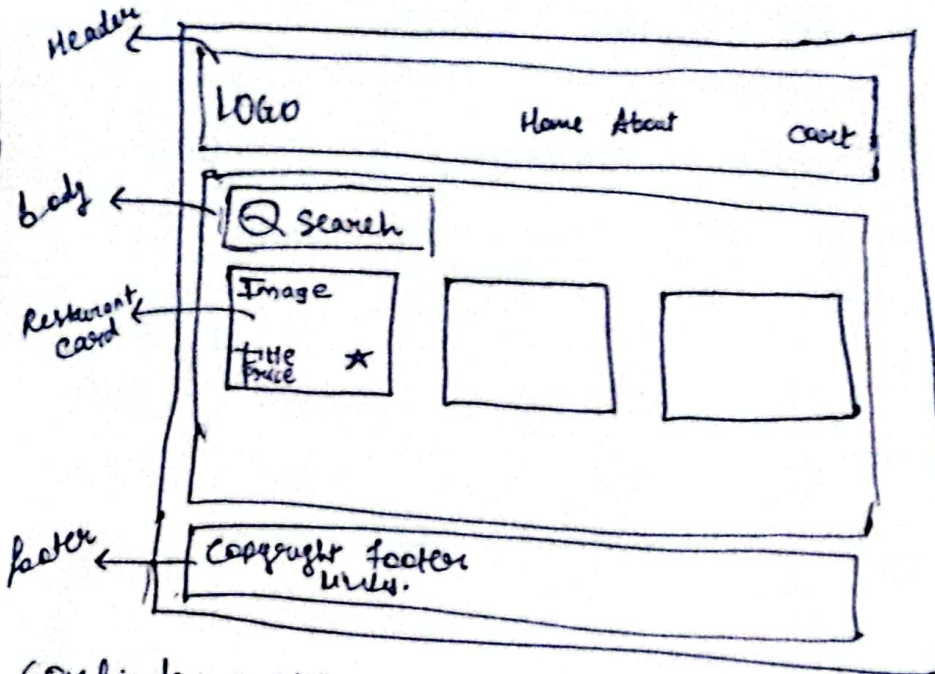
`<h1 class="greet">` $\xrightarrow{\text{JSX}}$ `<h1 className="greet">`

React.createElement \rightarrow ReactElement (object) \rightarrow HTML Element (Render)

JSX \rightarrow React Create Element

Babel transpiles JSX to create Element

★ Food ordering



Header
— Logo
— Nav Item

Body
— Search Bar
— Restaurant List
— Restaurant card
— Image
— Name
— Price
— Rating

Footer
— Copyright
— Links
— Contact

Config driven UI

• React is fast

\rightarrow DOM manipulation faster, efficiently.

• Two types of Export/Import

1) Default

export default comp
import comp from "path"

2) Named.

export const comp
import {comp} from "path"

Every child must have its own key.
Otherwise it will re-render entire page (optimisation) \rightarrow key

• Hooks.

1) Normal JS utility functions.

— useState() - superpowerful state variables (Named Import)
— useEffect()

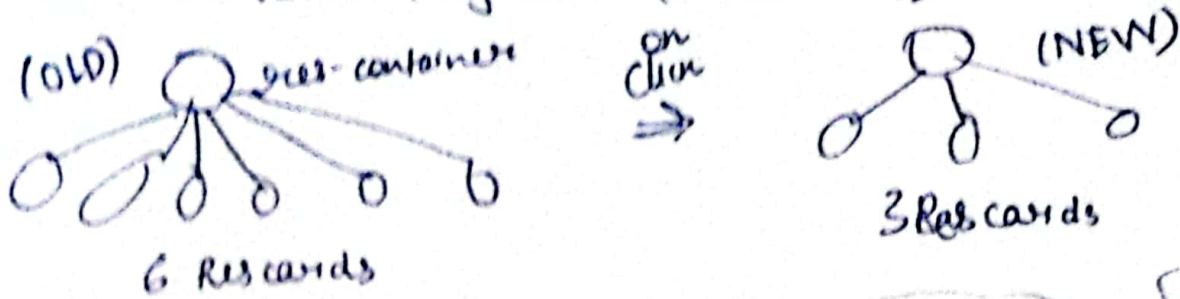
Whenever state variable updates, React re-renders this ^(whole) component

`const [res, setRes] = useState([])` default value

`const arr = useState(resList)`
`arr[0]`
`arr[1]`

\therefore setRes is able to update value of res while rendering.

★ Reconciliation Algorithm (React Fiber) [React 16] add/delete



Virtual DOM is representation of actual DOM →

Object

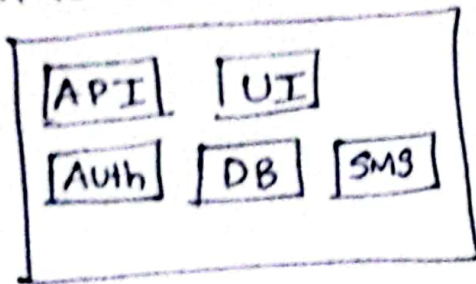
`<div>`
`<div>`
``
`<div>`
`<div>`

★ Diff Algorithm involves second function is `useState()`

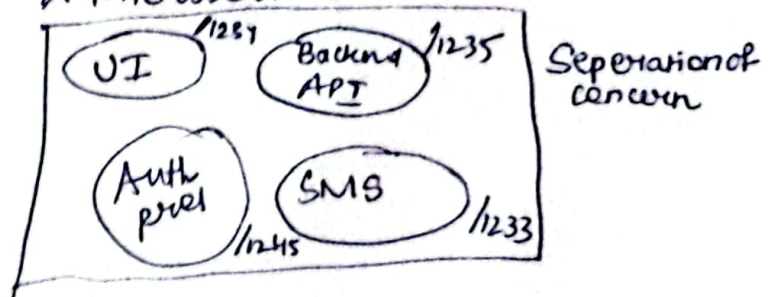
→ Finds out differences betⁿ updated Virtual DOM & prev Virtual DOM and then actually update the DOM in one render cycle. difference is up^d reflected on DOM

★ React is Fast

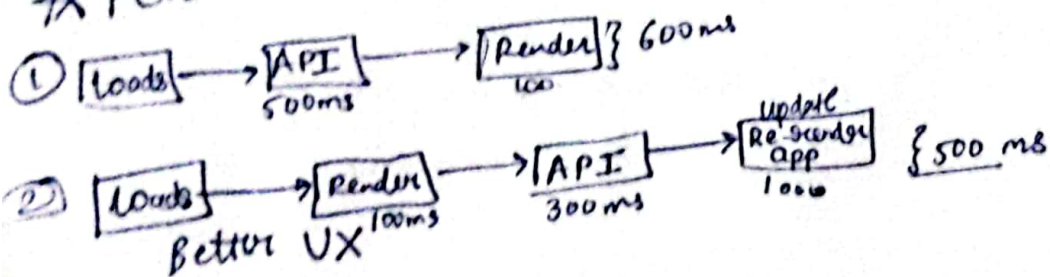
★ Monolith Architecture



★ Microservices



★ Fetch an API



★

`useEffect(() => {`
`setInterval(() => {`
`console.log(`
`1000)`
`}, 1000)`
`return () => {`
`clearInterval(`
`3, 10)`
`}`
`})`

called after page is exited.

useEffect

- ① Called after every time a component renders (if no dependency array)
`useEffect(() => { }, [])`
- ② Dependency array empty, `useEffect` is called on initial render (just once)
- ③ If dependency array consist of state variable, `useEffect` is called every time that state variable updates.

useState

Never use this hook outside body of function component / if / for / function.
Whenever state variable updates, React re-renders whole component.

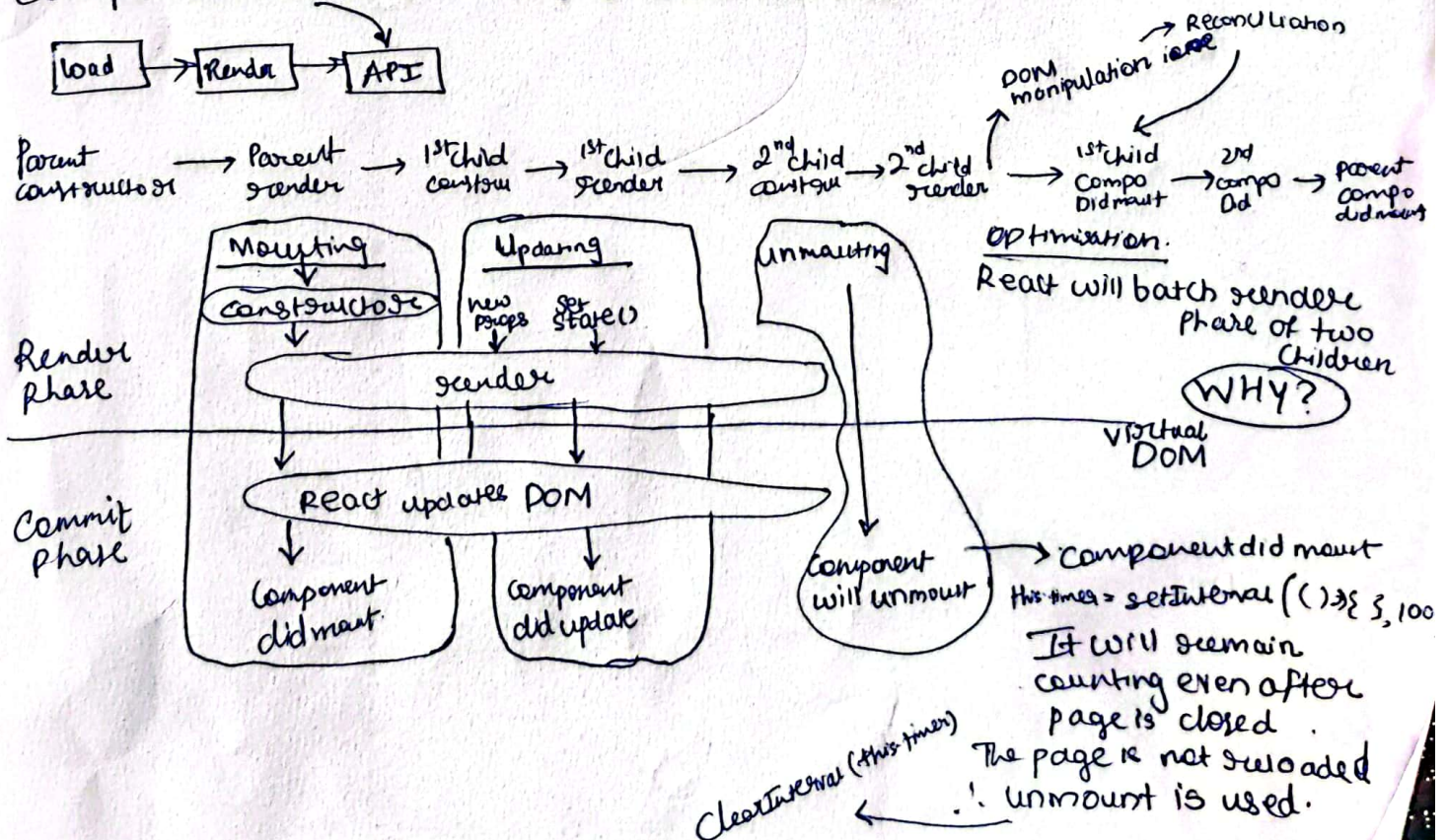
CLASSBASED COMPONENTS

- Loading a class based component means creation of instance of this class.
Inside constructor, props, state variables.
Super(props) this.state.

Lifecycle

Parent constructor → Parent Render → Child constructor → Child Render

Component did mount called after render and called only once
if Parent's child is mounted properly, then parent component did mount called.
ComponentDidMount → use to make API call.



★ Chunking / Codesplitting / Dynamic Bundling / Lazy Loading / on demand Loading

Break down into smaller chunks.

Dynamic Import

Make any sup.

Flight → down → uses

const Greasy = lazy(() => import("path"))

★ Tailwind CSS

w → width

p → padding

px → padding X-axis

m → margin

mb → margin bottom

★ Higher Order Component

→ Takes a component & returns a ^{new} component.
Function enhances it

UI Layer

JSX

Logic Layer

State, props.

Controlled / Uncontrolled comp.
lifting state up.

Props drilling (props passing through children to grandchild & so on.)

• React context used to avoid props drilling

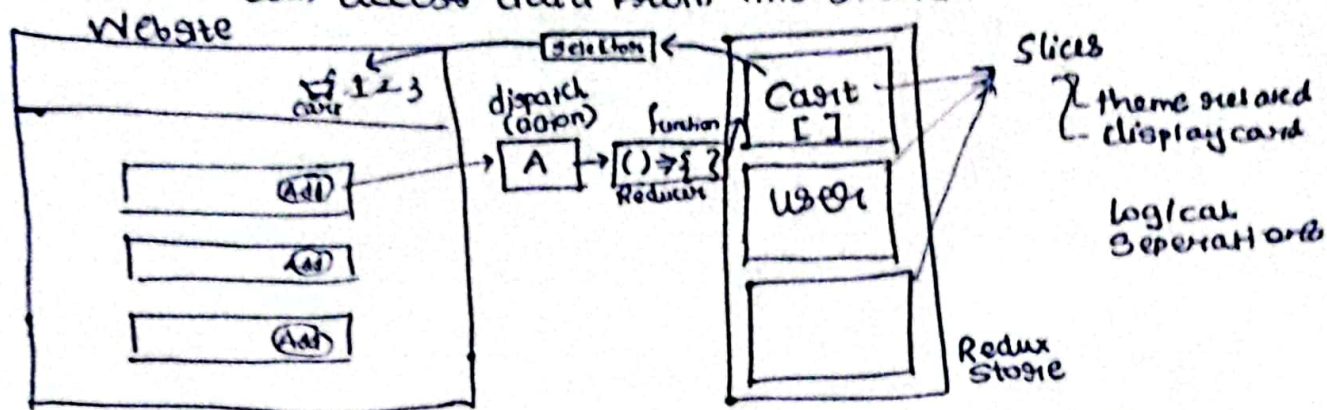
Context is a global thing object space or provide to where appear any one compo

useContext takes argument as created context.

useContext Provider

* Redux

Used for handling State of application, easier debugging.
Redux Store is big object & kept in global central space. i.e. any component can access data from this Store.



When clicked on Add button, it dispatches an action that calls a function & this function modifies the cart slice.

This function is known as Reducer.

Header component is subscribing to the store which means it is sync with the store through Selector and the cart slice will get updated.

This store is provided to our parent component

Provider comes from react-redux
ConfigureStore from redux toolkit

Actions → Create, Read, Update, Delete

A store also have reducer for itself for modifying itself.

Selector is a hook inside React
useDispatch

* * *
* Whenever we are using Selector make sure we have Subscribed to that position of store.

```
const store = useSelector((store) => store);  
const cartItems = store.cart.items
```

→ Whenever anything changes inside store, we need not store the update of whole store