# Ali Hamza

### **Contact Information**

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### Objective

As a beginner in the field, I am eager to contribute to the development of exciting and innovative games, and I am committed to continuous learning and growth in the gaming industry." I wish to continue my studies along with gaining experience in a reputable organization

# Professional and Academic Qualification

### **BS-Software Engineering**

2023-current

Arid institute of managemaent sciences, Lahore

3.47/4 CGPA

#### 2020 - Intermediate

Govt. Post Graduate College, Sheikhupura

#### 2020 - Matriculation

Sir Syed Model School for Boys, 15-College Road, Civil Line, Sheikhupura

### **Technical Skills**

- Unity Game Engine
- C#
- OOP (Object Oriented Programming)
- Data Structure
- Visual Studio Community
- Blender 3D
- Microsoft Office
- Git & GitHub
- HTML
- C++

### Soft Skills

- Teamwork
- Time Management
- Problem Solving
- Communication Skills
- Adaptability

# **Professional Trainings**

- Data-Oriented Design Bootcamp (4Days) by Unity Learn
- Unity Essentials
- Unity Junior Programmer

# Languages

• Good written and spoken skills in both English and Urdu.

# Interests

- Games
- Cricket
- Cooking
- Traveling