



Shaheer Nouman

Date of birth: 11/02/1999 | **Nationality:** Pakistani | **Gender:** Male | **Phone number:** (+92) 3096705309 (Mobile) | **Email address:** shaheernoman11@gmail.com | **LinkedIn:** linkedin.com/in/shaheer-nouman |

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ABOUT ME

Motivated Final year student ready to embark on a career journey. Processing a strong academic foundation, exceptional communication skills, and a proactive approach to learning. I am poised to bring fresh perspectives and contribute effectively to future endeavors.

WORK EXPERIENCE

15/06/2024 – CURRENT Lahore , Pakistan

GAME DEVELOPER QH TECH

4 Months as Associate Unity Game Developer

10/03/2024 – 15/06/2024 Lahore , Pakistan

GAME DEVELOPER INTERNEE QH TECH

3 Months Internship as a Unity Game Developer

EDUCATION AND TRAINING

11/03/2021 – CURRENT Lahore , Pakistan

BS GAMING AND MULTIMEDIA Superior University Gold Campus

Website www.superior.edu.pk

03/04/2016 – 10/04/2018 Lahore, Pakistan

ICS Unique College

Website unique.edu.pk

16/03/2014 – 08/02/2016 Lahore, Pakistan

MATRIC Rana Grammar School

Website rgs.edu.pk

LANGUAGE SKILLS

Mother tongue(s): **PUNJABI** | **URDU**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	B2	B2	B2	B2	B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

● **DIGITAL SKILLS**

Unity(Basics) | 2D ,3D Unity | c# with unity3d | C# | C# Basic

● **CONFERENCES AND SEMINARS**

24/09/2024 – 24/09/2024 Superior University Gold Campus

Future of Game Development

Conducted an expert seminar on game development at Superior University's Gold Campus, offering in-depth insights into industry trends, advanced development techniques, and career trajectories within the gaming sector.

● **PROJECTS**

11/03/2024 – 25/03/2024

Roll a Ball

Develop Roll a Ball Game in Unity to understand how unity works

01/04/2024 – 30/05/2024

Car Racing Ramp Game

Develop a Proto Type of this Game
Use RCC to control it functionality of car in unity.

10/05/2024 – 28/05/2024

Fighting Game

Develop a Fighting Game Proto Type for my practice to understand how to use and control Animations in the Unity

01/06/2024 – 20/08/2024

Blocks jump: Space Adventure

Develop 2d game in unity

Link <https://play.google.com/store/apps/details?id=com.atlantusgames.block.jump.space.adventure>