

PROGRESS REPORT

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NOTATION FOR PROGRESS

Choosing the Chat WebPage(09.11.2020)

Creating the Basic HTML and CSS carcass for webpage (10.11.2020)

Changing the topic to Construction company DMBS and identifying Aim and Background(11.11.2020)

ERD (12.11.2020)

TABLES SQL (13.11.2020)

Fixing some connections in ERD diagram with FK and PK(16.11.2020)

DDL for changing constraints and datatypes of my database(17.11.2020)

DML statements for filling the tables with values and upgrading them(18.11.2020)

Installing GIT and preparing files for uploading, like the full code of my SQL project(19.11.2020)



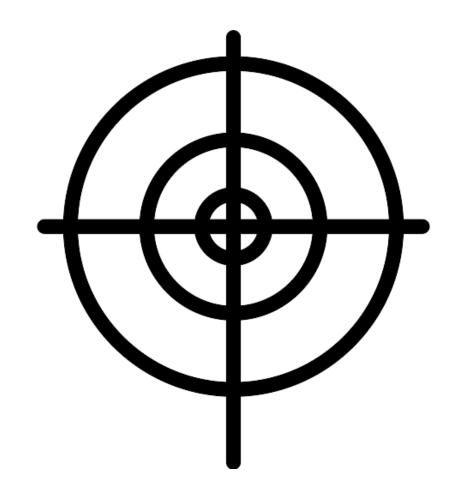
GANTTCHART

	Assigned	Progress	NOVEMBER 2020									
			9 M	10	11	12	13	16 M	17	18 W	19	20
Frantt		0%	IVI	Ľ	VV	ı'		IVI	'	VV		
▼ 1WEEK		0%										
Find the topic and investigating		0%										
Creating the basic framework of webpage		0%										
Changing the Topic and coop with company		0%										
Creating the basic tables and ERD for project		0%										
Implementing the table to PostgreSQL		0%										
Fixing connections and optimizing them		0%										
DDL for changing tables' constraints and datatypes		0%										
DML statements for inputting values and upgrading them		0%										
Installing GIT and uploading all documents into GITHUB		0%										

AIM

The purpose of the work, is to shorten the work of Secretary or Director, who works with papers, by implementing the DMBS. The new system must include all key data and be capable to edit, manage, delete, and add new data. The system must guide and must have clear and understandable operating principle.

The essence of the project is to make DBMS on POSTGRESQL, in order to make a capable database for further works of company.



OBJECTIVE OF THE PROJECT:



The main objective of the project, is to make a paperwork of company more reliable and easier. Here is some specific objective which will guide further work:

To create a Database, which would be capable with DDL and DML.

To connect table with each other, to make a full system of tables.

To achieve a normalization of tables, for effectiveness of DBMS.

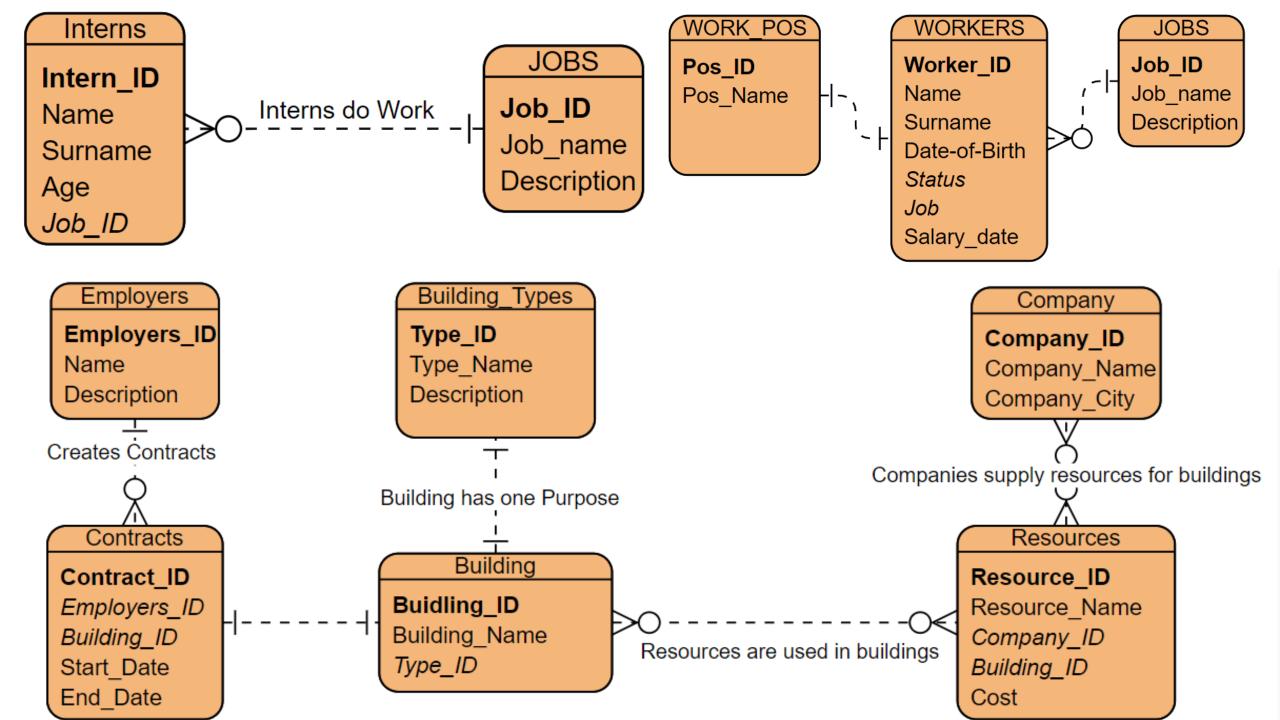
To create some instruction for further uses of Company.

To make a framework for integrated system for company with their workers, If its needed.

BUSINESS RULES:



- Registered Interns could have only one work to do, which could be repeated among Interns
- Interns could be aligned and replaced to Workers' list.
- Every Worker have only one work, which could be repeated among other Workers.
- Each worker has their own position among other workers, they could not have such position.
- Each employer, who orders a company for building could manage to align many contracts and each contract must be aligned between LLP "AkSatok" and one Employer only.
- Each contract must be addressed to only one building
- Each building could have only one type and purpose.
- In building of every project could be used many types of resources and materials, which could be used in other buildings too
- Every type of resource could be supplied by any company, alongside with other resources of that company.



```
CREATE TABLE JOBS (
CREATE TABLE Company (
                                                Job_ID INT PRIMARY KEY,
Company ID INT PRIMARY KEY,
                                                Job_name VARCHAR(255) NOT NULL,
Company_name VARCHAR(255) NOT NULL,
                                               description TEXT
Company_City VARCHAR(255) NOT NULL
                                               CREATE TABLE Interns (
CREATE TABLE Building_Types (
Type_ID INT PRIMARY KEY,
                                               Intern ID INT PRIMARY KEY,
Type_name VARCHAR(255) NOT NULL,
                                               Name VARCHAR(255) NOT NULL,
                                               Age DATE NOT NULL,
description TEXT
                                                job id INT REFERENCES jobs
CREATE TABLE Building (
Building_ID INT PRIMARY KEY,
                                               CREATE TABLE WORK_POS (
Building_name VARCHAR(255) NOT NULL,
                                               Pos ID INT PRIMARY KEY,
type ID INT references building types
                                                Pos_Name VARCHAR(255) NOT NULL
CREATE TABLE Contracts (
                                               CREATE TABLE WORKERS (
Contract ID INT PRIMARY KEY,
                                               Worker ID INT PRIMARY KEY,
Employers_ID INT NOT NULL REFERENCES Employers, Name VARCHAR(255) NOT NULL,
Building_ID INT NOT NULL REFERENCES Building,
                                               Surname VARCHAR(255) NOT NULL,
Start Date DATE NOT NULL,
                                               Date of Birth DATE NOT NULL,
End_Date DATE NOT NULL
                                               Status INT UNIQUE REFERENCES work pos(pos id),
                                                Job INT NOT NULL REFERENCES jobs(job_id),
CREATE TABLE Resources (
                                               Salary_date DATE NOT NULL
Resource_ID INT PRIMARY KEY,
Resource_name VARCHAR(255) NOT NULL,
                                               CREATE TABLE Employers (
Company ID INT NOT NULL REFERENCES Company,
                                               Employers_ID INT PRIMARY KEY,
Building ID INT NOT NULL REFERENCES Building,
                                               Name VARCHAR(255) NOT NULL,
Cost VARCHAR(255) NOT NULL
                                                description TEXT NOT NULL
```

Tables were implemented in PGADMIN with POSTGRESQL. All 10 entities that were used in ERD, were disposed in this system.

Tables (10)

- > \frac{\pm}{\pm} building
- building_types
- > III company
- > == contracts
- > == employers
- > III interns
- > III jobs
- > == resources
- > \equiv work_pos
- > \equiv workers

TABLES



CHANGING THE CONSTRAINTS AND DATATYPES

Some datatypes of tables were not applicable and usable for DML statements. For example, the date of birth of inters were renamed form age, to "date of birth", in order to synchronize columns in workers' and interns' tables.



Also, the table of resources → column cost were changed from VARCHAR to INT, because the cost could rise and in order to use is, we must use summing, which is not capable with VARCHAR

ALTER TABLE interns
ADD COLUMN surname VARCHAR(255) NOT NULL

Adding column for "work_pos" table: ALTER TABLE work_pos
ADD COLUMN description text NOT NULL

Adding column in "company" table: ALTER TABLE company ADD COLUMN description TEXT

Dropping constraint for "workers" table:
ALTER TABLE workers
ALTER COLUMN salary_date DROP NOT NULL;

Adding constraint to "building_types":
ALTER TABLE building_types
ALTER COLUMN description SET NOT NULL

Changing datatype in "resources" table:
ALTER TABLE resources
ALTER COLUMN cost TYPE INT
USING cost::integer;

Renaming the columns in "interns" table: ALTER TABLE interns RENAME COLUMN age TO date_of_birth

Dropping column in "company" table: ALTER TABLE company DROP COLUMN company_city RESTRICT

DML: INSERT

I have inserted minimum 10 values for each table, in order to have qualitative values from QUERY statements. Each Value is informative and logically supported for testing the system. Here are some example of full-filled tables.

4	resource_id [PK] integer	resource_name character varying (255)	company_id integer	building_id integer	cost character varying (255)	1
1	1	wooden beam	2	12	2000	
2	2	metal plate	3	11	7000	1
3	3	concrete	4	10	12500	2
4	4	fence	4	7	300	3
5	5	beton	2	6	5000	4
6	6	attachment	3	9	15000	5
7	7	plastic	1	3	62000	6
8	8	bamboo	1	6	35000	8
9	9	rammed earth	3	2	29000	9
10	10	sand	2	1	12000	10
11	11	probe	1	5	3000	- 11
12	12	brick	4	3	100	
13	13	glass	1	4	7500	1
14	14	ceramics	2	5	6300	3
15	15	steel	4	3	2000	4
16	16	carbon fiber	3	1	1600	5
17	17	copper	1	2	8400	6
18	18	aluminium	2	10	19400	7
19	19	stone	4	8	3600	9
20	20	paper	3	7	21000	10

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8		
9		
10		
		type_id
4		[PK] integer
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
4]	company_id PK] integer
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		

4	employers_id [PK] integer	Ø,	name character varying (255)	Ø.	description text	Ġ						
1		1	StroyCity		The company works on erssettlement of citizens							
2		2	ZhailyAuil		The company works on improving the architecture of villages							
3		3 NurBolashak			The company works on dissemination of cities							
4		4 ZhiloiMassive			The company works on building the residentials							
5		5	ZhilBatys		Works on apartments for individuals							
6		6	Kanagat		Works on village expansion							
7		7	MedWorks		Work on bedical support by building medical places							
8		8	YarkiyDvor		Focuses on yards in cities apartaments							
9		9	MarketZhilStroy		Places shops and other store-bought centres							
10		10	ArtLifeStroy		Works on new wave of arhitecture buildings							
4	type_id [PK] integer	4	type_name character varying (255)	Ø.	description text	d						
1		1	Apartment		Common type for living/Residential							
2	2 Cultural				Building appinted for cultural aims							
3	3 Asrtistic				Scene or other podiums built for cultural and art objective							
4	4 Athletic				Building related to sports and competitives							
5	5 Personal				Registered for short range of use							
6		6	Store		Shops and Markets type							
7		7	Club-Oriented		For short-range of use for some group							
8		8	Institutional		Lessons and Knowledge oriented type							
9		9	Storage		Used as safes and place for saving the resources and other it							
10		10	Industrial		Works on creation and Managing the resources							
	company_id [PK] integer		mpany_name aracter varying (255)	descrip text	tion							
1	1	Wo	odPany		mpany which focuses on wooden resource types or its replacments							
2	2	Со	ncet	Creates	es a fundaments and main resources used in buildings							
3	3	Me	talblue	Sell the	metal foundations for floors and walls							
4	4 ComStone Cr				reates a custom resources for companies like paints and others							
5	5 WoodenLife V				Vorks on wooden fundaments and fastening							
6	6		talFun		es resources with metal of different forms							
7	7		nreteCentre		ces high-qualified concrete from sand and dirt							
8	8		cking Bad		e company who produces bricks of different sizes and forms							
9	9		ssCamp		with glass and its creation							
10	10	Pla	sticWorld	Creates	tes a substitution of any material with plastic and its reproducements							

SOME QUERIES THAT COULD BE USED:

SELECT employers.employers_id, employers.name, building_id, building_building_name

FROM employers

INNER JOIN contracts ON employers_id=contracts.employers_id

INNER JOIN building ON contracts.building_id=building.building_id

ORDER BY employers_id

4	employers_id integer	name character varying (255)	building_id integer	building_name character varying (255)
1	1	StroyCity	20	Chemistry producement
2	1	StroyCity	2	Comfort Live
3	1	StroyCity	3	Orchestra centre
4	1	StroyCity	5	Football Style
5	2	ZhailyAuil	9	Night Stars
6	2	ZhailyAuil	12	StadGym
7	3	NurBolashak	8	Kurmangazy school
8	3	NurBolashak	10	For you
9	3	NurBolashak	1	National Art Museum
10	4	ZhiloiMassive	7	Peace Resident
11	4	ZhiloiMassive	17	Kurmangazy centre of music
12	4	ZhiloiMassive	6	Living good
13	6	Kanagat	19	Teen Cafe
14	7	MedWorks	13	Mayor House
15	8	YarkiyDvor	18	Ayna dance club
16	9	MarketZhilStroy	15	School of engineering
17	10	ArtLifeStroy	14	Happy Yard

The Query selects Employer and Buildings that this Employer have ordered.

		building_name	resources_number	<u> </u>			building_id [PK] integer	building_name character varying (255)	sum bigint			
[PK] integer	(character varying (255)	bigint		1		1	National Art Museum	14100			
	2	Comfort Live		2	2		2	Comfort Live	37900			
	3	Orchestra centre	2				3	Orchestra centre	64000			
	5	Football Style		2	4		4	Sport is live	7500			
							5	Football Style	9300			
					6		6	Living good	40000			
ELECT	buildin	g.building_id, building.bu	7		7	Peace Resident	21500					
OUNT	(resourc	es.building_id) AS resources	ces_number		8		8	Kurmangazy school	3600			
		40			9	9 Night Stars			15500			
KOM e	mploye	18			10)	10	For you	31900			
NNER JC)IN co	ntracts ON			11		11	KazHist	7500			
		oyers_id=contracts.employ	rers_id		12	2	12	StadGym	2000			
		ilding ON g_id=building.building_id	[b	SELECT building.building_id, building.building_name, SUM(resources.cost)						
		sources ON g_ID=resources.building_i	F	FROM building								
WHERE employers_id=1 INNER JOIN resources ON building_ID=resources.bu												
GROUP BY building.building_id ilding_id												

The Query shows the buildings of Employer and the name of the building. Also, it show the

number of resources used in this building.

The Query shows the building IDs and names, with the cost of all resources used in this building.

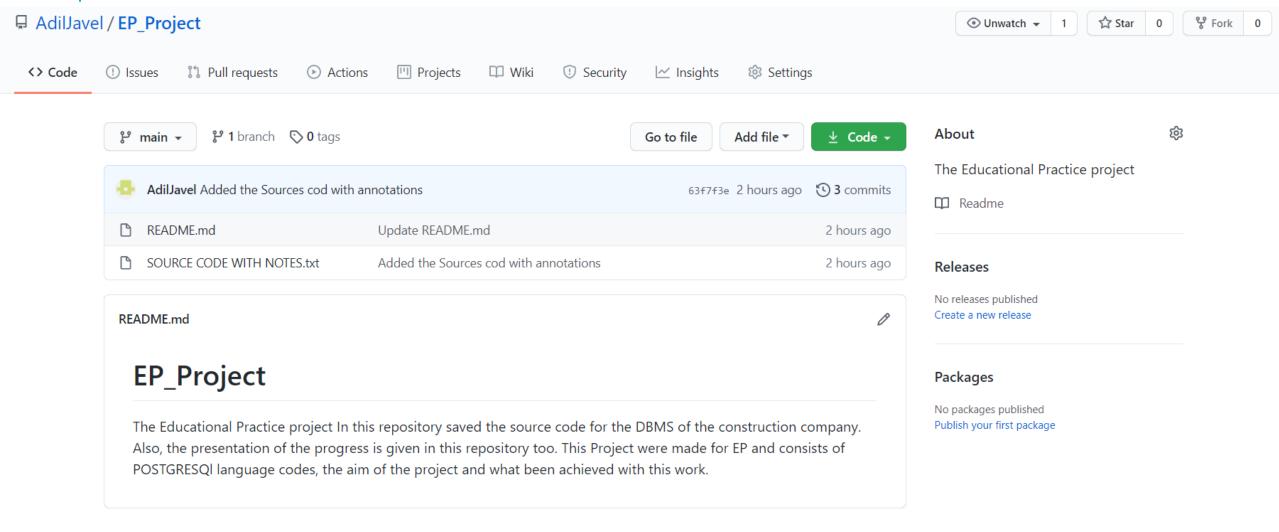
GROUP BY building.building_id

ORDER BY building.building_id

GITHUB

In the GITHUB I have created a README file, which gives general information about the work.

Also, I have uploaded my sources code, were all system-query-language is given, with annotations of its purpose



CONCLUSION

I have made a DMBS for the construction company, which could be used for saving the data of interns, workers, constructions and all data related to it(employer, resources and short info). The table could be modified and filled with queries and account for fully linked system of tables.

In next slide \rightarrow all tables that been created with modified changes

4	employers_id [PK] integer	Ø,	name character varying (255)	Ø,	description text	ø	4	contract_id [PK] integer	employers_id	building_id	start_date	end_date date
1			StroyCity		The company works on erssettlement of citizens		4	[FK] IIItegei	integer	integer	date	
2			ZhailyAuil		The company works on improving the architecture of villages	_ ′	1	1	3	1	2015-09-25	2018-09-27
3			NurBolashak		The company works on dissemination of cities	-	2	2	1	2	2019-05-01	2020-10-12
4		4	ZhiloiMassive		The company works on building the residentials							
5			ZhilBatys		Works on apartments for individuals		3	3	1	3	2014-03-27	2015-05-10
6			Kanagat		Works on village expansion		1	4	2	4	2009-01-20	2010-07-27
7			MedWorks		Work on bedical support by building medical places		_			_	00404045	
8		8	YarkiyDvor		Focuses on yards in cities apartaments		5	5	1	5	2019-12-15	2020-03-20
9		9	MarketZhilStroy		Places shops and other store-bought centres		5	6	4	6	2020-10-07	2022-01-09
10		10	ArtLifeStroy		Works on new wave of arhitecture buildings		,			_	2020 00 00	2025 04 12
	type_id [PK] integer '	A ¹	type_name character varying (255)	Ø.	description text	Ø.	/	7	4		2020-08-06	2025-04-19
1		1	Apartment		Common type for living/Residential	8	3	8	3	8	2017-05-13	2021-04-17
2		2	Cultural		Building appinted for cultural aims	(9	9	2	9	2016-03-27	2017-06-05
3		3	Asrtistic		Scene or other podiums built for cultural and art objective		^	10	2	10	2016 04 20	2010 12 20
4		4	Athletic		Building related to sports and competitives		0	10	3	10	2016-04-20	2018-12-30
5		5	Personal		Registered for short range of use		1	11	4	11	2010-07-15	2011-10-24
6		6	Store		Shops and Markets type	1	2	12	2	12	2012-08-13	2015-06-13
7		7	Club-Oriented		For short-range of use for some group							
8		8	Institutional		Lessons and Knowledge oriented type	1	3	13	7	13	2016-11-25	2018-03-27
9		9	Storage		Used as safes and place for saving the resources and other items	s 1	4	14	10	14	2019-06-12	2022-09-27
10		10	Industrial		Works on creation and Managing the resources		_			4.5		
4	company_id [PK] integer			descri text	ption		5	15	9	15		2024-07-27
1	1	W			ompany which focuses on wooden resource types or its replacments	1	6	16	5	16	2010-09-21	2011-08-27
2					es a fundaments and main resources used in buildings	1	7	17	4	17	2014-02-10	2015-03-27
3					e metal foundations for floors and walls							
4					Creates a custom resources for companies like paints and others		8	18	8	18	2015-05-05	2018-04-27
5					orks on wooden fundaments and fastening reates resources with metal of different forms		9	19	6	19	2019-04-09	2020-02-27
7					oduces high-qualified concrete from sand and dirt				_			
8					rge company who produces bricks of different sizes and forms		0	20	1	20	2013-01-14	2017-01-27
9	ç) G			ks with glass and its creation							
10	10) P	lasticWorld	Create	es a substitution of any material with plastic and its reproducements							

4	building_id [PK] integer	Ø,	building_name character varying (255)		type_id integer	•					job_id [PK] intege	r		job_name character varying (255)	ø	description text				Ø,
1		1	National Art Museum			2				1			1	Builder		do a simple b	rick and concrete	job		
2		2	Comfort Live			1				2			2	glazier		doworks with	glass			
3		3	Orchestra centre			3				3			3	tile setter		works with flo	oor creating and t	iling th	em	
4		4	Sport is live			4				4			4	roofer		builds a roof	of building			
5		5	Football Style			4				5			5	carpenter		does a finishi	ng job of a buildir	ng by n	nanaging the floors	
6		6	Living good			1				6			6	plumber		manages the	pipeline and cond	ducts i		
7		7	Peace Resident			2				7			7	Crane Operator		manages the	crane			
8		8	Kurmangazy school			3				8			8	Inspector			work and safety			
9		9	Night Stars			3				9				engineer			as of a construct			
10		10	For you			1				10	intorn id			Electrician	مام ا		ectricity in buildir	ıg		
11		11	KazHist			2					intern_id [PK] integer	Ø.	nan cha	racter varying (255)	da	te_of_birth te	job_id integer	GA*	surname character varying (255)	GA*
12		12	StadGym			4				1		1	Ask	ar	19	97-09-26		4	Maratov	
13		13	Mayor House		-	10				2		13	Bek	arys	20)1-09-26		3	Anuarbekov	
14		14	Happy Yard			7				3		14	Zha	ndos	19	75-01-12		7	Kozhin	
15		15	School of engineering		-	10				4		15	Mei	rzhan	19	88-05-13		6	Abitov	
16		16	Capital House			5				5		16	Asa	in	19	97-01-12		5	Ermek	
17		17	Kurmangazy centre of mus	ic		2				6		17	Alyr	mkhan	20	00-01-12		4	Zhadigerov	
18		18	Ayna dance club			6				7		18	Kare	en	19	99-01-12		1	Zhailaubayev	
19		19	Teen Cafe			8				8		19	Das	tan	20)3-01-12		8	Samatovich	
20		20	Chemistry producement			9				9		20	Ken	zhehan	20)4-01-12		10	Serikov	
	pos_id		os_name	descr	iption				A *	10		2	Mar	rat	18	99-01-12		3	Kaliev	
4	[PK] integer		naracter varying (255)	text			_			11		3	Kais	sar	19	91-07-19		8	Ibragimov	
2			dministrative			managing workers iples of company				12		4	Aza	mat	19	94-08-13		7	Abdrahmanov	
3			upervisor		zez the work					13		5	Dos	styk	19	98-09-20		6	Iskakov	
4			lanager		s more with p					14		6	Kair	rat	19	98-10-24		5	Suleimenov	
5			oordinator		er of group of					15		7	Use	n	20	00-12-19		9	Aliev	
6			nalyst			es and workers job	b			16		8	Erke	ebulan	19	99-04-21		10	Ivanov	
7			ev. Manager	Helps	Manager					17		9	San	zhar	20)1-02-20		3	Ospanov	
8		8 C	ontributor	A com	nmon worker	, who contacts wi	ith Manager fror	m all common work	ers	18		10	Mei	ramber	19	95-01-17		5	Kim	
9		9 A	gent	Searc	hes for interr	ns				19		11	Mad	diyar	19	34-03-14		4	Omarov	
10	1	0 S	pecialist	Maste	er of his job a	and helps others				20		12	Adil	et	20)4-05-13		7	Akhmetov	

		4	resource_id [PK] integer	resource_name character varying (255)	company_id integer	building_id integer	cost character varying (255)
		1	1	wooden beam	2	12	2000
	2 2		2	metal plate	3	11	7000
		3	3	concrete	4	10	12500
		4	4	fence	4	7	300
		5	5	beton	2	6	5000
		6	6	attachment	3	9	15000
		7	7	plastic	1	3	62000
		8	8	bamboo	1	6	35000
		9	9	rammed earth	3	2	29000
		10	10	sand	2	1	12000
		11	11	probe	1	5	3000
		12	12	brick	4	3	100
		13	13	glass	1	4	7500
		14	14	ceramics	2	5	6300
		15	15	steel	4	3	2000
		16	16	carbon fiber	3	1	1600
		17	17	copper	1	2	8400
		18	18	aluminium	2	10	19400
		19	19	stone	4	8	3600
Ø,	salary_date date	20	20	paper	3	7	21000
1	2020-11-20						
1	2019-09-25						
2	2020-11-20						
3	2020-11-20						
9	2020-07-12						
4	2020-11-20						
8	2020-10-05						
	2020-11-20						
7	2020-11-01						
6	2020-09-20						
7	2020-10-12						

date_of_birth

1990-06-19

1991-08-09

1992-08-31

1993-10-17

1996-01-23

1997-02-18

1997-05-12

1999-06-02

2002-09-15

2003-04-02

2003-05-14

2004-01-31

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Lynch

Sumner

Anthony

Armstrong

Hernandez

Rodriguez

Yates

Kent

Bowler

Bowler

Boyd

Folney

worker_id

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name

1 Alton

2 Sunil

3 Ariyan

4 Cohan

5 Edgar

6 Caolan

8 Cassian

7 Jody

9 Mylo

10 Faris

11 Stewart

12 Carmen

character varying (255)