

Laboratory work

1. a)
 - Initial phase - characterize fully the data needs of the prospective database users.
 - Second phase - choosing a data model
 - Applying the concepts of the chosen data model
 - Translating these requirements into a conceptual schema of the database.
 - A fully developed conceptual schema indicates the functional requirements of the enterprise.
 - Describe the kinds of operations (or transactions) that will be performed on the data.
 - Final Phase - Moving from an abstract data model to the implementation of the database
 - Logical Design – Deciding on the database schema.
 - Database design requires that we find a “good” collection of relation schemas.
 - Business decision – What attributes should we record in the database?
 - Computer Science decision – What relation schemas should we have and how should the attributes be distributed among the various relation schemas?
 - Physical Design – Deciding on the physical layout of the database

- b) ER data model is the relationship of entity sets stored in a database. ER data model describes interrelated things of interest in a specific domain of knowledge.

2. a)

<i>Student</i>
<u>ID</u> name first_name last_name date_of_birth age() { phone_number } s_course_id address city street street_name home_number

b)

<i>University</i>
<u>u_name</u> date_of_foundation u_age() { faculty } u_address u_city u_street u_street_name university_number number_of_students

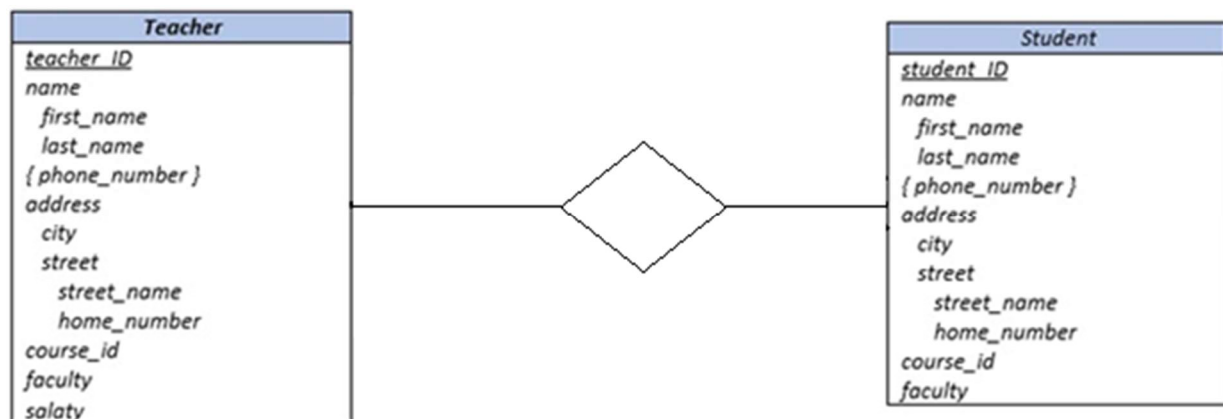
Course
<u>course ID</u> c_title faculty credits

Dormitory
<u>student ID</u> student_name s_first_name s_last_name { s_phone_number } room building section_number room_number

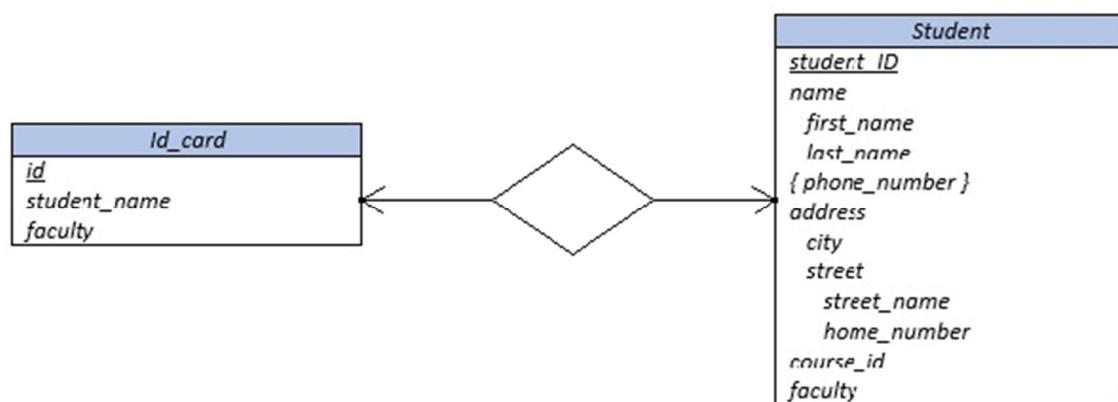
Teacher
<u>teacher ID</u> t_name t_first_name t_last_name { t_phone_number } t_address t_city t_street t_street_name t_home_number t_course_id t_faculty salaty

Office_of_the_Registrar
<u>manager ID</u> m_name m_first_name m_last_name { m_phone_number } m_faculty

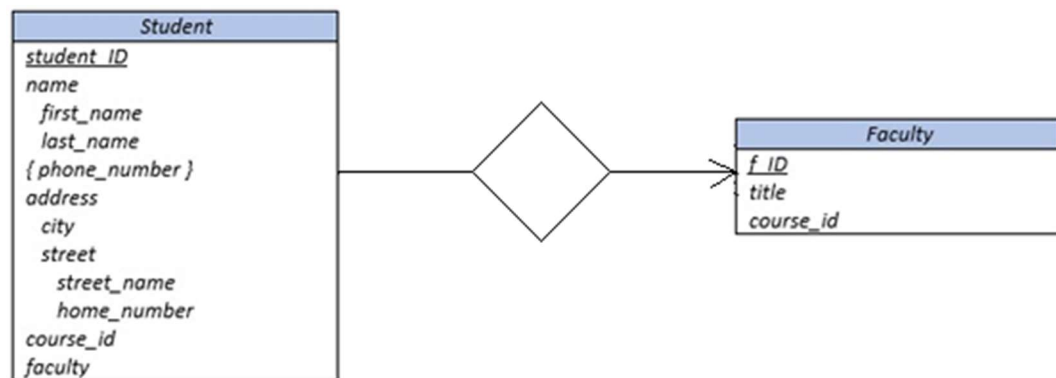
3. Many-to-many



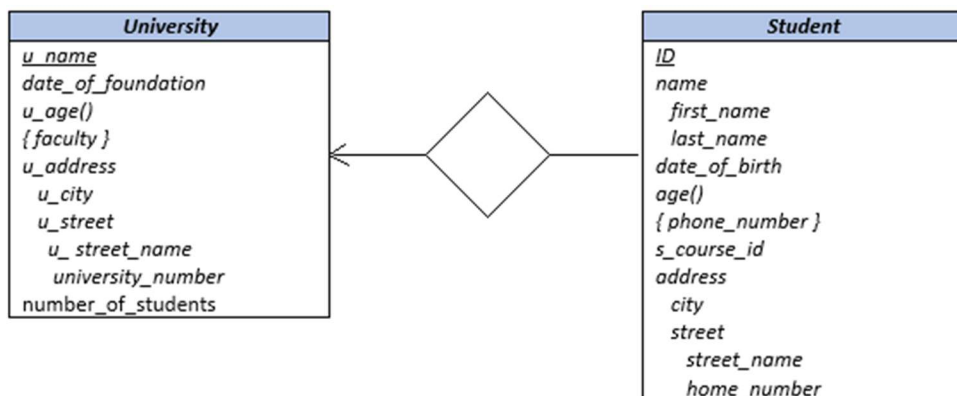
One-to-one



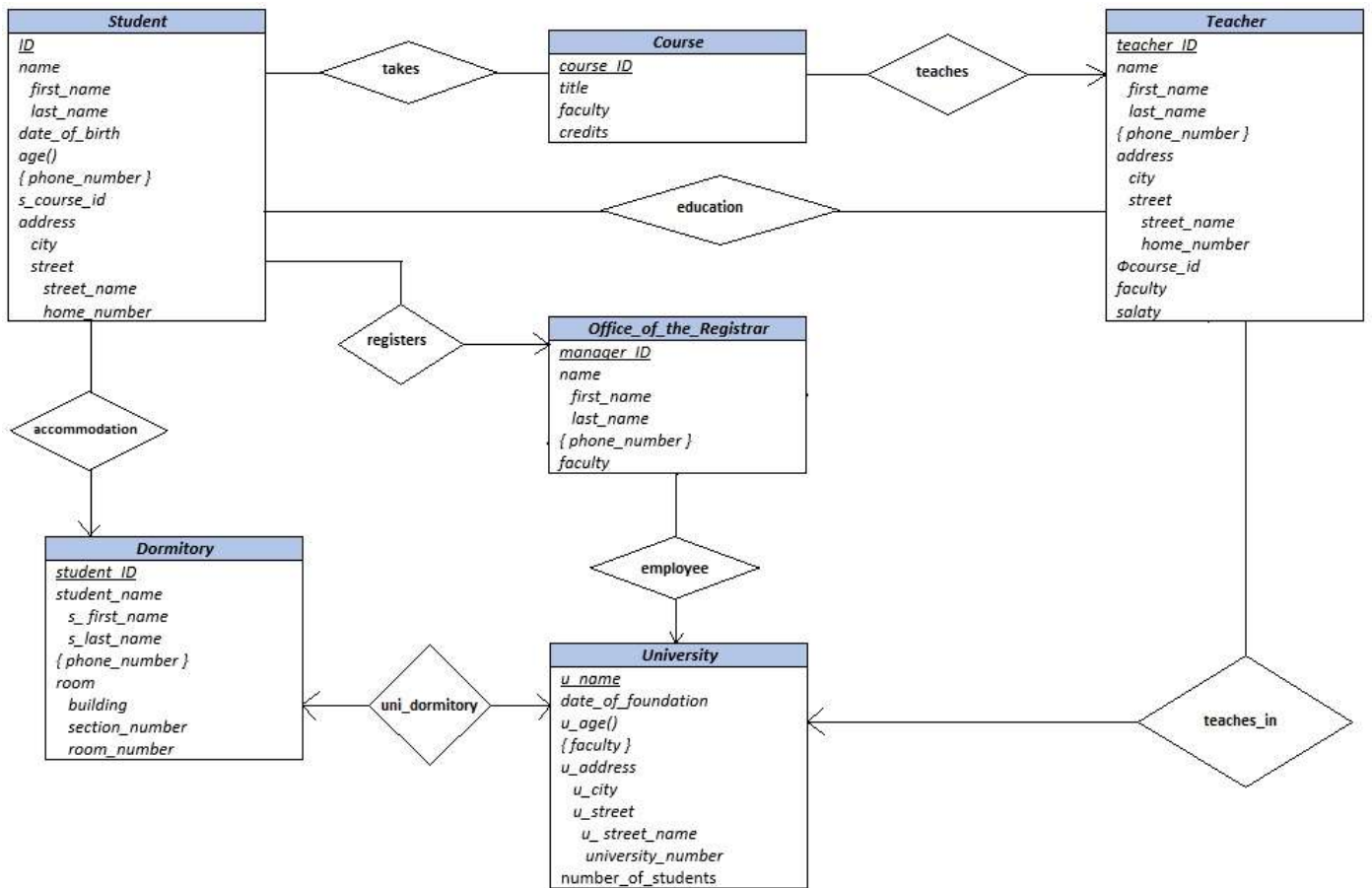
Many-to-one



One-to-many



4.



5. .

