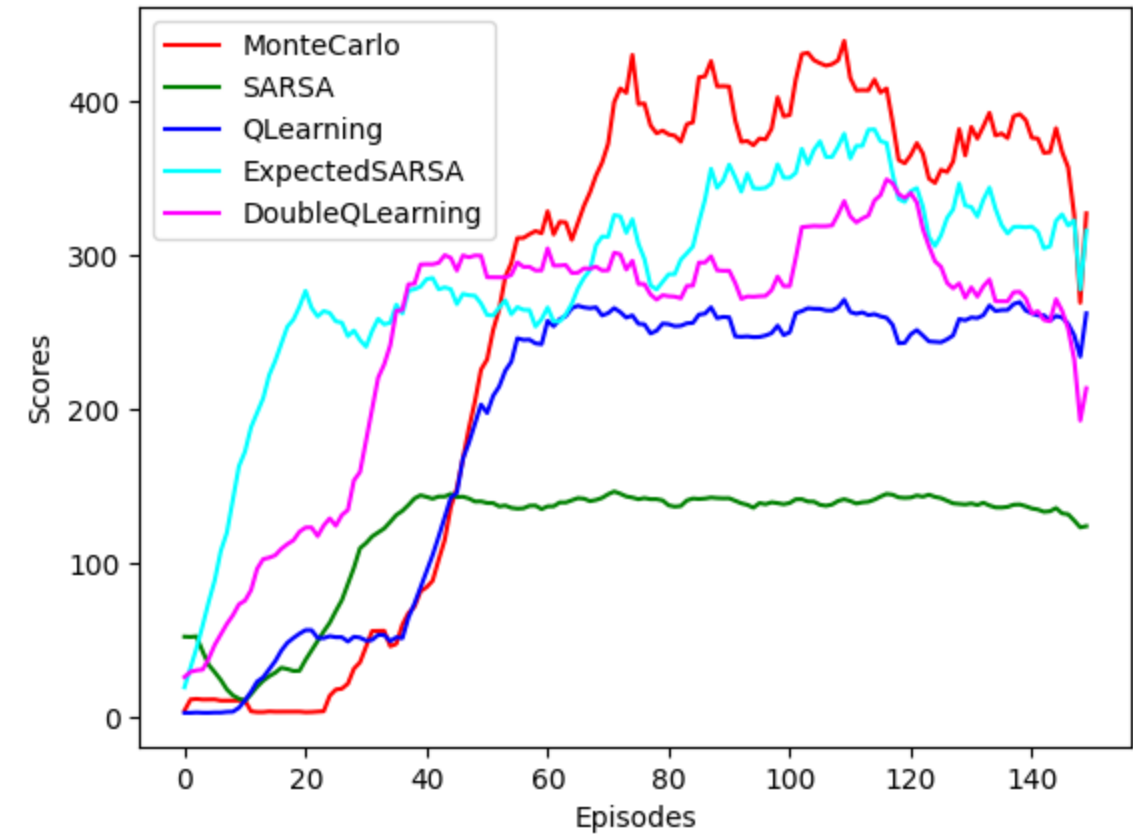
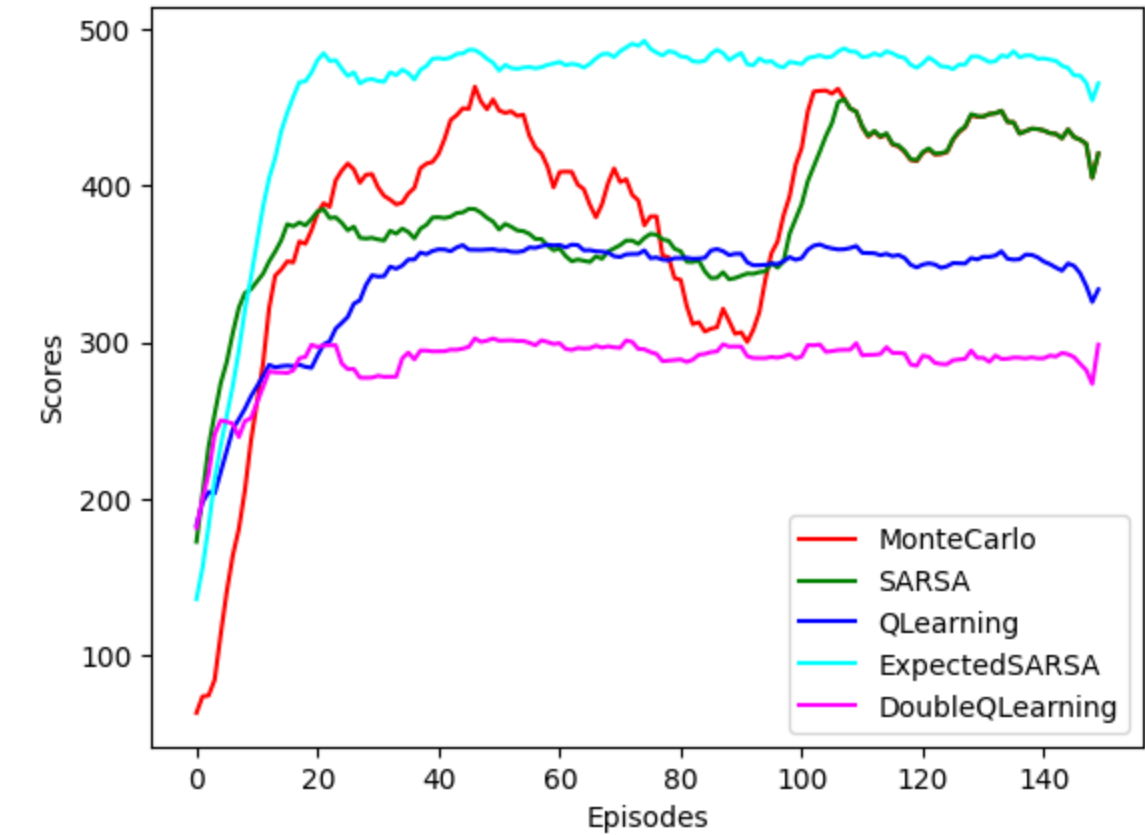


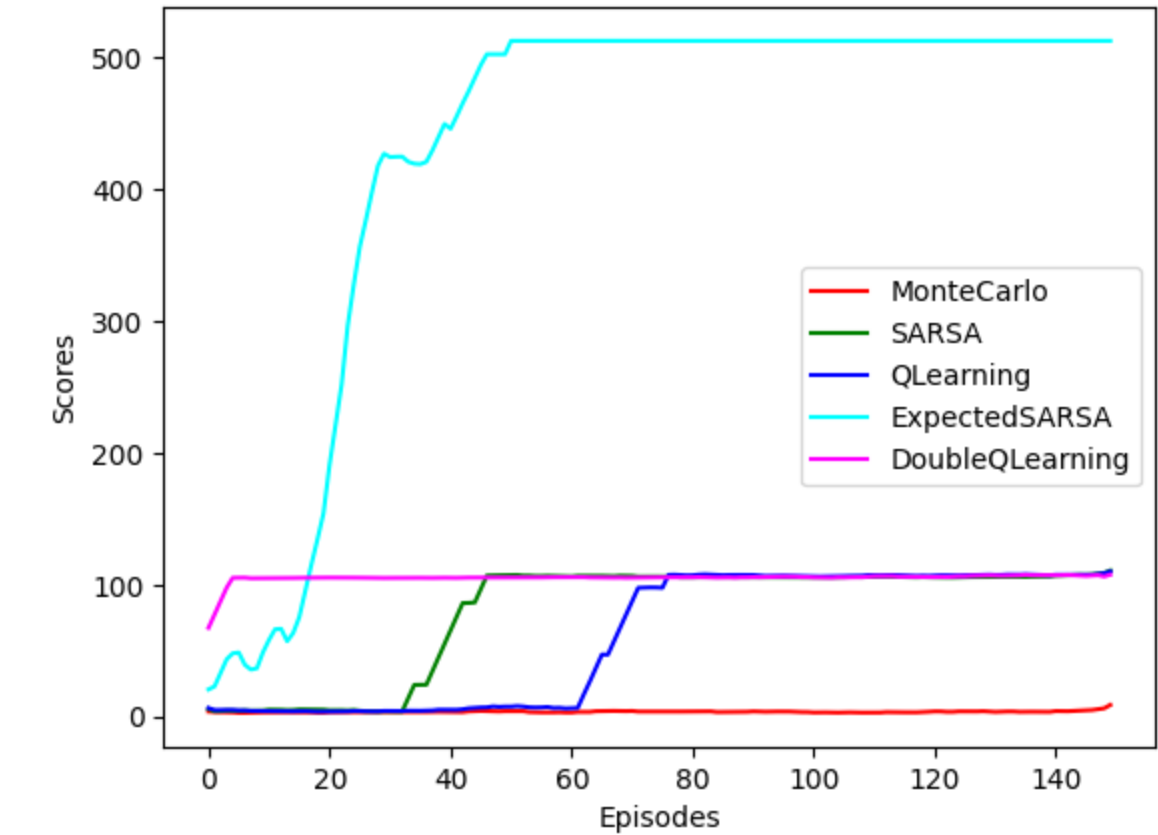
ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: Balls



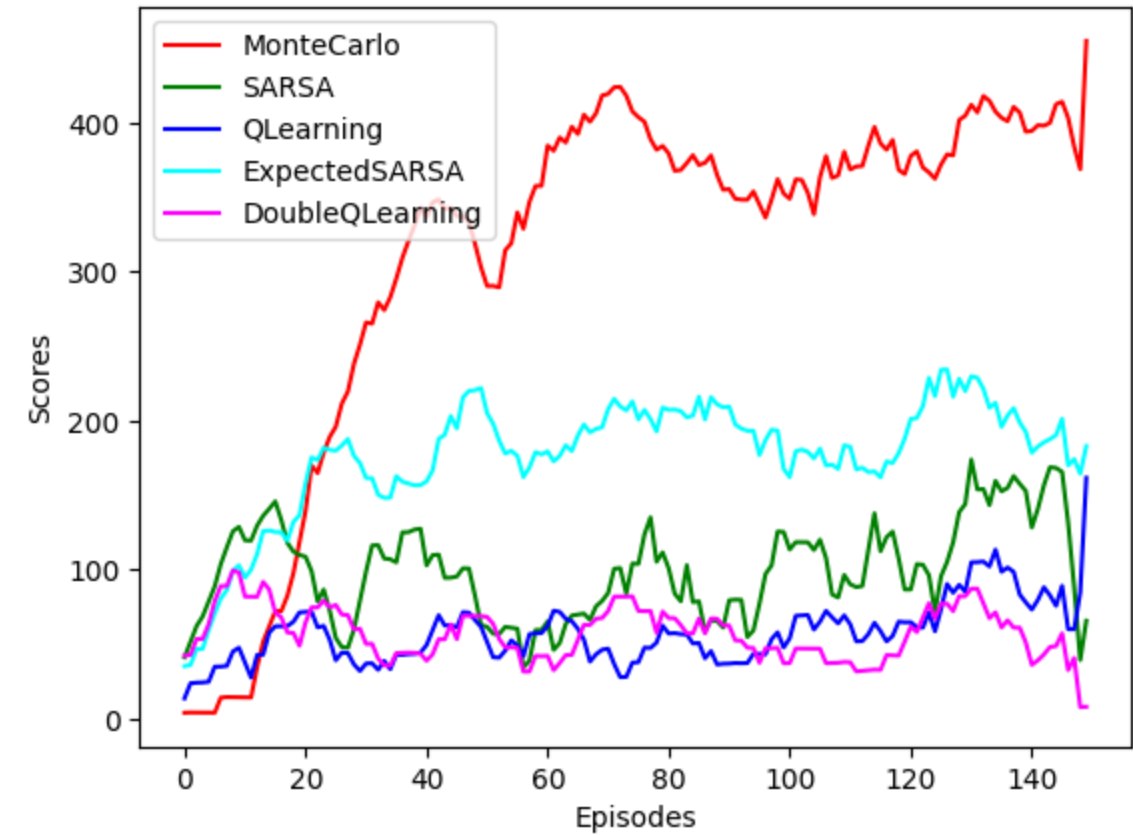
ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: HalfHex



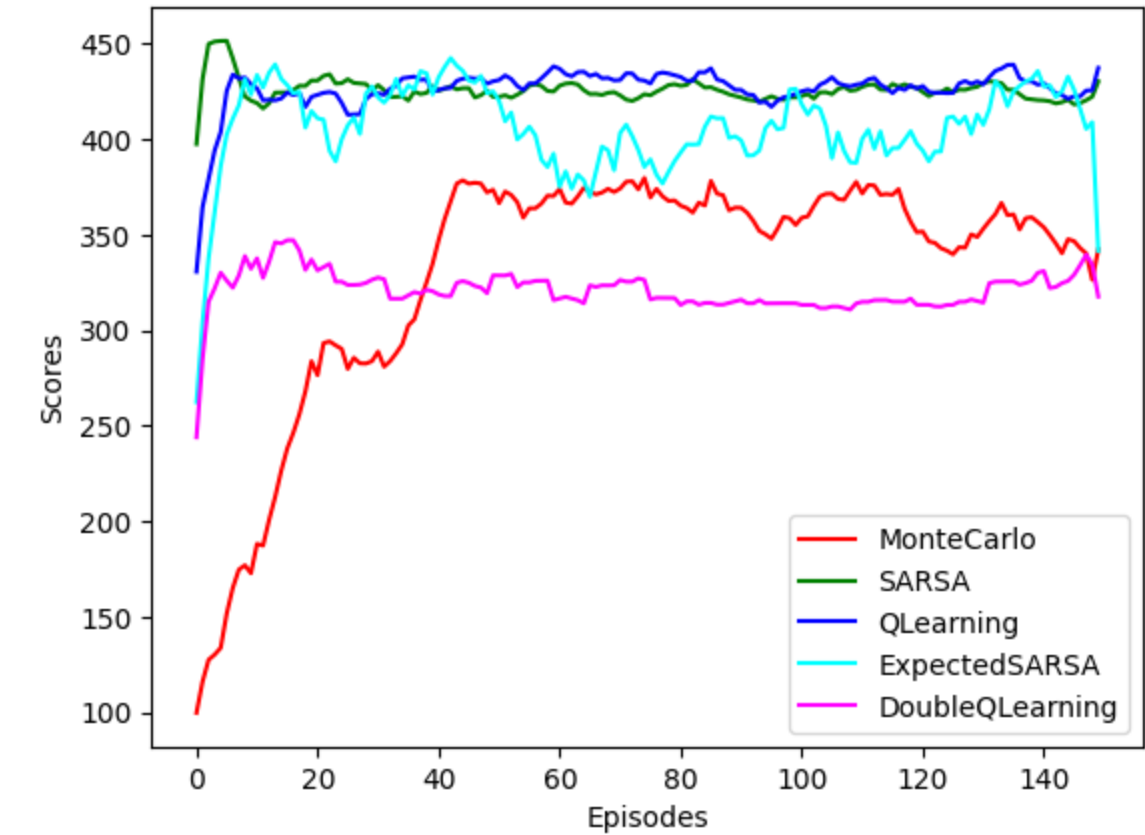
ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: Hex



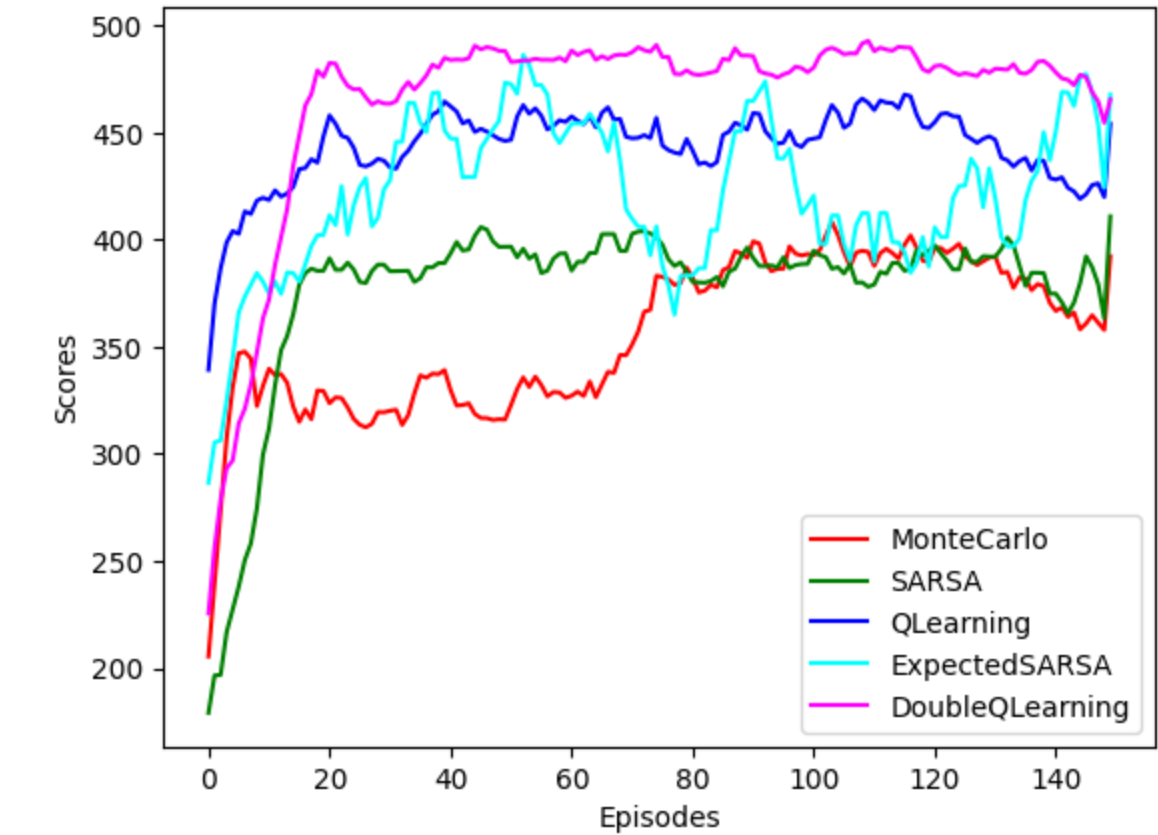
ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: HexO



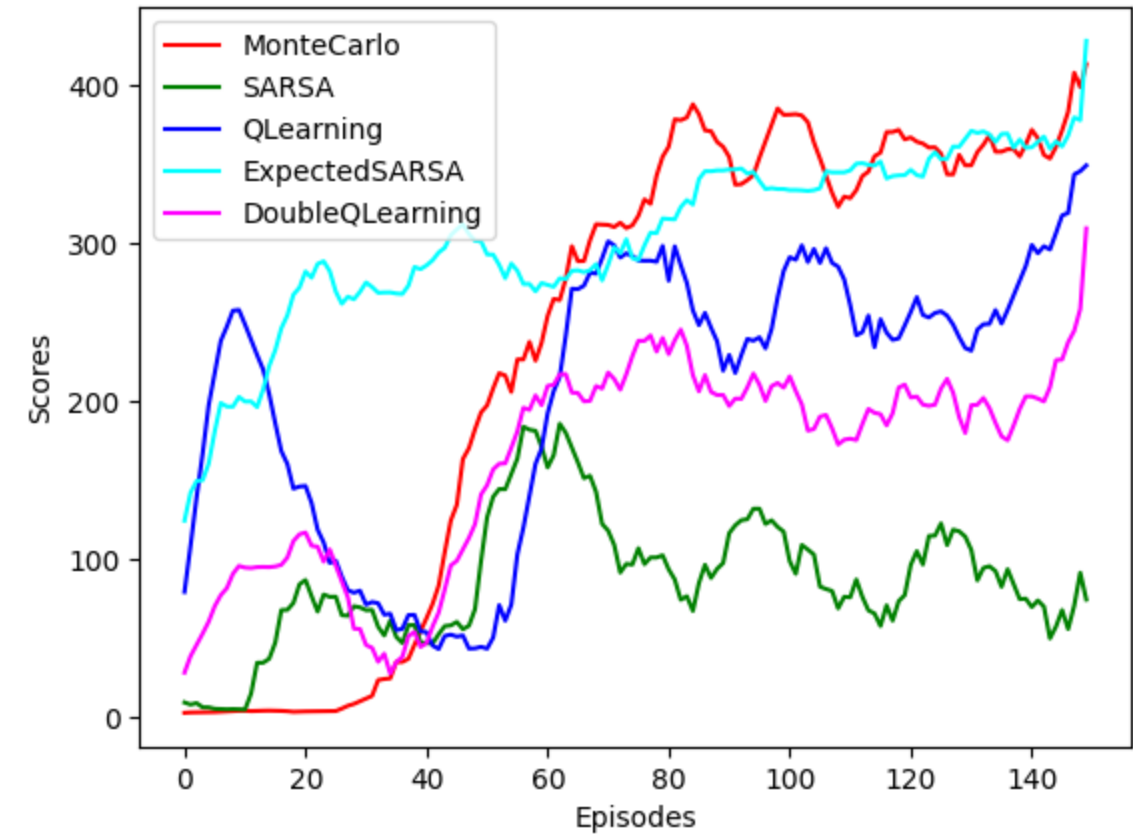
ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: I



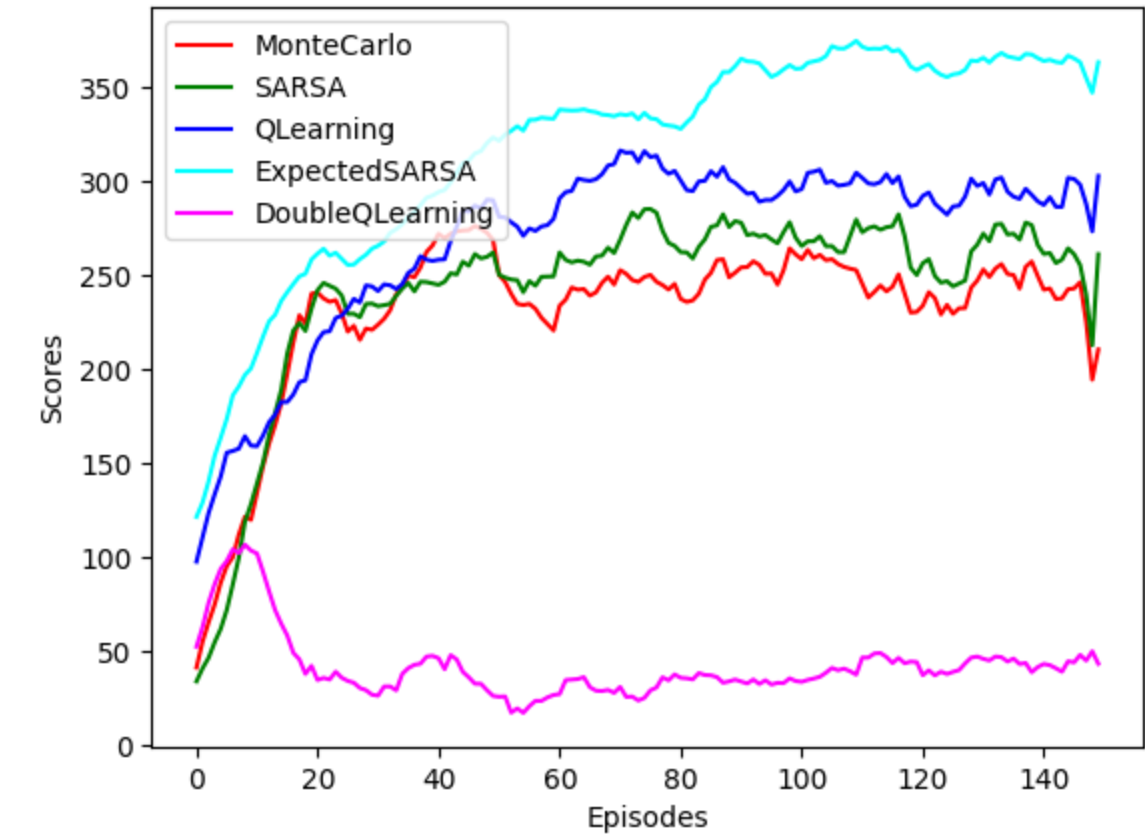
ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: MovingI



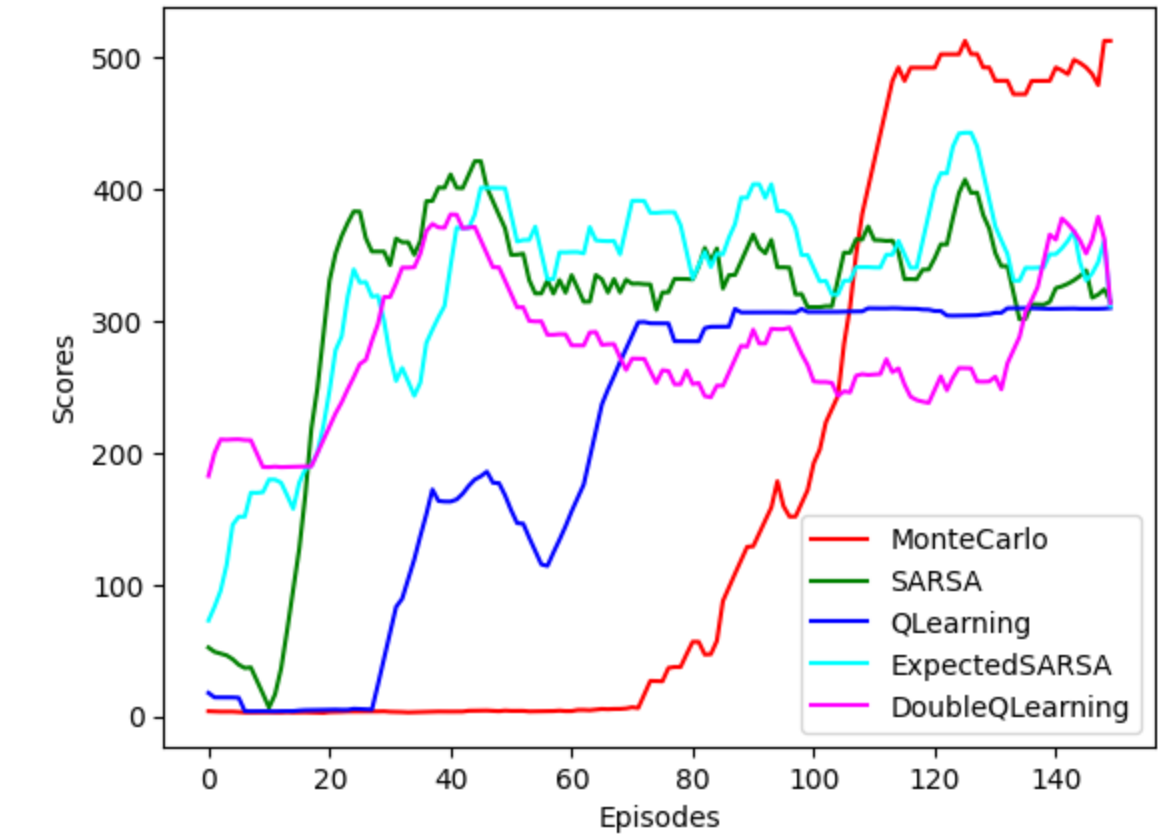
ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: O



ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: Triangles



ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: Walls



ϵ : 0.2 Final- ϵ : 0.0001 γ : 1 Initial optimistic value: 20 Env: X

