



# Curso Java Profesional

# Rafael Benedettelli

<https://www.linkedin.com/in/rafael-benedettelli-34080113/>

- ❖ Ingeniero en sistemas
- ❖ Desarrollador Java Certificado
- ❖ Arquitecto de software

Java 11, JEE, Spring, Microservicios,  
Maven, Gradle, Eureka, Ribbon, Feign,  
git, log4j, postgresql, mongo, jongo,  
Rest, Swagger, Angular, CSS, LESS, C,  
PHP, Bash, Alfresco...



The image shows a LinkedIn profile for Rafael Benedettelli. The header features a background image of snow-capped mountains and a circular profile picture of a man. To the right of the profile picture are buttons for 'Añadir sección', 'Más...', and an edit icon. Below the header, the name 'Rafael Benedettelli' is displayed, followed by the title 'Java Architect Senior. Alfresco Consultant.' and location 'Madrid, Madrid, España · 485 contactos'. A link for 'Información de contacto' is provided. A section titled 'Interés por oportunidades' includes a link 'Ver todos los detalles' and an edit icon. At the bottom, a privacy setting shows 'Solo técnicos de selección' with an eye icon.

**Rafael Benedettelli**  
Java Architect Senior. Alfresco Consultant.  
Madrid, Madrid, España · **485 contactos** ·  
[Información de contacto](#)

**Interés por oportunidades**  
[Ver todos los detalles](#)

👁 Solo técnicos de selección

# *maven*



Json Van Zyl

2002



# Project Management



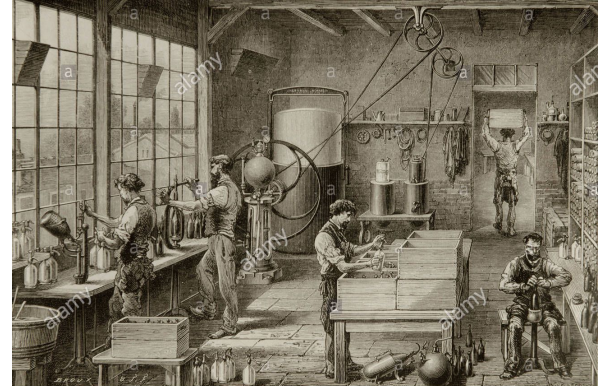
## Gestor de dependencias

- Estructura standard de proyecto (Archetypes)
- Plugins orientados a proyectos
- Soporte para fases del proyecto (Lifecycle)
- Documentacion de proyecto
- Soporte para gestion avanzada de proyecto



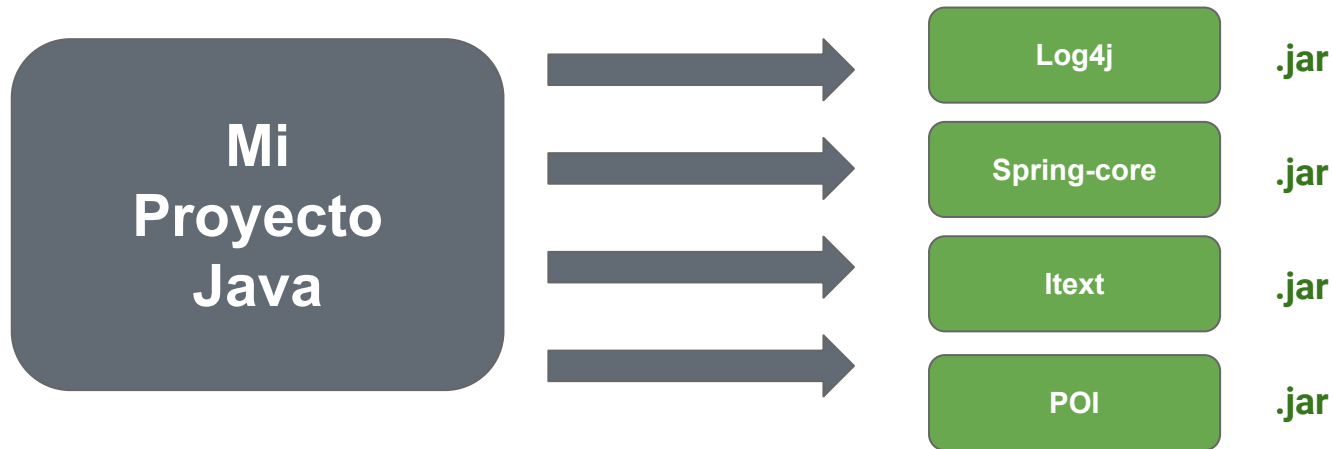
**Version 3.6.3**

# ¿Como se trabajaba antes?







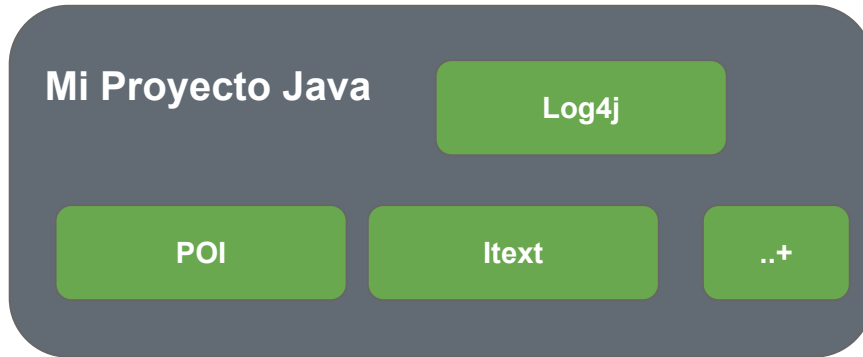


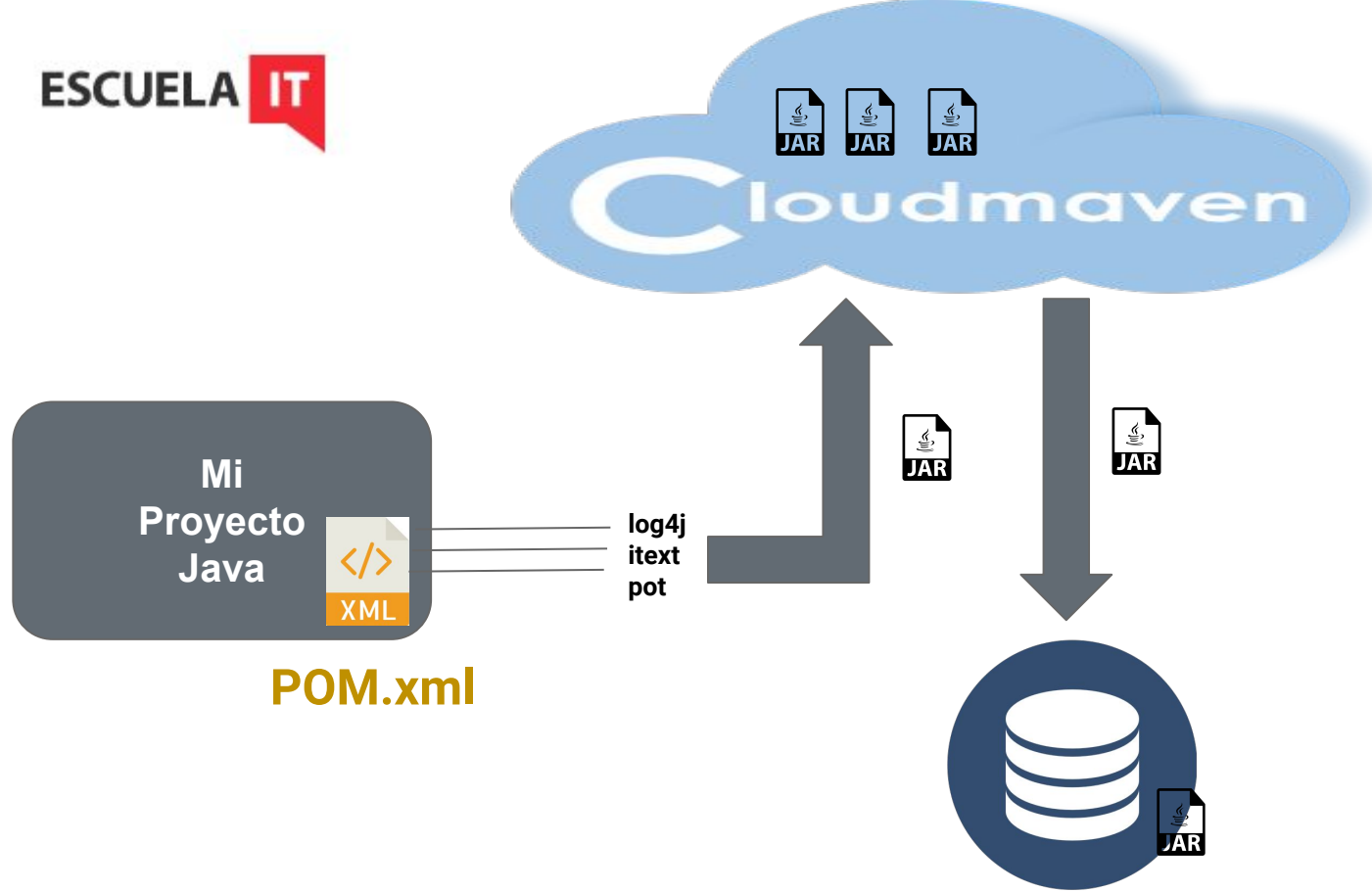


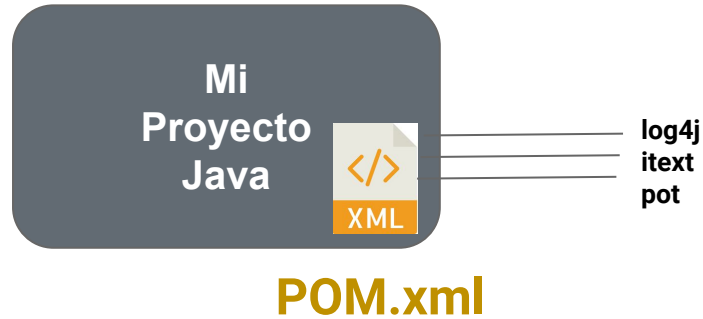
- ❖ Se buscaba en internet POI Jar y se descargaba
- ❖ Se agregaba en el classpath de mi proyecto

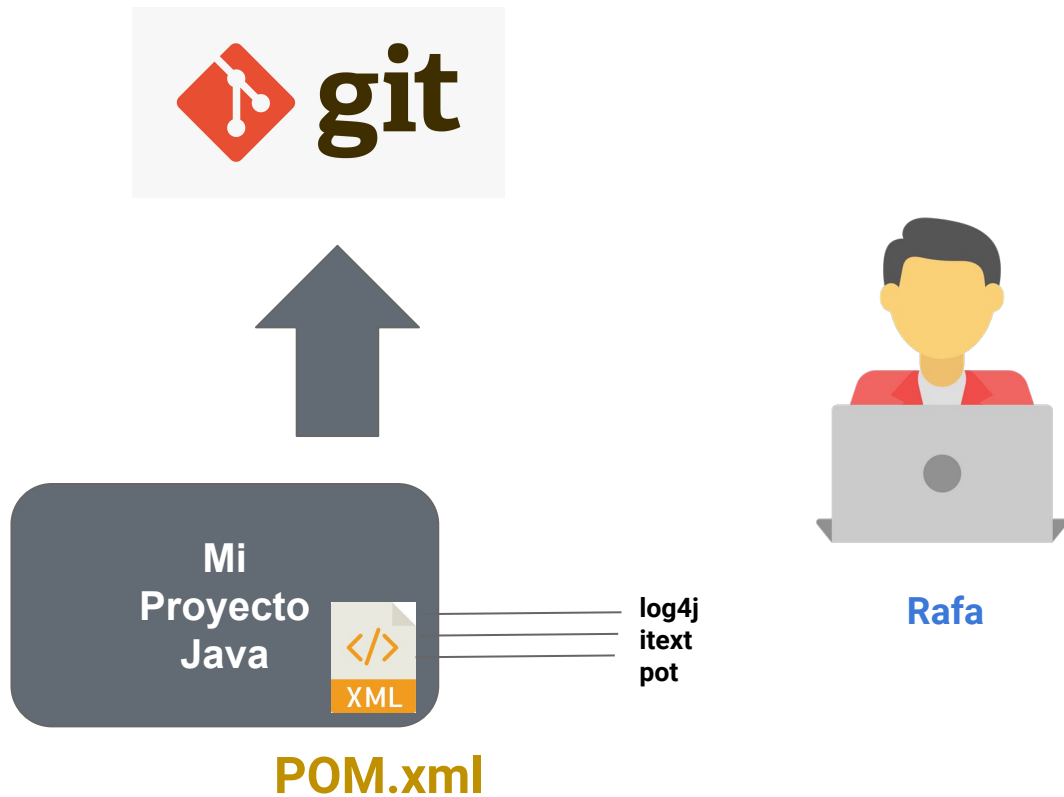


- ❖ Proyecto pesado
- ❖ Movilidad complicada
- ❖ Construcción





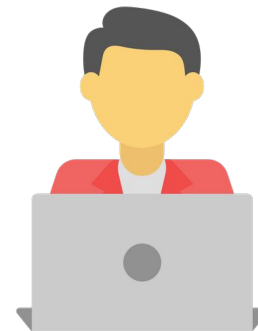




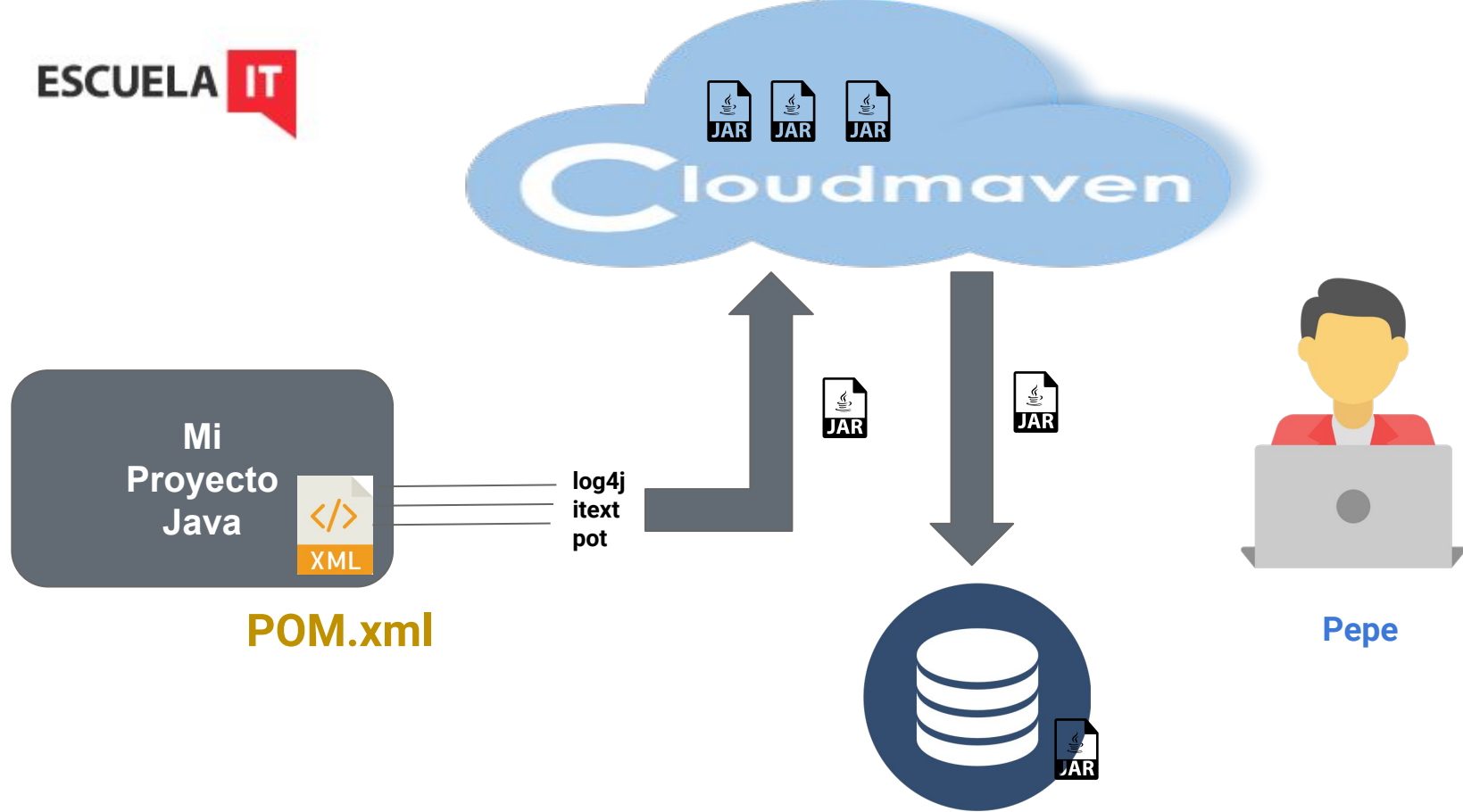


POM.xml

log4j  
itext  
pot



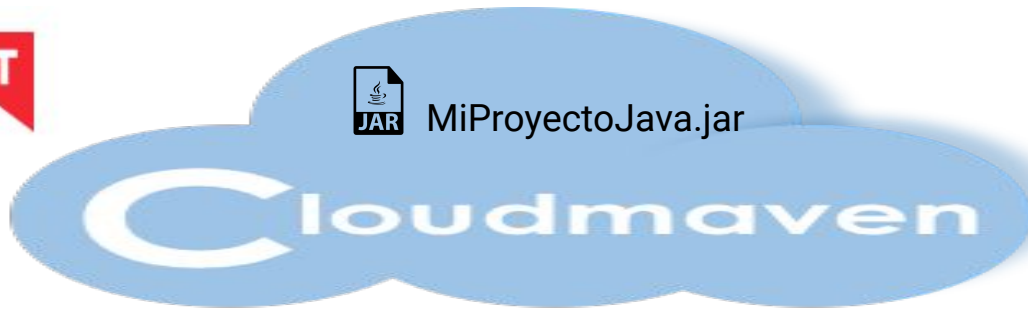
Pepe







MiProyectoJava.jar



Mi  
Proyecto  
Java



<<Parent projects>>



<<modules projects>>



- ❖ **Soluciones de problemas**
  - **maven->update project**
  - **mvn clean install**
  - **No tener mas de un repository instalado**



- ❖ **Archetypes**
- ❖ **Plugins**
  - **Generate sources**
- ❖ **Reporting**
  - **Maven Site / Test Surfire**
- ❖ **Profiles**



## Sistema de trazas

# Java Logging Frameworks



## Sistema de trazas

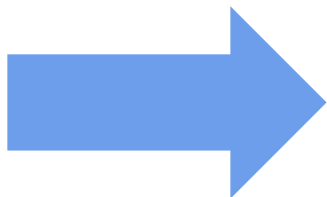
**Ceki Gulcu**  
Suiza



## Sistema de trazas

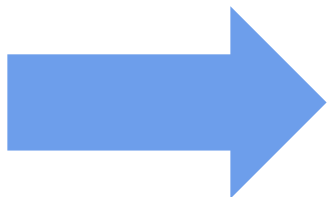


# Sistema de trazas



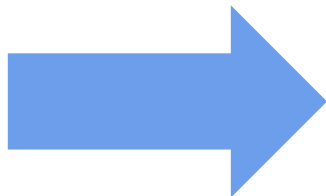
selling christian from juventus to inter  
Begin match Barsa Madrid  
User is configuring keyboard  
User connected for online game  
User quit the system

# Sistema de trazas



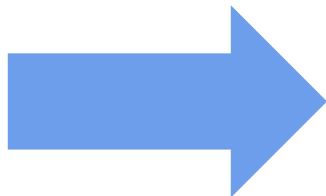
selling christian from juventus to inter  
Begin match Barsa Madrid  
**Detected user low bandwidth**  
User connected for online game  
**IOException connection broken**

# Sistema de trazas



INFO: selling christian from juventus to inter  
INFO: Begin match Barsa Madrid  
**WARN: Detected user low bandwidth**  
INFO: User connected for online game  
**ERROR: IOException connection broken**

# Sistema de trazas



INFO: selling christian from juventus to inter  
DEBUG: find playerBy Id 11 executing  
DEBUG: put player on sell  
DEBUG: Inter buy cristiano  
DEBUG: Query... update fichajes set ....  
INFO: Begin match Barsa Madrid  
WARN: Detected user low bandwidth  
INFO: User connected for online game

# Sistema de trazas

INFO: selling christian from juventus to inter  
 DEBUG: find playerBy Id 11 executing  
 DEBUG: put player on sell  
 DEBUG: Inter buy cristiano  
 DEBUG: Query... update fichajes set ....  
 INFO: Begin match Barsa Madrid  
 WARN: Detected user low bandwidth  
 INFO: User connected for online game



Appender



# Sistema de trazas

INFO: selling christian from juventus to inter  
 DEBUG: find playerBy Id 11 executing  
 DEBUG: put player on sell  
 DEBUG: Inter buy cristiano  
 DEBUG: Query... update fichajes set ....  
 INFO: Begin match Barsa Madrid  
 WARN: Detected user low bandwidth  
 INFO: User connected for online game



## Appender

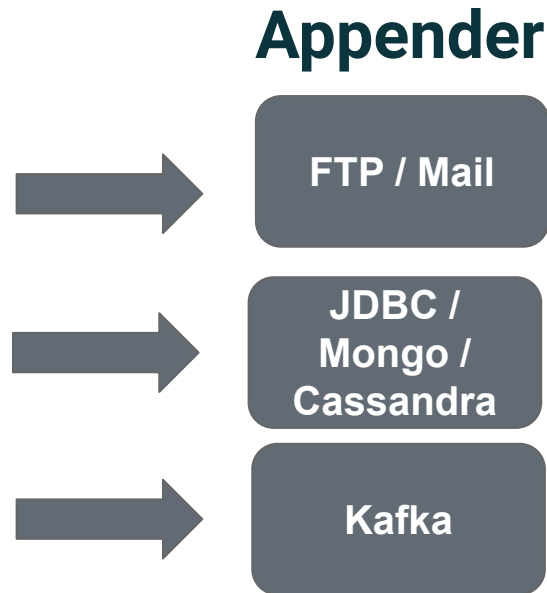
Console



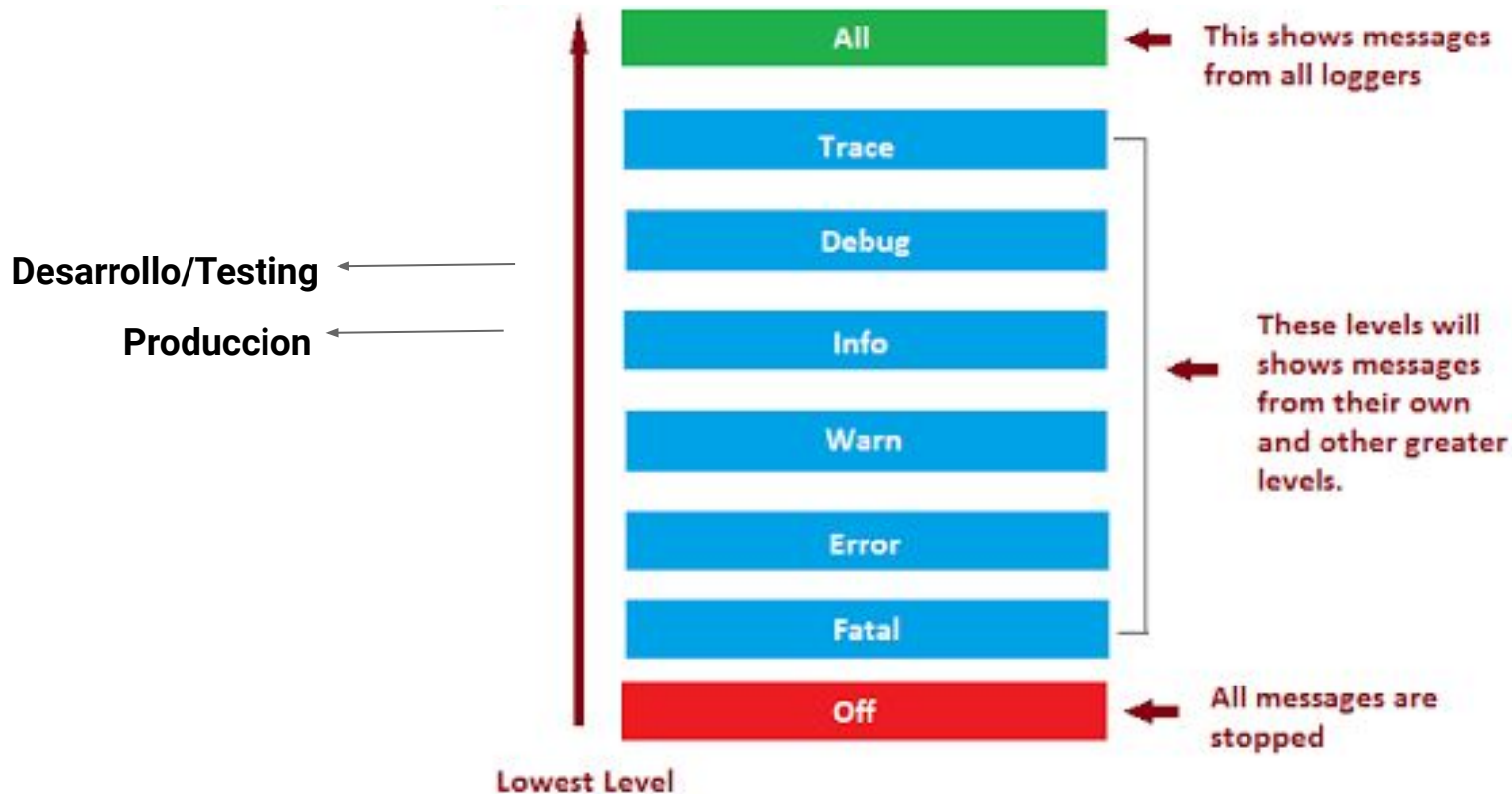
File

# Sistema de trazas

INFO: selling christian from juventus to inter  
 DEBUG: find playerBy Id 11 executing  
 DEBUG: put player on sell  
 DEBUG: Inter buy cristiano  
 DEBUG: Query... update fichajes set ....  
 INFO: Begin match Barsa Madrid  
**WARN: Detected user low bandwidth**  
 INFO: User connected for online game







- ❖ Configurar un Logger Management
- ❖ Implementar logger info en las acciones mas significativas
- ❖ Implementar logger debug para las acciones mas criticas
- ❖ Logger error mas verboso posible

