

# Gabriel Dubois

gabrieldubois.eng@gmail.com | 514-240-8768 | Brossard, CA, QC | <https://www.linkedin.com/in/gabriel-dubois-soen/> | <https://github.com/Adissuu>

## SKILLS

**Operating Systems** | Windows | MacOS | Mobile

**Applications** | Microsoft Office: Word | Excel | PPT | Visual Studio Code | Unity | Photoshop

**Programming Languages** | Java | C# | Javascript | HTML | CSS | PHP |

**Databases** | MySQL |

**Other** | Git • 3D Modelling • YouTube

**Languages** | French | Spoken & Written - English | Spoken & Written - Spanish | Spoken & Written

**Licenses & Certifications** | Valid driving permit

## EDUCATION

### Bachelor of Engineering – Software Engineering Co-op

2021 - 2025 (Expected)

Concordia University, Montreal, QC

- Member of the Institute for Co-operative Education
- Relevant Courses:
  - ❖ Object-Oriented Programming II
  - ❖ Web development
  - ❖ Data structure and Algorithms
  - ❖ Principles of Programming Languages

### Udemy online school

2021

- HTML & CSS Projects Course (36 hours)
- Javascript Projects Course (40 hours)

### DEC in Pure and applied Sciences

2021

Champlain College, St-Lambert, QC

## PROJECTS

### Online Grocery Website / Academic

2022

- The goal of this project was to create, in teams of six people, an online grocery store webpage to display the skills acquired in web development.
- My main contribution in the project is the whole design of the website, the apparition of the sections with the press of a button, as well as its overall responsiveness on different screen sizes.
- <https://fifty-ten.herokuapp.com>

### Portfolio / Personal

2022

- The goal of this project was to create a portfolio illustrating the skills I acquired and will acquire by displaying the information using grids.
- Webpage in HTML and CSS (as well as Javascript for the functionality of the sidebar)
- <https://gabriel-dubois.netlify.app/index.html>

### Snakes and Ladders / Academic

2021

- Recreate a virtual Snakes and Ladders game using methods and object-oriented programming in Java.
- The objective of this assignment was to assimilate key concepts such as loops, object (player) creation, as well as array manipulation.

## WORK EXPERIENCE

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### **FileMaker Databases Developer**

**2019-2020**

Self-employed, Brossard, QC

- Developed databases on FileMaker by following the directives of the client.
- Worked with three different entities, giving them a hand to switch from the paper format to databases.

**Core Competencies: FileMaker, oral and written communication, teamwork**

### **Waiter - Vertigo**

**2021-2022**

Groupe Zibo!, Brossard, QC

- Interacted with around 50 customers per day in a fast-paced environment, giving recommendations based on available options
- Maintain the rhythm throughout the day by using effective communication, self-organization, and task-oriented decision-making.

## AWARDS & DISTINCTIONS

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### **Concordia X EngComm (#2)**

**Oct 2021**

Given a specific case, a team of 4 (two engineer students and two commerce students) had to design a viable solution in terms of physical and economic feasibility and present it to a team of judges.

### **Concordia Englympics (Participation)**

**Nov 2021**

Design an AI recognizing different shapes on a sheet of paper. In teams of 4, we had to feed images to an algorithm to later make it associate a drawing to a shape, using Java.

## INTEREST

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- Personal finances
- Investments
- Mentoring / Being mentored
- Travel
- Listening to music
- Being stuck in League of Legends