

Python Programming for Data Science

WEEK 39, MONDAY

OBJECT ORIENTED PROGRAMMING (OOP)

- Writing your own classes
- Inheritance
- Composition

Regular expressions - popquiz

- What does this regular expression match:
([a-zA-Z0-9.%+-]+)@([a-zA-Z0-9.-]+)\.([a-zA-Z]{2,4})
- How many groups are there in the expression
- What values do these groups correspond to?
- How would we match and extract such information from Python?

Objects and Classes

What do we know about objects?

- Every value in Python is an object. (e.g. "hello", 5, [10,20])
- An object has *attributes*, accessed using the . operator.

```
l = [1,2,3,4]
l.reverse() # reverse is a method attribute of list
```

- In short: An object is "a bundle" of data and functionality.

What is a type?

We've seen several built-in types: int, float, list, ...

Q: What does it mean that an object has a certain type?

A: The type defines which attributes the object has.

Thinking of types as templates

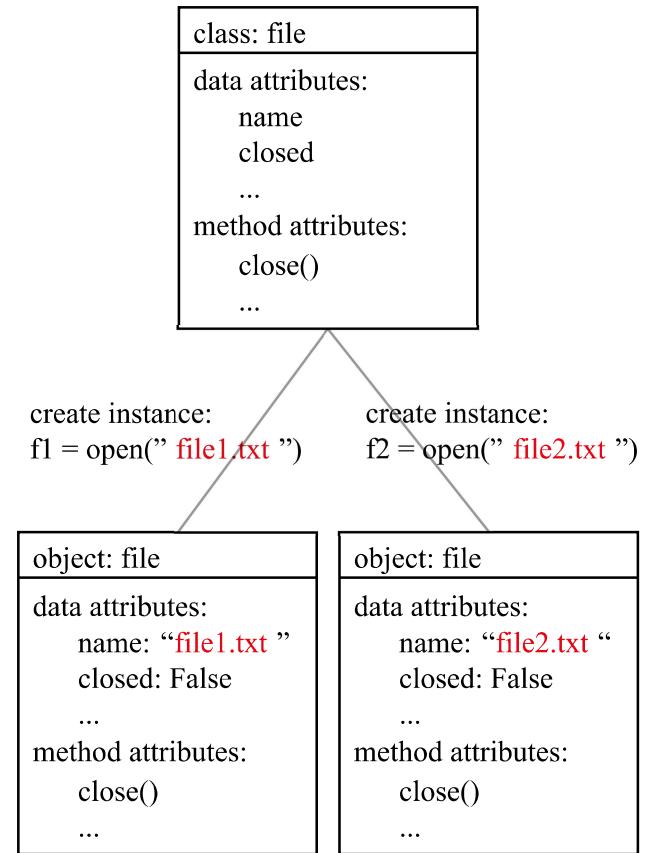
A different perspective:

- A type corresponds to a template for the creation of objects. Such a template is called a *class*.
- A class specifies which attributes an object should have.
- This class is used whenever you create a new object. An object created from a class is called *an instance* of the class.

```
my_list = [1,2,3,4]      # my_list is an instance of the list
class
my_str = "hello"         # my_str is an instance of the str
class
```

OOP: creating instances (1)

Example: creating two files:



OOP: creating instances (2)

We have been creating instances all along...

```
a = 5      # instance of int
b = "hello"  # instance of str
c = (1,2,3,4) # instance of tuple
```

In the general case, instances are created by calling the class as a function

```
b = str(8)      # construct a string by calling str
c = tuple([1,2,3,4]) # constructing tuple by calling
tuple
```

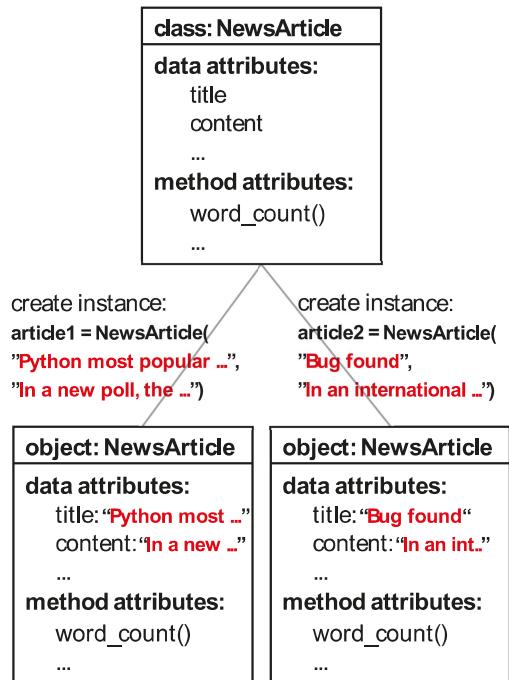
For the built-in types, this is mainly used for converting between types.

Defining your own types

So far, we have used only the built-in types (int, string, ...)
 Often, it is convenient to define your own type.

Example: NewsArticle. It could be represented as string, but with a new type, we can:

- keep track of meta information: date, where it is published, etc
- implement functionality, e.g.: word_count, format_for_web, etc



How do we define our own data type? Write a class.

Writing a class

Defined like functions, but using the `class` keyword:

```
class class name:  
    class definition
```

Writing a class - simple example

```
class NewsArticle:  
    """Class representing article appearing in the news"""  
    pass      # Remember, pass is a placeholder - does  
nothing  
  
article = NewsArticle()      # article is an instance of  
NewsArticle
```

Two things missing:

- We want to be able to *do things* with our article objects
- We want to be able to put *data* in our article objects

Writing a class - defining methods

We can associate *functionality* with our object by defining a method.

A method is defined like a function, but takes `self` as a first argument

```
class NewsArticle:  
news_article.py  
    """Class representing articles appearing in the news"""  
    def word_count(self):  
        """Count all words in the article"""  
        print("Not yet implemented")  
my_article = NewsArticle()      # Create instance of  
NewsArticle class  
my_article.word_count()         # Call word_count method in  
my_article object.
```

```
output  
Not yet implemented
```

`self` points to the current instance. In this case, when we call `word_count()`, `my_article` will automatically be sent along as `self`. We'll get back to this.

Writing a class - adding data attributes

Attributes are like variables - but created as attributes for the `self` object.

```
news_article.py
class NewsArticle:
    """Class representing articles appearing in the news"""

    def set_content(self, provided_content):
        """Set article content attribute"""
        self.content = provided_content

    def set_title(self, provided_title):
        """Set article title attribute"""
        self.title = provided_title # Here we set
an attribute

my_article = NewsArticle() # Create object of
type NewsArticle
my_article.set_title("Python eats elefant") # Call the
set_title method
print(my_article.title) # Title attribute is
now set
```

Python eats elefant

Output

Exercise 1

1. Create an empty class called MyInfo.
2. Create a method called `initialize` in the class, which takes three arguments: `firstname`, `lastname`, and `age` and saves these as attributes.
3. Write a method in this class called `print` that prints out this information as:

```
Name: firstname Lastname
Age: age
```

4. Check that you did it correctly, by executing:

```
info = MyInfo()
info.initialize("Barack", "Obama", 62)
info.print()
```

Exercise 1 - solution

1. Create an empty class called MyInfo.

```
class MyInfo:  
    """Class representing sequences of personal  
    information"""  
    pass
```

2. Create a method called `initialize` in the class, which takes three arguments: `firstname`, `lastname`, and `age` and saves these as attributes.

```
class MyInfo:  
    """Class representing sequences of personal  
    information"""  
  
    def initialize(self, firstname, lastname, age):  
        """Set name and age attributes"""  
        self.firstname = firstname  
        self.lastname = lastname  
        self.age = age
```

Exercise 1 - solution (2)

3. Write a method in this class called print...

```
class "MyInfo":  
    """Class representing sequences of personal  
    information  
    ...  
    def print(self):  
        output = "Name: " + self.firstname + " " +  
        self.lastname + "\nAge: " + str(self.age)  
        print(output)
```

4. Check that you did it correctly, by executing:

```
info = MyInfo()  
info.initialize("Barack", "Obama", 62)  
info.print()
```

Writing a class - initializing

Our example from before

```
class MyInfo:  
    pass  
  
info = MyInfo()      # an empty object is pretty useless
```

We would like to initialize our info object like this:

```
info = MyInfo("Barack", "Obama", 62)
```

Q: How do we do this?

A: We define a *constructor* in our class

Writing a class - constructor

A *constructor* is a special method that is called automatically when an object is created

In python, you can add a constructor to a class by defining an `__init__` method

```
class MyInfo:  
    def __init__(self, firstname):  
        """Constructor"""  
        self.firstname = firstname  
  
info = MyInfo("Barack")  
print(info.firstname)
```

Note that like all other methods, `__init__` takes `self` as its first argument.

Exercise 2

1. Modify your MyInfo class from before, so that the initialize function becomes a constructor instead.
2. Check that you did it correctly, by executing:

```
info = MyInfo("Barack", "Obama", 62)
info.print()
```

Exercise 2 - solution

1. Modify your MyInfo class from before, so that the initialize function becomes a constructor instead.

```
class MyInfo:  
    """Class representing sequences of personal  
    information"""  
  
    def __init__(self, firstname, lastname, age):  
        """Set name and age attributes"""  
        self.firstname = firstname  
        self.lastname = lastname  
        self.age = age  
  
    ...
```

Initializing objects: a recap

```
class MyInfo:      # Class definition  
    pass          # this is just a placeholder  
  
info = MyInfo()    # Instantiating our new class
```

Now we have an object. How do we add data to it?

Assigning attributes - 4 strategies

1. SET ATTRIBUTE OUTSIDE CLASS

```
class MyInfo:  
    pass
```

ATTRIBUTES DEFINED
OUTSIDE CLASS

info = MyInfo()
info.name = "Barack"

```
class MyInfo:  
    pass
```

INITIALIZER DEFINED
OUTSIDE CLASS

```
def initializer(object,  
name_arg):  
    object.name = name_arg  
info = MyInfo()  
initializer(info, "Barack")
```

3. INITIALIZER METHOD IN CLASS

```
class MyInfo:  
    def initialize(self,  
name_arg):  
        self.name =  
name_arg  
  
info = MyInfo()  
info.initialize("Barack")
```

4. CONSTRUCTOR

MOST ELEGANT

```
class MyInfo:  
    def __init__(self,  
name_arg):  
        self.name =  
name_arg  
info = MyInfo("Barack")
```

classes: what does self mean?

```
class MyInfo:  
    def initialize(self, name):  
        self.name = name  
  
info = MyInfo()  
info.initialize("Barack")
```

```
class MyInfo:  
    def __init__(self, name):  
        self.name = name  
  
info = MyInfo("Barack")
```

Note that this is just a fancy way of writing:

```
class MyInfo:  
    pass  
  
info = MyInfo()  
info.name = "Barack"
```

Object Oriented Programming: Inheritance

Problem:

How do we write a program that registers and keeps track of information about all types of employees and students at the University.

Different challenges:

- Input: fancy graphics or simply from the command line.
Let's ignore this part for now.
- Main challenge: students and different types of employees have different properties. How do we model this?

Possible strategy

- We divide people into different categories (types)
- Each type of person has its own class.
- Whenever we create a new person object, we save it to a list or dictionary.

Student class

Which attributes should it have?

- Name
- CPR number
- Address
- List of passed courses
- Grades
- Enrollment date

```
class Student:  
    def __init__(self, name,  
                 cpr, address,  
                 courses, grades,  
                 enrollment):  
        self.name = name  
        self.cpr = cpr  
        self.address = address  
        self.courses = courses  
        self.grades = grades  
        self.enrollment = enrollment  
  
    albert = Student("Albert Einstein", "140379-1235", ...)
```

Technical Staff class

Which attributes should it have?

- Name
- CPR number
- Address
- Office nr
- Job description

```
class Technical:  
    def __init__(self, name,  
                 cpr,  
                 address,  
                 office,  
                 job_descr):  
        self.name = name  
        self.cpr = cpr  
        self.address = address  
        self.office = office  
        self.job_descr =  
            job_descr  
  
    elvis = Technical("Elvis  
                      Presley",  
                           "160835-  
                           6735",  
                           ...  
                           "electrician")
```

Researcher class

Which attributes should it have?

- Name
- CPR number
- Address
- Office nr
- List of publications
- Research interests

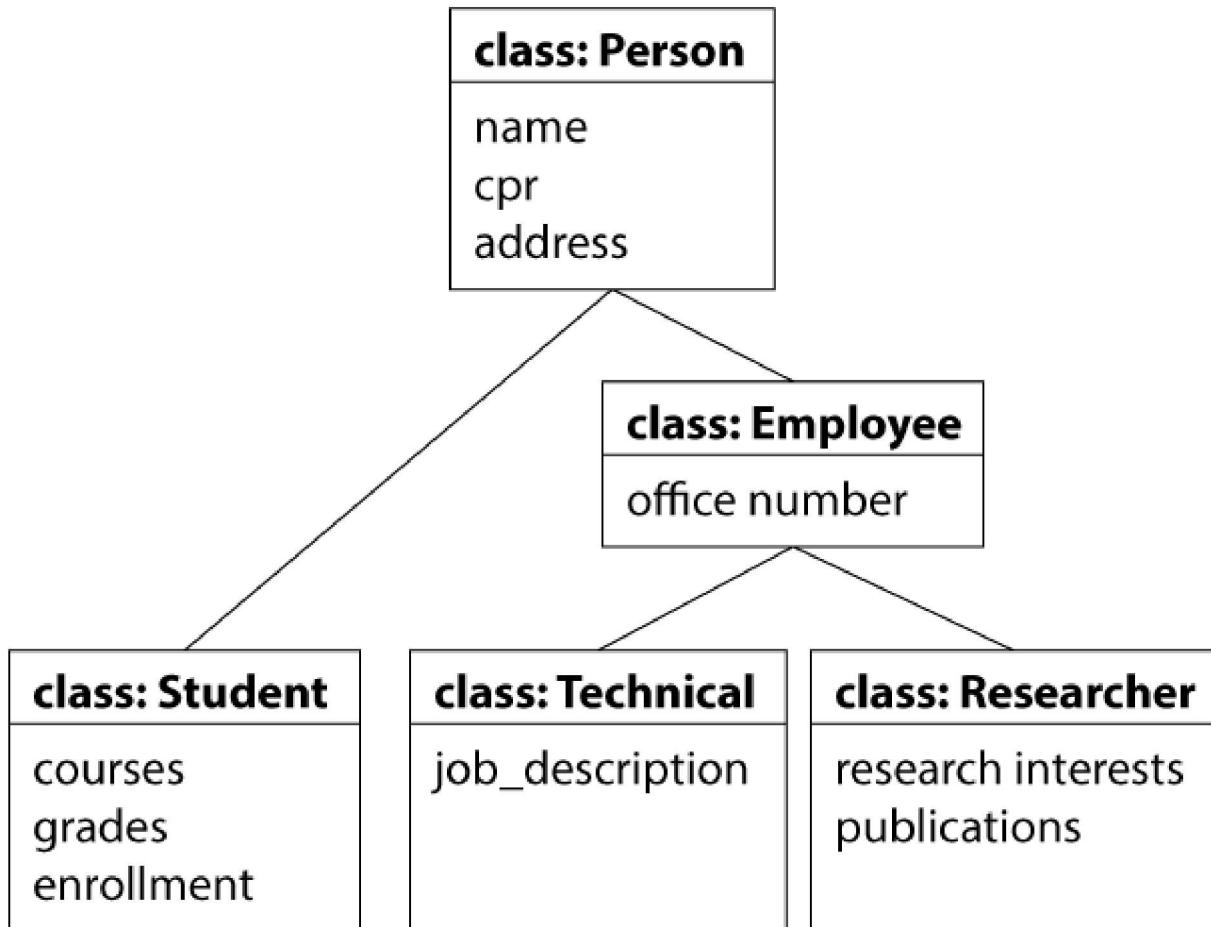
```
class Researcher:  
    def __init__(self, name,  
                 cpr,  
                 address,  
                 office,  
                 job_descr):  
        self.name = name  
        self.cpr = cpr  
        self.address = address  
        self.publications =  
            publications  
        self.interests =  
            interests  
  
    niels = Researcher("Niels  
Bohr",  
                    "07101885-  
7459",  
                    ...)
```

Our three classes

class Student	class Technical	class Researcher
name	name	name
cpr_number	cpr_number	cpr_number
address	address	address
courses	office_number	office_number
grades	job_descr	publications
enrollment		interests

There is quite a lot of overlap between our classes.

Consider the data as a hierarchy

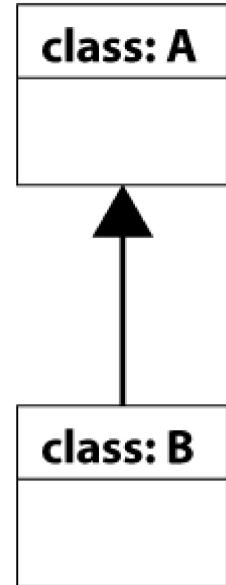


Idea: classes can *inherit* properties from other classes.

Terminology

If class B inherits from A

- A is the *base-class* (or *super-class*) of B
- B is a *derived-class* (or *sub-class*) of A
- B is a *specialization* of A
- Inheritance is called an *is-a* relationship:
"B is an A"



Inheritance in Python

To let a class B inherit from a class A:

```
class B(A):  
    class definition
```

Inheritance in Python - for our data

```

class Person:
    # Attributes: name, cpr, address

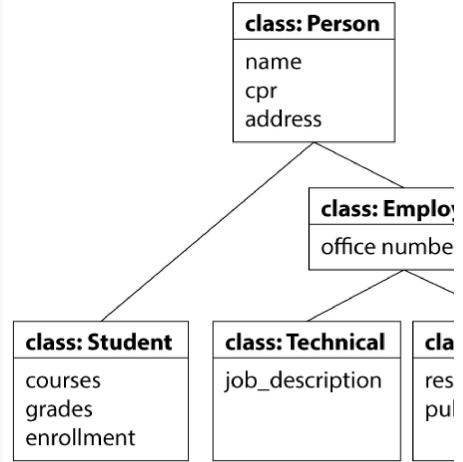
class Employee(Person):      # Inherits
from Person
    # Attributes: office

class Student(Person):       # Inherits
from Person
    # Attributes: courses, grades,
enrollment_data

class Technical(Employee):   # Inherits
from Employee
    # Attributes: job_description

class Researcher(Employee):  # Inherits
from Employee
    # Attributes: research_interests,
publications

```



Note that I omitted the pass statements for brevity

Exercise 3

1. Implement a constructor for the Person class.
2. Implement a constructor for the Student class.

Exercise 3 - Partial solution

```
class Person:  
    def __init__(self, name, cpr, address):  
        self.name = name  
        self.cpr = cpr  
        self.address = address  
  
class Student(Person):  
    def __init__(self, name, cpr, address, courses, grades, enrollment):  
        self.courses = courses  
        self.grades = grades  
        self.enrollment = enrollment  
        # What about the name, cpr and address parameters?  
  
albert = Student(name="Albert Einstein", cpr="14031879-1235",  
                 address="112 Mercer Street, Princeton",  
                 courses=["Linear Algebra", "Relativity"],  
                 grades=[ "B", "A"], enrollment=1895)
```

What about the name, cpr, and address parameters in the Student constructor?

Calling the base-class constructor

To pass parameters to the base class, you will need to call the constructor of the base class explicitly

```
base_class_example.py
class A:
    def __init__(self):
        print("Initializing A")

class B(A): # inherits from A
    def __init__(self):
        A.__init__(self) # Call constructor of base
class
    print("Initializing B")

b = B()
```

```
$ python base_class_example.py
Initializing A
Initializing B
```

terminal

Exercise 4

- Can you solve the previous exercise now?

Exercise 4 - solution

```
class Person:  
    def __init__(self, name, cpr, address):  
        self.name = name  
        self.cpr = cpr  
        self.address = address  
  
class Student(Person):  
    def __init__(self, name, cpr, address, courses, grades, enrollment):  
        Person.__init__(self, name, cpr, address) # Base class constructor  
        self.courses = courses  
        self.grades = grades  
        self.enrollment = enrollment  
  
albert = Student(name="Albert Einstein", cpr="14031879-1235",  
                 address="112 Mercer Street, Princeton",  
                 courses=["Linear Algebra", "Relativity"],  
                 grades=[ "B", "A"], enrollment=1895)
```

Object Oriented Programming: Composition

Modelling a group of students

How do we model a group of students

```
albert = Student(name="Albert Einstein",
                  cpr="14031879-1235",
                  address="112 Mercer Street, Princeton",
                  courses=["Linear Algebra", "Relativity"],
                  grades=["B", "A"],
                  enrollment=1895)
niels = Student(name="Niels Bohr",
                  cpr="07101885-7459",
                  address="Carlsberg Åresbolig, Gamle Carlsbergvej, Valby",
                  courses=[],
                  grades=[],
                  enrollment=1903)
```

Idea: create a class that has a list of students as attribute

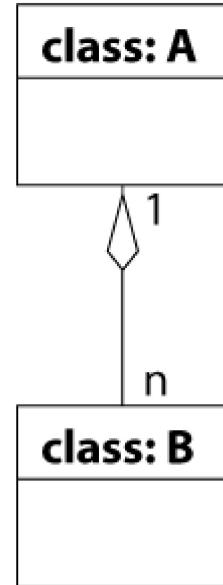
```
dream_team = StudentGroup([albert, niels])
```

An object that contains other objects is called *composition*.

Composition

Consider a class A that is a composition of n instances of class B:

- Objects of type B are components within an object of type A.
- Think of the object A as consisting of smaller parts - each modelled by a separate class B
- Composition is a *has-a* relationship



Example

```
class StudentGroup:  
    def __init__(self, students=[]):  
        '''Constructor. The list of students is  
optional'''  
        self.students = students  
  
    def add_student(self, student):  
        '''Constructor. Add a new student to the group'''  
        self.students.append(student)
```

OOP - composition exercise

- Make sure you have a working Student class (you can copy it from the slides), so you can create Student objects like this

```
albert = Student(name="Albert Einstein",  
                 cpr="14031879-1235")      # or with  
more arguments
```

- Add a get_names() method to the StudentGroup class example on the previous slide. The method should iterate over all students in the group and return a list of their names.

OOP - composition exercise - solution

```
class StudentGroup:  
    # ... constructor and add_student() methods omitted  
  
    def get_names(self):  
        '''Return list of names of students in group'''  
        names = []  
        for student in self.students:  
            names.append(student.name)  
        return names  
  
# Create student objects  
albert = Student(name="Albert Einstein", cpr="14031879-  
1235")  
niels = Student(name="Niels Bohr", cpr="07101885-7459")  
  
# Create student group object  
group = StudentGroup(students=[albert, niels])  
  
# Call get_names method  
print(group.get_names())
```

```
['Albert Einstein', 'Niels Bohr']
```

Speaker notes