Handin 4

Forfalder 4. Okt af 18:00 **Point** 100 **Afleverer** et eksternt værktøj **Tilgængelig** efter 27. Sep kl. 18:00

Part 1

This week, we will build on the word list exercise from Handin3. The idea behind this exercise is to illustrate that it is important to think carefully about how to represent your data. The speed by which a task is solved can be very dependent on the way the data is organised. The exercise looks very long, but most of the code that you need to write are slight modifications of what you wrote in Handin3.

We are going to create a program that compares the british-english word list that we worked on last week, with an equivalent list for american-english words and calculates how many entries are different between the two files.

The way we will check for similarities between the files is to put the words from the two files into two separate containers, and then run through a loop where you check if each word in one file is present in the other. We will see that there are more and less efficient ways to do this, and that it can matter a lot which choice you make. In this exercise we will try three different representations of the data in the second file, and thereby three different ways of looking up the names: linear search, binary search, and using dictionaries.

In addition to the british-english and american-english data files, we also provide two small test files so you can test whether your methods work before actually running on the large files. These files are called british-english-test and american-english-test. All four files can be downloaded here: https://wouterboomsma.github.io/ppds2023/data/british-english)

https://wouterboomsma.github.io/ppds2023/data/american-english)

https://wouterboomsma.github.io/ppds2023/data/british-english-test)

https://wouterboomsma.github.io/ppds2023/data/american-english-test)

https://wouterboomsma.github.io/ppds2023/data/american-english-test)

1. Create a file called handin4.py. Inside this file, create a function called wordfile_to_list, which takes a single argument called filename. This function should read the file, and return a list of words (as strings). You can assume that each line in the file only contains a

single word. Please remember to the remove newlines at the end of each line. This function is just a simplified version of the one we wrote in Handin3, where we don't keep track of the line numbers.

Create a file called handin4_test.py. Inside this file, call your wordfile_to_list function on the british-english file and save the result in a variable called wordlist_british. Do the same for the american wordlist and save it in a variable called wordlist_american.

2. We will now write the first comparison function. Add a function to the handin4 module called wordfile_differences_linear_search, which takes two filenames as arguments, and calls wordfile_to_list to create a list for each of these files. The function should contain a loop that for each word in the first list looks through the second list to see if there is a match. It should return a list of words that are in the first file but not in the second file. Matches should be case-sensitive, so e.g. "Gnu" and "gnu" are not considered identical.

In the file called handin4_test.py, call the wordfile_differences_linear_search on the input files, using british-english as file1 and american-english as file2 (it is ok to test it on the test files first, but please switch to the full files before submitting), and saves the result in a variable called differences_linear_search. Note that this might take several minutes to calculate. To keep track of exactly how long it takes, Python has built-in functionality for measuring execution times within a programme, using the timeit module, which can be used like this:

```
import timeit
start_time = timeit.default_timer()
# write code you want to measure execution time for here
time_spent = timeit.default_timer() - start_time
```

Use this technique to measure how long it takes to call the wordfile_differences_linear_search function, and save the result in a variable called time_spent_linear_search. Hint: you are of course very welcome to print the time_spent_linear_search and differences_linear_search out to screen so you can check your results, although this output will not be used by the codechecker (we check the variables directly).

3. It is much more efficient to find elements in a sorted list. One way of doing this is by using a method called binary search. Basically, binary search excludes half of the remaining list at every step of the search and will therefore only look at much fewer elements than the linear search above. To help you out, here is an implementation of a binary search function in Python:

```
def binary_search(sorted_list, element):
    """
    Search for element in list using binary search.
    Assumes sorted list
    """
    # Current active list runs from index_start up to
    # but not including index_end
    index_start = 0
    index_end = len(sorted_list)
```

```
while (index_end - index_start) > 0:
    index_current = (index_end-index_start)//2 + index_start
    if element == sorted_list[index_current]:
        return True
    elif element < sorted_list[index_current]:
        index_end = index_current
    elif element > sorted_list[index_current]:
        index_start = index_current+1
    return False
```

Add this function to the handin4 module. Now add another function called wordfile_differences_binary_search. Again, this function should take two filename arguments, and return a list of the words that appear in the first file, but not in the second. This difference is that this time, you should call the binary_search function for each element in the outer loop.

Inside handin4_test.py, call the wordfile_differences_binary_search on the input files just as you did for wordfile_differences_linear_search, and saves the result in a variable called differences_binary_search. Again, use the timeit module to measure the time it takes to calculate the differences, and save this result in a variable called time_spent_binary_search.

- 4. Finally, we will test the speed of lookups in a Python dictionary. First, we need functionality to read a file into a dictionary instead of a list. Create a function called wordfile_to_dict in the handin4 module. This function should be identical to wordfile_to_list, but it should save the results as keys in a dictionary rather than in a list (you can choose whatever you like for the values for instance None).
 - Inside handin4_test.py call the wordfile_to_dict function on the american-english file, and save the result in a variable called worddict_american.
- 5. Now let's use this in the last comparison function. Add a function to the handin4 module called wordfile_differences_dict_search, which takes two filenames as arguments, and calls wordfile_to_list on the first file and wordfile_to_dict on the second file. The function should contain a loop that for each word in the list looks in the dictionary to see if there is a match. It should return a list of words that are in the first file but not in the second file.

The test code in handin4_test.py should be similar to the two others, but now call the wordfile_differences_dict_search on the input files. Save the result in a variable called differences_dict_search _dict_search and use the timeit module to measure the time it takes to do the calculation, saving it in a variable called time_spent_dict_search.

Note that on the CodeGrade test server, we will be testing your code on slightly smaller versions of the dictionary files - only including the letters from "a" to "g". If you want to run on these files yourself, you can download them here:

https://wouterboomsma.github.io/ppds2023/data/british-english-a-g (https://wouterboomsma.github.io/ppds2023/data/british-english-a-g)_and https://wouterboomsma.github.io/ppds2023/data/american-english-a-g =>

(https://wouterboomsma.github.io/ppds2023/data/american-english-a-g) (this is completely optional).

Part 2: Project

We will continue with processing the Land_and_Ocean_summary.txt file. This time, we will wrap the code from Handin3 into a simple class.

1. Inside handin4_project.py, create a class called AnomalyData. The constructor should take two arguments: filename (a string), and year_range (a tuple of two numbers). The constructor should do the same as read_data3 from Handin3 (feel free to copy&paste), but instead of returning the resulting dictionary, it should now save it as an attribute called data. Just as in Handin3, year_range should be optional; if it is not specified, values for all years should be returned.

Inside handin4_project_test.py, test your code in the following way:

```
anomaly_data = AnomalyData('Land_and_Ocean_summary.txt')
value = anomaly_data.data[1990][0]
```

2. Inside your AnomalyData class definition, add a method called one_value_per_decade that takes no arguments (except self). This method should create a new local dictionary variable. It should then iterate over the year keys in the data attribute, and save the dictionary values occurring on the first year of a decade (i.e. for 1850, 1860, 1870, ...) to this new dictionary, in the same format as the original (i.e. years as keys, and a list of floats as values). Finally, it should return this dictionary. Hint: the relevant year values are those that have zero remainder when dividing by 10. NOTE: it has been brought to our attention that the name of the method is perhaps slightly confusing - when we write "one value per decade", we mean "one list value" (but that one list contains values for multiple columns in the file).

Inside (handin4_project_test.py), test your code by calling the (one_value_per_decade) method on the (anomaly_data) object, and save the result in a variable called (decade_dict).

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