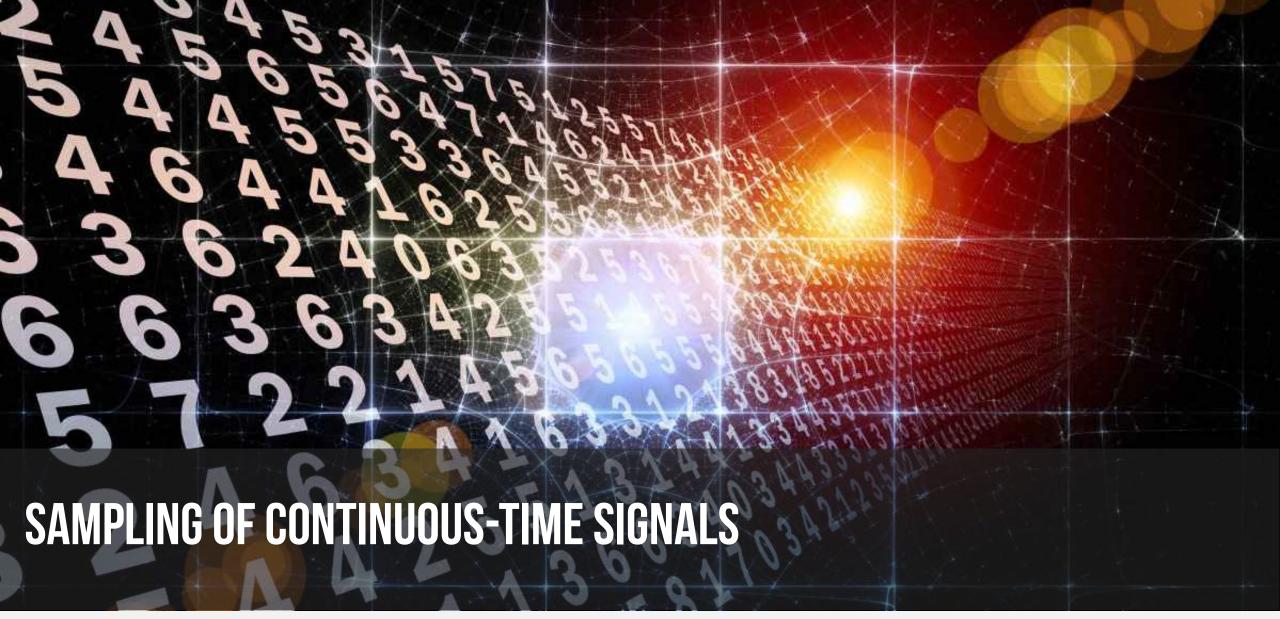




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## **SIGNAL TYPES**

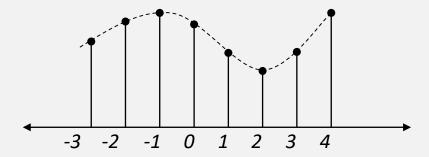
- Analog signals: continuous in time and amplitude
  - Example: voltage, current, temperature,...
- Digital signals: discrete both in time and amplitude
  - Example: attendance of this class, digitizes analog signals,...
- Discrete-time signal: discrete in time, continuous in amplitude
  - Example: hourly change of temperature in Jakarta

## **SIGNAL TYPES**

- Theory for digital signals would be too complicated
  - Requires inclusion of nonlinearities into theory
- Theory is based on discrete-time continuous-amplitude signals
  - Most convenient to develop theory
  - Good enough approximation to practice with some care
- In practice we mostly process digital signals on processors
  - Need to take into account finite precision effects
- Our text book is about the theory hence its title
  - Discrete-Time Signal Processing

#### PERIODIC (UNIFORM) SAMPLING

Sampling is a continuous to discrete-time conversion



Most common sampling is periodic

$$x[n] = x_c(nT) \quad -\infty < n < \infty$$

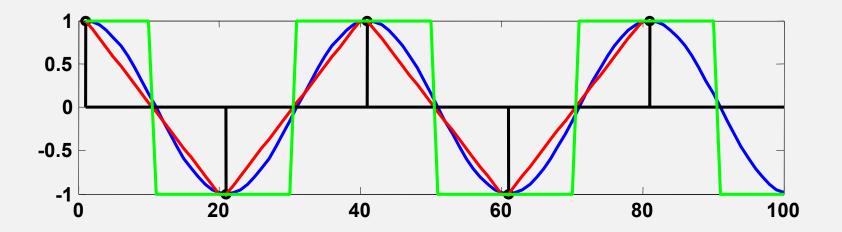
- T is the sampling period in second
- $f_s = 1/T$  is the sampling frequency in Hz

#### PERIODIC (UNIFORM) SAMPLING

- Sampling frequency in radian-per-second  $\Omega_s = 2\pi f_s$  rad/sec
- Use [.] for discrete-time and (.) for continuous time signals
- This is the ideal case not the practical but close enough
  - In practice it is implement with an analog-to-digital converters
  - We get digital signals that are quantized in amplitude and time

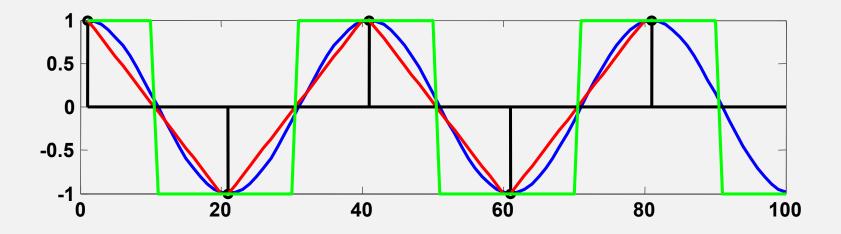
## PERIODIC SAMPLING

- Sampling is, in general, not reversible
- Given a sampled signal one could fit infinite continuous signals through the samples



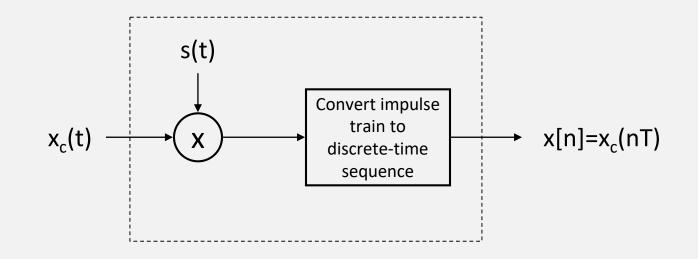
### PERIODIC SAMPLING

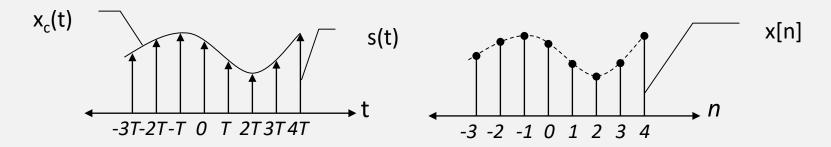
- Fundamental issue in digital signal processing
  - · If we loose information during sampling we cannot recover it
- Under certain conditions an analog signal can be sampled without loss so that it can be reconstructed perfectly

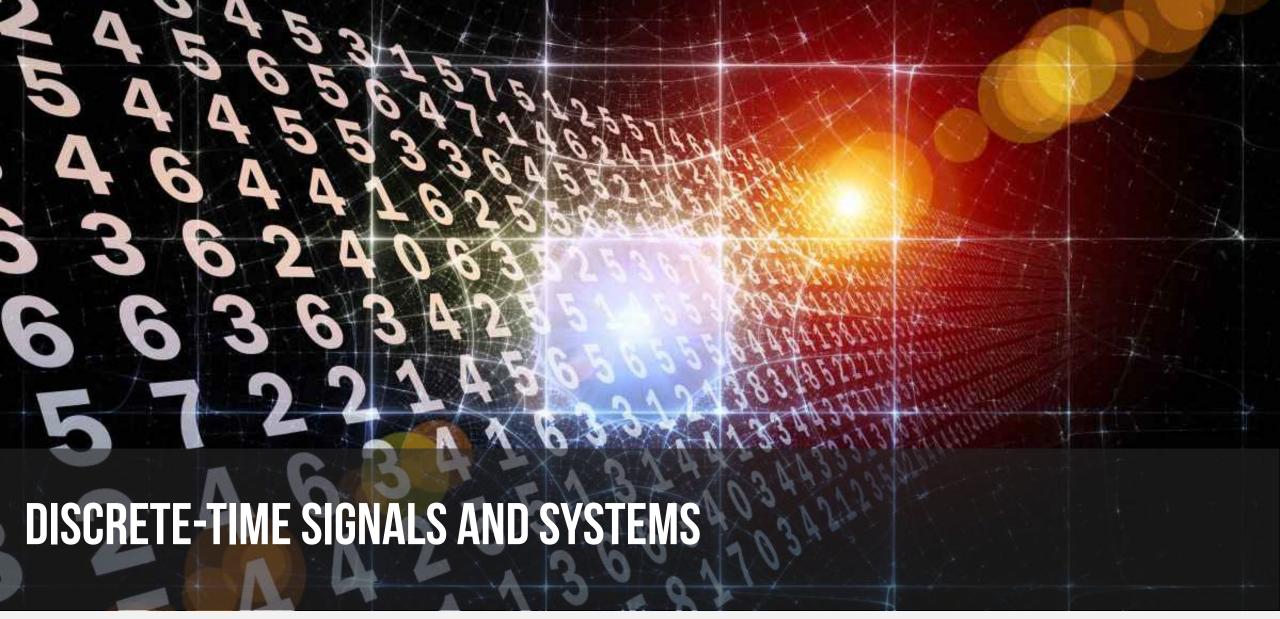


### REPRESENTATION OF SAMPLING

- Mathematically convenient to represent in two stages
  - Impulse train modulator
  - Conversion of impulse train to a sequence







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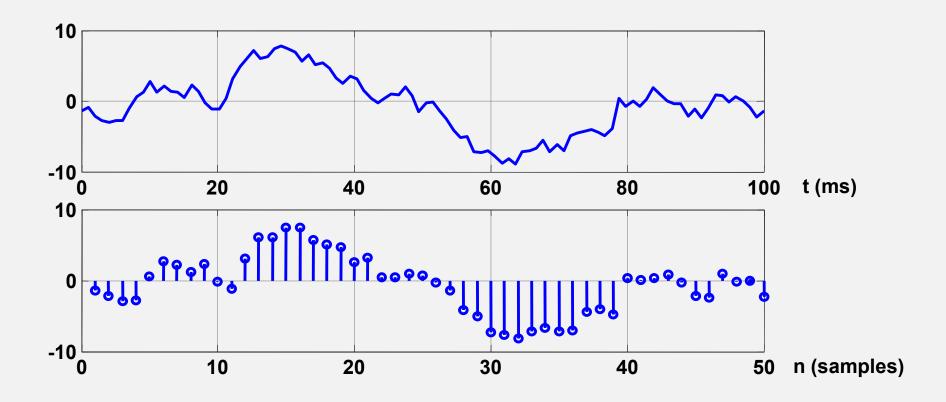
## **DISCRETE-TIME SIGNALS: SEQUENCES**

- Discrete-time signals are represented by sequence of numbers
  - The nth number in the sequence is represented with x[n]

$$x[n] = \{x[n]\} = \{...,x[-1],x[0],x[1],...\}$$

- Often times sequences are obtained by sampling of continuous-time signals
  - In this case x[n] is value of the analog signal at  $x_c(nT)$
  - Where T is the sampling period

# **DISCRETE-TIME SIGNALS: SEQUENCES**



## **DISCRETE-TIME SIGNALS: SEQUENCES**

- In MATLAB we can represent a *finite-duration* sequence by a *row vector* of appropriate values
- A vector does not have any information about sample position n.
  - A correct representation of x(n) would require two vectors, one each for x and n.

$$x[n] = \{2,1,-1,0,1,4,3,7\}$$

represented in MATLAB

>> 
$$n=[-3,-2,-1,0,1,2,3,4]; x=[2,1,-1,0,1,4,3,7];$$

## BASIC SEQUENCES AND OPERATIONS

Delaying (Shifting) a sequence

$$y[n] = x[n - n_o]$$

Unit sample (impulse) sequence

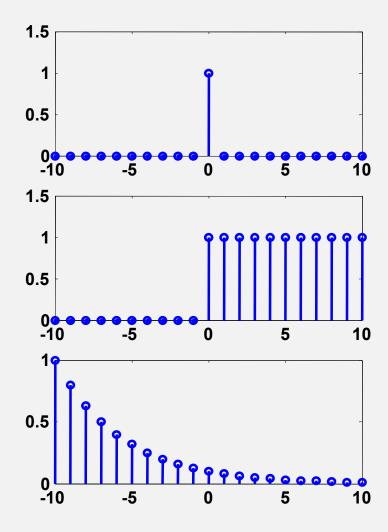
$$\mathcal{S}[n] = \begin{cases} 0 & n \neq 0 \\ 1 & n = 0 \end{cases}$$

Unit step sequence

$$u[n] = \begin{cases} 0 & n < 0 \\ 1 & n \ge 0 \end{cases}$$

Exponential sequences

$$x[n] = A\alpha^n$$



## SINUSOIDAL SEQUENCES

Important class of sequences

$$x[n] = \cos(\omega_o n + \varphi)$$

An exponential sequence with complex

$$\alpha = |\alpha| e^{j\omega_o} \text{ and } A = |A| e^{j\varphi}$$

$$x[n] = A\alpha^n = |A| e^{j\varphi} |\alpha|^n e^{j\omega_o n} = |A| |\alpha|^n e^{j(\omega_o n + \varphi)}$$

$$x[n] = |A| |\alpha|^n \cos(\omega_o n + \varphi) + j |A| |\alpha|^n \sin(\omega_o n + \varphi)$$

x[n] is a sum of weighted sinusoids

## SINUSOIDAL SEQUENCES

- Different from continuous-time, discrete-time sinusoids
  - Have ambiguity of  $2\pi k$  in frequency

$$\cos((\omega_o + 2\pi k)n + \varphi) = \cos(\omega_o n + \varphi)$$

• Are not necessary periodic with  $2\pi/\omega_o$ 

$$\cos(\omega_o n + \varphi) = \cos(\omega_o n + \omega_o N + \varphi)$$
 only if  $N = \frac{2\pi k}{\omega_o}$  is an integer

Create sequence

$$\delta[n - n_o] = \begin{cases} 0 & n \neq 0 \\ 1 & n = 0 \end{cases}$$

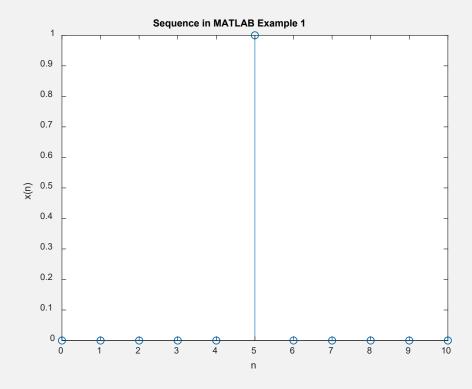
• over the  $0 \le n \le 10$  interval, with  $n_0 = 5$ 

```
n0 = 5;
n1 = 0;
n2 = 10;
n = n1:n2;
x = (n-n0) == 0; stem(n, x);
```

Create sequence

$$\delta[n - n_o] = \begin{cases} 0 & n \neq 0 \\ 1 & n = 0 \end{cases}$$

• over the  $0 \le n \le 10$  interval, with  $n_0 = 5$ 



Create a function for following sequence

$$\delta[n - n_o] = \begin{cases} 0 & n \neq 0 \\ 1 & n = 0 \end{cases}$$

• over the  $n_1 \le n_0 \le n_2$  interval

```
n0 = 5;

n1 = 0;

n2 = 10;

[x,n] = impseq(n0,n1,n2); stem(n, x);
```

Create sequence

$$u[n-n_o] = \begin{cases} 0 & n < 0 \\ 1 & n \ge 0 \end{cases}$$

• over the  $0 \le n \le 10$  interval, with  $n_0 = 5$ 

```
n0 = 5;

n1 = 0;

n2 = 10;

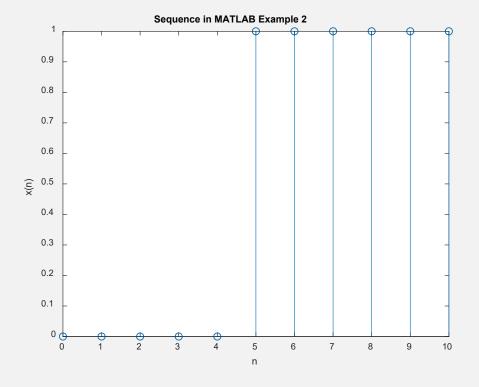
n = n1:n2; x = (n-n0) >= 0;

stem(n, x);
```

• Create sequence

$$u[n-n_o] = \begin{cases} 0 & n < 0 \\ 1 & n \ge 0 \end{cases}$$

• over the  $0 \le n \le 10$  interval, with  $n_0 = 5$ 



Create a function for following sequence

$$u[n-n_o] = \begin{cases} 0 & n < 0 \\ 1 & n \ge 0 \end{cases}$$

• over the  $n_1 \le n_0 \le n_2$  interval

```
n0 = 5;

n1 = 0;

n2 = 10;

[x,n] = stepseq(n0,n1,n2); stem(n, x);
```

• Create sequence

$$x[n] = (0.9)^n$$

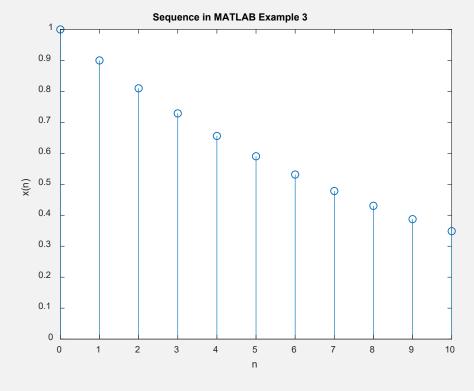
```
n = 0:10;

x = (0.9).^n;

stem(n,x);
```

• Create sequence

$$x[n] = (0.9)^n$$



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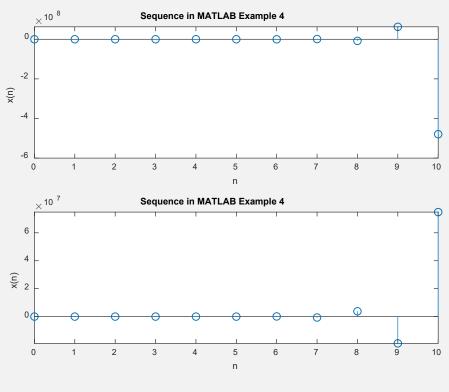
• Create sequence

$$x[n] = \exp[(2+j3)n]$$

```
n = 0:10;
x = exp((2+3j)*n);
subplot(211); stem(n,imag(x));
subplot(212); stem(n,real(x));
```

• Create sequence

$$x[n] = \exp[(2+j3)n]$$



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• Create sequence

$$x[n] = 3\cos(0.1\pi n + \pi/3) + 2\sin(0.5\pi n)$$

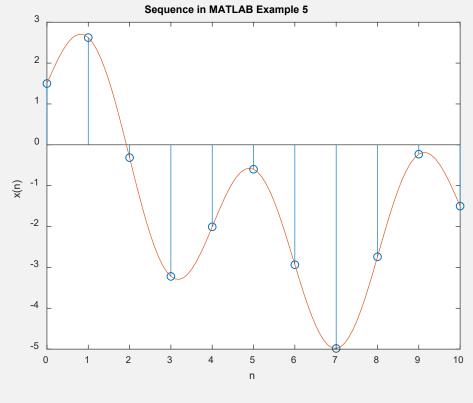
```
n = 0:10;

x = 3*cos(0.1*pi*n+pi/3)+2*sin(0.5*pi*n);

stem(n,x);
```

• Create sequence

$$x[n] = 3\cos(0.1\pi n + \pi/3) + 2\sin(0.5\pi n)$$



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