la Week-12 - Lab program 10 import java-aut-event. *;

public class DDPID extends Frame implements ActionListener Button b: Textifield nine, n; Public voplow Settayout (new Flowlayout()); 6-nels Button ("Divide") Label numbl= new Label ("Num!;", Label. RIGHT, n1=nav Textfield(10) add (numb!) add (ni); Label numb 2 - new Label ("Numd: "Label RIGHT) na-new Textfieldcros: add (number); add (na) Label res=new Label "Rusult: "Label-RIGHTY n=new TextFieldao); add (res) add(n) add(b) b. BaddActionListener(this) addwindowlistener (new Mywindow & Start ut) Public void actionlerformed (Action Event ae) int 1:0; 120; try & i- Integr. parse Int (ni-get Text(s) = Integer : passe Int (nd. get Textes);

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(atch/xumberformatException e) n. settext "Number Format Exception"] return; if (j == 0)

throw new AsithmeticException();

double q = (double) i/j;

Storing & = Double to Storing(q); A. set Text(s); eatch (Azithmetic Exception e) I set Text" A lithmetic Exception"); repaint() public void paint (Graphics g)
¿ g. drawstring (" ", 20, 16 0); Public static void main (Itaing args[])

2 00p10 appwin = new 00p10(N;

appwin setsize (new Dimension (380, 180));

appwin set litte ("Division"); appoin set Visible (true) class Mywindow Adapter extends Window Adapter public void windowlosing Window Event E system exitio)

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