

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
// You are using GCC
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct node{
```

```
    char data;
```

```
    struct node* next;
```

```
};
```

```
int main(){
```

```
    struct node* head=NULL;
```

```
    struct node* tail=NULL;
```

```
int n,i;
scanf("%d", &n);
for(i=0;i<n;i++){
    char d;
    struct node* temp=(struct node*)malloc(sizeof(struct node));
    scanf(" %c", &d);
    temp->data=d;
    temp->next=NULL;
```

```
    if(head==NULL){
        head=temp;
        tail=temp;
    }
    else{
        tail->next=temp;
        tail=temp;
    }
}
```

```
int key;
struct node* cur=head;
```

```
scanf("%d", &key);
if(key>n){printf("Invalid Index");
printf("Updated list: ");
while(cur!=NULL){
```

```
    printf(" %c", cur->data);
    cur=cur->next;
}
```

```
    return 0;
```

```
char ic;
scanf(" %c", &ic);
cur=head;
struct node* nn=(struct node*)malloc(sizeof(struct node));
nn->data=ic;
if(key==n){
    while(cur->next!=NULL){
        cur=cur->next;
    }
}
```

```
        cur->next=nn;
    }
    else{
        for(i=0;i<key&&cur!=NULL;i++){
            cur=cur->next;
        }
        struct node* temp=cur->next;
        cur->next=nn;
        nn->next=temp;
    }
    cur=head;
    printf("Updated list: ");
    while(cur!=NULL){
        printf(" %c", cur->data);
        cur=cur->next;
    }
}
```

**Status :** Correct

**Marks : 10/10**