

# Rajalakshmi Engineering College

Name: Adithya Varman  
Email: 240801010@rajalakshmi.edu.in  
Roll no: 240801010  
Phone: 8122197670  
Branch: REC  
Department: I ECE FA  
Batch: 2028  
Degree: B.E - ECE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 7\_COD\_Question 4

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Develop a program using hashing to manage a fruit contest where each fruit is assigned a unique name and a corresponding score. The program should allow the organizer to input the number of fruits and their names with scores.

Then, it should enable them to check if a specific fruit, identified by its name, is part of the contest. If the fruit is registered, the program should display its score; otherwise, it should indicate that it is not included in the contest.

##### ***Input Format***

The first line consists of an integer N, representing the number of fruits in the contest.

The following N lines contain a string K and an integer V, separated by a space, representing the name and score of each fruit in the contest.

The last line consists of a string T, representing the name of the fruit to search for.

### **Output Format**

If T exists in the dictionary, print "Key "T" exists in the dictionary.".

If T does not exist in the dictionary, print "Key "T" does not exist in the dictionary.".

Refer to the sample outputs for the formatting specifications.

### **Sample Test Case**

Input: 2  
banana 2  
apple 1  
Banana

Output: Key "Banana" does not exist in the dictionary.

### **Answer**

```
// You are using GCC
#include <stdio.h>
#include <string.h>
```

```
struct Fruit
```

```
{
```

```
    char name[21];
    int score;
```

```
};
```

```
int main()
```

```
{  
    int N;  
    scanf("%d", &N);  
  
    struct Fruit fruits[15];  
    char target[21];  
  
    for (int i = 0; i < N; i++)  
    {  
        scanf("%s %d", fruits[i].name, &fruits[i].score);  
    }
```

```
    scanf("%s", target);
```

```
    int found = 0;
```

```
    for (int i = 0; i < N; i++)
```

```
    {  
        if (strcmp(fruits[i].name, target) == 0)  
        {
```

```
            found = 1;  
            break;
```

```
        }
```

```
    }
```

```
if (found)
```

```
{
```

```
    printf("Key \"%s\" exists in the dictionary.\n", target);
```

```
} else
```

```
{
```

```
    printf("Key \"%s\" does not exist in the dictionary.\n", target);
```

```
}
```

```
    return 0;
```

```
}
```

**Status :** Correct

**Marks :** 10/10