

SOURCE FILE MANI120211/QRPGLESRC
MEMBER RPGVAR1

SEQNBR	*	1	2	3	4	5	6	7	8	9	0	
100																						10/04/24
101																						10/04/24
200	D	Num1			S				5S	0												10/04/24
300	D	Num2			S				5S	0												10/04/24
301	D	Num3			S				7S	0												10/04/24
302	D	Num5			S				7A													10/04/24
303	D	Num4			S				2S	0												10/04/24
304	D	Num6			S				2A													10/04/24
400	D	Name			S				7A													10/04/24
1100					*																	10/04/24
1306	C	'Enter No 1'		Dsply							Num1											10/04/24
1307	C	'Enter No 2'		Dsply							Num2											10/04/24
1308	C	'Enter Name'		Dsply							Name											10/04/24
1309	C	'Name is'		Dsply							name											10/04/24
1311	C*	Num1		Add			Num2				Num3											10/04/24
1312	C			Eval			Num3 = Num1 + Num2															10/04/24
1313	C			Eval			Num5 = %Char(Num3)															10/04/24
1314	C	'Add is'		Dsply							Num5											10/04/24
1317	C			Eval			Num3 = Num1 - Num2															10/04/24
1318	C			Eval			Num5 = %Char(Num3)															10/04/24
1319	C	'Sub is'		Dsply							Num5											10/04/24
1320	C			Eval			Num3 = Num1 * Num2															10/04/24
1321	C			Eval			Num5 = %Char(Num3)															10/04/24
1322	C	'Mul is'		Dsply							Num5											10/04/24
1323	C*			Eval			Num3 = Num1 / Num2															10/04/24
1324	C	Num1		Div			Num2				Num3											10/04/24
1325	C			Mvr							Num4											10/04/24
1326	C			Eval			Num5 = %Char(Num3)															10/04/24
1327	C	'Div is'		Dsply							Num5											10/04/24
1328	C			Eval			Num6 = %Char(Num4)															10/04/24
1329	C	'Rem is'		Dsply							Num6											10/04/24
1500	C*																					10/04/24
1600	C			SETON																		10/04/24

LR

* * * * E N D O F S O U R C E * * * *