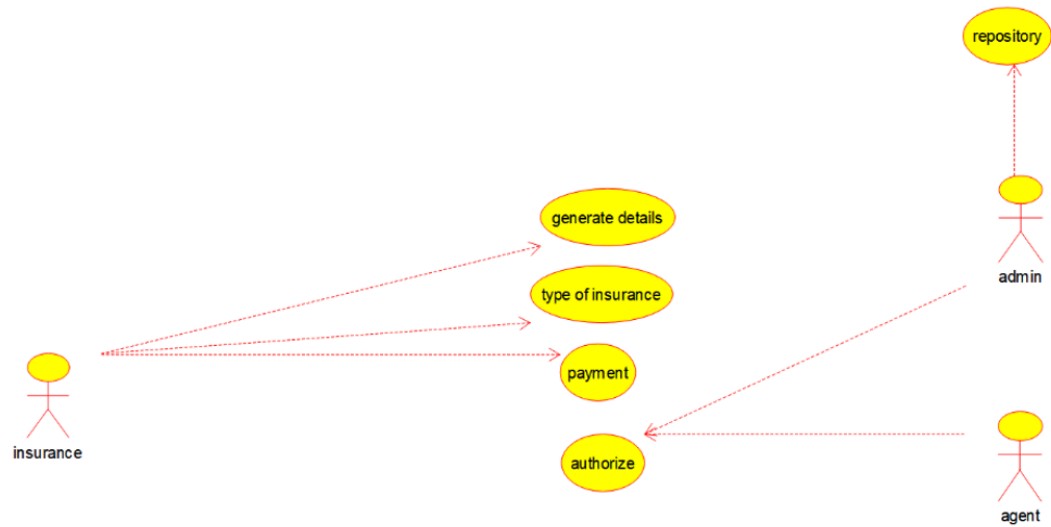
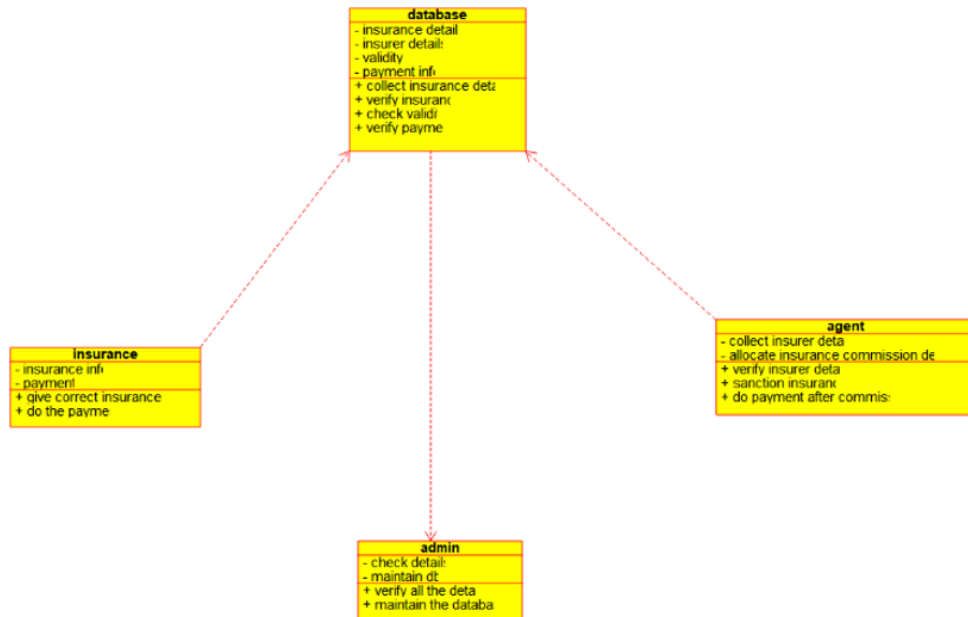


# ONLINE INSURANCE PROCESSING SYSTEM

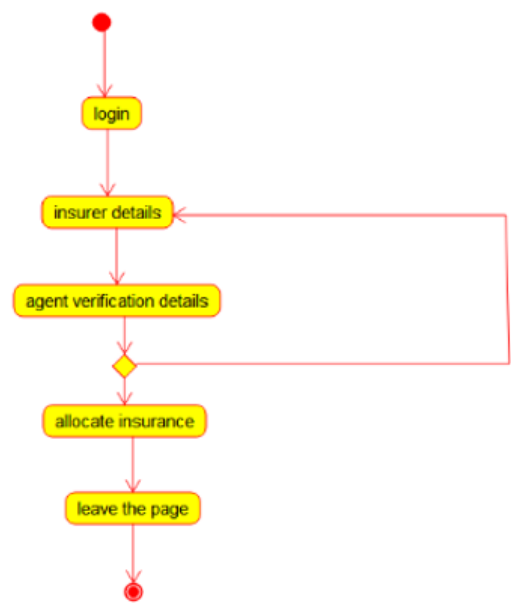
## USE CASE DIAGRFAM



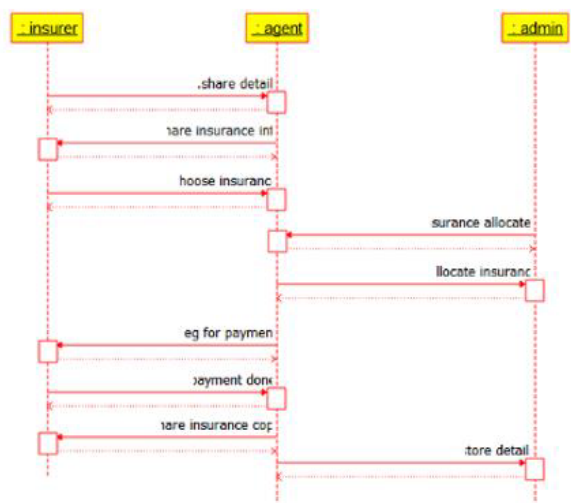
## CLASS DIAGRAM



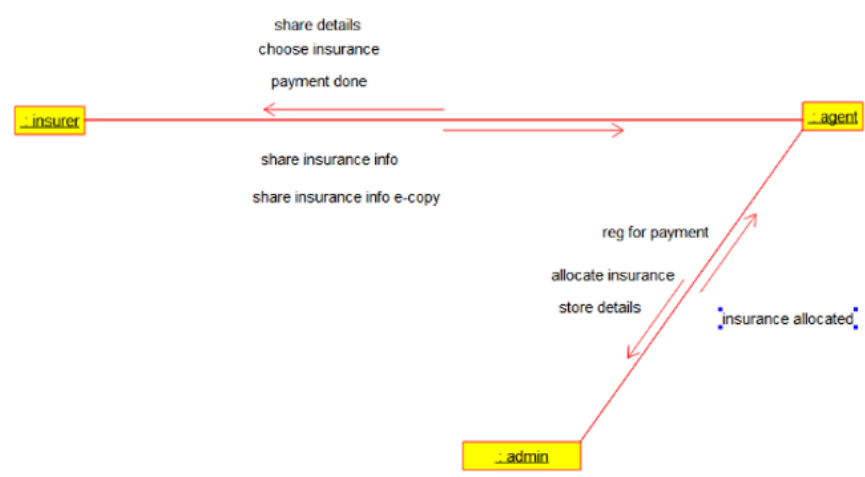
ACTIVITY DIAGRAM



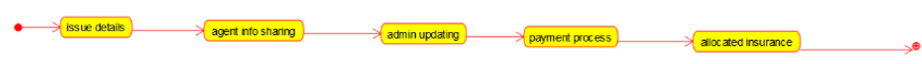
SEQUENCE DIAGRAM



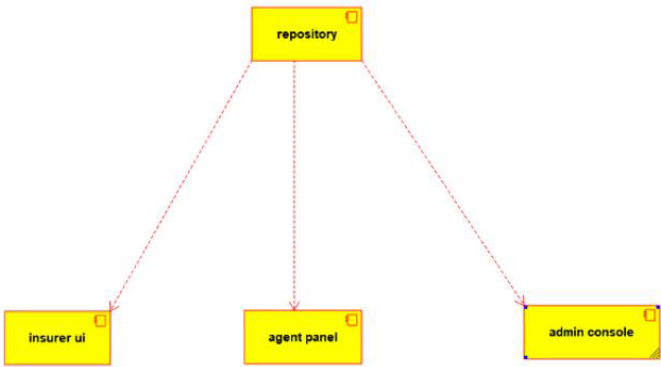
COLLOBORATION DIAGRAM



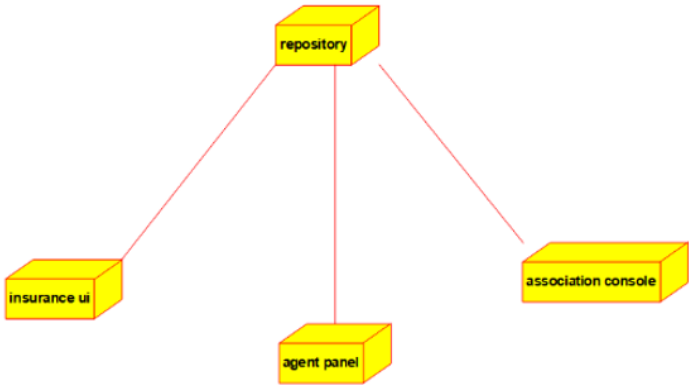
STATE CHART DIAGRAM



COMPONENET DIAGRAM



DEPLOYMENT DIAGRAM



## PROGRAM

```
/**
 * Class admin
 */
public class admin {

    //
    // Fields
    //

    private void check_details;
    private void maintain_db;

    //
    // Constructors
    //
    public admin () { };

    //
    // Methods
    //

    //
    // Accessor methods
    //

    /**
     * Set the value of check_details
     * @param newVar the new value of check_details
```

```

*/

private void setCheck_details (void newVar) {
    check_details = newVar;
}

/**
 * Get the value of check_details
 * @return the value of check_details
 */
private void getCheck_details () {
    return check_details;
}

/**
 * Set the value of maintain_db
 * @param newVar the new value of maintain_db
 */
private void setMaintain_db (void newVar) {
    maintain_db = newVar;
}

/**
 * Get the value of maintain_db
 * @return the value of maintain_db
 */
private void getMaintain_db () {
    return maintain_db;
}

//

```

**// Other methods**

**//**

**/\*\***

**\*/**

**public void verify\_all\_the\_details()**

**{**

**}**

**/\*\***

**\*/**

**public void maintain\_the\_database()**

**{**

**}**

**}**

**/\*\***

**\* Class agent**

**\*/**

**public class agent {**

**//**

**// Fields**

**//**

**private void collect\_insurer\_details;**

**private void allocate\_insurance\_commission\_details;**

**//**

**// Constructors**

```

//
public agent () { };

//
// Methods
//

//

//
// Accessor methods
//

/**
 * Set the value of collect_insurer_details
 * @param newVar the new value of collect_insurer_details
 */
private void setCollect_insurer_details (void newVar) {
    collect_insurer_details = newVar;
}

/**
 * Get the value of collect_insurer_details
 * @return the value of collect_insurer_details
 */
private void getCollect_insurer_details () {
    return collect_insurer_details;
}

/**
 * Set the value of allocate_insurance_commission_details

```



```
* @param newVar the new value of allocate_insurance_commission_details  
*/
```

```
private void setAllocate_insurance_commission_details (void newVar) {  
    allocate_insurance_commission_details = newVar;  
}
```

```
/**
```

```
* Get the value of allocate_insurance_commission_details
```

```
* @return the value of allocate_insurance_commission_details
```

```
*/
```

```
private void getAllocate_insurance_commission_details () {  
    return allocate_insurance_commission_details;  
}
```

```
//
```

```
// Other methods
```

```
//
```

```
/**
```

```
*/
```

```
public void verify_insurer_details()
```

```
{
```

```
}
```

```
/**
```

```
*/
```

```
public void sanction_insurance()
```

```
{
```

```
}
```

```
/**
 */
public void do_payment_after_commission()
{
}
}
/**
 * Class database
 */
public class database {

//
// Fields
//

private void insurance_details;
private void insurer_details;
private void validity;
private void payment_info;

//
// Constructors
//
public database () { };

//
// Methods
//
```

```

//
// Accessor methods
//

/**
 * Set the value of insurance_details
 * @param newVar the new value of insurance_details
 */
private void setInsurance_details (void newVar) {
    insurance_details = newVar;
}

/**
 * Get the value of insurance_details
 * @return the value of insurance_details
 */
private void getInsurance_details () {
    return insurance_details;
}

/**
 * Set the value of insurer_details
 * @param newVar the new value of insurer_details
 */
private void setInsurer_details (void newVar) {
    insurer_details = newVar;
}

```

```

/**
 * Get the value of insurer_details
 * @return the value of insurer_details
 */
private void getInsurer_details () {
    return insurer_details;
}

/**
 * Set the value of validity
 * @param newVar the new value of validity
 */
private void setValidity (void newVar) {
    validity = newVar;
}

/**
 * Get the value of validity
 * @return the value of validity
 */
private void getValidity () {
    return validity;
}

/**
 * Set the value of payment_info
 * @param newVar the new value of payment_info
 */
private void setPayment_info (void newVar) {
    payment_info = newVar;
}

```

```
}
```

```
/**
```

```
 * Get the value of payment_info
```

```
 * @return the value of payment_info
```

```
 */
```

```
private void getPayment_info () {
```

```
    return payment_info;
```

```
}
```

```
//
```

```
// Other methods
```

```
//
```

```
/**
```

```
 */
```

```
public void collect_insurance_details()
```

```
{
```

```
}
```

```
/**
```

```
 */
```

```
public void verify_insurance()
```

```
{
```

```
}
```

```
/**
```

```
 */
```

```
public void check_validity()
```

```
{
```

```
}
```

```
/**
```

```
*/
```

```
public void verify_payment()
```

```
{
```

```
}
```

```
}
```

```
/**
```

```
* Class insurance
```

```
*/
```

```
public class insurance {
```

```
//
```

```
// Fields
```

```
//
```

```
private void insurance_info;
```

```
private void payment;
```

```
//
```

```
// Constructors
```

```
//
```

```
public insurance () { };
```

```
//
```

```
// Methods
```

```
//
```

```
//
```

```
// Accessor methods
```

```
//
```

```
/**
```

```
 * Set the value of insurance_info
```

```
 * @param newVar the new value of insurance_info
```

```
 */
```

```
private void setInsurance_info (void newVar) {
```

```
    insurance_info = newVar;
```

```
}
```

```
/**
```

```
 * Get the value of insurance_info
```

```
 * @return the value of insurance_info
```

```
 */
```

```
private void getInsurance_info () {
```

```
    return insurance_info;
```

```
}
```

```
/**
```

```
 * Set the value of payment
```

```
 * @param newVar the new value of payment
```

```
 */
```

```
private void setPayment (void newVar) {
```

```
    payment = newVar;
```

```
}
```

```
/**
 * Get the value of payment
 * @return the value of payment
 */
private void getPayment () {
    return payment;
}

//
// Other methods
//

/**
 */
public void give_correct_insurance_info()
{
}

/**
 */
public void do_the_payment()
{
}

}
```