## LAB 5 DHARMITHA S SHETTY 200948030

WAP to construct a RouteRequest and a RouteReply packets for a given network and display the same. Also, WAP that checks whether a receiving node must forward the RouteRequest packet or reply with a RouteReply packet.

```
#include<stdio.h>
#include<string.h>
int main()
int seq, src, dest, ttl,type;
int n, a[10];
int node;
char a1[100][12];
 printf("Enter the type of the packet(1/2/3)\n");
 scanf("%d",&type);
if(type==1)
 printf("Enter the route request packet\n");
 printf("Enter the source node, sequence number, destination node & Ttl:\n");
 scanf("%d %d %d %d", &src, &seq, &dest, &ttl);
 printf("\nRoute Request Packet :\n");
 printf("Type\tSource\tSeq No.\tDest\tTTL\n");
 printf("%d\t%d\t%d\t%d\t%d\t%d",type, src, seq, dest, ttl);
 printf("\n");
```

```
printf("\nEnter the number of intermediate nodes to reach the destination:");
 scanf("%d", &n);
 printf("\nEnter the address of %d hops:\n",n);
 int i;
 for(i = 0; i < n; i++)
        scanf("%d", &a[i]);
 printf("\nRoute Reply packet\n");
 printf("\nSourceaddr:\t%d\n", src);
 for(i = 0; i < n; i++)
        printf("%d hop:\t\t%d\n",i, a[i]);
 printf("Destaddr:\t%d\n", dest);
int k=1,flag_add_exist=0;
int nnode;
while(k)
{
 printf("\nEnter the address of a receiving node:\n");
 scanf("%d", &node);
if(node==src)
nnode=0;
else if(node == dest)
nnode=n+1;
else
```

```
{
for(i = 0; i < n; i++)
        if(a[i]==node)
{
nnode=i+1;
break;
}
if(nnode<=ttl)
 for(i = 0; i < n; i++)
        if(a[i]==node)
{
flag_add_exist=1;
break;
}
if(node==src||node==dest||flag_add_exist==1)
{
 if(node == dest)
        printf("\nReply with Route Reply packet\n");
 else
        printf("\nForward the Route Request packet\n");
}
else
printf("404 not found\n");
flag_add_exist =0;
}
else{
```

```
printf("TTL Time Out\nDiscard the Packet\n");
}
printf("\n1 to continue 0 to exit\n");
scanf("%d",&k);
}
if(type==2)
{
printf("Enter the route reply packet\n");
printf("Enter the source node, sequence number, destination node & Ttl:\n");
scanf("%d %d %d %d", &src, &seq, &dest, &ttl);
printf("Enter the number of intermediate nodes\n");
scanf("%d",&n);
int i,j;
for(i=0;i<n;i++)
{
printf("Enter the IP address of Node %d\n",i+1);
for(j=0;j<12;j++)
scanf("%c",&a1[i][j]);
}
printf("The Route Reply Packet:\n");
printf("Type\tSource\tSeq No.\tDest\tTTL\n");
printf("%d\t%d\t%d\t%d\t%d",type, src, seq, dest, ttl);
printf("\n");
for(i=0;i<n;i++)
printf("IP address of Node %d",i+1);
```

```
for(j=0;j<12;j++)
printf("%c",a1[i][j]);
printf("\n");
}
if(type==3)
printf("Error Closing....\n");
return 0;
}</pre>
```

Output:

```
Enter the type of the packet(1/2/3)
Enter the route request packet
Enter the source node, sequence number, destination node & Ttl: 0 3 2 5
Route Request Packet :
Type Source Seq No. Dest
Enter the number of intermediate nodes to reach the destination:2
Enter the address of 2 hops:
Route Reply packet
Sourceaddr:
                 0
 hop:
 hop:
Destaddr:
Enter the address of a receiving node:
Forward the Route Request packet
 to continue 0 to exit
Enter the address of a receiving node:
404 not found
 to continue 0 to exit
Enter the address of a receiving node:
Forward the Route Request packet
1 to continue 0 to exit
```

## D:\200948030\1DSR\bin\Debug\1DSR.exe

```
Enter the type of the packet(1/2/3)
Enter the route reply packet
Enter the source node, sequence number, destination node & Ttl: 0 2 3 1
Enter the number of intermediate nodes
Enter the IP address of Node 1
125.33.12.5
Enter the IP address of Node 2
221.2.54.7
The Route Reply Packet:
         Source Seq No.

2
Type
                              Dest
                                        TTL
                              3
IP address of Node 1
125.33.12.5
IP address of Node 2
221.2.54.7
Process returned 0 (0x0)
                                 execution time : 51.749 s
Press any key to continue.
```

```
Enter the type of the packet(1/2/3)
3
Error Closing....
Process returned 0 (0x0) execution time: 1.401 s
Press any key to continue.
```

WAP to implement exponential backoff algorithm to avoid frequent RouteRequest flooding in the network when the destination is in another disjoint set.

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
int main()
{
  int ch,b,e,p,i,ch1;
  printf("sent request packet? 1 for yes and 0 for no: \n");
  scanf("%d",&ch);
  if(ch==0)
    exit(0);
  printf("start exponential backoff algorithm: \n");
  printf("enter base and exponent:\n");
  scanf("%d%d",&b,&e);
  for(i=0;i<=e;i++)
  {
   p=pow(b,i);
   printf("%d seconds passed\n",p);
    printf("recieved reply packet? 1 for yes and 0 for no:\n");
    scanf("%d",&ch1);
```

```
if(ch1==1)
{
    printf("reply packet recieved\n");
    exit(0);
}
printf("destination node is isolated\n");
return 0;
}
```

Output:

## D:\200948030\2DSR\bin\Debug\2DSR.exe

sent request packet? 1 for yes and 0 for no:

1 start exponential backoff algorithm:
enter base and exponent:
3 6
1 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 3 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 9 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 27 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 81 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 243 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 243 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 243 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 6
2 6
2 7 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 6
0 6
0 7 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 8
0 8
0 9 seconds passed
0 1 sec

## D:\200948030\2DSR\bin\Debug\2DSR.exe

sent request packet? 1 for yes and 0 for no:

1 start exponential backoff algorithm:
enter base and exponent:
2 6
1 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 2 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 4 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 8 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 16 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 32 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 32 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 4 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 64 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 65 seconds passed
recieved reply packet? 1 for yes and 0 for no:
0 66 seconds passed
0 for no:
0 67 seconds passed
0 for yes and 0 for no:
0 for no:
0 for yes and 0 for no: