

GE23131-Programming Using C-2024

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Question **1**
Correct
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Write a program to read two integer values and print true if both the numbers end with the same digit, otherwise print false. Example: If 698 and 768 are given, program should print true as they both end with 8. Sample Input 1 25 53 Sample Output 1 false Sample Input 2 27 77 Sample Output 2 true


Answer: (penalty regime: 0 %)

```

1 #include <stdio.h>
2 int main(){
3     int a,b,c,d,flag=0;
4     scanf("%d%d",&a,&b);
5     while (a>0 && b>0){
6         c=a%10;
7         d=b%10;
8         if(c==d){
9             flag=1;
10        }
11        a=a/10;
12        b=b/10;
13    }
14    if(flag==1){
15        printf("true");
16    }
17    else{
18        printf("false");
19    }
20    return 0;
21 }
22 }
23 }
```

	Input	Expected	Got	
	25 53	false	false	
	27 77	true	true	

Passed all tests!

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5.00 [Flag question](#)

In this challenge, we're getting started with conditional statements.

Task

Given an integer, ***n***, perform the following conditional actions:

- If ***n*** is odd, print Weird
- If ***n*** is even and in the inclusive range of **2** to **5**, print ***Not Weird***
- If ***n*** is even and in the inclusive range of **6** to **20**, print ***Weird***
- If ***n*** is even and greater than **20**, print ***Not Weird***

Complete the stub code provided in your editor to print whether or not ***n*** is weird.

Input Format

A single line containing a positive integer, ***n***.

Constraints

- $1 \leq n \leq 100$

Output Format

Print Weird if the number is weird; otherwise, print Not Weird.

Sample Input 0

3

Sample Output 0

Weird

Sample Input 1

24

Sample Output 1

Explanation*Sample Case 0: $n = 3$* n is odd and odd numbers are weird, so we print **Weird**.*Sample Case 1: $n = 24$* $n > 20$ and n is even, so it isn't weird. Thus, we print **Not Weird**.**Answer:** (penalty regime: 0 %)

```

1 #include <stdio.h>
2 int main(){
3     int a;
4     scanf("%d",&a);
5     if(a%2!=0){
6         printf("Weird");
7     } else if(2<=a || a<=5){
8         printf("Not Weird");
9     }
10
11     return 0;
12 }
```

	Input	Expected	Got	
	3	Weird	Weird	
	24	Not Weird	Not Weird	

Passed all tests!

Three numbers form a Pythagorean triple if the sum of squares of two numbers is equal to the square of the third. For example, 3, 5 and 4 form a Pythagorean triple, since $3^2 + 4^2 = 25 = 5^2$. You are given three integers, a, b, and c. They need not be given in increasing order. If they form a Pythagorean triple, then print "yes", otherwise, print "no". Please note that the output message is in small letters. Sample Input 1 3 5 4 Sample Output 1 yes Sample Input 2 5 8 2 Sample Output 2 no

Answer: (penalty regime: 0 %)

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7.00[Flag question](#)

```
4 scanf("%d%d%d",&a,&b,&c);
5 if((a>=b && a>=c && a*a == b*b + c*c) || (b>=a && b>=c && b*b == a*a + c*c) || (c>=a && c>=b && c*c == a*a + b*b))
6     printf("yes");
7 }
8 else{
9     printf("no");
10 }
11 return 0;
12 }
13
14
```

	Input	Expected	Got	
	3 5 4	yes	yes	
	5 8 2	no	no	

Passed all tests!

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