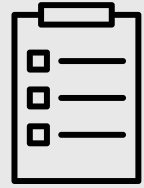# Healthizee

Communication system between doctors and patients

Prepared by:
Adithya Suresh,
Suryajith Sujith

Main Goal

Objectives and purpose of the mobile app

An all in one system which makes technical things understandable to the patients, like patients can check their reports and also understand what is wrong or what is right in their report and also the same system will be helpful for the doctors so they can communicate with patients in a better way.

For Eg:-
- Appointment Booking
- Colour scheme for patients' disease
- Doctor availability
- Medical Billing

etc.

Target users

Our target audience would always remain as the common people who wish to make things easy for themselves with the help of our application.
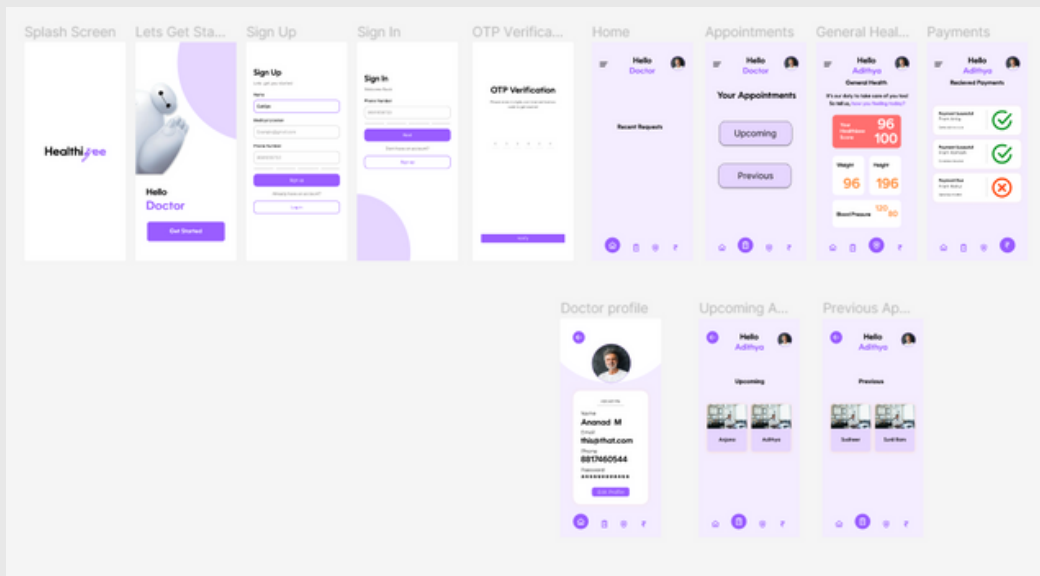
We have made efforts to make the interface of the doctors as easily navigable as possible. This was keeping in mind that after all they too fit into the category of common crowd.
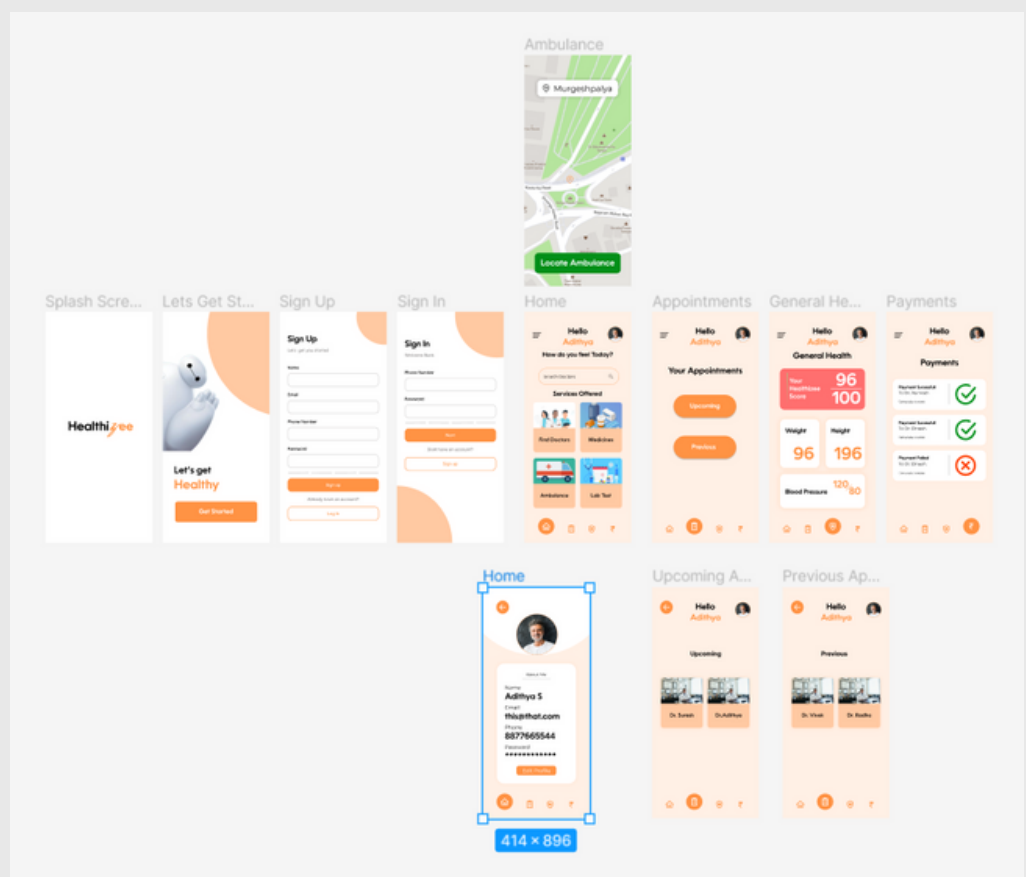
Feasibility assessment and design prototyping.

Firstly a product workflow is built, which is initially taken as our base for building our prototype. We try making a user friendly design for both the patient's and the Doctor's end. There are several changes made as there is progressive iteration taking place.

Wireframing and UX Design.

DOCOTR'S side

PATIENT's side

Technologies used

Kotlin was used for frontend and backend
Figma was used for prototyping.

Meet the team

< SURYAJITH SUJITH />

https://cutt.ly/CKsfbve

< ADITHYA SURESH />

https://cutt.ly/0KsfPR3

THANK YOU!