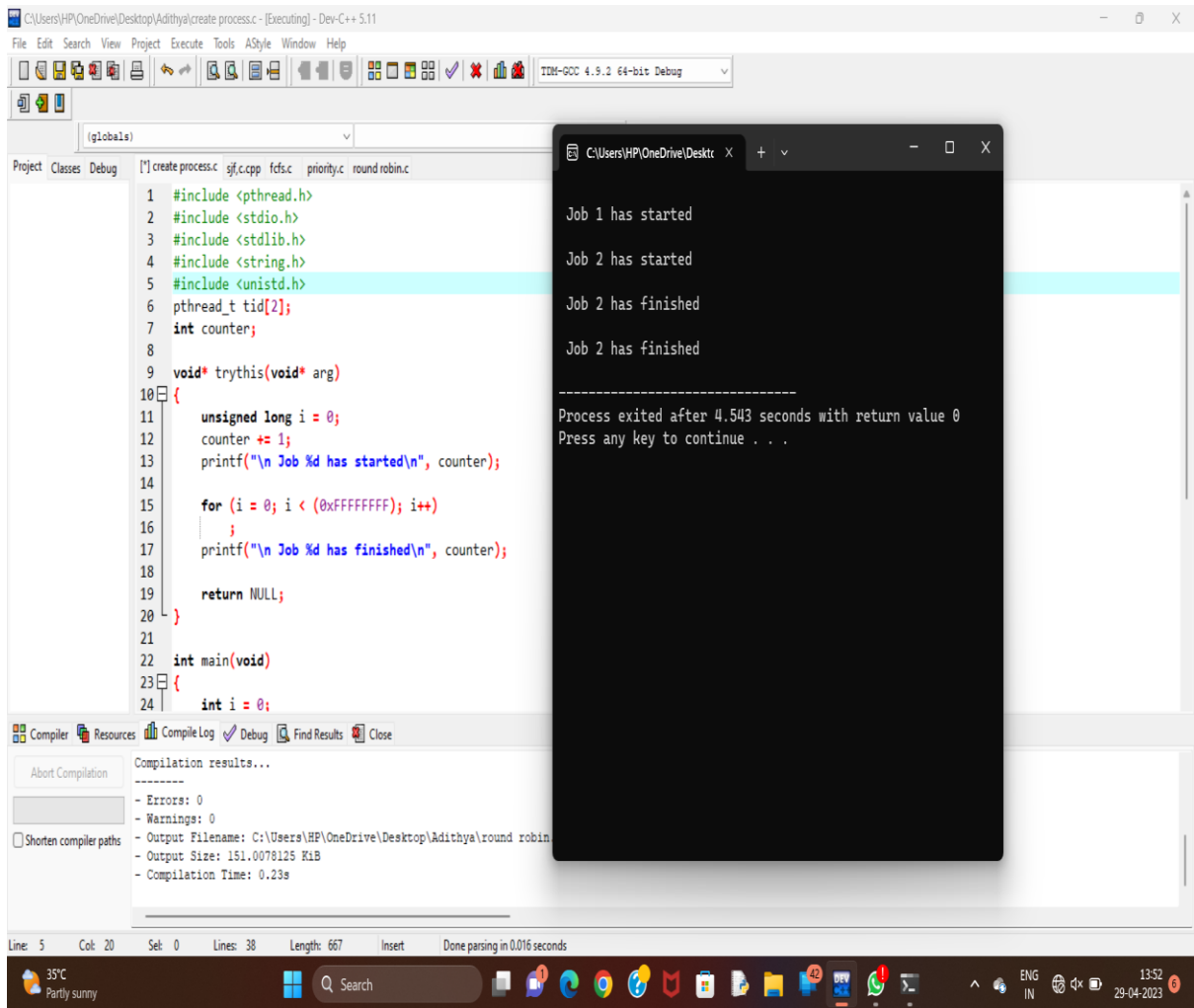


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2.FCFS SCHEDULING

The image shows a C++ IDE with a project named 'create process.c'. The code implements a First-Come-First-Served (FCFS) scheduling algorithm. It takes the number of processes and their burst times as input, then calculates the waiting and turnaround times for each process. The output shows the process details and the average waiting and turnaround times.

```
25     A[i][0] = A[index][0];
26     A[index][0] = temp;
27 }
28 A[0][2] = 0;
29 for (i = 1; i < n; i++) {
30     A[i][2] = 0;
31     for (j = 0; j < i; j++)
32         A[i][2] += A[j][1];
33     total += A[i][2];
34 }
35 avg_wt = (float)total / n;
36 total = 0;
37 printf("P   BT   WT   TAT\n");
38
39 for (i = 0; i < n; i++) {
40     A[i][3] = A[i][1] + A[i][2];
41     total += A[i][3];
42     printf("P%d   %d   %d   %d\n", A[i][0], A[i][1], A[i][2], A[i][3]);
43 }
44 avg_tat = (float)total / n;
45 printf("Average Waiting Time= %f", avg_wt);
46 printf("\nAverage Turnaround Time= %f", avg_tat);
47 }
```

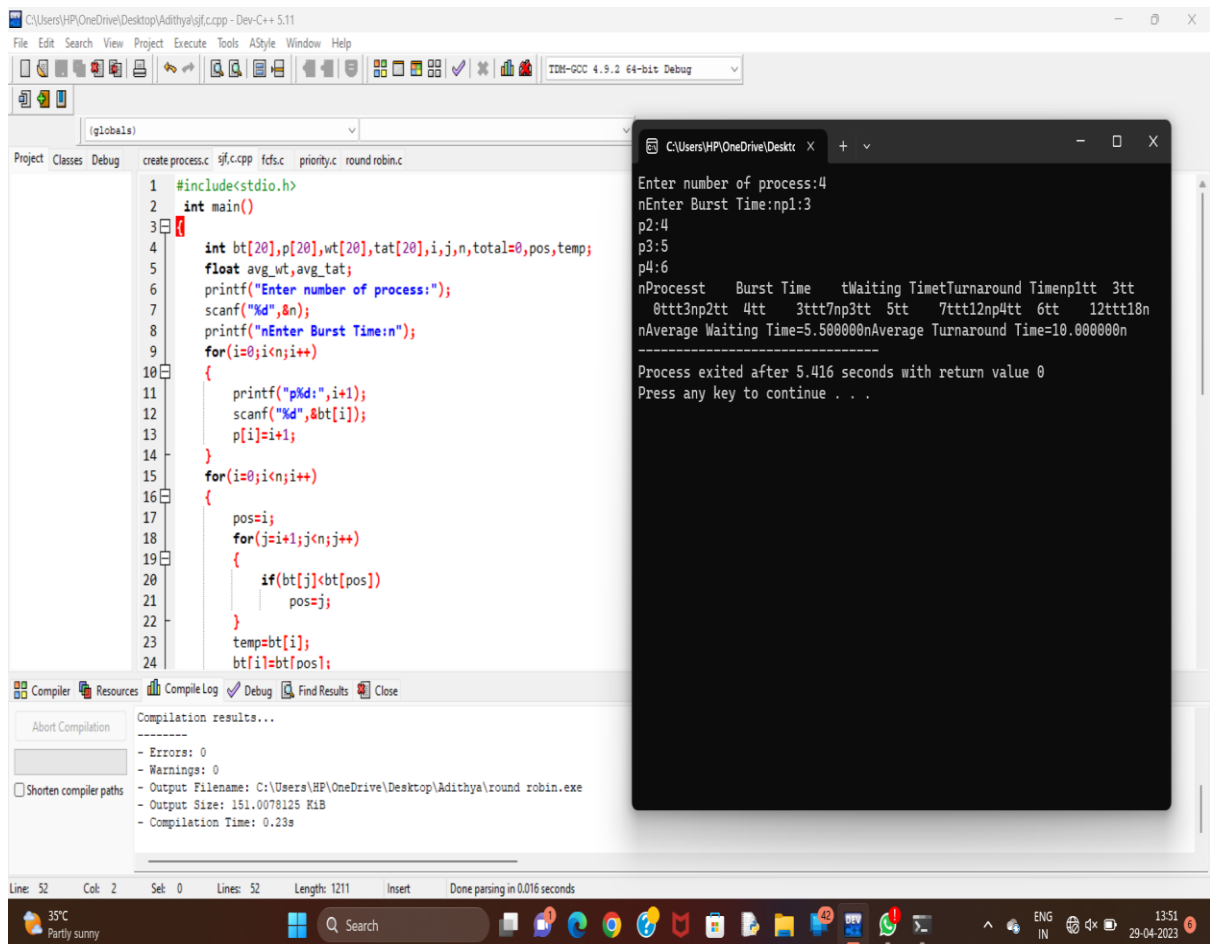
Compilation results...

- Errors: 0
- Warnings: 0
- Output Filename: C:\Users\HP\OneDrive\Desktop\Adithya\round robin.exe
- Output Size: 151.0078125 KiB
- Compilation Time: 0.23s

Output:

```
Enter number of process: 4
Enter Burst Time:
P1: 5
P2: 4
P3: 3
P4: 7
P   BT   WT   TAT
P3   3   0   3
P2   4   3   7
P1   5   7  12
P4   7  12  19
Average Waiting Time= 5.500000
Average Turnaround Time= 10.250000
-----
Process exited after 5.527 seconds with return value 3
5
Press any key to continue . . .
```

3.SJF SCHEDULING



The screenshot displays a C++ IDE with a project named 'round robin.c'. The code implements SJF scheduling for 4 processes. The output window shows the execution results, including process details and scheduling metrics.

```
1 #include<stdio.h>
2 int main()
3 {
4     int bt[20],p[20],wt[20],tat[20],i,j,n,total=0,pos,temp;
5     float avg_wt,avg_tat;
6     printf("Enter number of process:");
7     scanf("%d",&n);
8     printf("nEnter Burst Time:n");
9     for(i=0;i<n;i++)
10    {
11        printf("p%d:",i+1);
12        scanf("%d",&bt[i]);
13        p[i]=i+1;
14    }
15    for(i=0;i<n;i++)
16    {
17        pos=i;
18        for(j=i+1;j<n;j++)
19        {
20            if(bt[j]<bt[pos])
21                pos=j;
22        }
23        temp=bt[i];
24        bt[i]=bt[pos];
```

Output:

```
Enter number of process:4
nEnter Burst Time:np1:3
p2:4
p3:5
p4:6
nProcesst Burst Time tWaiting TimetTurnaround Timenpltt 3tt
0ttt3np2tt 4tt 3tt7np3tt 5tt 7ttt12np4tt 6tt 12ttt18n
nAverage Waiting Time=5.500000nAverage Turnaround Time=10.000000n
-----
Process exited after 5.416 seconds with return value 0
Press any key to continue . . .
```

4.PRIORITY SCHEDULING

The screenshot shows a C++ IDE with a project named 'priority.c'. The code implements a priority scheduling algorithm. It takes the number of processes (4) and their burst times (P1: 7, P2: 5, P3: 8, P4: 2). It calculates the average waiting time (5.750000) and the average turnaround time (11.250000). The output window shows the execution details, including the process list, burst times, waiting times, and turnaround times.

```
25     A[i][0] = A[index][0];
26     A[index][0] = temp;
27 }
28 A[0][2] = 0;
29 for (i = 1; i < n; i++) {
30     A[i][2] = 0;
31     for (j = 0; j < i; j++)
32         A[i][2] += A[j][1];
33     total += A[i][2];
34 }
35 avg_wt = (float)total / n;
36 total = 0;
37 printf("P   BT   WT   TAT\n");
38
39 for (i = 0; i < n; i++) {
40     A[i][3] = A[i][1] + A[i][2];
41     total += A[i][3];
42     printf("P%d   %d   %d   %d\n", A[i][0], A[i][1], A[i][2], A[i][3]);
43 }
44 avg_tat = (float)total / n;
45 printf("Average Waiting Time= %f", avg_wt);
46 printf("\nAverage Turnaround Time= %f", avg_tat);
47 }
```

Output:

```
Enter number of process: 4
Enter Burst Time:
P1: 7
P2: 5
P3: 8
P4: 2
P   BT   WT   TAT
P4    2    0    2
P2    5    2    7
P1    7    7   14
P3    8   14   22
Average Waiting Time= 5.750000
Average Turnaround Time= 11.250000
-----
Process exited after 8.747 seconds with return value 35
Press any key to continue . . .
```

5.ROUND ROBIN SCHEDULING

The screenshot shows a C++ IDE with a source file named 'round robin.c'. The code implements a Round Robin scheduling algorithm. It prompts the user to enter the total number of processes (4), then for each process, it asks for arrival and burst times. It also prompts for a time quantum (4). The output displays a table with process details and calculated metrics.

```
1 #include<stdio.h>
2 #include<conio.h>
3 int main()
4 {
5     int i, NOP, sum=0, count=0, y, quant, wt=0, tat=0;
6     float avg_wt, avg_tat;
7     printf(" Total number of process in the system: ");
8     scanf("%d", &NOP);
9     y = NOP;
10    for(i=0; i<NOP; i++)
11    {
12        printf("\n Enter the Arrival and Burst time of the Process[%d]: ", i);
13        printf(" Arrival time is: \t");
14        scanf("%d", &at[i]);
15        printf(" \nBurst time is: \t");
16        scanf("%d", &bt[i]);
17        temp[i] = bt[i];
18    }
19    printf("Enter the Time Quantum for the process: \t");
20    scanf("%d", &quant);
21    printf("\n Process No \t\t Burst Time \t\t TAT \t\t Waiting Time");
22    for(sum=0, i = 0; y!=0; )
23    {
24        if(temp[i] <= quant && temp[i] > 0)
```

Output:

```
Total number of process in the system: 4
Enter the Arrival and Burst time of the Process[1]
Arrival time is: 5
Burst time is: 6
Enter the Arrival and Burst time of the Process[2]
Arrival time is: 3
Burst time is: 6
Enter the Arrival and Burst time of the Process[3]
Arrival time is: 7
Burst time is: 8
Enter the Arrival and Burst time of the Process[4]
Arrival time is: 2
Burst time is: 3
Enter the Time Quantum for the process: 4

Process No      Burst Time      TAT      Waiting Time
Process No[4]   3              13       10
Process No[1]   6              12       6
Process No[2]   6              16       10
Process No[3]   8              16       8
Average Turn Around Time: 8.500000
Average Waiting Time: 14.250000
```

Compilation results...

- Errors: 0
- Warnings: 0
- Output Filename: C:\Users\HP\OneDrive\Desktop\Adithya\round robin.c
- Output Size: 151.0078125 KiB
- Compilation Time: 0.23s