

6/11/20 Lab 4 - Circular Queue

#include <stdio.h>

#include <stdlib.h>

int front = -1, rear = -1;

int queue[20];

int max;

void enqueue(int);

void dequeue();

void display();

int main()

{

int choice, item;

printf("Enter the size of the queue : ");

scanf("%d", &max);

do {

printf("\n 1. Insert element ");

printf("\n 2. Delete element ");

printf("\n 3. Display queue ");

printf("\n 4. Exit ");

printf("Enter your choice : ");

scanf("%d", &choice);

switch(choice) {

case 1 : if((front == 0 && rear == max-1) ||
(front == rear+1))

{ printf("Queue full\n");

}

(1)


```

else {
    printf("Enter element\n");
    scanf("%d", &item);
    enqueue(item);
    break;
}

```

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case 2: dequeue();
    break;

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case 3: display();
    break;

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case 4: exit(0);

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default: printf("Invalid choice\n");
}

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} while (choice != 4);
return return 0;
}

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void enqueue (int ele)
{

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    rear = (rear+1) % max;

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    queue[rear] = ele;

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    if (front == -1)

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        front = 0;

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    return;

```

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}

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void dequeue()
{
    int item;
    if ((front == -1) && (rear == -1))
    {
        printf("Queue is empty\n");
        return;
    }
    else {
        item = queue[front];
        if (front == rear)
        {
            front = -1; rear = -1;
        }
        else {
            front = (front + 1) % max;
        }
        printf("Deleted element is : %d\n", item);
        return;
    }
}

```

```

void display()
{
    int i;
    if ((front == -1) && (rear == -1))
    {
        printf("Queue empty\n");
        return;
    }
}

```



```

else {
    printf ("Queue contents : \n");
    for (i = front; i != rear; i = (i + 1) % max)
    {
        printf ("%d", queue[i]);
    }
    printf ("%d", queue[rear]);
    return;
}

```