

16/10/20

IBM19CS006

### Lab 3 - Linear Queue

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX 5
```

```
int enqueue(int queue[MAX], int *rear, int *data)
```

```
if (*rear == MAX)
```

```
void enqueue(int [], int, int*);
```

```
void deque(int [], int*, int*);
```

```
void display(int [], int*, int*);
```

```
int main()
```

```
{
```

```
int queue[MAX]; choice ele; rear = -1; front = 0;
```

```
do {
```

```
printf("Enter your choice: \n");
```

```
printf("1. Insert \n");
```

```
printf("2. Delete \n");
```

```
printf("3. Display \n");
```

```
printf("4. Exit \n");
```

```
scanf("%d", &choice);
```

```
switch (choice)
```

```
{
```

```
case 1: printf("Enter element to be inserted: \n");
```

```
scanf("%d", &ele);
```

```
enqueue(queue, ele, &rear);
```

```
break;
```

①



```
case 2: deque (queue, &rear, &front);
break;
```

```
case 3: display (queue, &rear, &front);
break;
```

```
case 4: exit(0);
```

```
} while (choice != 4);
return 0;
```

```
void enqueue (int queue[], int ele, int *rear)
```

```
{
if (*rear == MAX-1)
```

```
{
printf ("Queue full \n");
```

```
else {
```

```
(*rear)++;
```

```
queue[*rear] = ele;
```

```
}
```

```
void deque (int queue[], int *rear, int *front)
```

```
{
if ((*rear) == -1 && (*front) == 0)
```

```
{
printf ("Queue empty \n");
```

```
else {
```

```
printf ("Deleted element is : %d \n", queue,
[*front]);
```



```

(*front)++;
if ((*front) > (*rear))
{
    (*front) = 0;
    (*rear) = -1;
}
}
}

```

```

void display (int queue[], int *rear, int *front)
{
    int i;
    printf ("Queue elements are :\n");
    for (i = (*front); i <= (*rear); i++)
    {
        printf ("%d", queue[i]);
    }
    printf ("\n");
}

```