

Let's begin at 9:05 PM

L90

Dijkstra's Algorithm and its applications

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RECAP

Intuition

Weighted graph (with non-negative weights)

Shortest
Distances /
Paths

Dijkstra's
Algorithm

The idea

- 1.) $d[src] = 0$ & $d[all\ other] = \infty$ | $mark[all] = false$
- 2.) N iterations:
 - 1.) Find the node with shortest distance, (out of the unmarked nodes)
 - 2.) Mark it.
 - 3.) Do relaxation of its neighbours:
 - a) $d[nb] = \min(d[nb], d[cur] + W[cur \rightarrow nb])$.

Pseudo-Code

$d[N+1] = \{-inf--\}$, $mark[N+1] = \{--false--\}$

$d[src] = 0;$

for (int it = 0; it < N; ++it) {

int dist = inf, curid = -1;

for (int i = 1; i ≤ N; ++i)

if (mark[i] == false && $d[i] \leq dist$)

curid = i, dist = d[i];

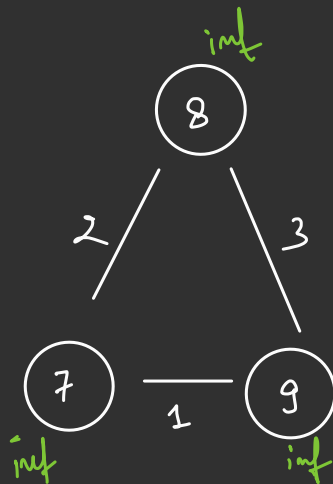
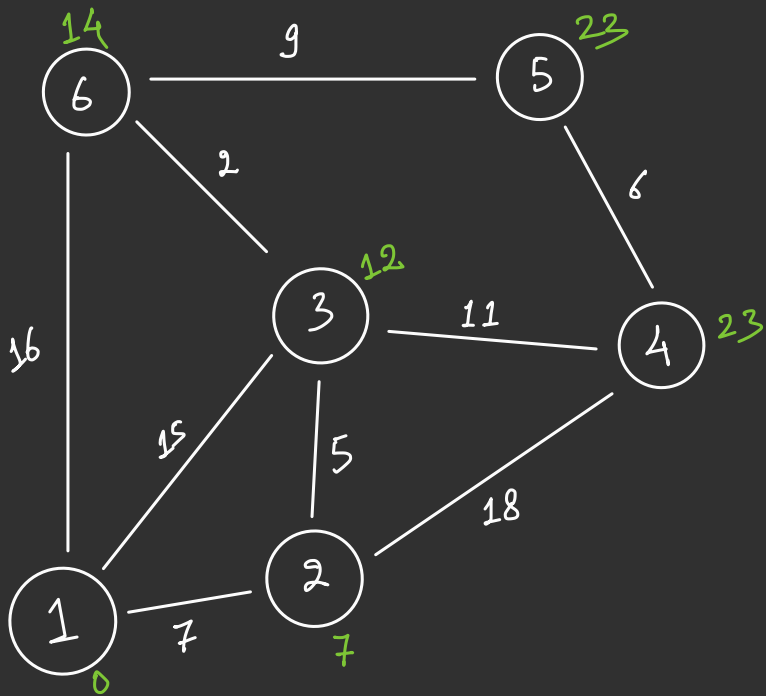
mark[curid] = true;

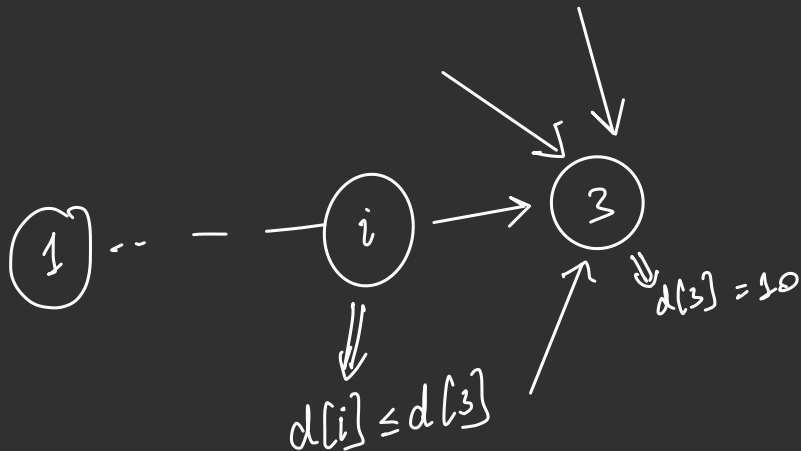
for (Edge e : adj[cur])

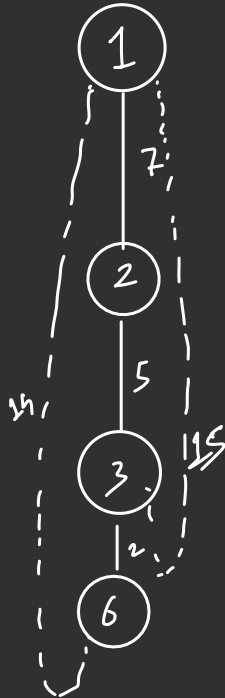
$d[e.node] = \min(d[e.node], d[cur] + e.weight);$

⇒ Out of the unmarked nodes find the one with smallest d[i] value

⇒ Relaxation operation







Time Complexity?

$$O(N^2 + M)$$

$$[\text{or } O(N^2)]$$

Let's optimise

(Use a set)

Let's implement

More changes?

(Priority Queue instead of a
set)

Thank You!

Reminder: Going to the gym & observing the trainer work out can help you know the right technique, but you'll muscle up only if you lift some weights yourself.

So, PRACTICE, PRACTICE, PRACTICE!