Aditi Pathak

+91 9328808125| aditi55pathak@gmail.com | LinkedIn | GitHub

KEY SKILLS

- **Languages:** Python, PHP, HTML, CSS, JavaScript, Java (Intermediate), C
- **Developer Tools:** AWS, Dockers
- **Framework:** Bootstrap, Flask (Basic)
- **Version Control:** Git, GitHub
- **Databases:** MySQL, MongoDB
- **Area Of Interest:** Cloud Engineering, Cyber Security, Python Development, Graphics Designing, UI/UX Designing.
- **Soft Skills**: Empathy, Creativity, Problem-Solving, Effective Communication, Attention to Detail
- **Collaborative Technologies:** Figma, Canva
- **Adobe Creative Suite:** Adobe Illustrator, Adobe Photoshop, Adobe Animate, Adobe After Effects, Adobe InDesign

EXPERIENCE

Thunder Game Designing Studio   *01/05/2019 – 06/07/2019*

Intern   Bhuj, Gujarat

- Collaborating with the design team to create visual assets for various gaming projects.
- Communicating with developers and other team members to ensure that design concepts are implemented effectively.

Cargar, IIC PDEU   *01/01/2022– 22/06/2022*

Intern   Gandhinagar,Gujarat

- Assisting in the preparation and presentation of design concepts to clients and stakeholders.
- Contributing to the overall artistic direction and vision of the games being developed.

PROJECTS

Graphics Design Website

– *My Role: I was responsible for designing and developing the website to facilitate order-taking from clients.*

– Tools & technologies used: HTML, CSS, JavaScript, PHP

– Description: The project involved creating a user-friendly website where clients could place orders for graphic design services. I utilized HTML, CSS, JavaScript, and PHP to develop the website. The website allowed clients to browse through various design services, submit their requirements, and make payments online. It also included features such as order tracking and communication with clients. Overall, the website enhanced the client experience and streamlined the order management process.

Store Management Project

– *My Role: I played a key role in developing the front-end interface and implementing core functionalities of the store management system.*

– Tools & Technologies Used: HTML, CSS, JavaScript, PHP, MySQL

– Description: The project aimed to streamline the inventory management process for a retail store. My responsibilities included designing the user interface, implementing client-side validation using JavaScript, and integrating the front end with the back end using PHP and MySQL. The system allowed store managers to track inventory levels, manage orders, and generate reports. Overall, the project helped improve efficiency and accuracy in-store operations.

Water Management System

– *My Role: Developed Water Management System*

– Tools & Technologies Used: Python, MongoDB

– Description: Designed and implemented a Water Management System using Python for the backend logic and MongoDB for data storage. The system allows users to log their water usage, view usage trends over time, and receive notifications for water conservation. Implemented features such as user authentication and integration with weather data for analysis.

POSITIONS AND RESPONSIBILITY

- **Designing and Planning Head**, *EmpowerU- Public Innovators Club of PDEU*
  - FOUNDING MEMBER
  - PLANNING HEAD
  - SOLUTION AND GRAPHICS DESIGING

EDUCATION

- Pandit Deendayal Energy University (B-Tech) – 2025 Expected [8.87/10]
- Gujarat Technological University (Diploma) – 2022 [9.7/10]
- White House Public School (10th Grade) – 2019 [92%]