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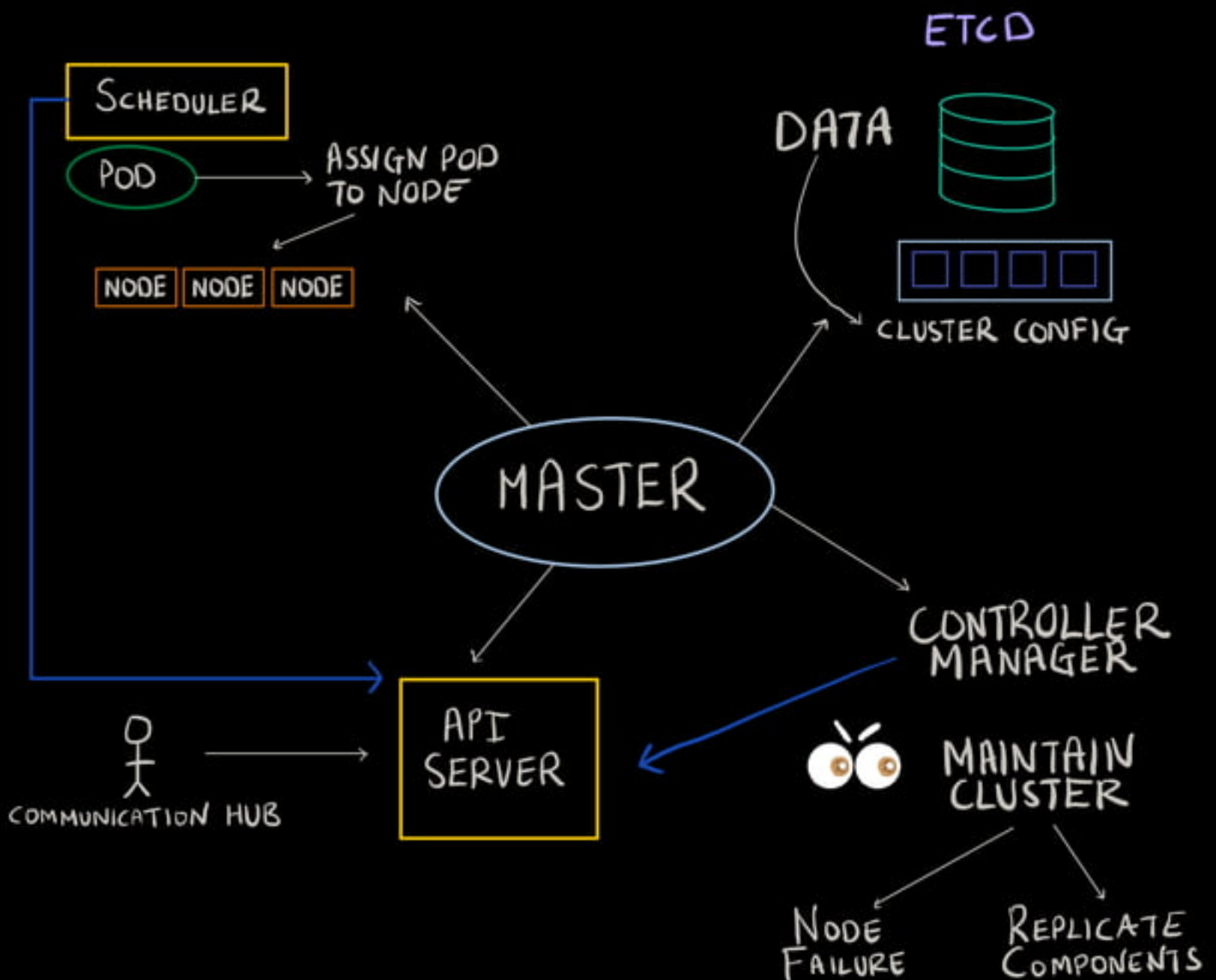
Monitoring Cluster Components

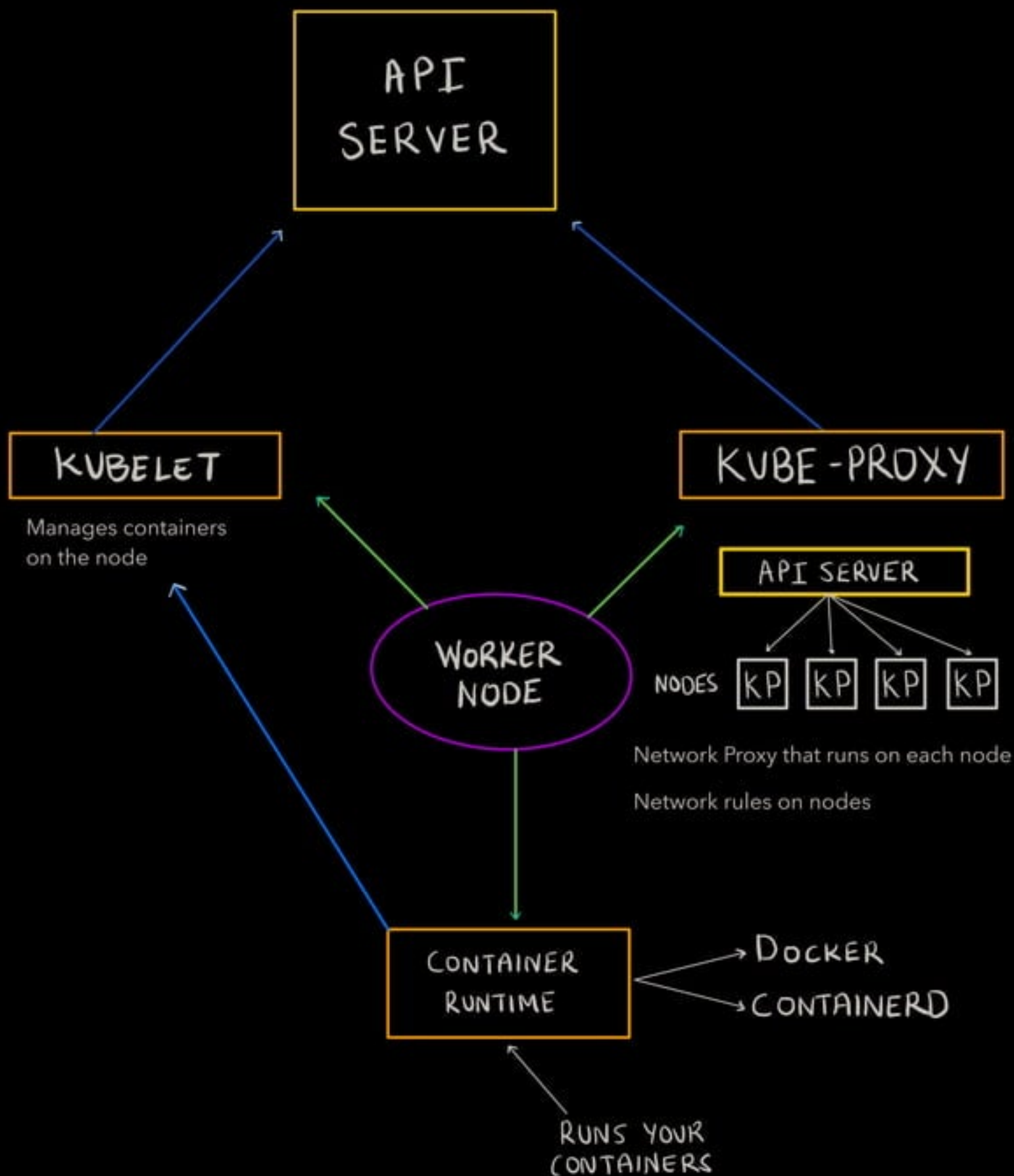
Identifying Failures



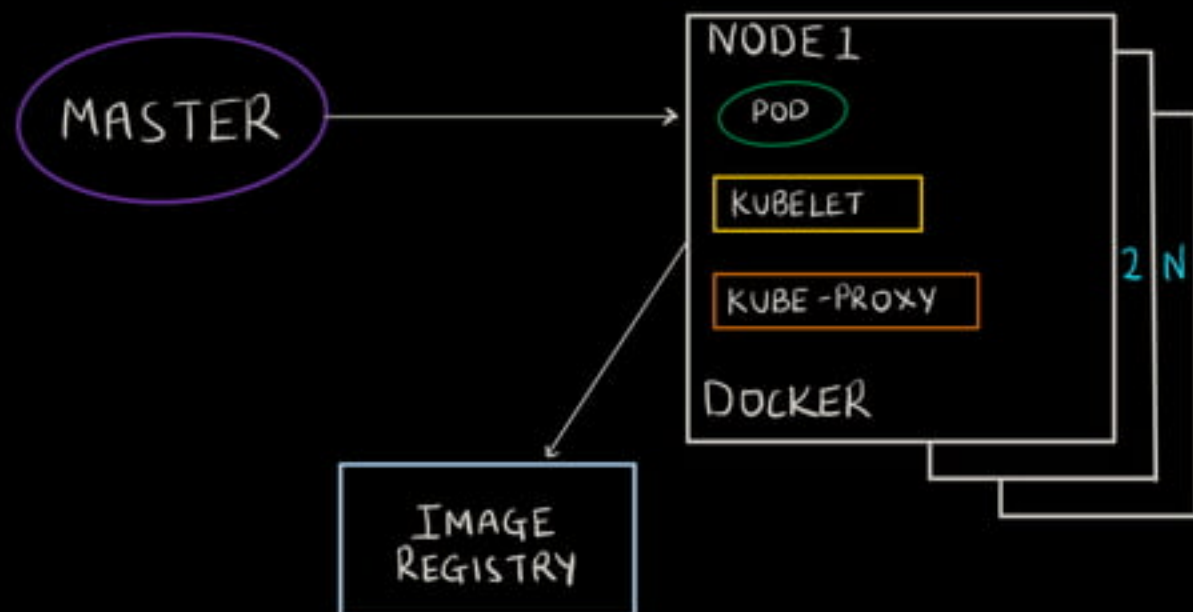
Understanding the Kubernetes Architecture

Cluster Architecture





Application running on Kubernetes

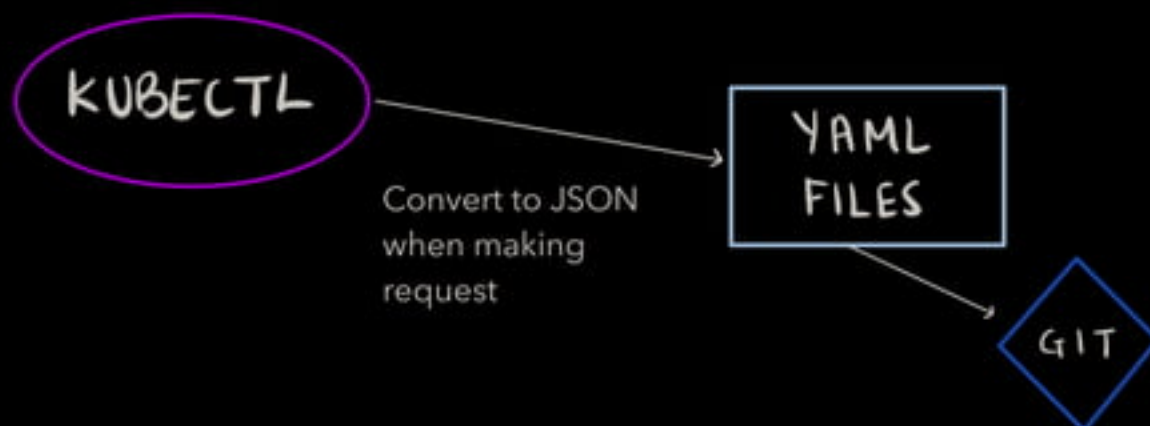


API Primitives

API server is the only one that communicates with Etcd

Every component communicates with the API server only and not directly with one another.

Objects like pods and services are declarative intents.



YAML File Composition

API VERSION → Clear consistent view of resources

KIND → The kind of object you want to create

- Pod
- Deployment
- Job

METADATA → Uniquely identify the object

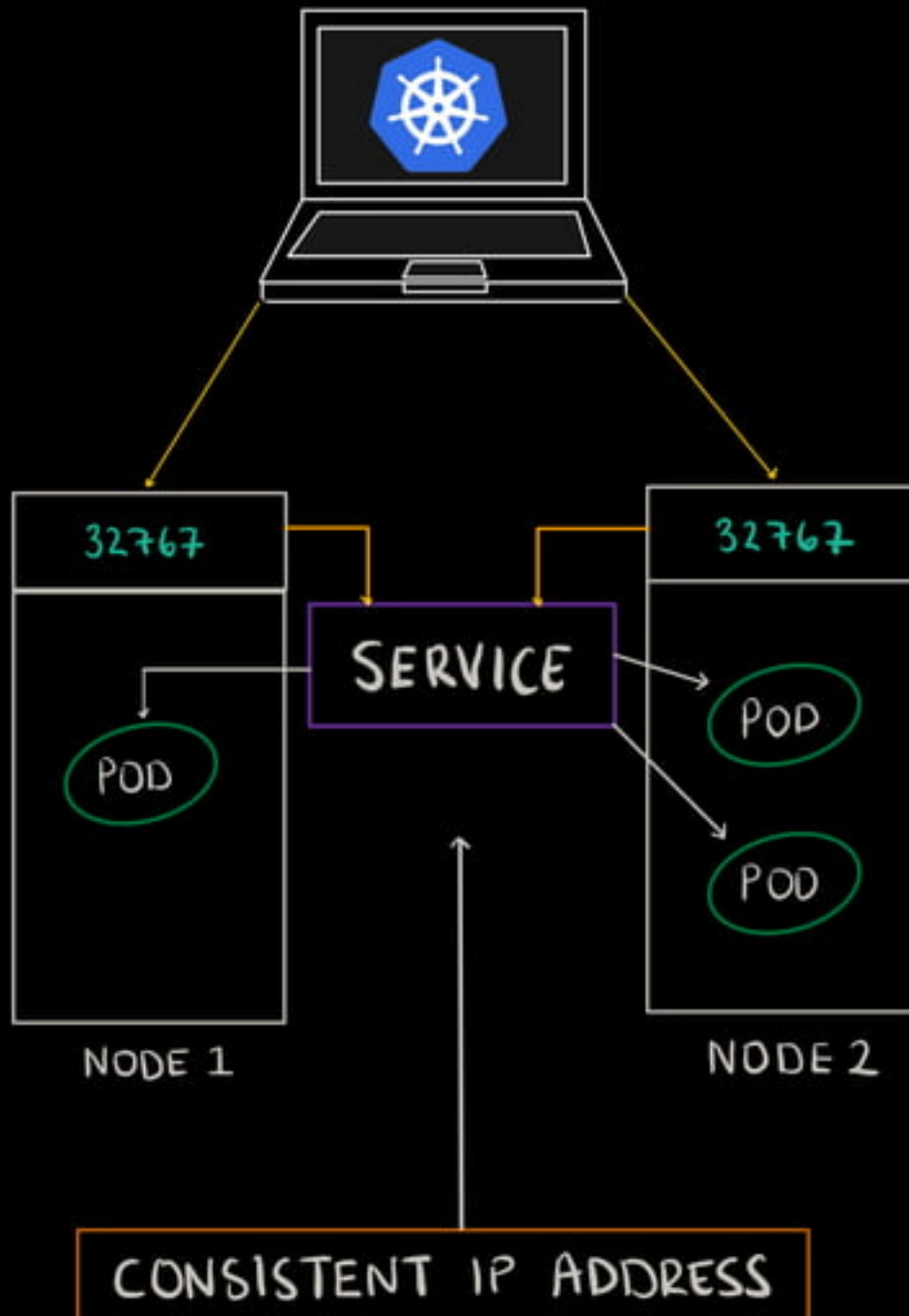
```
graph TD; A[Uniquely identify the object] --> B[Name String]; A --> C[UID]; A --> D[Namespace];
```

SPEC → Container image volume exposed ports

STATUS → State of the object → match desired states

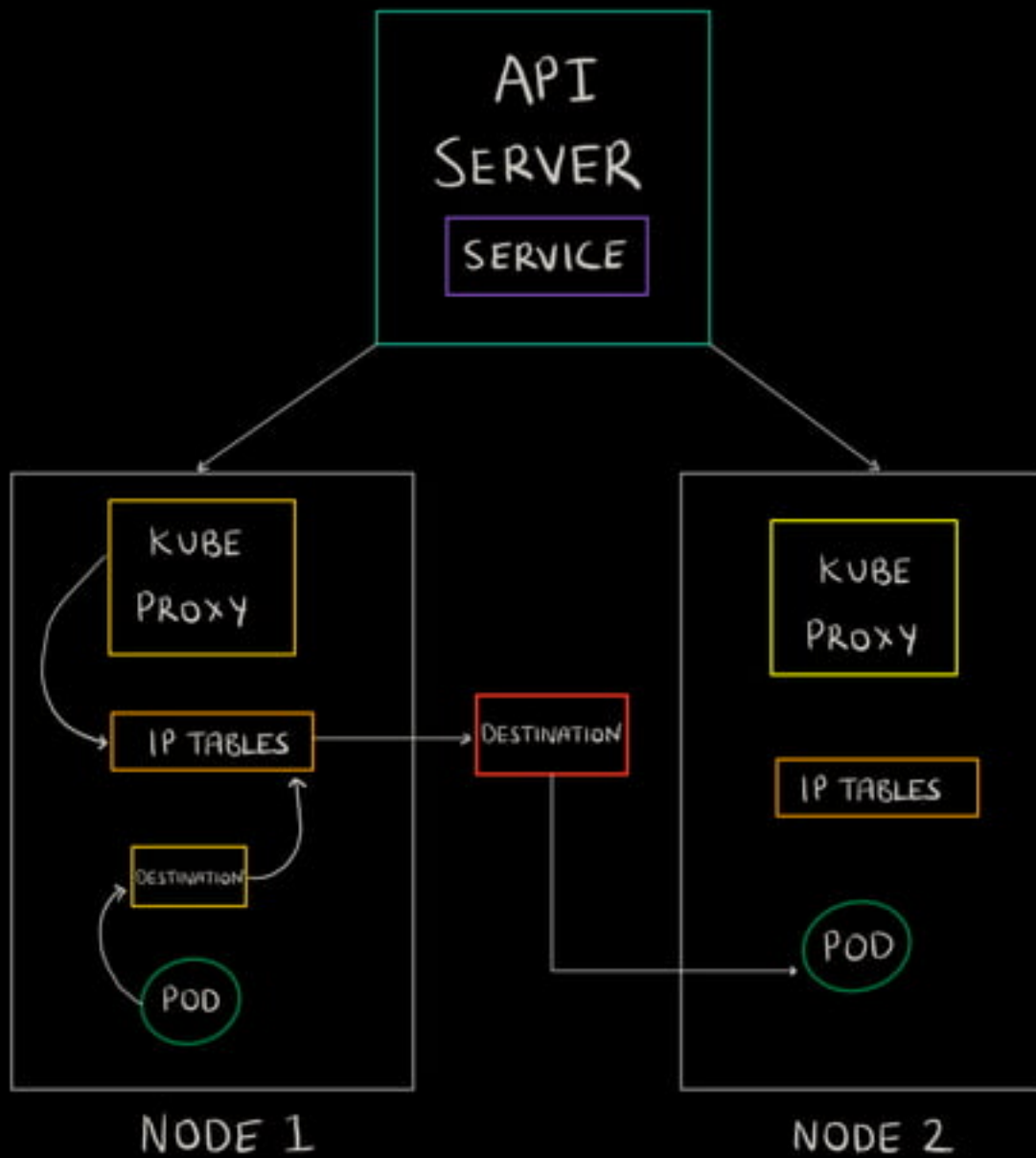
Services and Network Primitives

Services allow you to dynamically access a group of replica pods



Kube-Proxy

Kube-Proxy handles the traffic associated with a service by creating IP table rules





Building the Kubernetes Cluster

Release Binaries, Provisioning and Types of Clusters

PICKING THE RIGHT SOLUTION



CLOUD

OR



ON-PREM

CUSTOM

- Install manually
- Configure your own network fabric
- Locate the release binaries
- Build your own Images
- Secure cluster comms

OR

PRE-BUILT

- Minikube
- Minishift
- Micro K8S
- Ubuntu on LXD
- AWS, Azure and GCP

Installing kubernetes master and nodes

MASTER + WORKERS

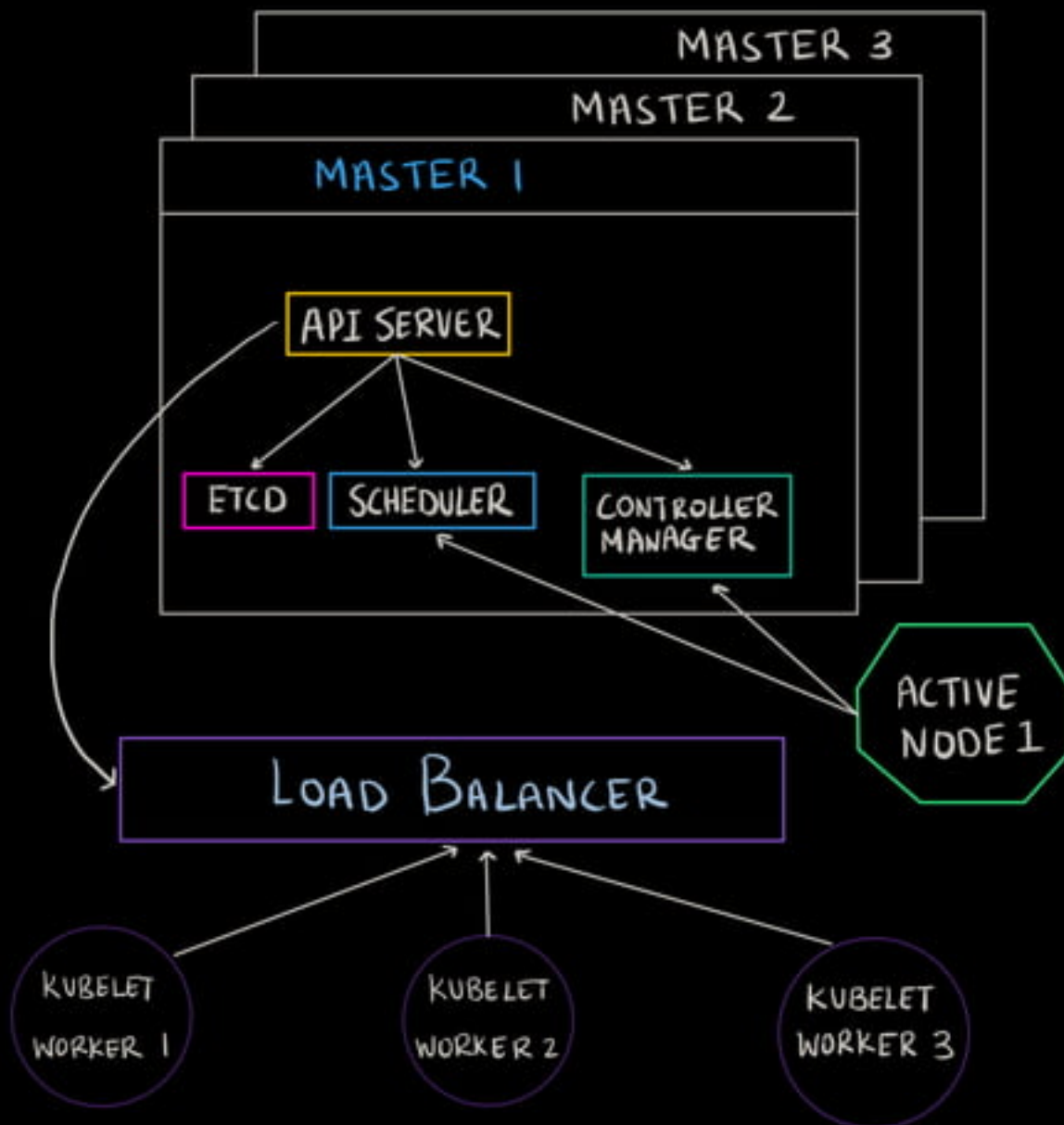
- ① DOCKER + KUBERNETES
 - GPG KEY
 - ADD REPOS
- ② UPDATE PACKAGES
- ③ INSTALL DOCKER, KUBELET, KUBEADM, KUBECTL
- ④ MODIFY BRIDGE ADAPTER SETTINGS

MASTER ONLY

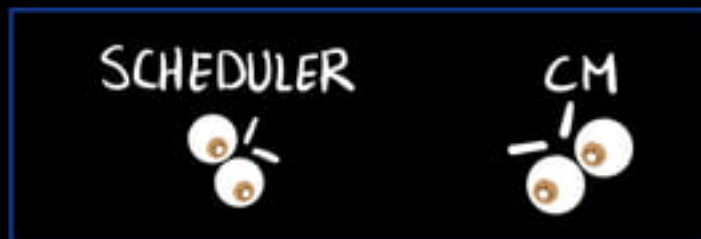
- ① INITIALISE CLUSTER
- ② MAKE DIRECTORY FOR KES
- ③ COPY KUBE CONFIG
- ④ CHANGE OWNERSHIP OF CONFIG
- ⑤ APPLY FLANNEL CNI

Building highly available cluster

All components can be replicated, but only certain ones can operate simultaneously



The controller manager and the scheduler actively watch the cluster state and take action when it changes



ARE WE IN CHARGE?

CLUSTER



NO WE ARE!

LEADING TO DUPLICATE RESOURCES OR CORRUPTION

HOW DO WE DECIDE?

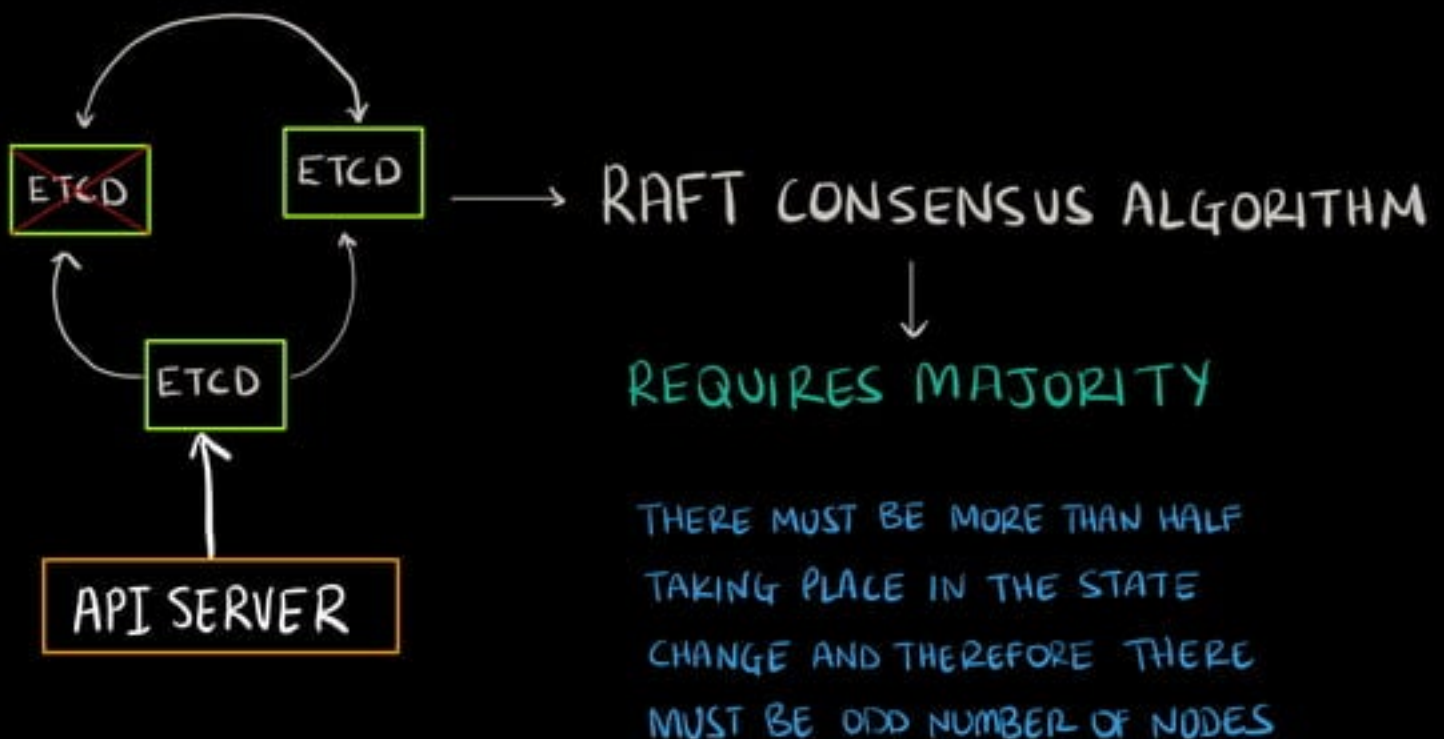
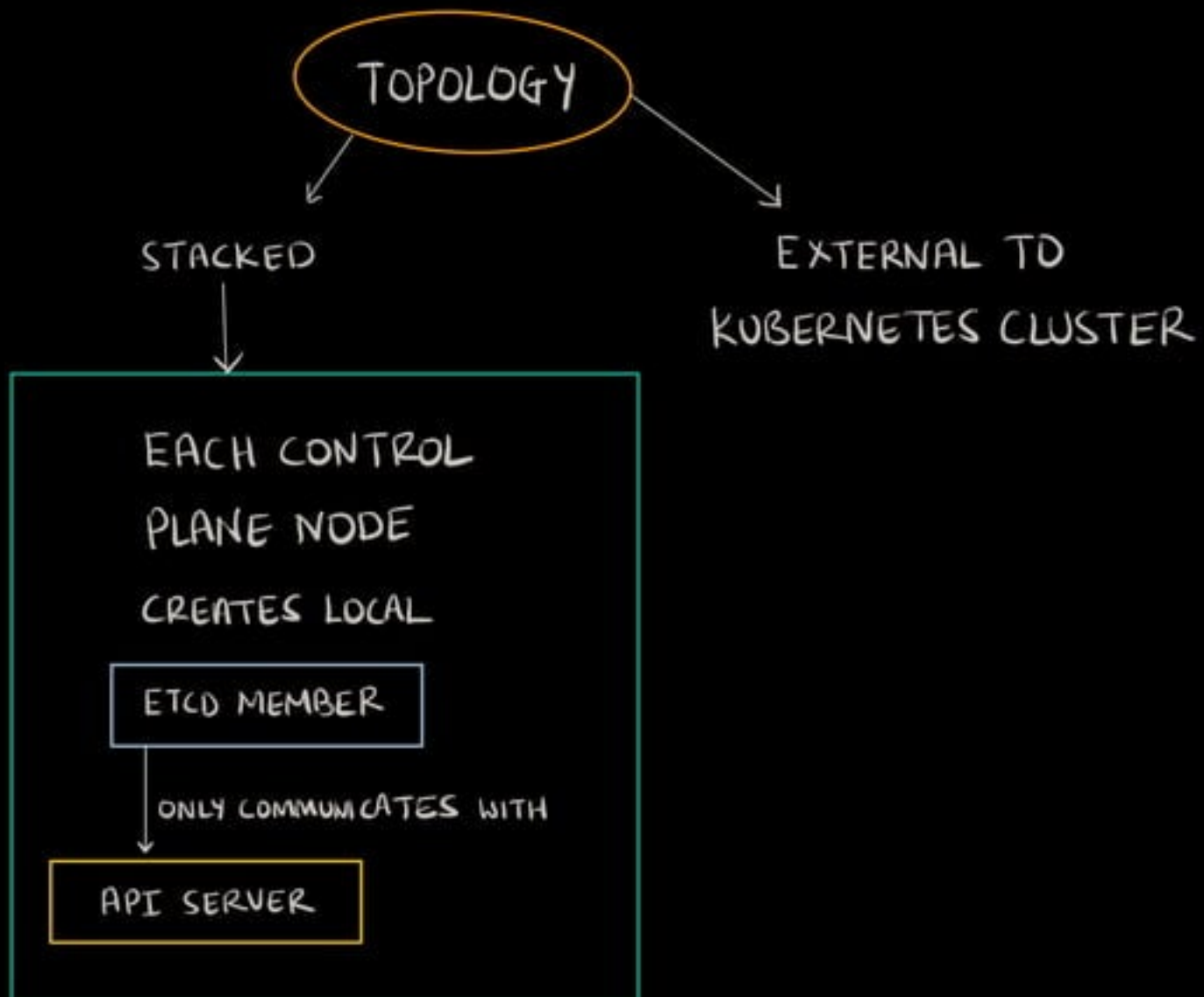
LEADER
ELECT
OPTION

CREATES ENDPOINT RESOURCE

SEE IN SCHEDULER YAML

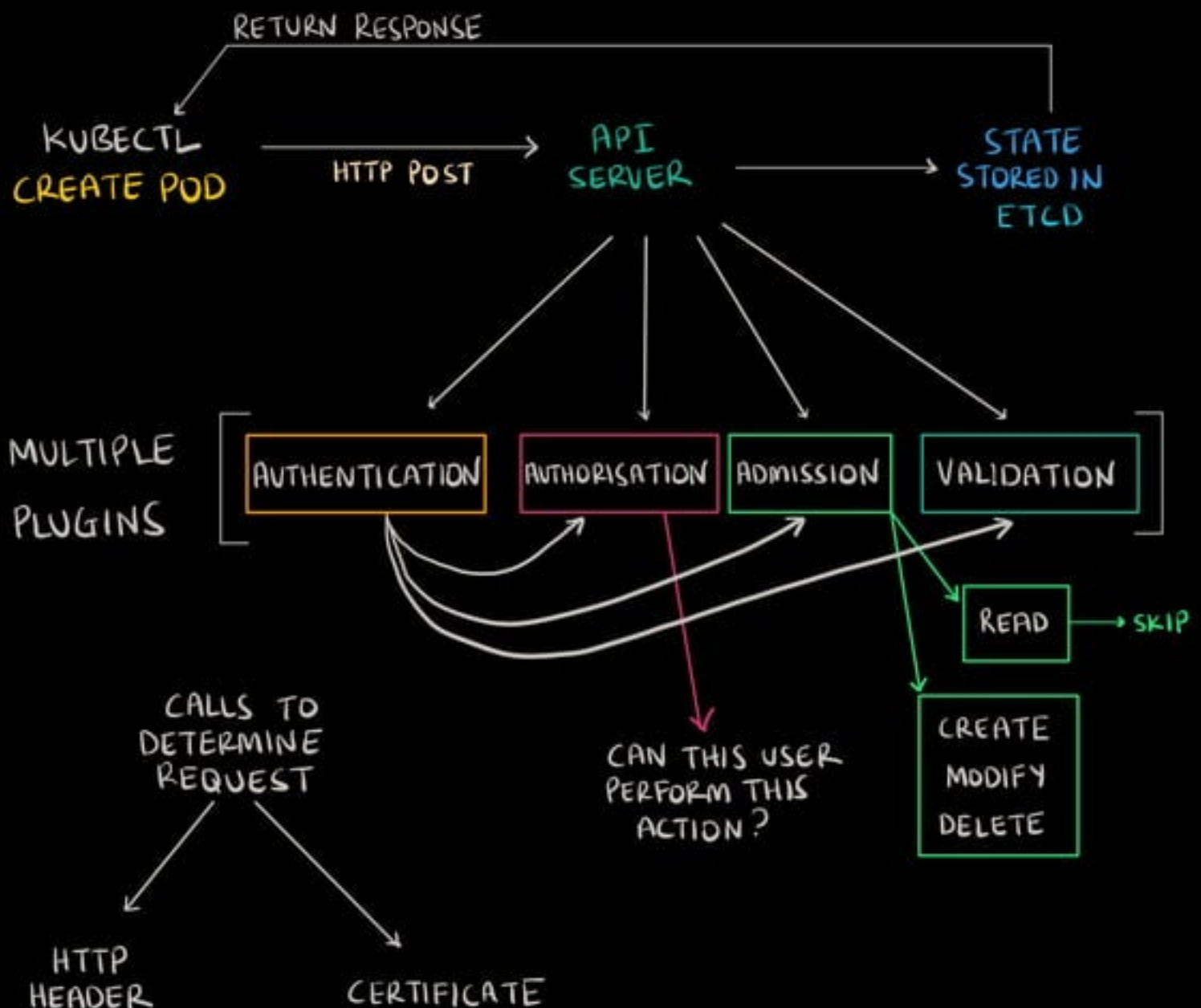
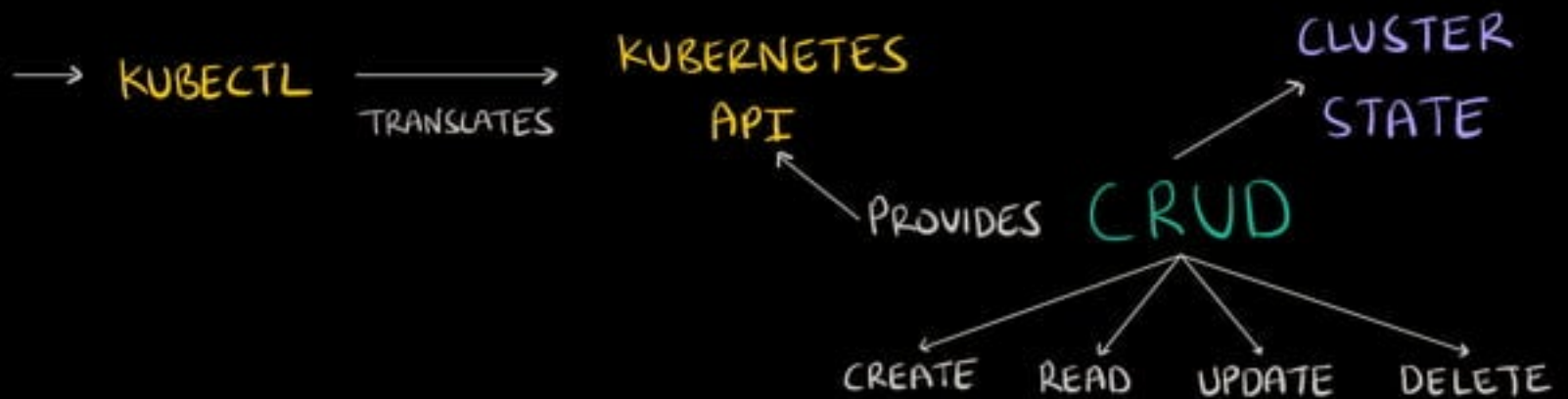
HOLDERIDENTITY

Replicating etcd



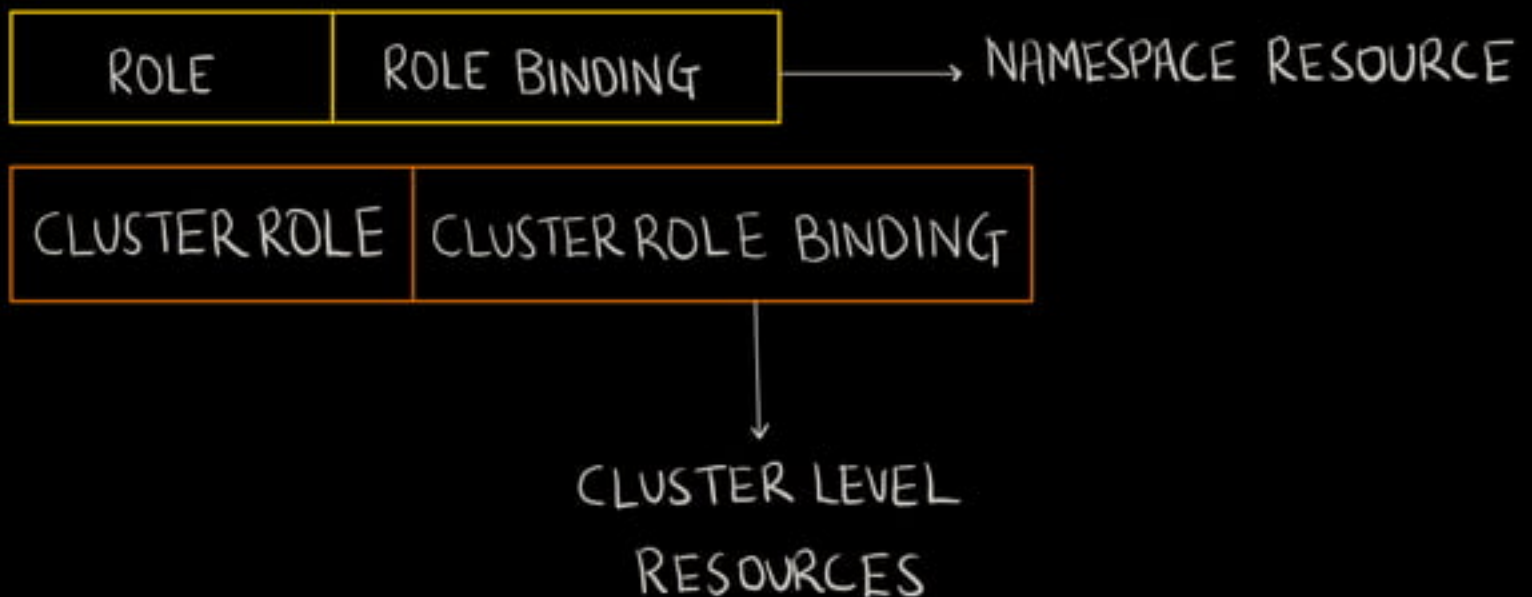
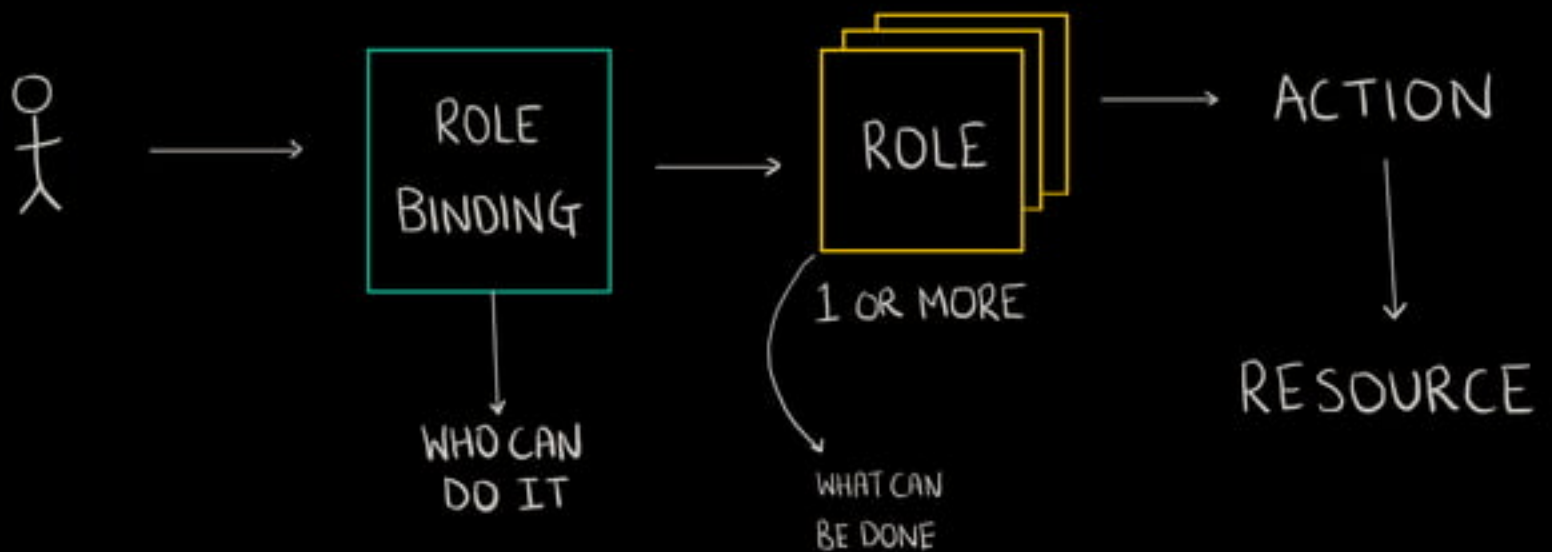
Configuring Secure Cluster Communications

→ ALL COMMUNICATION VIA HTTPS

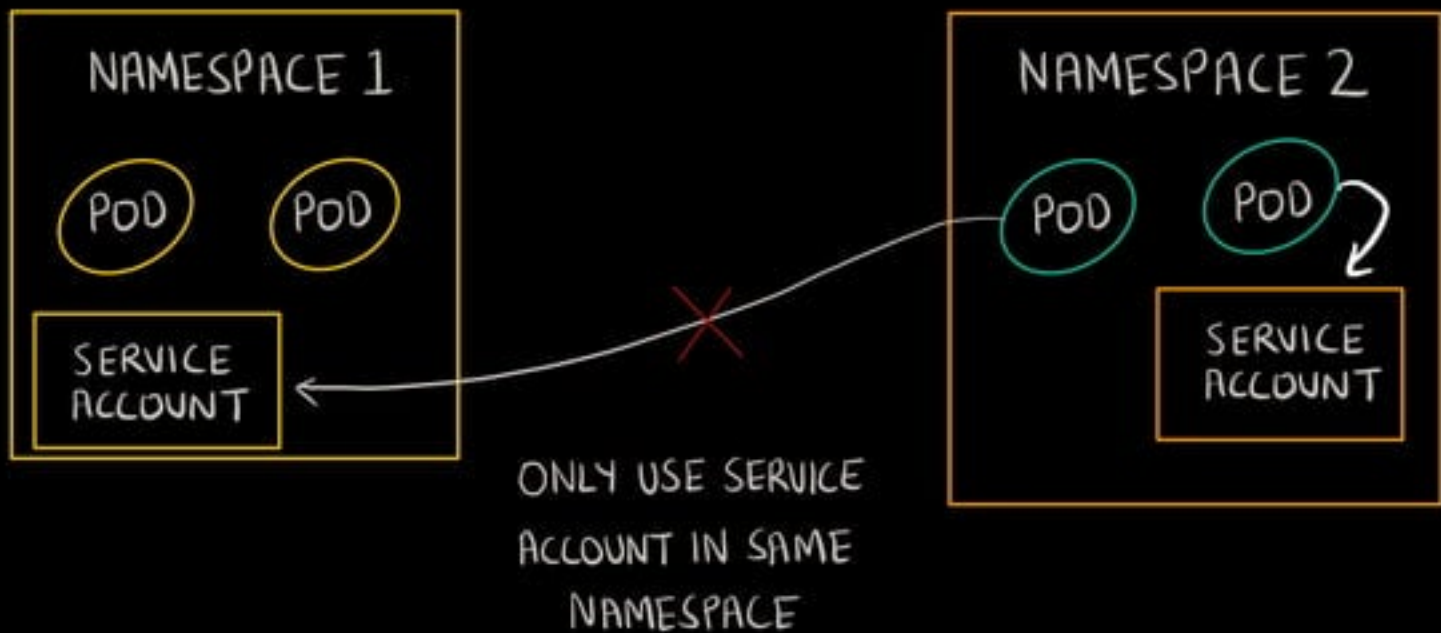
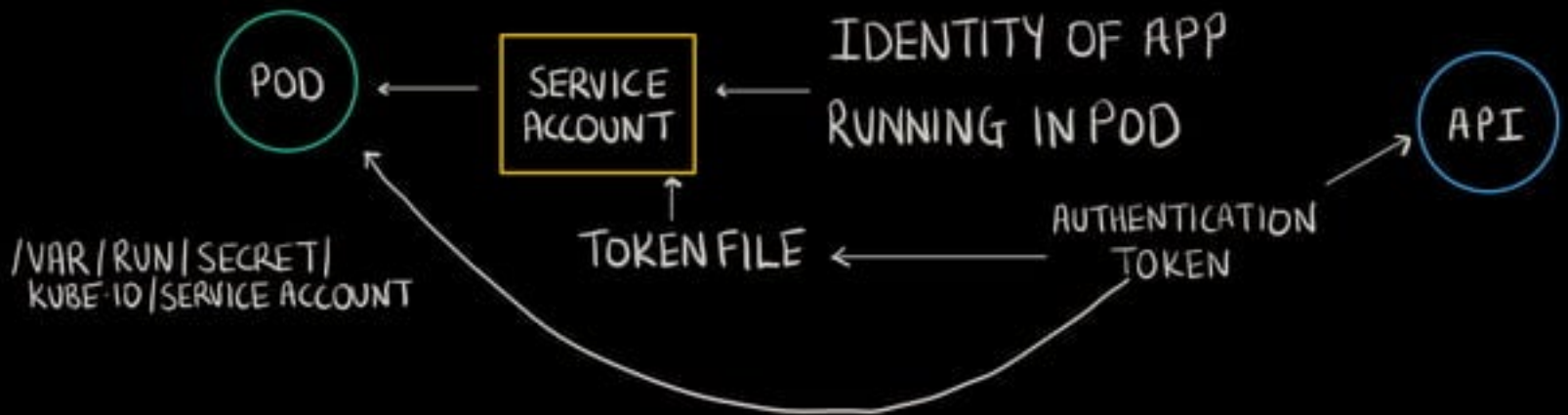


Building Highly Available Cluster

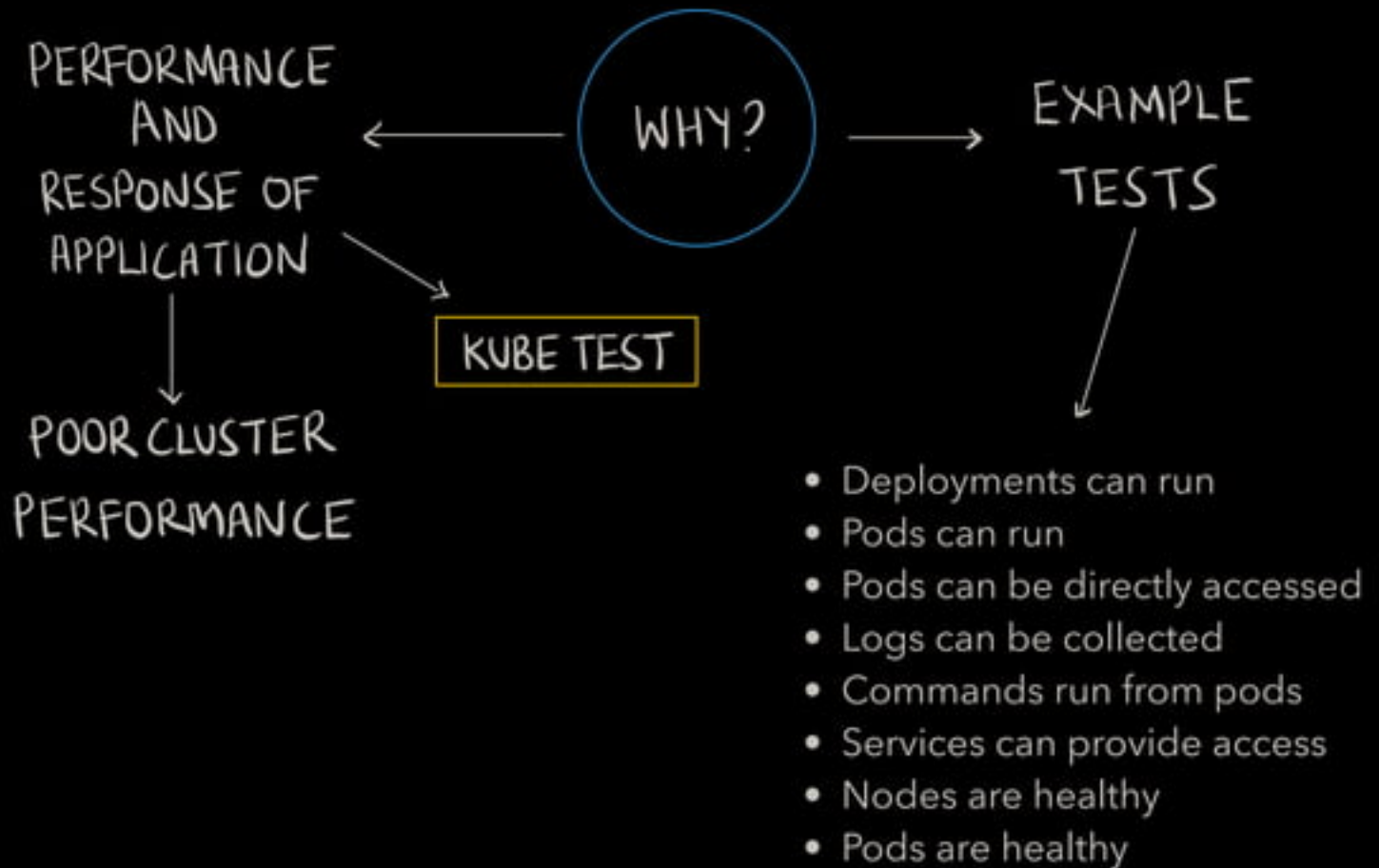
RBAC is used to prevent unauthorised users from modifying the cluster state



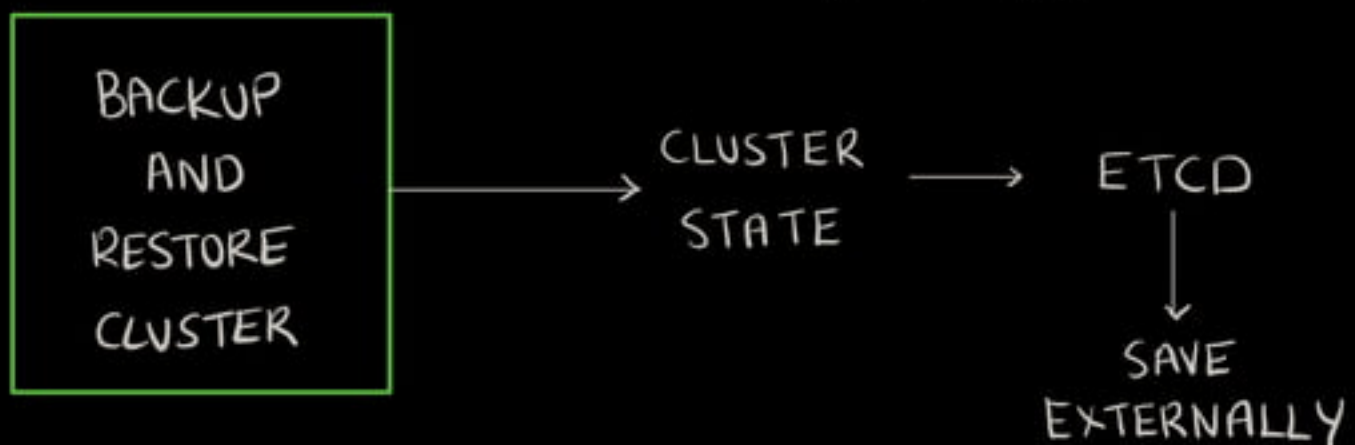
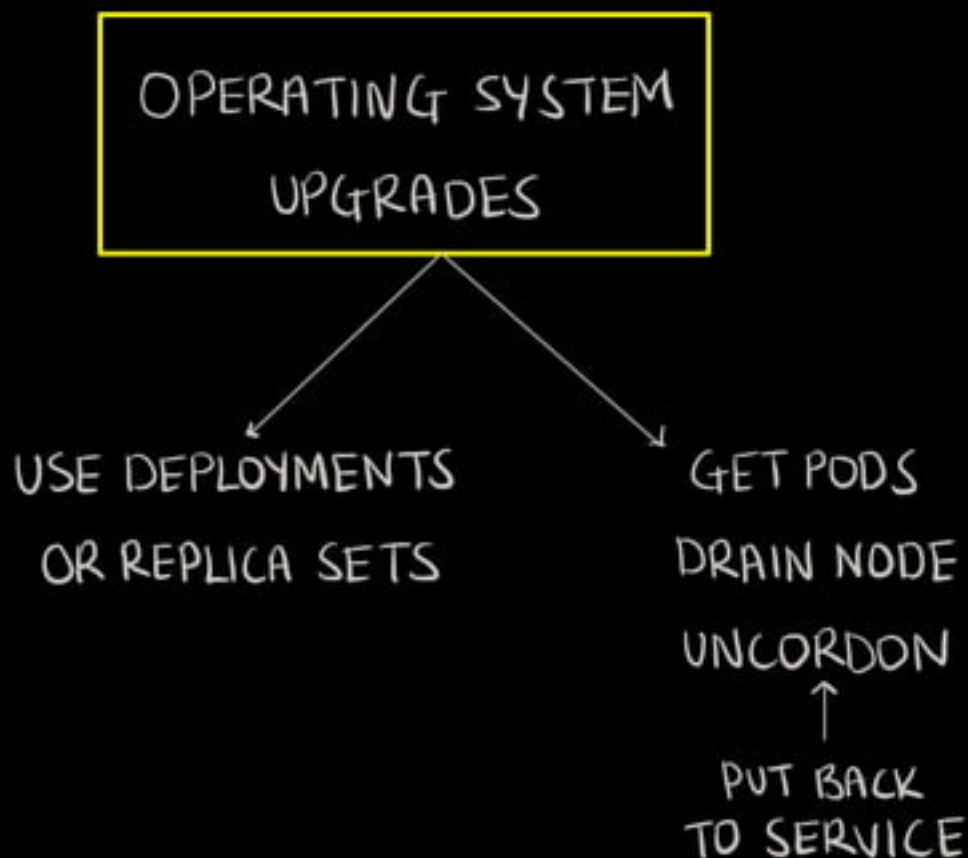
Service Account



Running end to end tests on cluster



Managing Cluster

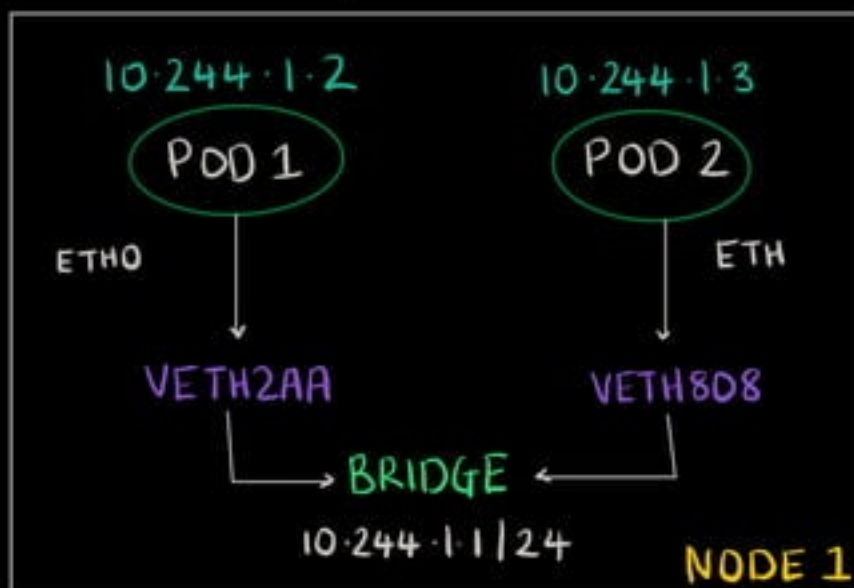




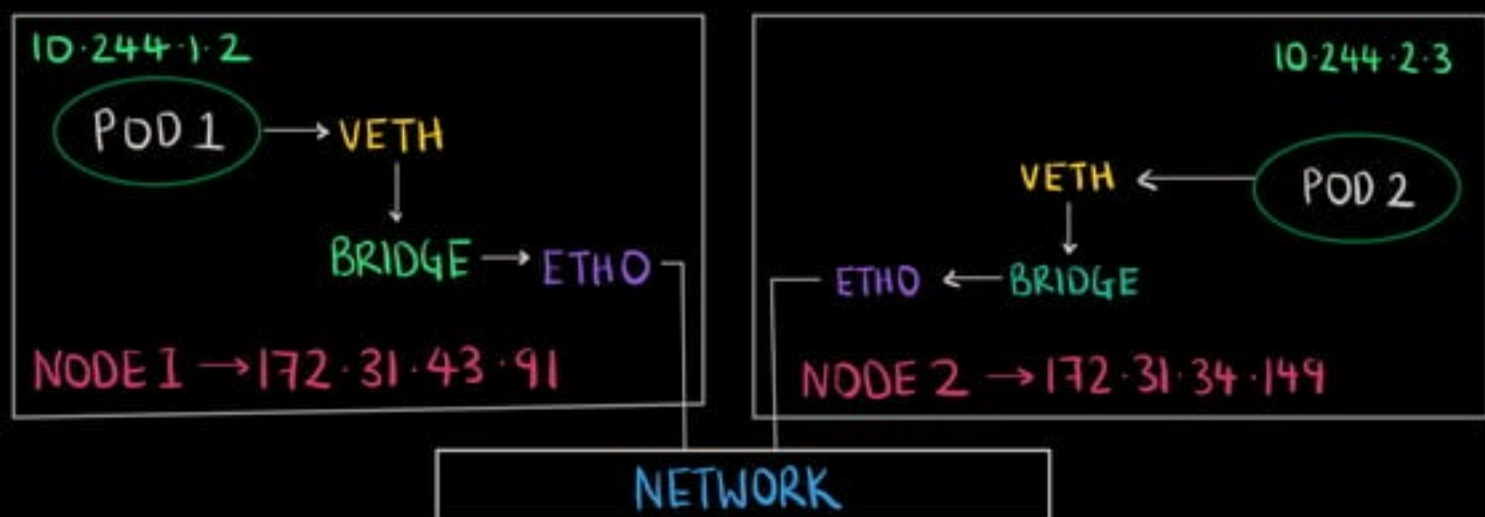
Network Cluster Communication

Pod and Node Networking

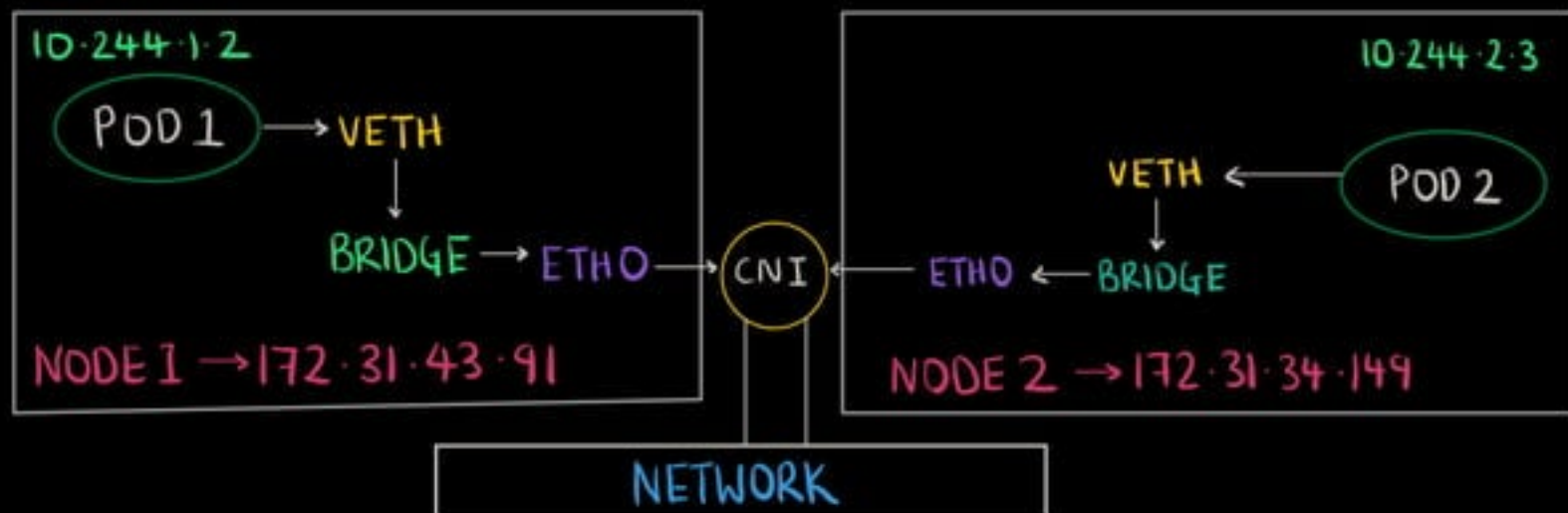
NETWORKING WITHIN A NODE



NETWORKING OUTSIDE OF THE NODE



Container Network Interface



CNI IS A NETWORK OVERLAY

↳ ALLOWS BUILDING TUNNEL BETWEEN NODES

↳ SITS ON TOP OF EXISTING NETWORKS

↳ ENCAPSULATES PACKETS



↳ CHANGES SOURCE/DEST

↑ ADD ↑

HOW DOES
CNI DO
THIS?

→ THERE IS A MAPPING ASSOCIATED IN USER SPACE

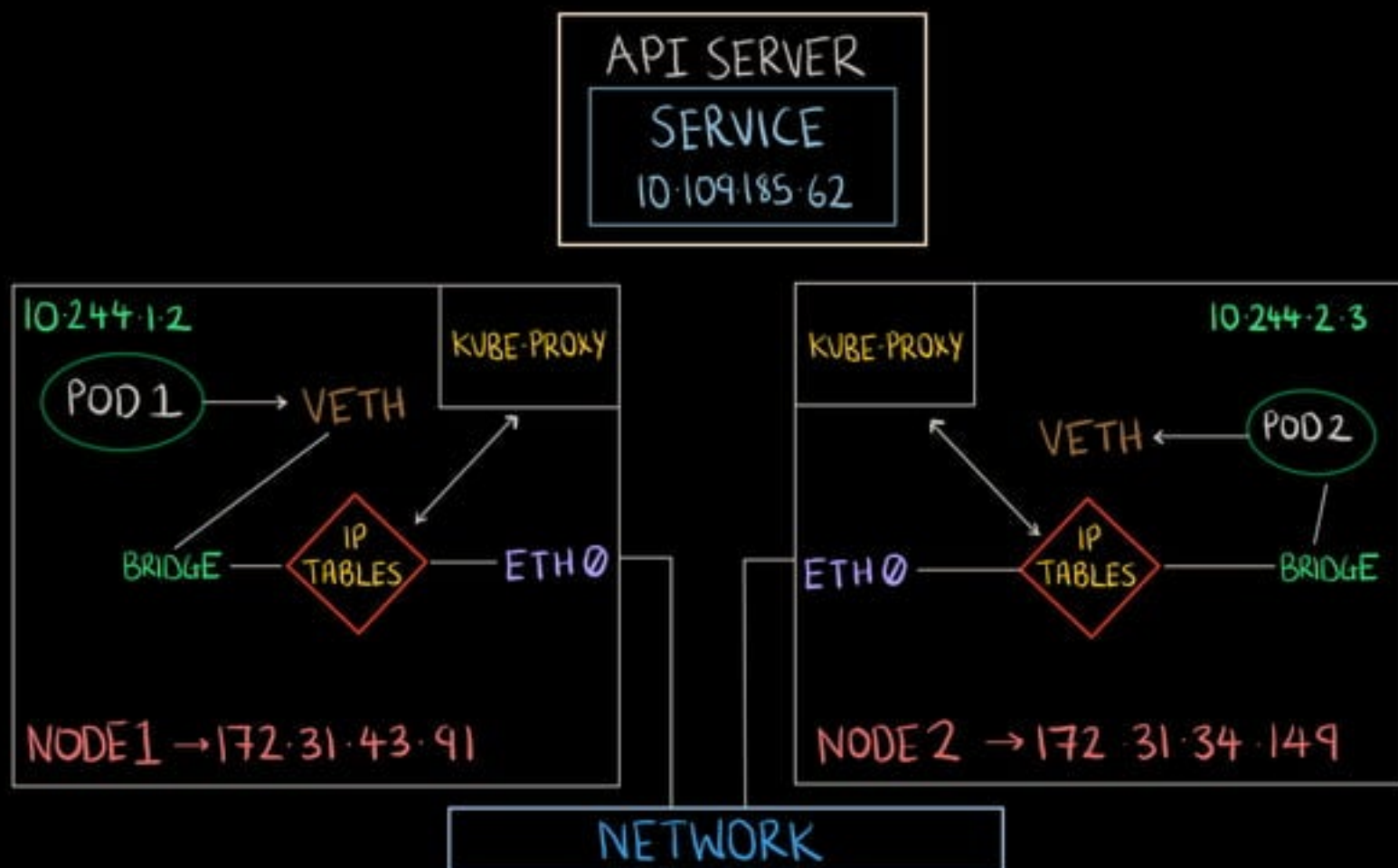
↳ PROGRAM ALL POD IP ADDRESS'S TO NODE IP,
WHEN REACH OTHER NODE, DE-ENCAPSULATE
PACKET AND GIVE TO BRIDGE

EXAMPLE CNI

CALICO FLANNEL

★
↑
APPEARS LOCAL TO NODE!

Service Networking



→ PODS COME AND GO

HOW DOES THE CLUSTER KEEP TRACK?

→ SERVICES

→ PROVIDES VIRTUAL INTERFACE → AUTO ASSIGNED TO PODS BEHIND INTERFACE

EXAMPLE

CLUSTER IP SERVICE → AUTO CREATED ON CLUSTER CREATION

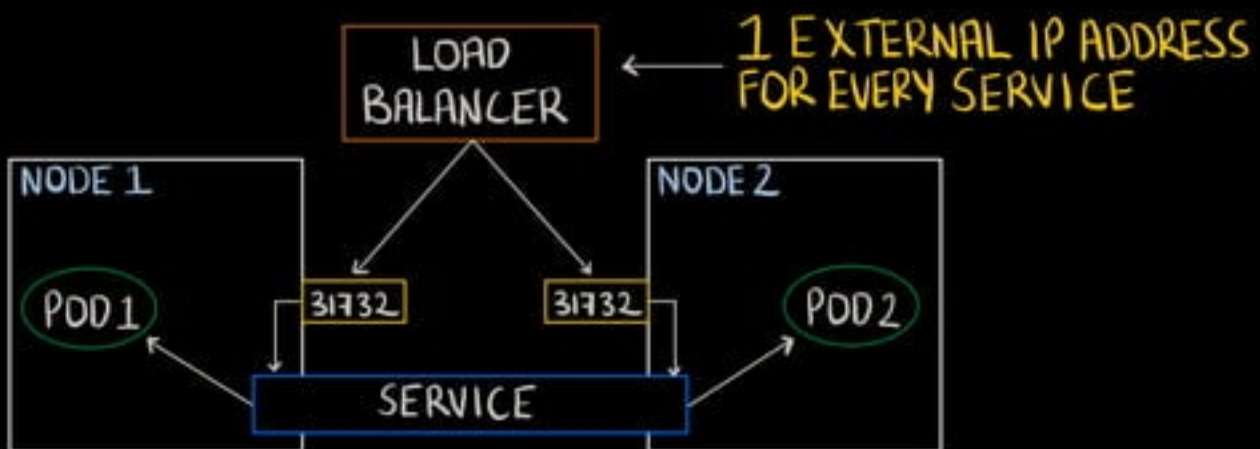
→ TAKES CARE OF INTERNAL ROUTING

→ NO MATTER WHERE MOVES, OTHER PODS KNOW HOW TO COMMUNICATE TO IT

Ingress Rules and Load Balancers



ONLY ACCESSIBLE INTERNALLY → DOES NOT HAVE EXTERNAL IP



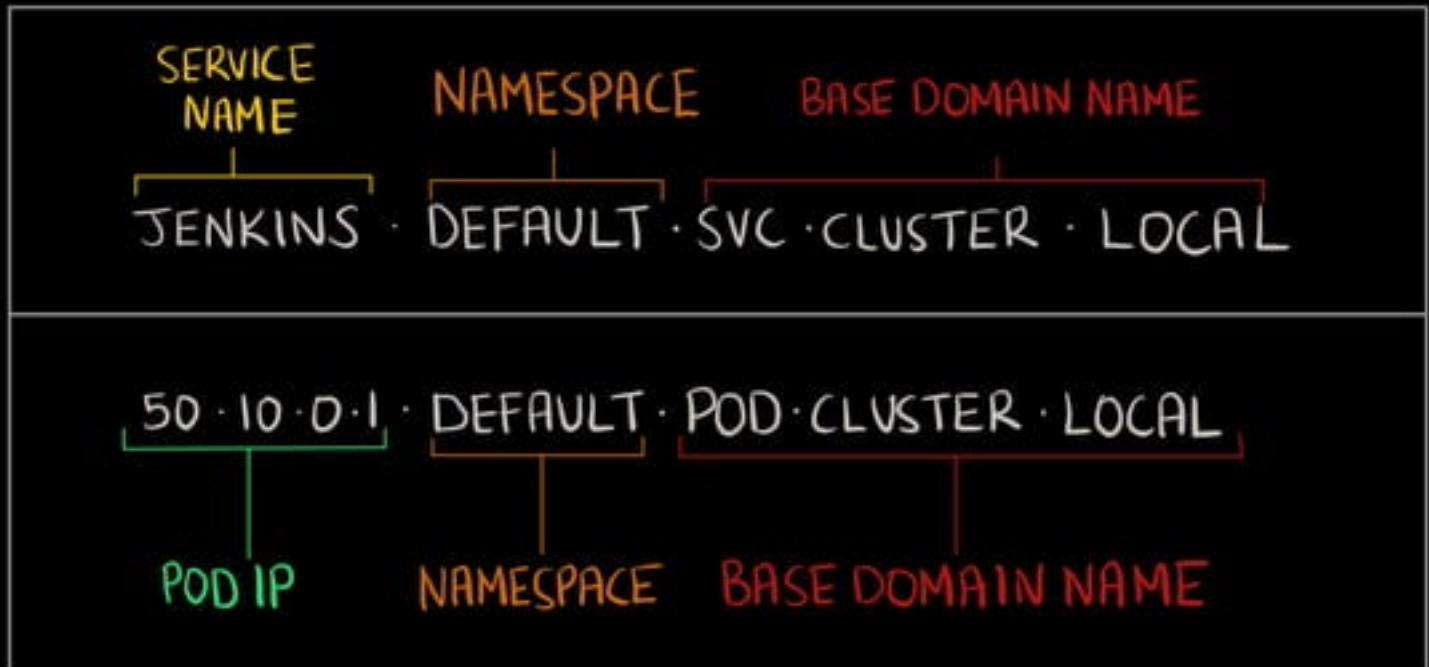
Ingress



ACCESS MULTIPLE SERVICES WITH SINGLE IP ADDRESS

Cluster DNS

EVERY SERVICE DEFINED IN THE CLUSTER IS ASSIGNED A DNS NAME



A PODS DNS SEARCH WILL INCLUDE THE PODS OWN NAMESPACE AND THE CLUSTERS DEFAULT DOMAIN

Pod Scheduling

Configuring the Kubernetes Scheduler

Scheduler responsible for assigning pod to node based on resource requirements of the pod

RULES ARE
PLACED BY
DEFAULT

HOWEVER,
CAN CREATE
OWN

WHY?



SAME NODE
TO
SAVE COSTS

WORKER NODES
HAVE DIFFERENT
DISKS

SCHEDULER

1

DOES THE NODE HAVE ADEQUATE HARDWARE RESOURCES?

2

IS THE NODE RUNNING OUT OF RESOURCES?

3

DOES THE POD REQUEST A SPECIFIC NODE?

4

DOES THE NODE HAVE A MATCHING LABEL?

5

IF POD REQUEST A PORT, IS IT AVAILABLE?

6

IF POD REQUESTS A VOLUME, CAN IT BE MOUNTED?

7

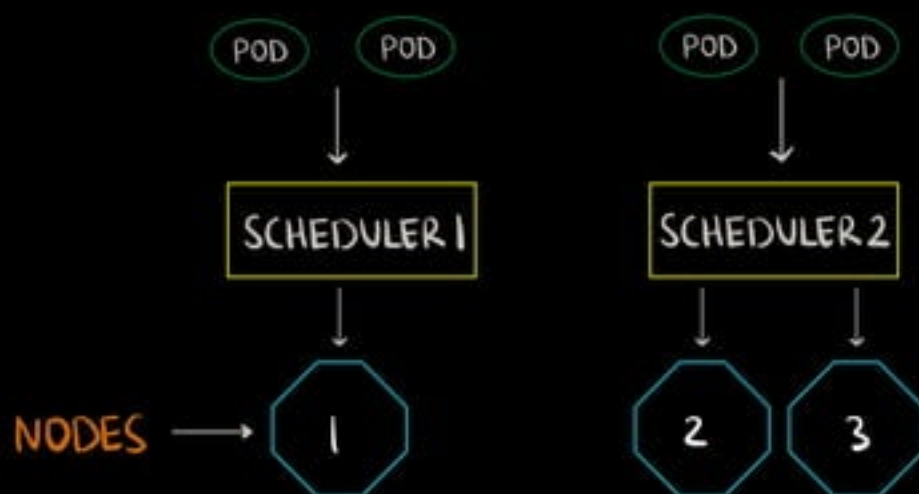
DOES THE POD TOLERATE THE TAINTS OF THE NODE?

8

DOES THE POD SPECIFY NODE OR POD AFFINITY?

Running multiple schedulers for multiple Pods

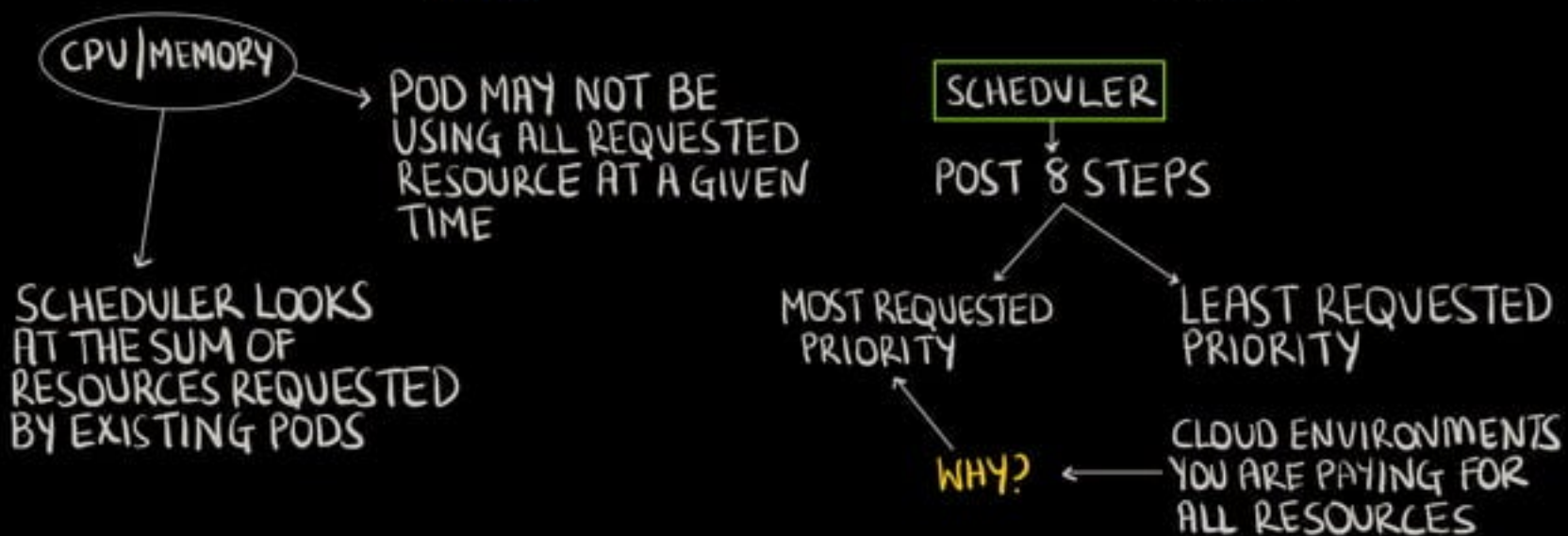
It is possible to have 2 schedulers working alongside each other.



Scheduling pods with limits and label selectors

TAINTS → REPEL WORK → EXAMPLE MASTER NODE NO SCHEDULE

TOLERATIONS → ALLOW YOU TO TOLERATE A TAIN → EXAMPLE KUBE-PROXY ← DAEMON SET POD MUST RUN ON ALL NODES



DaemonSets

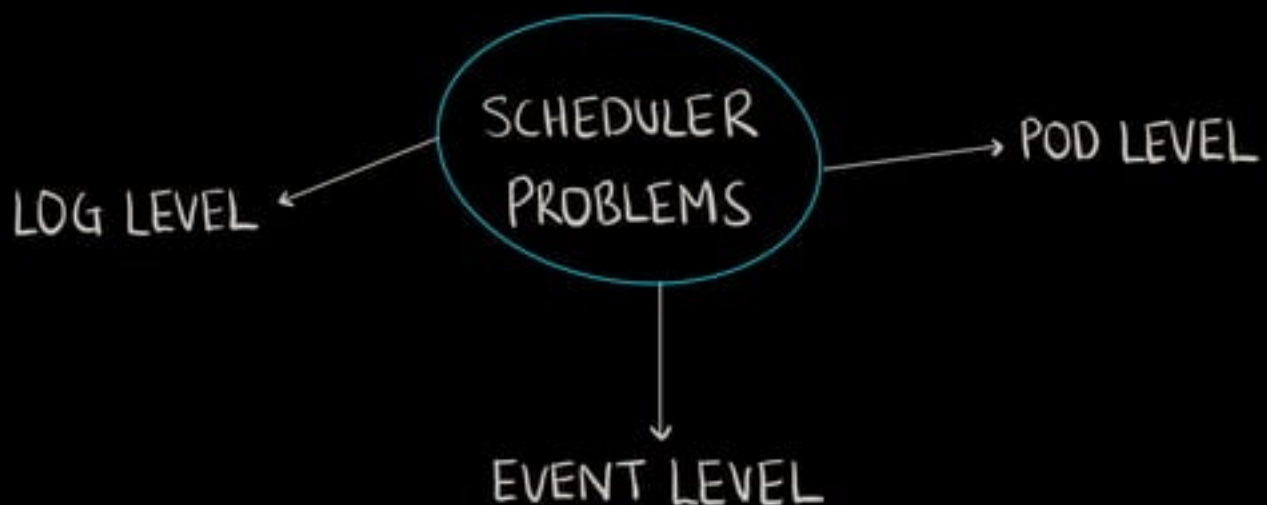
DaemonSets ensure that a single replica of a pod is running on each node at all times



-  DAEMON SET POD
-  REPLICASET POD

IF YOU TRY DELETE A DAEMONSET POD, IT WILL SIMPLY RECREATE IT

Display Scheduler Events

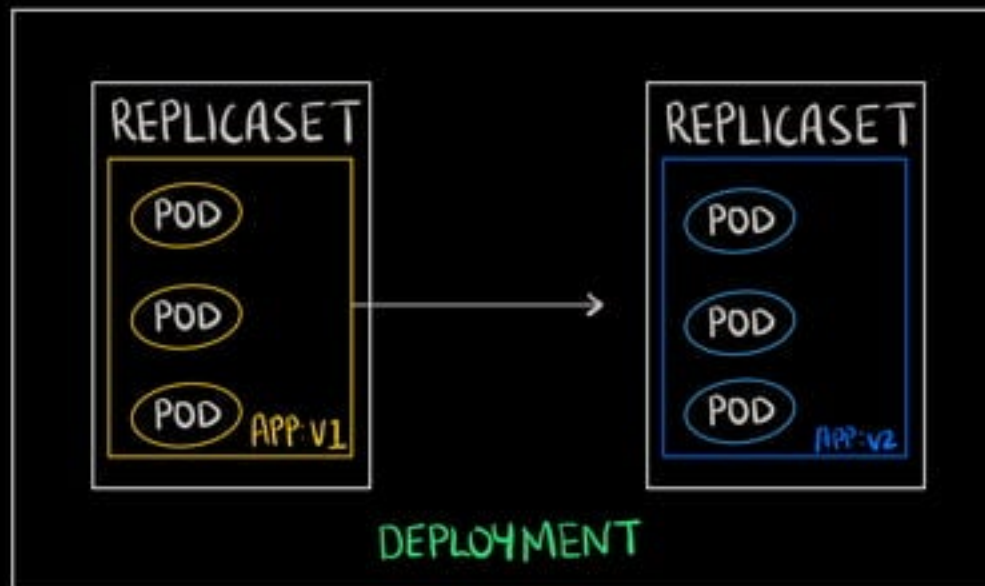


Deploying Applications

Deploying an Application, Rolling Updates and Rollbacks

DEPLOYMENTS →

HIGH LEVEL RESOURCE FOR
DEPLOYING AND UPDATING APPS



KUBECTL APPLY → MODIFY OBJECTS TO EXISTING YAML AND
IF DEPLOYMENT NOT CREATED → ALSO CREATE

KUBECTL REPLACE → REPLACES OLD WITH NEW AND OBJECT
MUST EXIST

ROLLING UPDATE → PREFERRED WAY → SERVICE NOT INTERRUPTED
→ FASTEST WAY

KUBECTL ROLLOUT → ROLLBACK PREVIOUS VERSION

Configuring an App for HA and Scale

AVOIDING
BAD
DECISIONS

BLOCK BAD VERSION
RELEASE

MIN READY
SECONDS

HOW LONG A
NEWLY CREATED
POD SHOULD BE
READY BEFORE
CONSIDERED
AVAILABLE

AND

READINESS
PROBE

DETERMINES IF
A SPECIFIC POD
SHOULD RECIEVE
CLIENT REQUEST
OR NOT



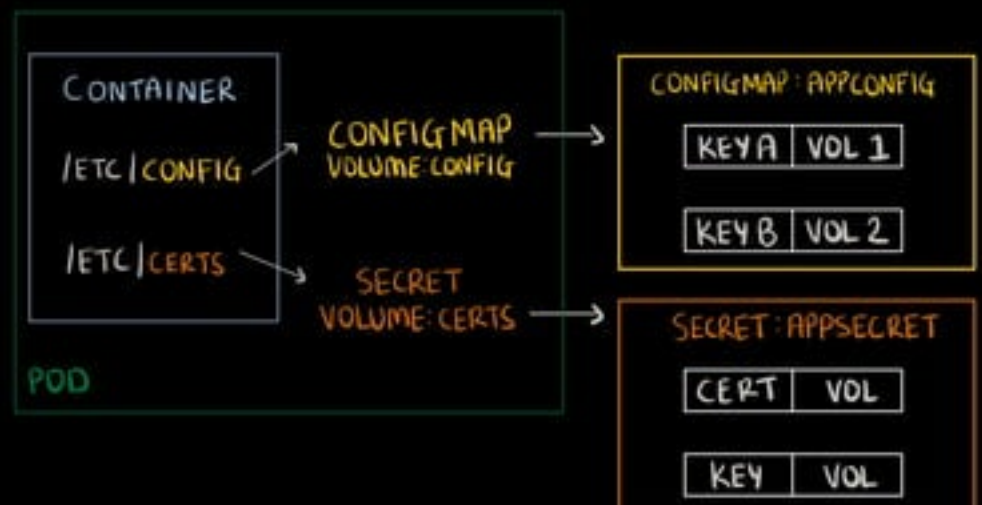
PASSING CONFIGURATION
OPTIONS TO APP

ENVIRONMENT VARIABLES

STORE IN CONFIG MAP
CREATE SECRET AND PASS TO EV

MULTIPLE CONTAINERS
CAN USE SAME

JUST UPDATE,
NO NEED TO
REBUILD IMAGE



Creating a self-healing app

ReplicaSets ensure that identically configured pods are running at the desired replica count

RECOMMENDED

DEPLOYMENTS

REPLICA
SETS

LOSING NODE
HAS NO IMPACT
ON APP

MANAGES REPLICASETS

PODS ARE UNIQUE

POD DIES

REPLACED WITH
SAME HOST NAME
AND CONFIG

STATEFULSETS

HEADLESS SERVICE

UNIQUE PODS

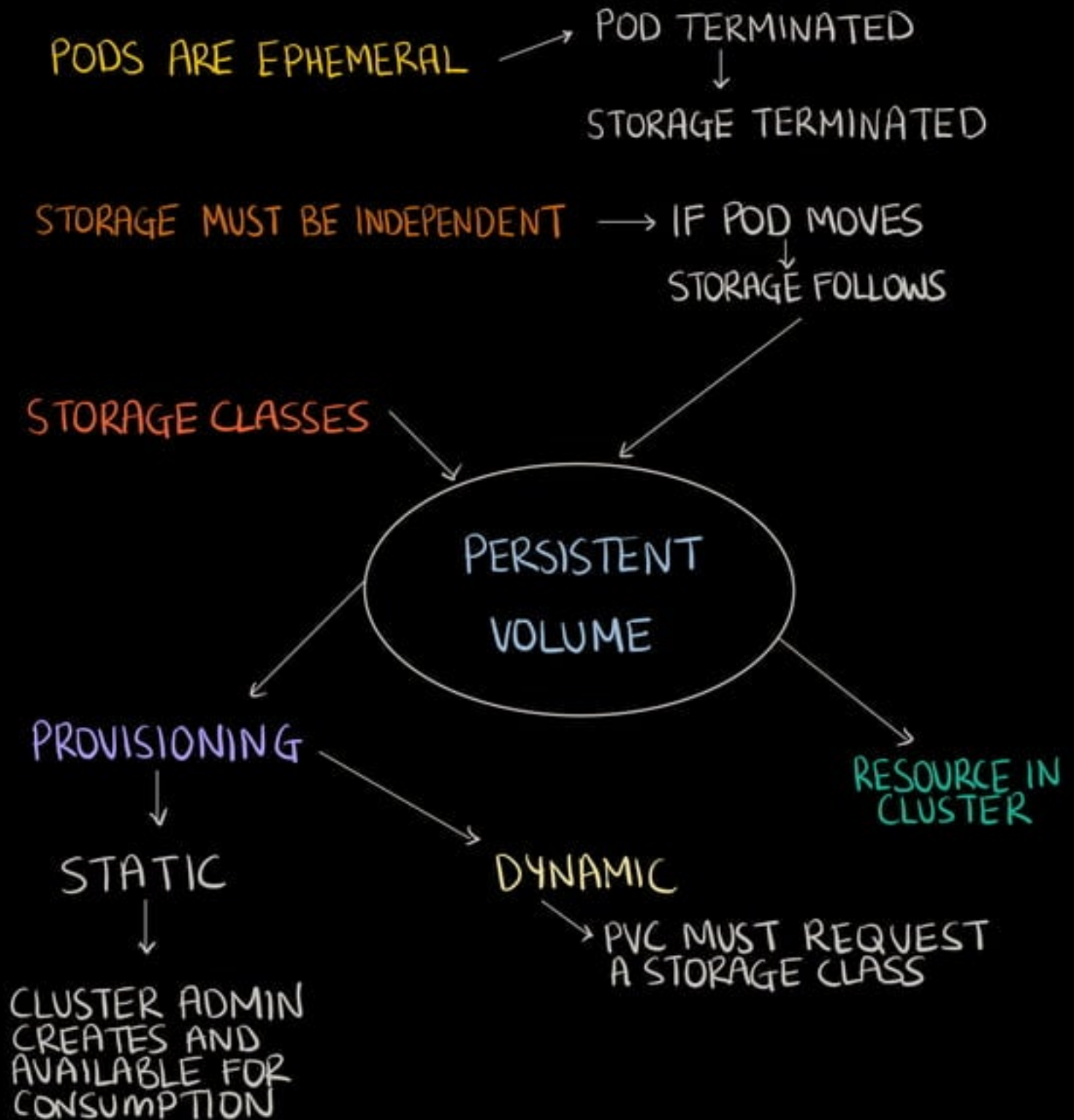
CERTAIN TRAFFIC
TO GO TO EACH POD

VOLUME CLAIM

NEEDS OWN STORAGE
AS IT IS UNIQUE

Managing Data

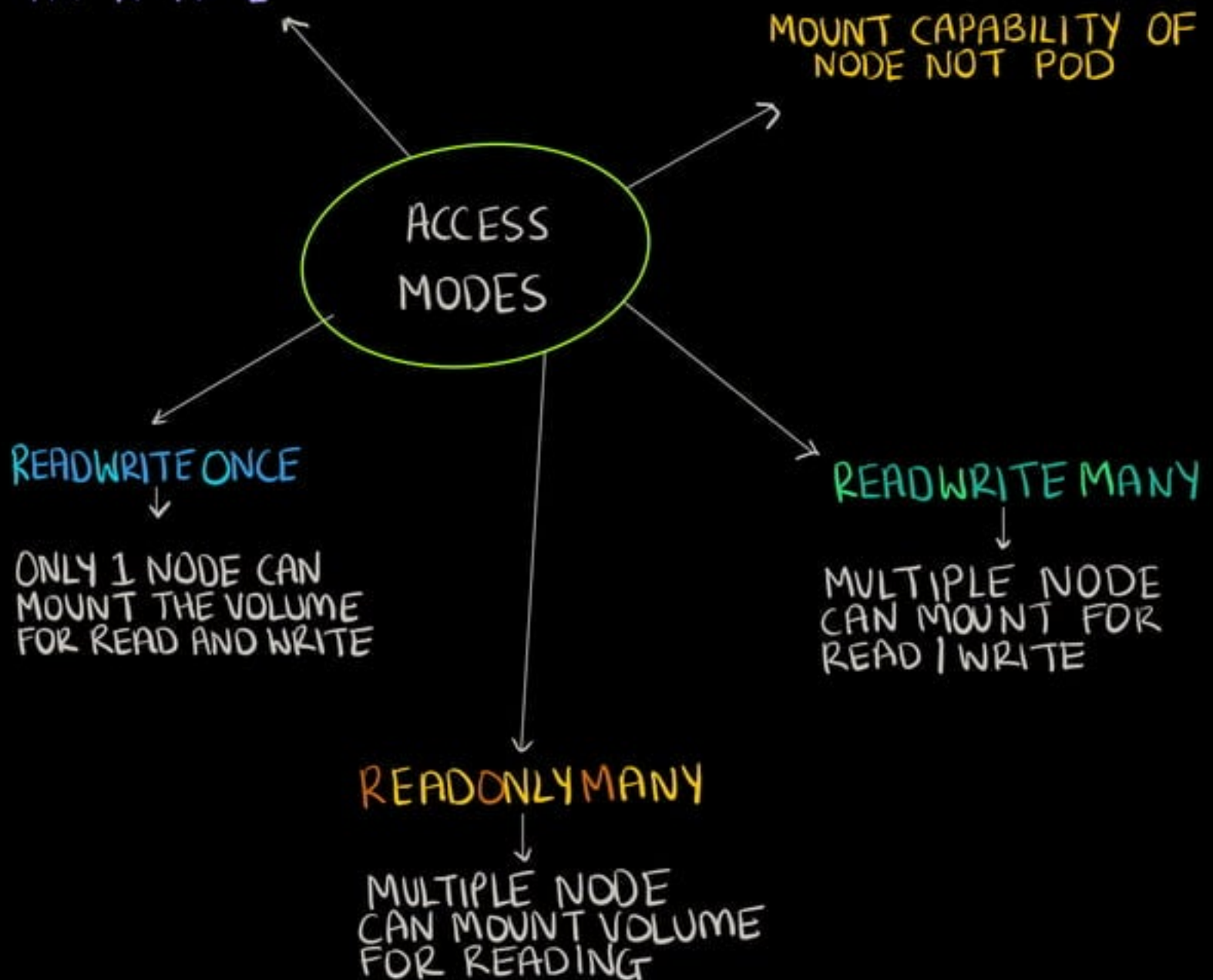
Persistent Volumes



Volume Access Modes

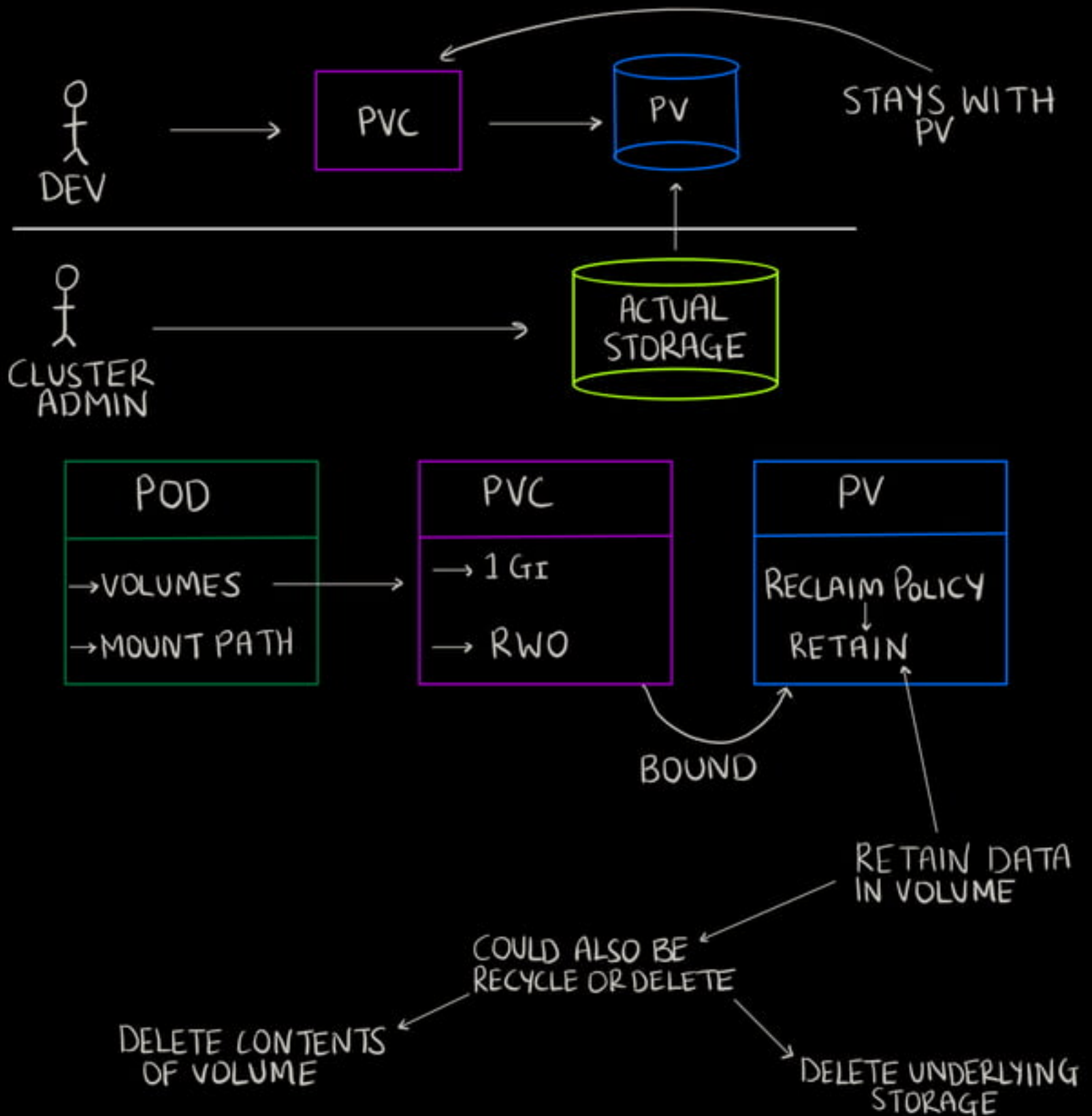
By specifying an access mode with your PV, you allow the volume to be mounted to one or many nodes, as well as read by one or many

VOLUME CAN ONLY
BE MOUNTED USING
ONE ACCESS MODE
AT A TIME



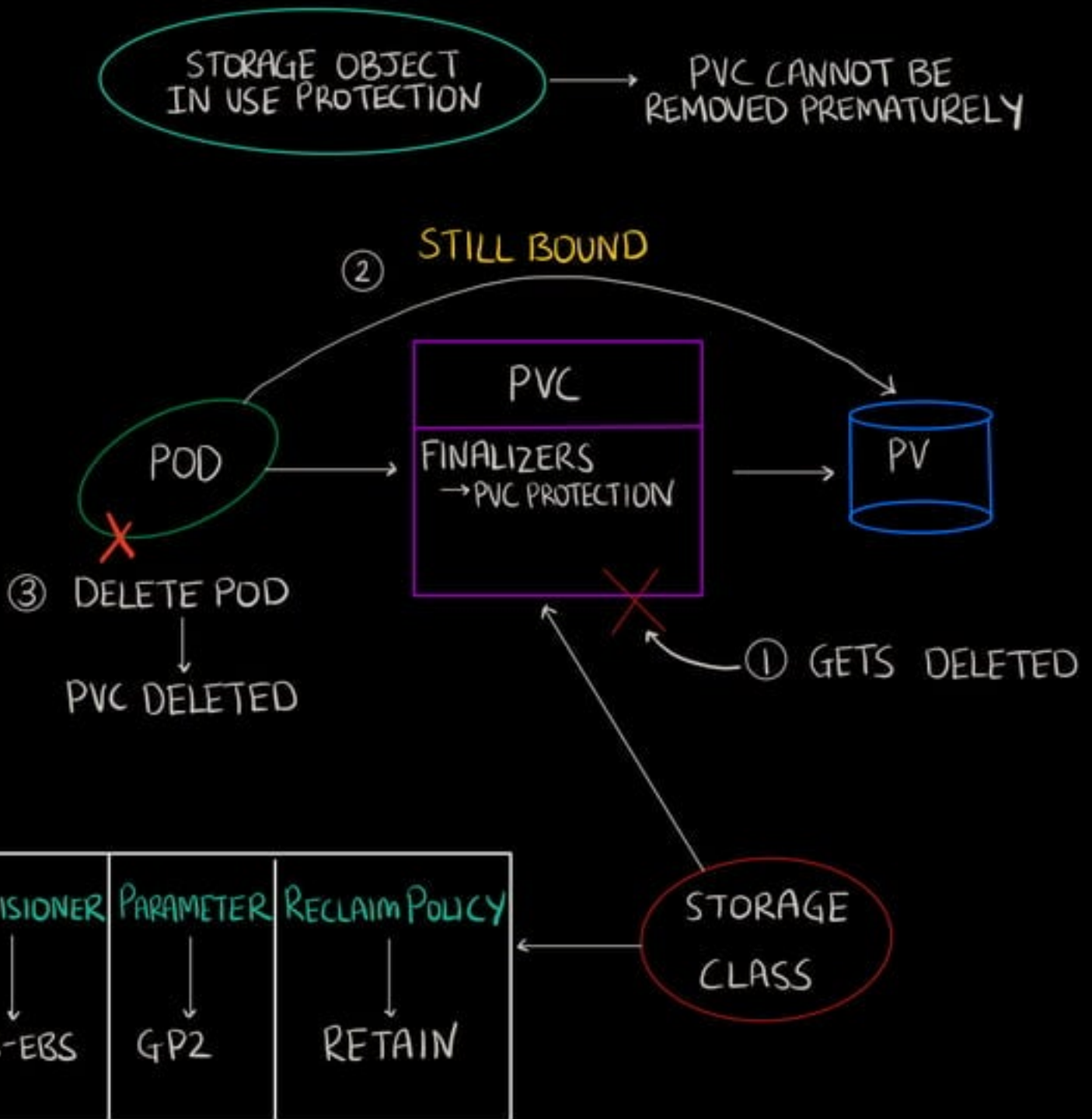
Persistent Volume Claims (PVC)

PVC allows the application developer to request storage for the application, without having to know underlying infrastructure.



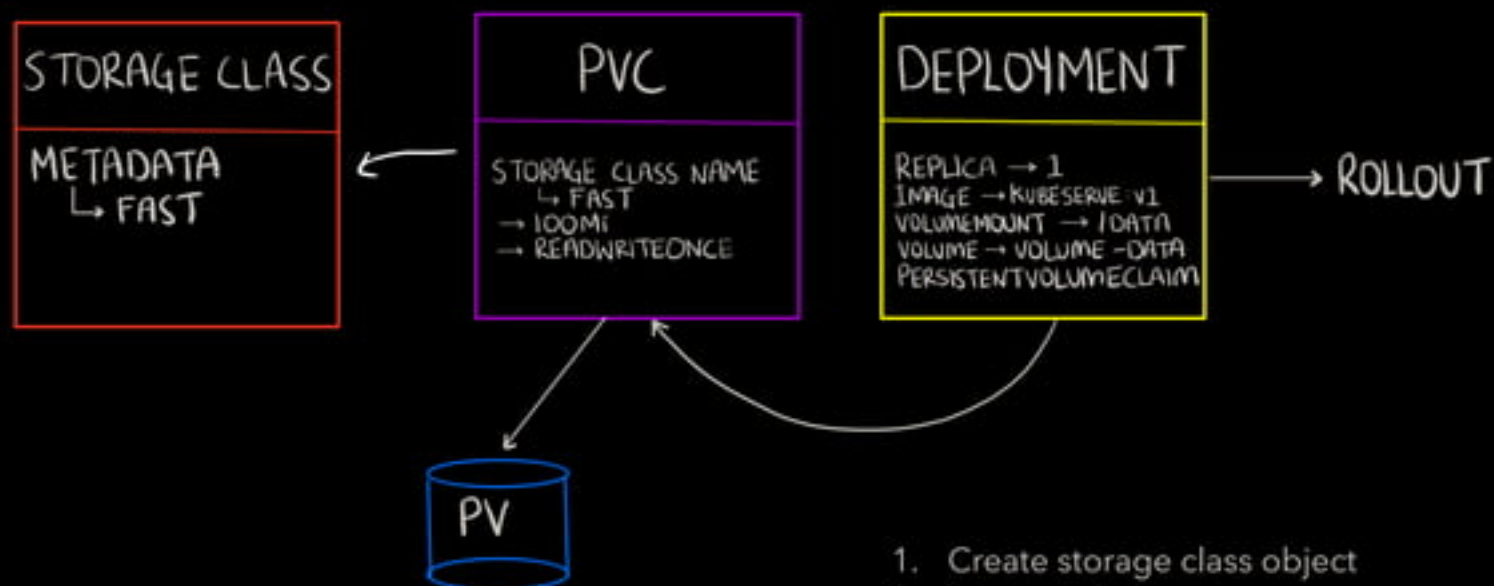
Storage Objects

Volumes that are already in use by a pod are protected against data loss. This means even if you delete a PVC, you can still access the volume from the pod.



Applications with Persistent Storage

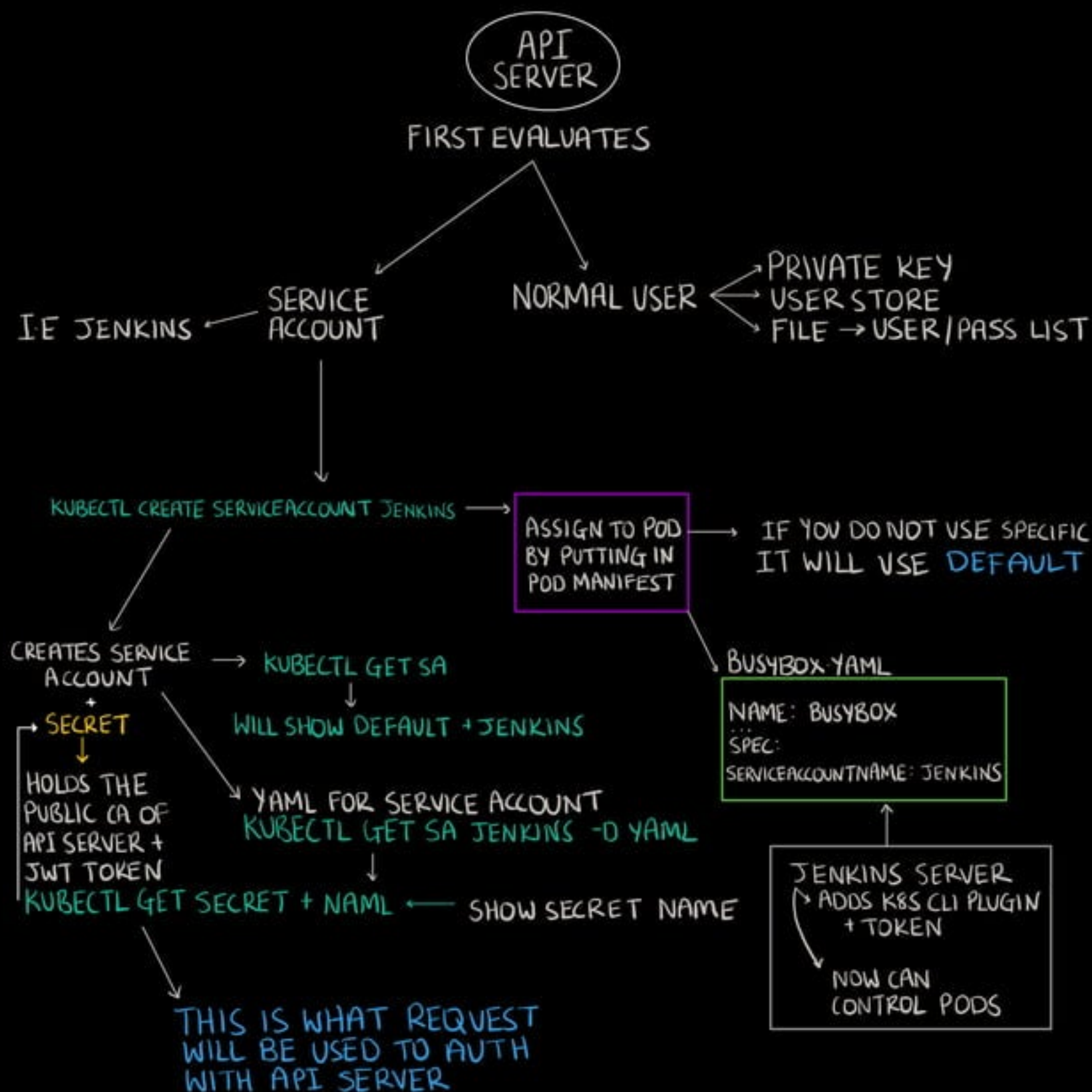
EXAMPLE



1. Create storage class object
2. Create PVC object
3. Create deployment
4. Rollout deployment
5. Check pods
6. Create file on mount
7. List contents

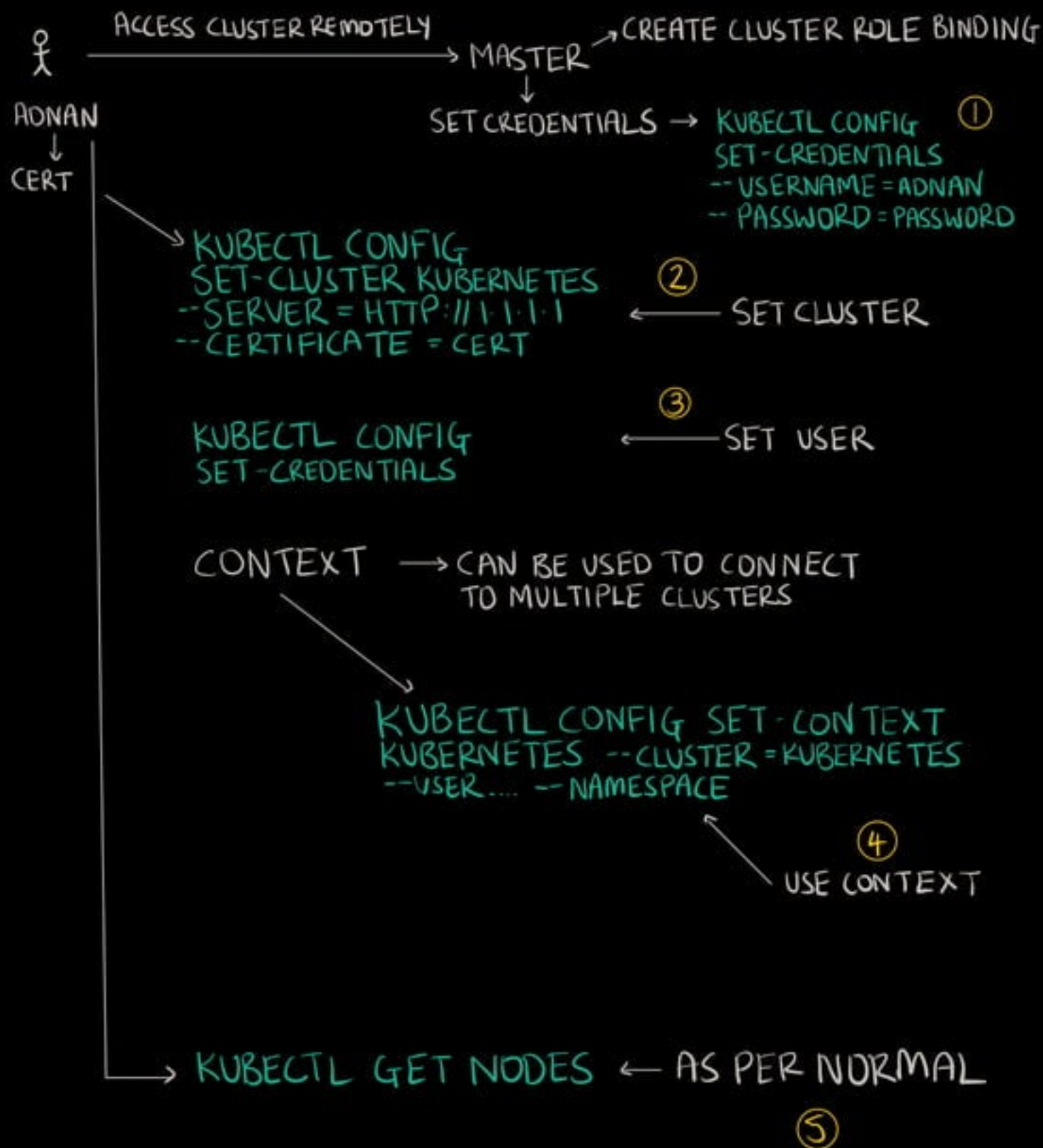
Securing the Kubernetes Cluster

Service accounts and users

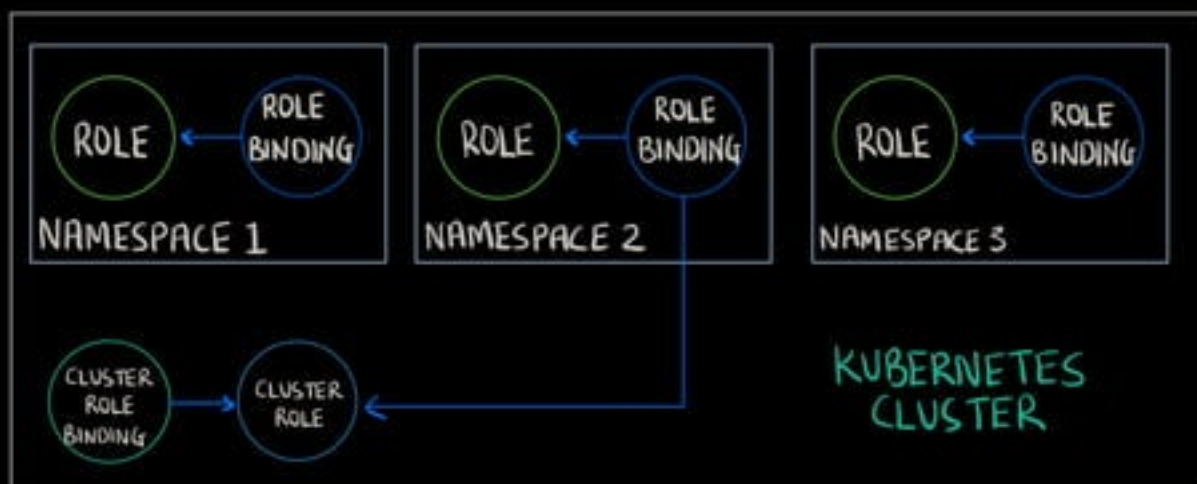
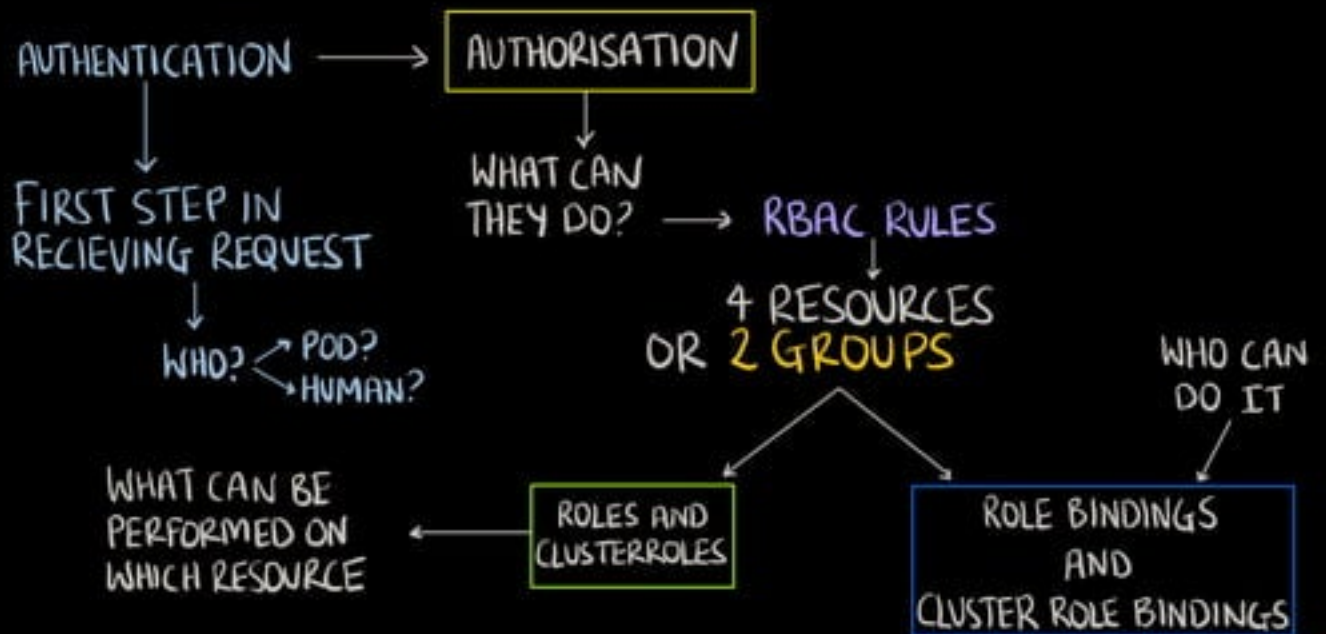


Service accounts and users

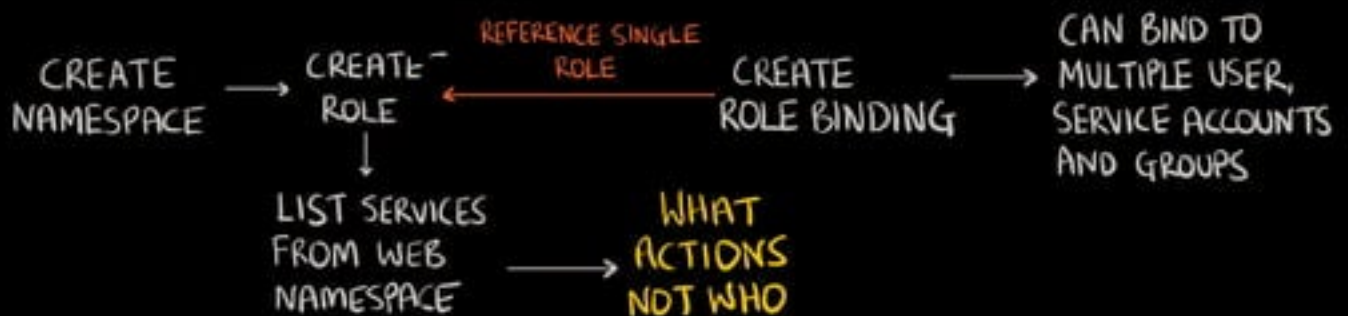
USER



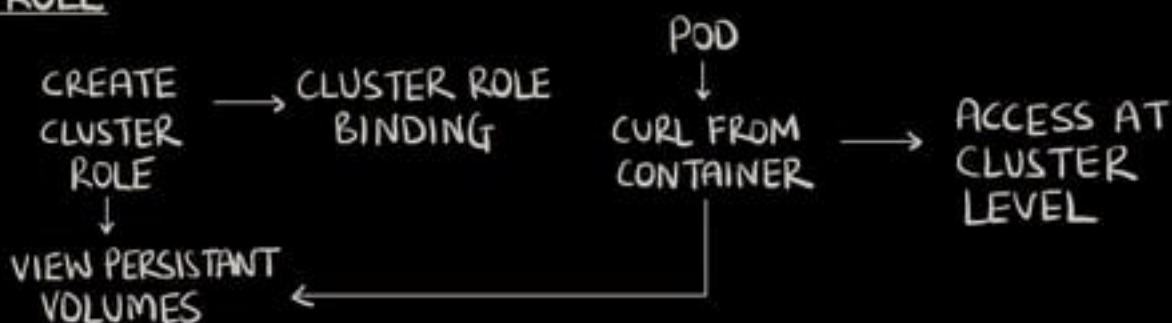
Cluster Authentication and Authorisation



ROLE

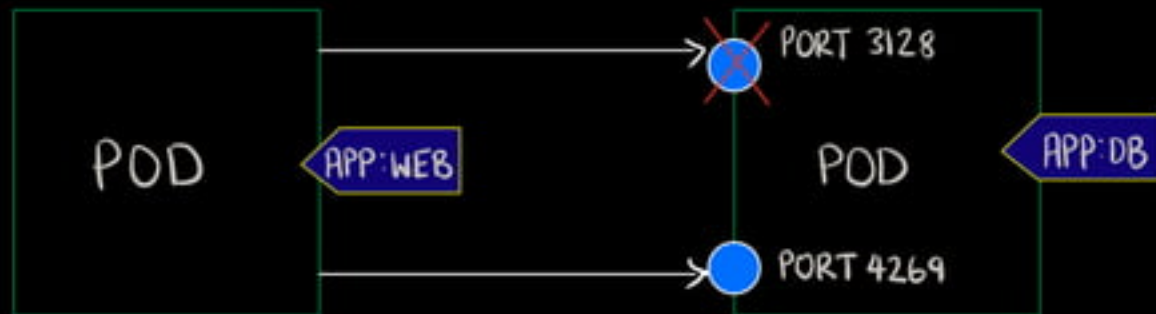


CLUSTER ROLE

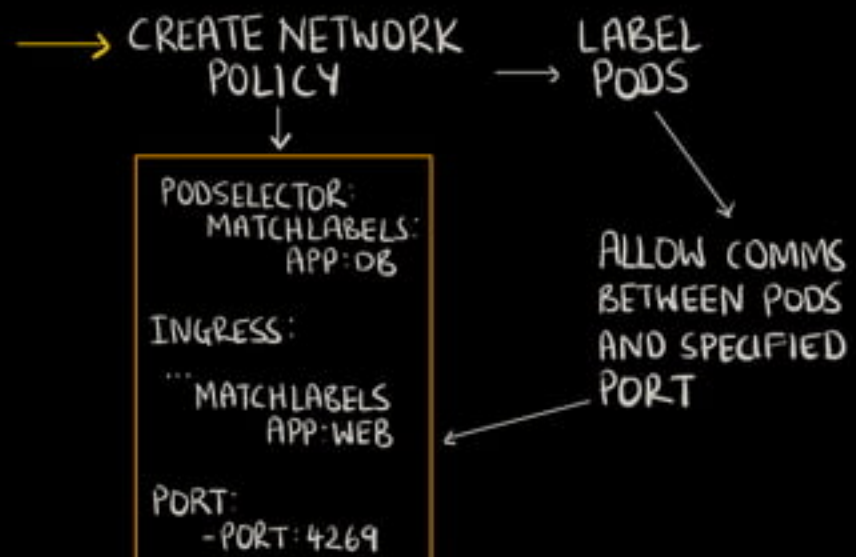
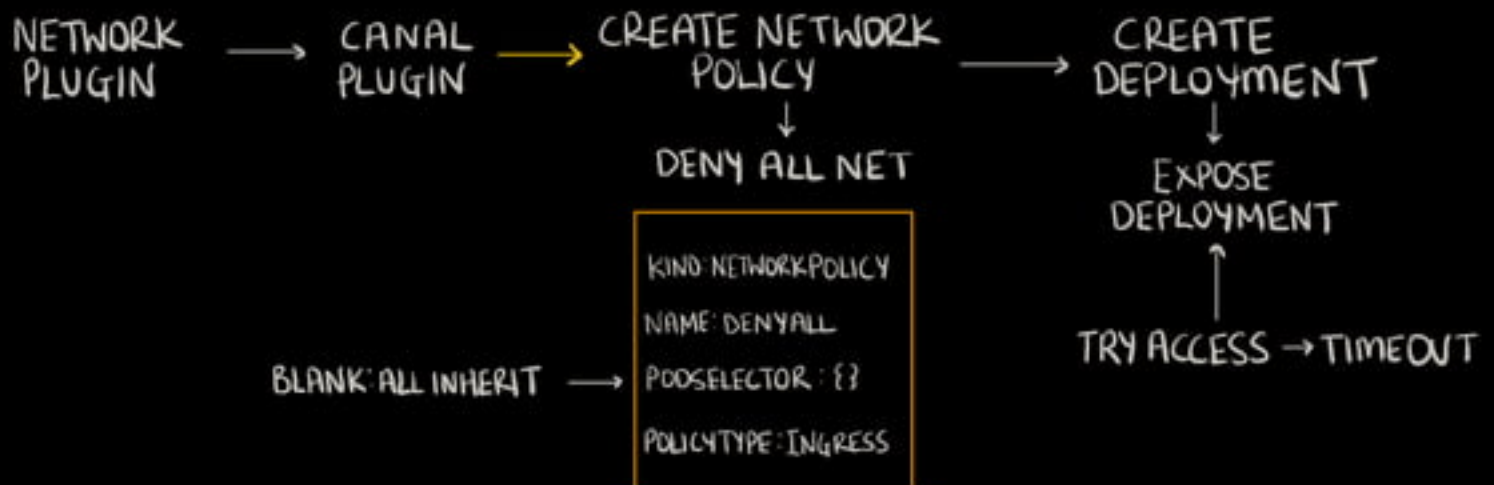


Configuring Network

Network policies use selectors to copy rules to pods for communication throughout the cluster

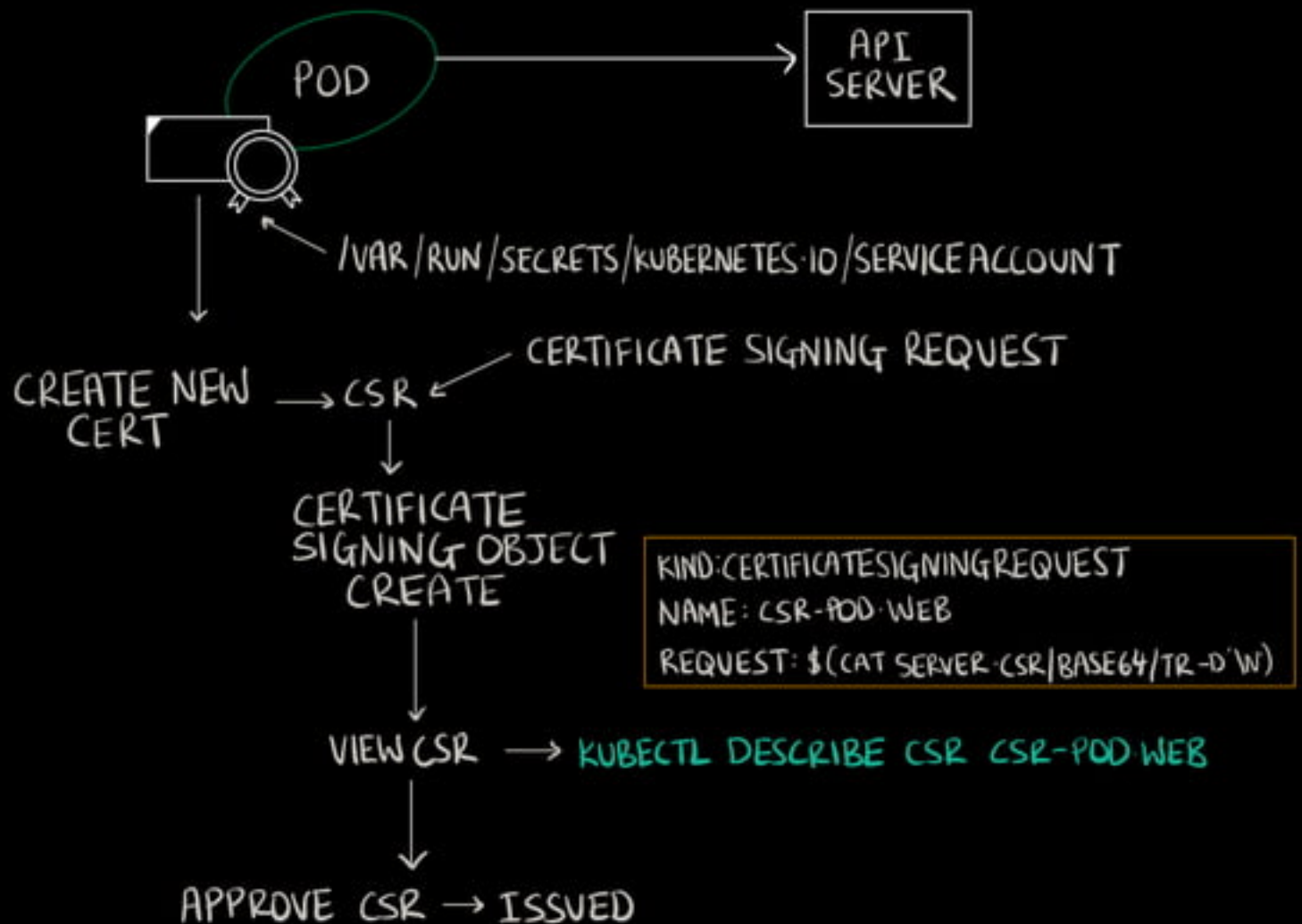


HOW?

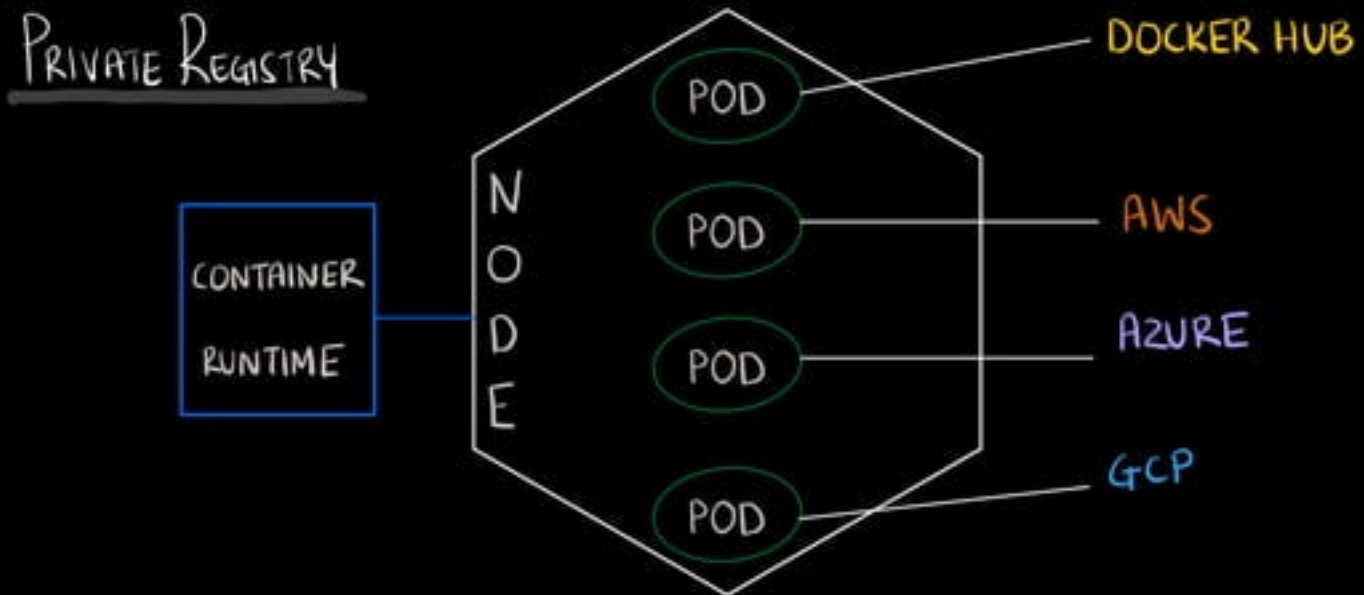


Creating TLS certificates

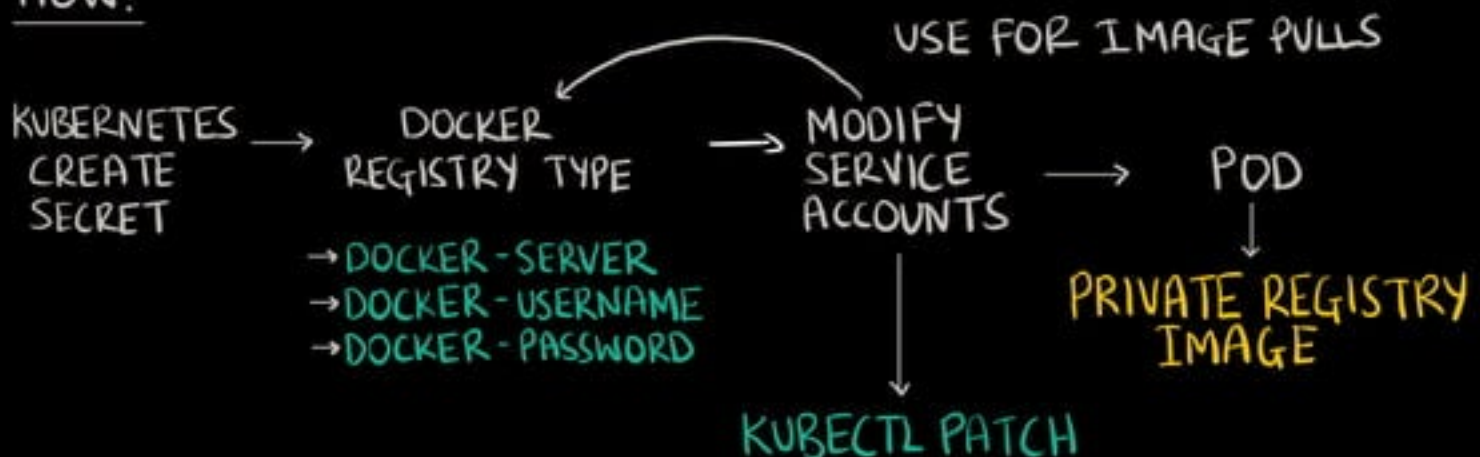
The CA is used to generate a TLS certificate and authenticate with the API server



Secure Images

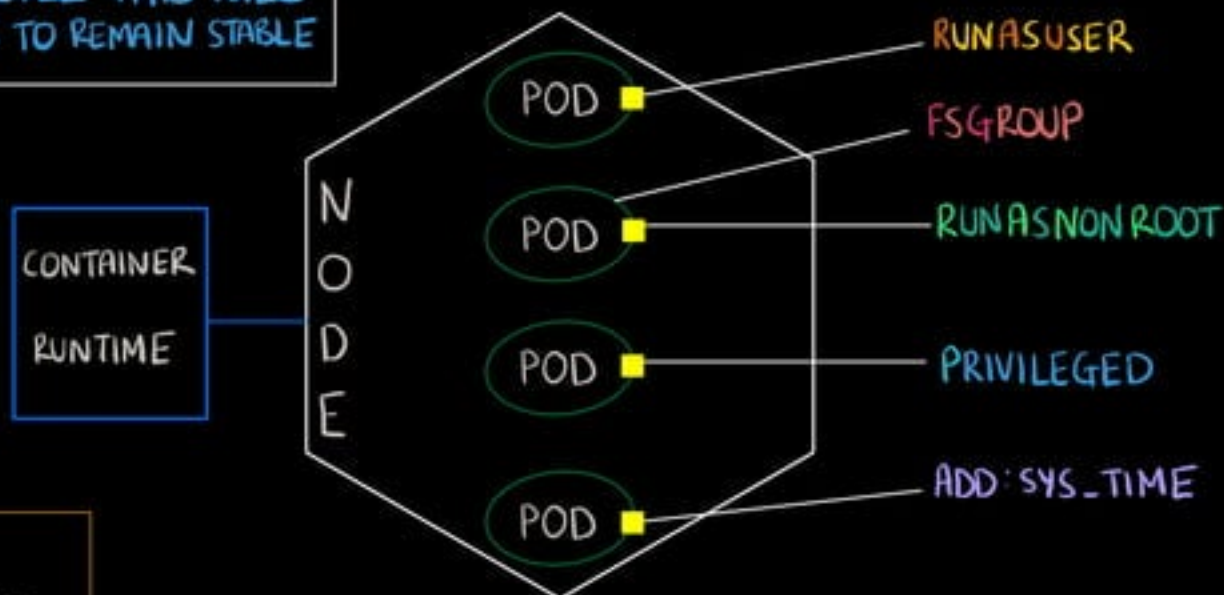


HOW?



Defining Security Context

LIMIT ACCESS TO CERTAIN OBJECTS AT THE POD AND CONTAINER LEVEL THIS WILL ALLOW IMAGES TO REMAIN STABLE



KIND: POD
IMAGE: ALPINE
SECURITYCONTEXT:
RUNASUSER: 405

→ RUN POD AS 405

→ CAN ALSO PUT 'RUNASROOT'

→ ABILITY TO RUN AS PRIVILEGED → 'PRIVILEGED: TRUE'

CONTAINER LEVEL

ABILITY TO LOCK DOWN KERNEL LEVEL FEATURES ON CONTAINER

→ SETTING CAPABILITIES ON POD LEVEL

ADD

SECURITYCONTEXT:
ADD:
-SYS_TIME
-NET_ADMIN

REMOVE

SECURITYCONTEXT:
DROP:
CHOWN

Securing persistent key/value store

Secrets allow you to expose entries as files in a volume keeping this data secure is crucial to cluster security

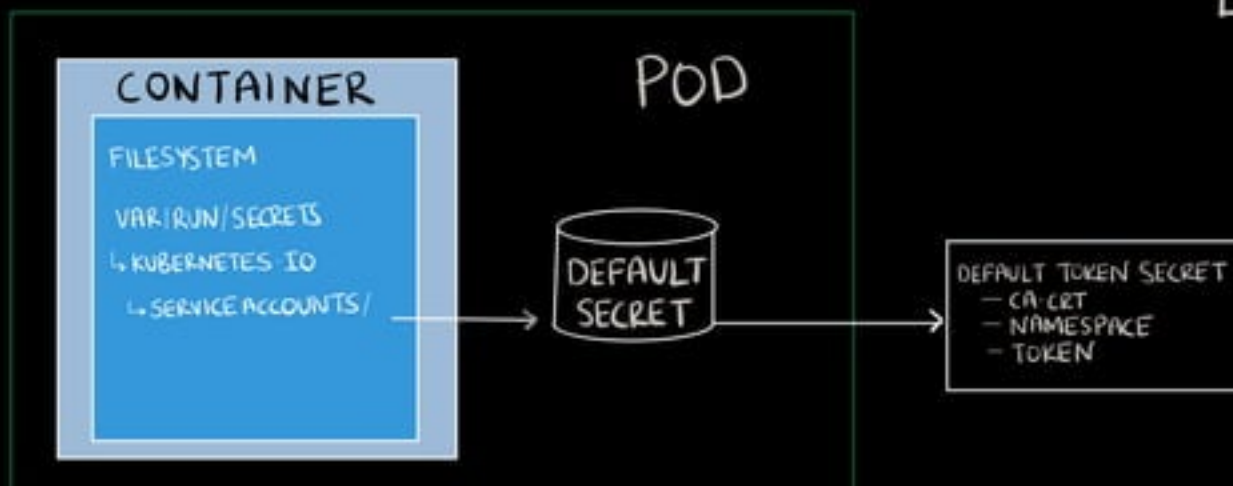
DATA MUST
LIVE BEYOND
LIFE OF POD

→ SECRETS → KEY/VALUE PAIR

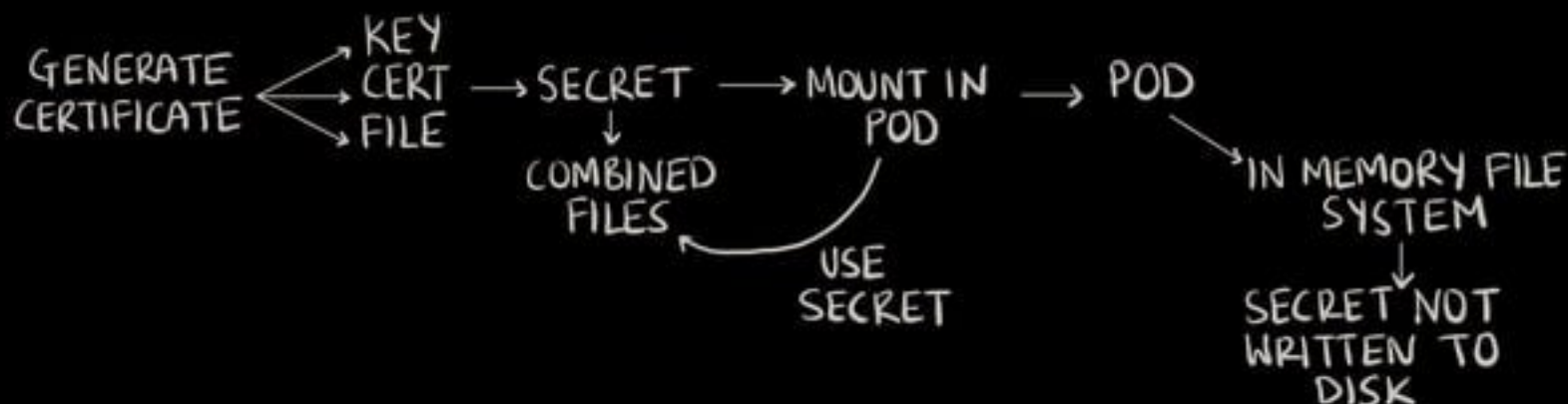
↓
PASS AS ENV VAR
OR
EXPOSE AS FILES
IN VOLUME

← NOT BEST
PRACTICE

↓
MAY BE
OUTPUT TO
LOG FILES



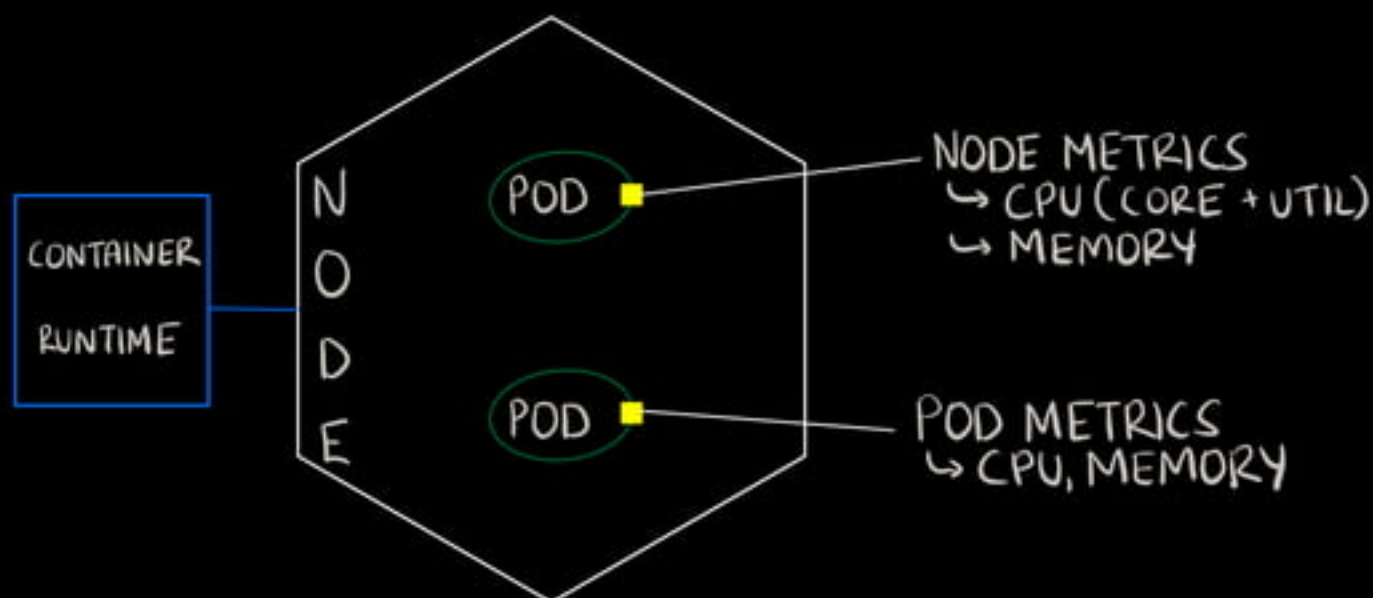
HTTPS TO WEBSITE



Monitoring Cluster Components

Monitoring the cluster components

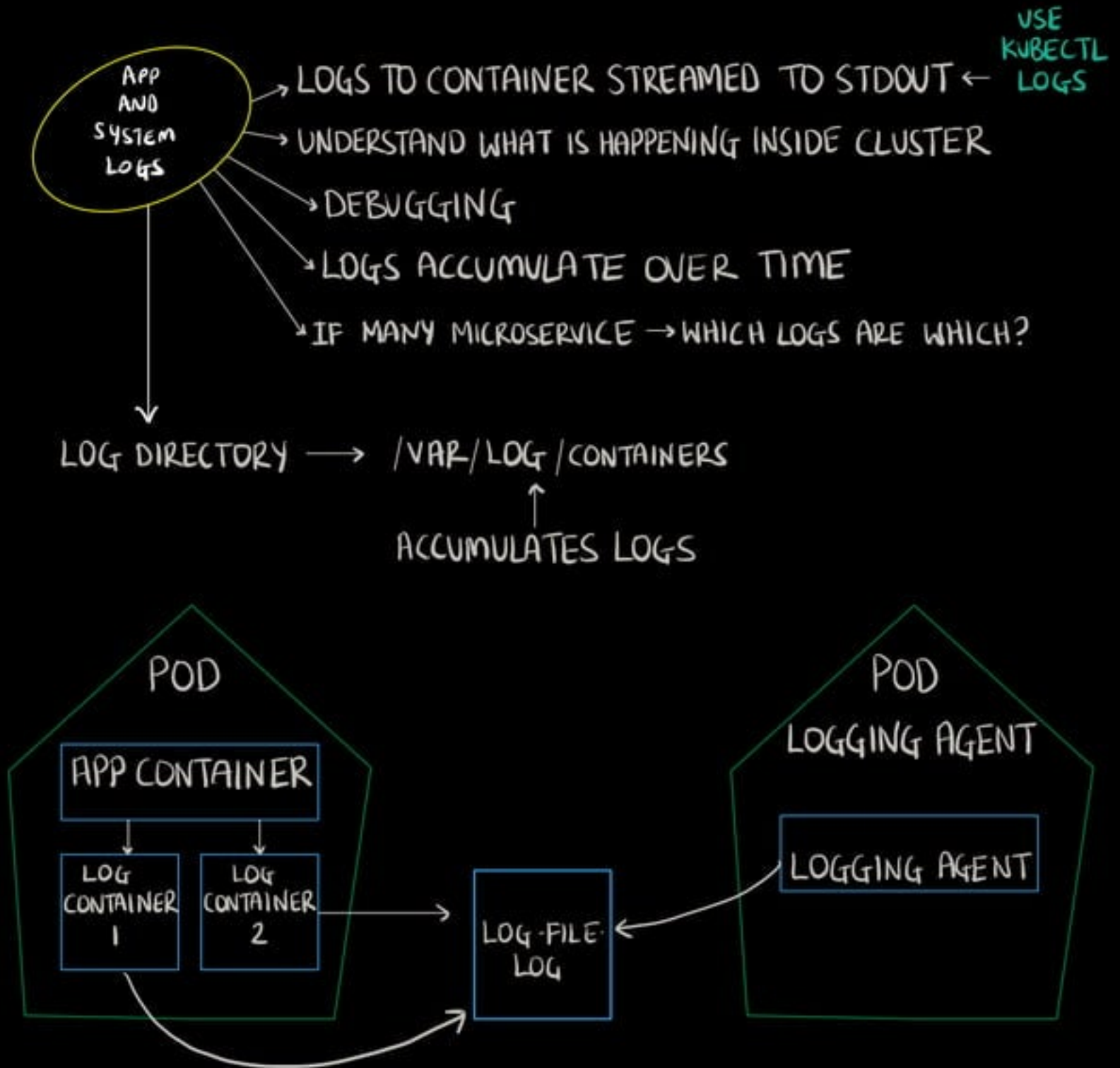
The metric server allows you to collect CPU and memory data from the nodes and pods in your cluster



INSTALL METRIC SERVER →

- KUBECTL TOP NODE → CPU/MEMORY FOR ALL THE NODES
- KUBECTL TOP POD → CPU/MEMORY FOR ALL THE PODS
- KUBECTL TOP POD --ALL-NAMESPACE → ALL NAMESPACE
- KUBECTL TOP POD -N KUBE-SYSTEM → KUBE-SYSTEM NAMESPACE
- KUBECTL TOP GROUP-CONTEXT --CONTAINERS → POD CONTAINERS

Managing cluster component logs

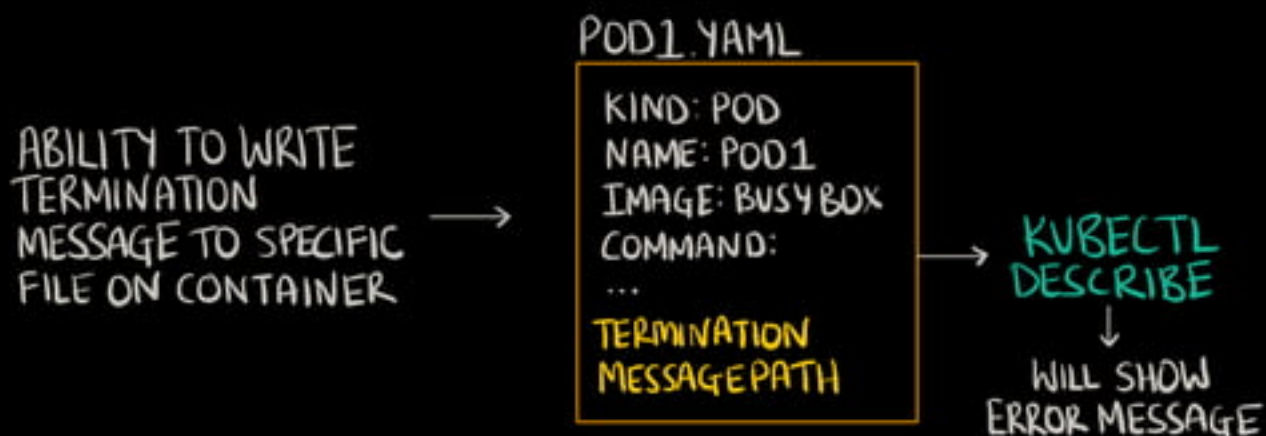


→ HAVE SIDECAR CONTAINER TO DO LOGGING SO YOU CAN ACCESS SPECIFIC LOGS

→ ABLE TO ROTATE LOGS USING OTHER TOOLING → NO NATIVE

Identifying Failures

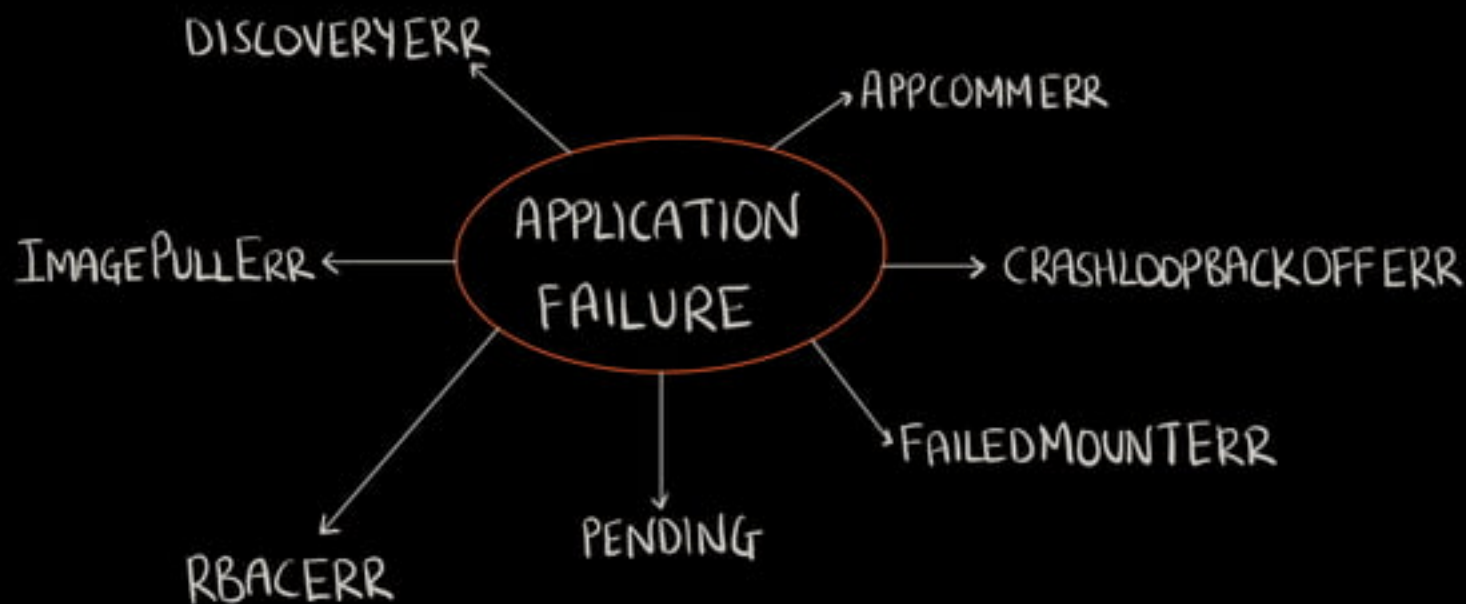
Troubleshooting Application Failure



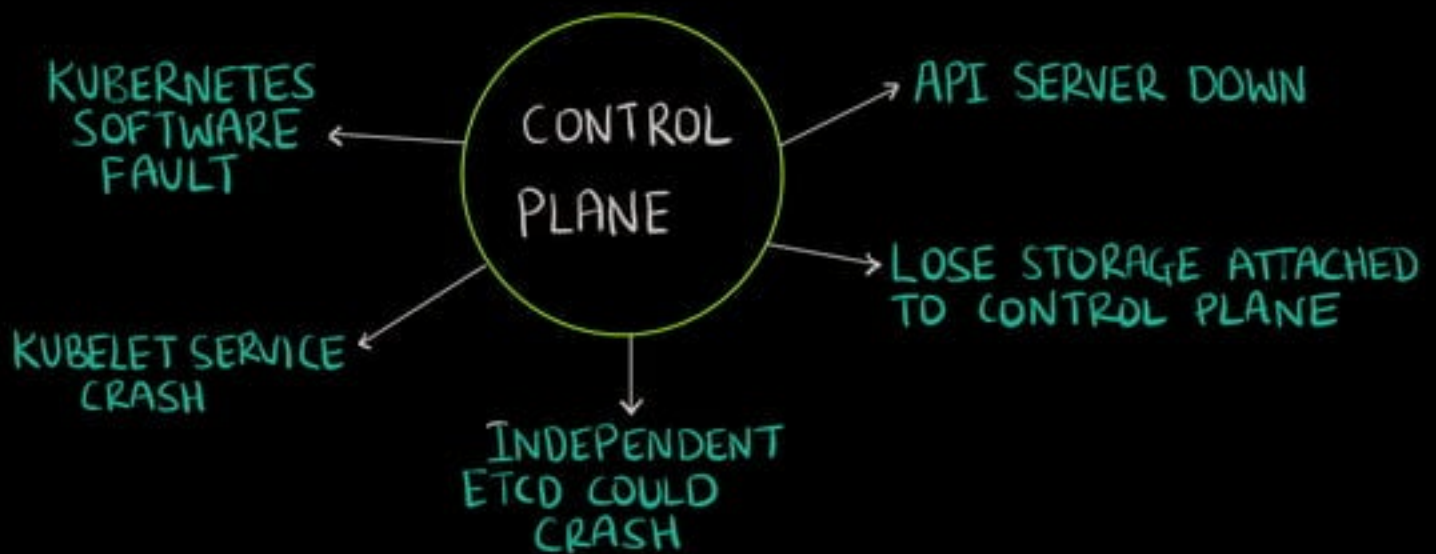
→ ONLY PARTICULAR FIELDS CAN BE CHANGED I.E IMAGE

→ TO CHANGE OTHER FIELDS OF FAILED POD

↓
EXPORT CONFIGURATION
↓
MODIFY YAML I.E. CHANGE MEMORY REQUEST



Troubleshoot failures



- VIEW THE EVENTS FROM CONTROL PLANE COMPONENTS
- VIEW LOGS FOR CONTROL PLANE PODS
- CHECK STATUS OF DOCKER SERVICE

- CHECK STATUS OF KUBELET SERVICE
- DISABLE SWAP
- CHECK FIREWALLD SERVICE
- VIEW KUBE CONFIG

