

## **CE251: Java PROGRAMMING**July - November 2020

#### **Java Blocks**



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## Topic to discuss

- Instance block
- Static Block
- Static Keyword



### Instance block

```
{
    System.out.println("This is instance block");
}
```





## What is the output here?

```
class InstanceBlock
    System.out.println("Instance block called");
   InstanceBlock()
    System.out.println("Constructor called");
  public static void main(String[] args)
    InstanceBlock a = new InstanceBlock();
```

#### Multiple Instance Block

```
class InstanceBlock
    System.out.println("Instance block-1 called");
    System.out.println("Instance block -2 called");
    System.out.println("Instance block-3 called");
   InstanceBlock()
    System.out.println("Constructor called");
  public static void main(String[] args)
     InstanceBlock a = new InstanceBlock();
```

# Instance Block Use to Initialize the Variable

```
Class Emp
 int eid;
        eid=111;
    void display()
          S.O.P(eid);
P.S.V.M.()
   new Emp().display();
```

#### Static block

- Is used to initialize the static data member.
- It is executed before the main method at the time of classloading.

```
static {
    System.out.println("static block called ");
}
```



#### What is the output here

```
class Test {
  static int i;
  int j;
  static {
    i = 10;
        System.out.println("static block called ");
  Test(){
        System.out.println("Constructor called");
class Main {
  public static void main(String args[]) {
    Test t1 = new Test();
    Test t2 = new Test();
```

# Can you print any statement without main() method?



## Example

```
Class Without Main
   static
      S.O.P("static block");
   P.S.V.M()
```

### Static Keyword

 The static keyword in Java is used for memory management mainly. We can apply static keyword with variables, methods, blocks



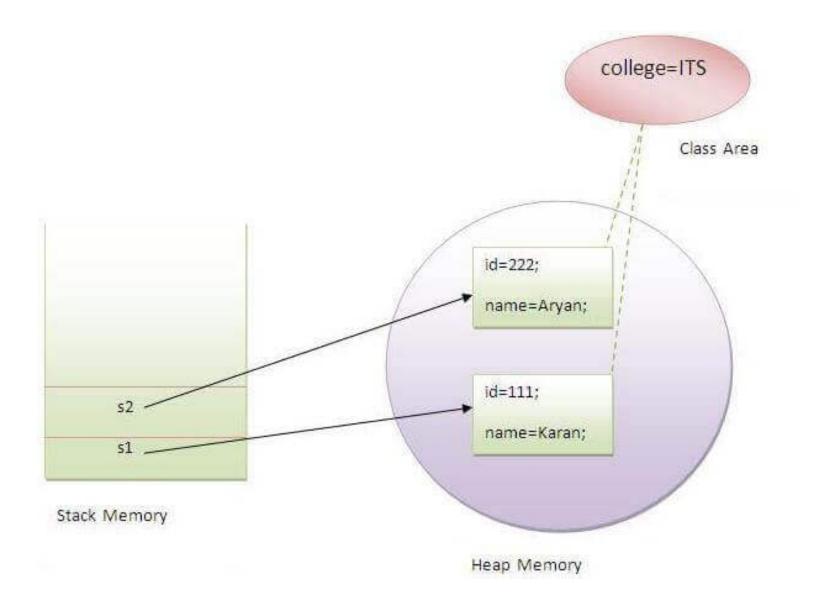
#### Java static variable

```
class Student{
   int rollno;
   String name;
   String college="ITS";
}
```



```
1.class Student{
 2. int rollno;//instance variable
 3. String name;
    static String college ="ITS";//static variable
 5. //constructor
 6. Student(int r, String n){
 7. rollno = r;
 8.
    name = n;
 9. }
10. //method to display the values
11. void display (){System.out.println(rollno+" "+name+" "+college);}
12.}
13.//Test class to show the values of objects
14.public class TestStaticVariable1 {
15. public static void main(String args[]){
16. Student s1 = new Student(111, "Karan");
17. Student s2 = new Student(222, "Aryan");
18. //we can change the college of all objects by the single line of code
19. //Student.college="BBDIT";
20. s1.display();
21. s2.display();
22. }
```





## Program of the counter without static variable

 instance variable gets the memory at the time of object creation



```
1.class Counter{
 2.int count=0;//will get memory each time when the instance is create
  d
 3.
 4.Counter(){
 5.count++;//incrementing value
 6.System.out.println(count);
 7.}
 8.
 9.public static void main(String args[]){
10.//Creating objects
11.Counter cl=new Counter();
12.Counter c2=new Counter();
13.Counter c3=new Counter();
14.}
15.}
```



#### Program of counter by static variable

```
class Counter2{
static int count=0;//will get memory only once and retain its value
Counter2(){
count++;//incrementing the value of static variable
System.out.println(count);
public static void main(String args[]){
//creating objects
Counter2 c1=new Counter2();
Counter2 c2=new Counter2();
Counter2 c3=new Counter2();
```



## Any Question??

